



Digitized Automation for a Changing World

DIADesigner - AX Series Standard Instructions Manual

Revision History

Version	Revision	Date
1 st	The first version was published.	10/30/2020
2 nd	- Updated CH3: - Added supported products AX-364E & AX-324N for DFB_Capture, DFB_Compare, DFB_HCnt, DFB_HTmr, DFB_PresetValue, DFB_Sample - Updated library DL_BuiltInIO_AX3.library for DFB_Capture, DFB_Compare, DFB_HCnt, DFB_HTmr, DFB_PresetValue, DFB_Sample - Updated “dwTimerValue” unit - Updated CH4: - Added supported product AX-364E for DFB_EcGetAllSlaveAddr, DFB_EcGetSlaveCount, DFB_EtherCATLink_Diag, DFB_GetAllECATSlaveInfo, DFB_GetECATMasterError, DFB_GetECATMasterState, DFB_ResetECATMaster, DFB_ResetECATSlave - Updated CH6: - Added supported products AX-364E, AX-300, and AX-324N for DFB_From, DFB_To - Updated CH7: - Added supported products AX-364E, AX-300, and AX-324N for DFB_ModbusComChannel, DFB_ModbusRequest, DFB_ModbusRequest2 “DFB_MR_ERROR” update - Added DFB_SLAVE_DEVICE_FAILURE, DFB_ACKNOWLEDGE, DFB_SLAVE_DEVICE_BUSY, DFB_GATEWAY_PATH_UNAVAILABLE, DFB_GATEWAY_DEVICE_FAILED_TO_RESPOND - Removed DFB_NO_MDBSCOM_CONFIG - Updated DFB_ILLEGAL_DATA_VALUE - Updated CH8: - Added supported products AX-364E, AX-300, and AX-324N for DFB_TCP_Client, DFB_TCP_Server, DFB_UDP_Socket, DFB_ModbusTCPChannel, DFB_ModbusTCPRequest “DFB_MR_ERROR” update - Added DFB_SLAVE_DEVICE_FAILURE, DFB_ACKNOWLEDGE, DFB_SLAVE_DEVICE_BUSY, DFB_GATEWAY_PATH_UNAVAILABLE, DFB_GATEWAY_DEVICE_FAILED_TO_RESPOND, DFB_INVALID_FUNCTION_CODE, DFB_NO_ETHERNET_CONFIG - Removed DFB_NO MDBSETH_CONFIG - Updated DFB_ILLEGAL_DATA_VALUE, DFB_MEMORY_NOT_ENOUGH - Updated CH9: - Added supported products AX-364E, AX-300, and AX-324N for DFB_MemoryRead, DFB_MemoryWrite	02/28/2021

Version	Revision	Date
	- Added CH10 High Speed Output Instructions - Updated CH11: - Added supported products AX-364E, AX-300, and AX-324N for DFC_LogGetSize, DFB_LogDump	
3 rd	- Updated Section 1.1: Added Setting Value range of wNum - Updated Section 2.5: Updated input pin note - Updated Section 4.3: Updated DFB_EtherCATLink_Diag library: DL_EtherCAT_Diag.library - Added Section 6.3–Section 6.19: DFB_DLCCAL, DFB_DLCWEI, DFB_DPUCONF, DFB_PUSTAT, DFB_DPUPLS, DFB_DPUPLS, DFB_DPUDRI, DFB_DPUDRA, DFB_DPUZRN, DFB_DPUJOG, DFB_DPUCNT, DFB_DMPID library: DL_ASModuleAPI_AX3.library, DFB_DHCCNT, DFB_DHCCAP, DFB_HCDO, DFB_DHCCMP, DFB_DHCCMPT, DFB_DHCMEAS - Updated Section 7.3: Added Notes 4 & 5 - Updated Section 7.4: Added Notes 1 & 2 - Updated Sections 8.1, 8.2, and 8.3: Updated example program - Updated Sections 8.1–8.5: Added Function notes	07/31/2021
4 th	- Updated Section 5.1~5.3: - Corrected output Error_ID data type - Adjusted dwLen Input to wLen - Updated Input pSrc range and added notes - Updated error code description - Added Section 6.20–6.21: DFB_DADLOG, DFB_DADPEAK - Updated Section 6.22: Added DFB_DADLOG, DFB_DADPEAK error codes - Updated Section 9.2: Updated Input FileInfo data type - Updated Section 9.3: Updated error code content - Updated Section 11.3: Updated error code content, added DFB_FTPClient	06/01/2022
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6 th	- Updated Section 3.1: Updated the bEdgeSelect description. - Added general description of instructions to Chapter 3, Chapter 4, Chapter 6, and Chapter 10. - Updated Chapter 6: Updated supported products. - Updated Section 6.13: Updated the bUpdate description. - Updated Chapters 7 and 8: Updated the description of the command library. - Updated Section 8.6: Added a new instruction DFB_SetIPConfig. - Added Sections 12.1 and 12.2: SNTPGetUTCTime and SNTPServer instructions. - Added Chapter 13: Added util library-related instructions.	09/30/2023

Version	Revision	Date
	9. Added Chapter 14: Added instructions related to the MEMUtils library.	
7 th	1. Updated the supported products and libraries of instructions. 2. Added Section 1.3: Added DFC_Clear instruction. 3. Updated Section 1.4: Added DFC_Clear error codes and troubleshooting. 4. Updated Section 6.21: Added AS08AD_B and AS08AD_C modules. 5. Added Section 6.22: Added DFB_SCMRS instruction. 6. Updated Section 6.23: Added DFB_SCMRS error codes and troubleshooting. 7. Updated Section 8.6: Updated DFB_SetIPConfig. 8. Updated Section 11.2: Changed the image of Example. 9. Removed Section 11.3: Removed DFB_FTPClient instruction. 10. Added Section 14.2: Added MemSet instruction. 11. Added Chapter 15: Added SysTimeRtc library instructions. 12. Added Chapter 16: Added DL_SysInfo library instructions.	03/29/2024

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P1 Preface

P1.1 Introduction

Thank you for purchasing our product. The AX series motion controller provides a high-level motion control system based on CODESYS to integrate the control function of PLCs and Motion Control.

This manual introduces Delta self-developed function blocks and functions for customers to perform PLC application development.

P1.1.1 Applicable Products

This manual applies to the following products:

- AX-3 series
- AX-8 series
- AX-C series

P1.1.2 Associated Manuals

1. DIADesigner-AX User Manual

Includes the information of software operation, programming languages (Ladder Diagram, Sequential function charts, ST (Structured Text) and function blocks), concept of POU and Task, as well as motion control programming.

2. AX-3 Series Operational Manual

Introduces the concept of motion control system, while gives the information of hardware and software configuration, motion control programming framework, troubleshooting, analog input-output module and temperature measurement module.

3. AX-8 Series Operational Manual

Introduces the concept of motion control system, while gives the information of hardware and software configuration, motion control programming framework, troubleshooting, analog input-output module and temperature measurement module.

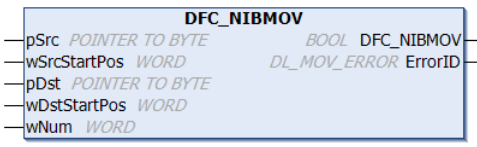
4. AX-C Series Operational Manual

Introduces the concept of motion control system, while gives the information of hardware and software configuration, motion control programming framework, troubleshooting, analog input-output module and temperature measurement module.

Chapter 1 Move Instructions

1.1 DFC_NIBMOV

DFC_NIBMOV: Data shift.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_NIBMOV		<pre>DFC_NIBMOV(pSrc:= , wSrcStartPos:= , pDst:= , wDstStartPos:= , wNum:= , ErrorID=>);</pre>

- Inputs

Name	Function	Data Type	Setting Value (Default value)
pSrc	Memory address of source variables	POINTER TO BYTE	Memory address (0)
wSrcStartPos	Start address for source variable shift (Unit: Nibble)	WORD*	Positive integer (0)
pDst	Memory address of target variables	POINTER TO BYTE	Memory address (0)
wDstStartPos	Start address for storing target variable (Unit: Nibble)	WORD*	Positive integer (0)
wNum	The data length for data shift (Unit: Nibble)	WORD*	1–256 Positive integer (0)

***Note:** The variable types BYTE and WORD can be used for inputs.

- Outputs

Name	Function	Data Type	Output Range (Default value)
DFC_NIBMOV	Instruction running result (The parameter is returned)	BOOL	True/False (False)
ErrorID	Error code	DL_MOV_ERROR	DL_MOV_ERROR(DFC_NO_ERROR)

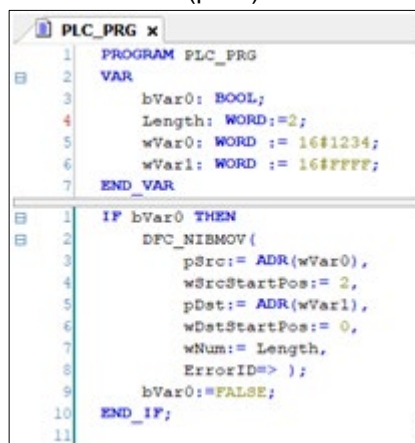
- **Function**

After running this Function, the value of variable1 (pSrc) will be copied to variable2 (pDst), while the length of copied data is determined by wNum input. (Unit: Nibble)

- **Programming Example**

- **Example 1**

In this example, FC instruction (DFC_NIBMOV) is used for shifting the content of wVar0 (pSrc) to the variable wVar1 (pDst).



Since wSrcStartPos=2, wNum=2 and wDstStartPos=0, two consecutive Nibbles (Length=2), which start from Nibble2 of variable wVar0 (pSrc), are shifted to the address Nibble0 inside the memory of wVar1 (pDst).

Variable	Nibble3	Nibble2	Nibble1	Nibble0
wVar0 [16#1234]	Memory content			
	1	2	3	4

wVar1 [16#FFFF]	Memory content			
	F	F	F	F

wVar1 [16#FF12]	Memory content (after running FC)			
	F	F	1	2

Example 2

In this example, FC instruction (DFC_NIBMOV) is used for shifting the content of ar_wVar0 (pSrc) to the variable ar_wVar1 (pDst).

```

1 PROGRAM POU
2 VAR
3   bVar0: BOOL;
4   Length: WORD:=2;
5   ar_wVar0: ARRAY [0..1] OF WORD := [16#0123,16#4567];
6   ar_wVar1: ARRAY [0..1] OF WORD := [16#FFFF,16#FFFF];
7 END_VAR

8 IF bVar0 THEN
9   DFC_NIBMOV(
10    pSrc:= ADDR(ar_wVar0),
11    wSrcStartPos:= 3,
12    pDst:= ADDR(ar_wVar1),
13    wDstStartPos:= 0,
14    wNum:= Length,
15    ErrorID=> );
16   bVar0:=FALSE;
17 END_IF;

```

Since wSrcStartPos=3, wNum=2 and wDstStartPos=0, two consecutive Nibbles (Length=2), which start from Nibble3 of variable ar_wVar0 (pSrc), are shifted to the address Nibble0 inside the memory of ar_wVar1 (pDst).

Variable	Nibble7	Nibble6	Nibble5	Nibble4	Nibble3	Nibble2	Nibble1	Nibble0
ar_wVar0 [16#0123,16#4567]	Memory content							
	4	5	6	7	0	1	2	3

ar_wVar1 [16#FFFF,16#FFFF]	Memory content							
	F	F	F	F	F	F	F	F



ar_wVar1 [16#FF70,16#FFFF]	Memory content (after running FC)							
	F	F	F	F	F	F	7	0

Supported Products

- AX series

Library

- DL_Mov.library

1.2 DFC_XCH

DFC_XCH: Data exchange between two variables.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_XCH		<pre>DFC_XCH(pSrc1:= , pSrc2:= , dwNum:= , ErrorID=>);</pre>

- Inputs**

Name	Function	Data Type	Setting Value (Default value)
pSrc1	Memory address of variable1	POINTER TO BYTE	Memory address (0)
pSrc2	Memory address of variable2	POINTER TO BYTE	Memory address (0)
dwNum	The length of data for exchange.(Unit: Byte)	DWORD*	1–65535 Positive integer(0)

***Note:** The variable types BYTE, WORD and DWORD can be used for dNum input.

- Outputs**

Name	Function	Data Type	Output Range (Default value)
DFC_XCH	Instruction running result (This parameter is returned)	BOOL	True/False (False)
ErrorID	Error code	DL_MOV_ERROR	DL_MOV_ERROR(DFC_NO_ERROR)

- Function**

After running this Function, the value of variable1 (pSrc1) will be copied to variable2 (pSrc2), while the length of copied data is determined by dwNum input.

• Programming Example

In this example, Function (DFC_XCH) is used for exchanging contents of two variables.

```

PLC_PRG x
1  PROGRAM PLC_PRG
2  VAR
3      bVar0,bVar1:BOOL;
4      Length:DWORD:=1;
5      wVar0:WORD:=16#1234;
6      wVar1:WORD:=16#5678;
7  END_VAR

1  IF bVar0 THEN
2      bVar1:=DFC_XCH(pSrc1:= ADR(wVar0), pSrc2:= ADR(wVar1) , dwNum:=Length , ErrorID=> )
3      bVar0:=FALSE;
4  END_IF;
5

```

Since the data length for data exchange is set to one Byte (Length=1), low-byte of variable1 and 2 will be switched after running Function (DFC_XCH).

Before running the Function

Variable	wVar0	wVar1
Content	16#1234	16#5678



After running the Function

Variable	wVar0	wVar1
Content	16#1278	16#5634

• Supported Products

- AX series

• Library

- DL_Mov.library

1.3 DFC_Clear

DFC_Clear: Clear the value of the variable.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_Clear		<pre>DFC_Clear(In:= , ErrorID=>);</pre>

- Inputs**

Name	Function	Data Type	Setting Value (Default value)
In	Clear the value.	Any	-

- Outputs**

Name	Function	Data Type	Output Range (Default value)
DFC_Clear	Instruction running result (This parameter is returned)	BOOL	True/False (False)
ErrorID	Error code	DL_MOV_ERROR	DL_MOV_ERROR(DFC_NO_ERROR)

- Function**

1. This function is supported with DL_Mov V1.0.6.1 or later.
2. When this instruction is running, the value of the variable (In) is cleared to 0, instead of the initial value declared by the variable.
3. Supported variable types:

	REFERENCE	POINTER	Data types																			
			BOOL		Bit strings			Integers								Real Numbers		Times, durations, dates, and text strings				
			BOOL	BYTE	WORD	DWORD	LWORD	USINT	UINT	UDINT	ULINT	SINT	INT	DINT	LINT	REAL	LREAL	TIME	DATE	TOD	DT	STRING
In		x	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
			Support an enumeration, array, array element, struct, or struct member.																			

• Programming Example

This example uses DFC_Clear to clear the variable value.

1. Declare Structure

```

1  TYPE Struct1 :
2  STRUCT
3      rl      : REAL      := 0.11;
4      dil     : DINT      := -11;
5      udil    : UDINT     := 11;
6      DT1     : DT        := DT#2024-1-12-1:42:50;
7  END_STRUCT
8  END_TYPE

```

2. When bCallFunction is True, clear the value entered by DFC_Clear of the variable.

```

1  PROGRAM Use_Lib
2  VAR
3      arValue: ARRAY [1..10] OF DWORD;
4      structValue: Struct1;
5      bCallFunction: BOOL;
6      dwReturn: BOOL;
7      TmpErrorId: DL_Mov.DL_MOV_ERROR;
8  END_VAR
9
10 IF bCallFunction THEN
11     dwReturn := DFC_Clear(In := arValue, ErrorID => TmpErrorId);
12     dwReturn := DFC_Clear(In := structValue, ErrorID => TmpErrorId);
13     bCallFunction := FALSE;
14 END_IF

```

• Supported Products

- AX series

• Library

- DL_Mov.library

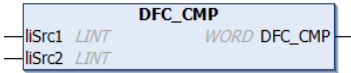
1.4 Error Code and Troubleshooting

Description	Reasons for error	Troubleshooting
DFC_NIBMOV_ERR_PARAMETER	Incorrect value of wNum	Check if the value of wNum is bigger than 0.
DFC_XCH_ERR_PARAMETER	Incorrect value of dwNum	Check if the value of dwNum is bigger than 0.
DFC_XCH_ERR_NOMEMORY	Not enough memory space in the controller	Check if the size of downloaded program exceeds the limit, then reboot the controller.
DFC_CLEAR_ERR_PAR	Invalid input	Check the input.
DFC_CLEAR_ERR_DA	Unsupported variable data type	Check the variable data type of Input.

Chapter 2 Comparison Instructions

2.1 DFC_CMP

DFC_CMP: Comparison between LINT variables.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_CMP		<pre>DFC_CMP(liSrc1:= , liSrc2:=)</pre>

- Inputs**

Name	Function	Data Type	Setting Value (Default value)
liSrc1	Variable1	LINT*	LINT:-2 ⁶³ -2 ⁶³ -1 (0)
liSrc2	Variable2	LINT*	LINT:-2 ⁶³ -2 ⁶³ -1 (0)

***Note:** The variable types SINT, INT, DINT and LINT can be used for inputs.

- Outputs**

Name	Function	Data Type	Output Range (Default value)
DFC_CMP	Instruction running result (The parameter is returned)	WORD	1:liSrc1 = liSrc2 2:liSrc1 < liSrc2 3:liSrc1 > liSrc2 (0)

- Function**

The FC instruction is used to compare the values in variable 1 with that in variable 2.

- Programing Example**

This example use FC instruction (DFC_CMP) to do comparison between two variable values.

```

1  PROGRAM PLC_PRG
2  VAR
3      liVar0: LINT :=1000;
4      liVar1: LINT :=2000;
5      wVar0: WORD;
6  END_VAR
7
8  wVar0:=DFC_CMP(liSrc1:=liVar0 , liSrc2:=liVar1 );
9

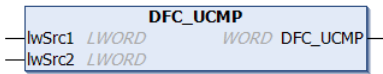
```

Since variable1 (liVar0) is smaller than variable2 (liVar1), the calculation result (wVar0) would be 2.

- **Supported Products**
 - AX series
- **Library**
 - DL_Comparison.library

2.2 DFC_UCMP

DFC_UCMP: Comparison between ULINT variables.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_UCMP		DFC_UCMP(lwSrc1:= , lwSrc2:=)

- Input

Name	Function	Data Type	Setting Value (Default Value)
lwSrc1	Variable 1	ULINT/LWORD*	ULINT/LWORD:0-2 ⁶⁴ -1 (0)
lwSrc2	Variable 2	ULINT/LWORD*	ULINT/LWORD:0-2 ⁶⁴ -1 (0)

***Note:** The variable types USINT, UINT, UDINT, ULINT, BYTE, WORD, DWORD and LWORD can be used for inputs.

- Output

Name	Function	Data Type	Output Range (Default Value)
DFC_UCMP	Instruction running result (The parameter is returned)	WORD	1:lwSrc1 = lwSrc2 2:lwSrc1 < lwSrc2 3:lwSrc1 > lwSrc2 (0)

- Function

The FC instruction is used to compare the values in variable 1(lwSrc1) with that in variable 2(lwSrc2).

- Programming Example

This example use FC instruction (DFC_UCMP) to do comparison between two variable values.

```

1  PROGRAM PLC_PRG
2  VAR
3      uiVar0: ULINT :=1000;
4      uiVar1: ULINT :=2000;
5      wVar0: WORD;
6  END_VAR

1  wVar0:=DFC_UCMP(lwSrc1:=uiVar0, lwSrc2:=uiVar1 );
2

```

Since variable1 (uiVar0) is smaller than variable2 (uiVar1), the calculation result (wVar0) would be 2.

- **Supported Products**

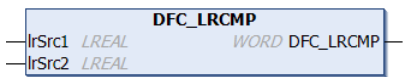
- AX series

- **Library**

- DL_Comparison.library

2.3 DFC_LRCMP

DFC_LRCMP: Comparison between LREAL variables.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LRCMP		<pre>DFC_LRCMP(lSrc1:= , lSrc2:=)</pre>

- Input**

Name	Function	Data Type	Setting Value (Default Value)
lSrc1	Variable 1	LREAL*	LREAL:-1.7976931348623157E+308- 1.7976931348623157E+308 (0)
lSrc2	Variable 2	LREAL*	LREAL:-1.7976931348623157E+308- 1.7976931348623157E+308 (0)

***Note:** The variable types REAL and LREAL can be used for inputs.

- Output**

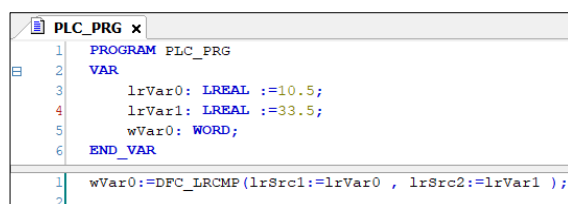
Name	Function	Data Type	Output Range (Default Value)
DFC_LRCMP	Instruction running result (The parameter is returned)	WORD	1:lSrc1 = lSrc2 2:lSrc1 < lSrc2 3:lSrc1 > lSrc2 (0)

- Function**

The FC instruction is used to compare the values in variable 1(lSrc1) with that in variable 2(lSrc2).

- Programming Example**

This example use FC instruction (DFC_LRCMP) to do comparison between two variable values.



Since variable1 (lrVar0) is smaller than variable2 (lrVar1), the calculation result (wVar0) would be 2.

- **Supported Products**

- AX series

- **Library**

- DL_Comparison.library

2.4 DFC_ZCP

DFC_ZCP: Compares a range with a value of LINT variable.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_ZCP		<pre>DFC_ZCP(liLowbound:= , liHighbound:= , liSrc:=);</pre>

• Input

Name	Function	Data Type	Setting Value (Default Value)
liLowbound	Lower value	LINT*	LINT:-2 ⁶³ -2 ⁶³ -1 (0)
liHighbound	Upper value	LINT*	LINT:-2 ⁶³ -2 ⁶³ -1 (0)
liSrc	Variable	LINT*	LINT:-2 ⁶³ -2 ⁶³ -1 (0)

***Note:** The variable types SINT, INT, DINT and LINT can be used for inputs.

• Output

Name	Function	Data Type	Output Range (Default Value)
DFC_ZCP	Instruction running result (The parameter is returned)	WORD	1:liSrc < Lower value 2: Lower value < liSrc < Upper value 3:liSrc > Upper value (0)

• Function

This FC instruction is used to compare the values in variable (liSrc) with the upper and lower value of the range.

• Programming Example

This example use FC instruction (DFC_ZCP) to compare variable values with the upper and lower value.

```

1  PROGRAM PLC_PRG
2  VAR
3      L_liVar: LINT :=1;
4      H_liVar: LINT :=99;
5      liVar0: LINT :=120;
6      wVar0: WORD;
7
8      wVar0:=DFC_ZCP(liLowbound:=L_liVar , liHighbound:=H_liVar , liSrc:=liVar0 );
9  END

```


Since the value in variable (liVar0) is larger than the upper value (H_liVar), the calculation result (wVar0) is 3.

- **Supported Products**

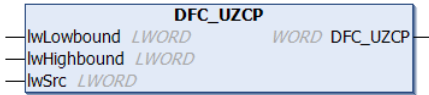
- AX series

- **Library**

- DL_Comparison.library

2.5 DFC_UZCP

DFC_UZCP: Compares a range with a value of ULINT variable.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_UZCP		<pre>DFC_UZCP(lwLowbound:= , lwHighbound:= , lwSrc:=);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default Value)
lwLowbound	Lower value	ULINT/LWORD*	ULINT/LWORD:0-2 ⁶⁴ -1 (0)
lwHighbound	Upper value	ULINT/LWORD*	ULINT/LWORD:0-2 ⁶⁴ -1 (0)
lwSrc	Variable	ULINT/LWORD*	ULINT/LWORD:0-2 ⁶⁴ -1 (0)

***Note:** The variable types USINT, UINT, UDINT, ULINT, BYTE, WORD, DWORD, and LWORD can be used for inputs.

- Output**

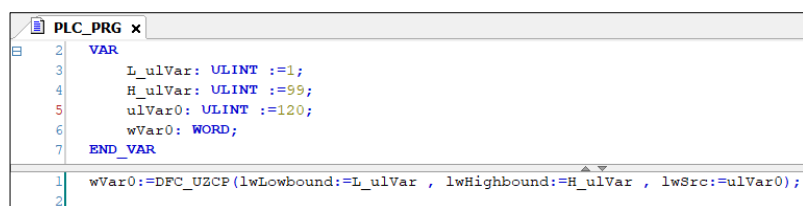
Name	Function	Data Type	Output Range (Default Value)
DFC_UZCP	Instruction running result (The parameter is returned)	WORD	1:lwSrc < Lower value 2: Lower value < lwSrc < Upper value 3:lwSrc > Upper value (0)

- Function**

The FC instruction is used to compare the values in variable (lwSrc) with the upper and lower value of the range.

- Programming Example**

This example use FC instruction (DFC_UZCP) to compare variable values with the upper and lower value.



Since the value in variable (ulVar0) is larger than the upper value (H_ulVar), the calculation result (wVar0) is 3.

- **Supported Products**

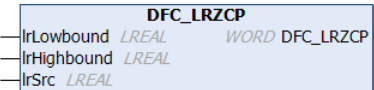
- AX Series

- **Library**

- DL_Comparison.library

2.6 DFC_LRZCP

DFC_LRZCP: Compares a range with a value of LREAL variable.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LRZCP		<pre>DFC_LRZCP(lrLowbound:= , lrHighbound:= , lrSrc:=);</pre>

- Input

Name	Function	Data Type	Setting Value (Default Value)
lrLowbound	Lower value	LREAL*	LREAL:-1.7976931348623157E+308- 1.7976931348623157E+308 (0)
lrHighbound	Upper value	LREAL*	LREAL:-1.7976931348623157E+308- 1.7976931348623157E+308 (0)
lrSrc	Variable	LREAL*	LREAL:-1.7976931348623157E+308- 1.7976931348623157E+308 (0)

***Note:** The variable types REAL and LREAL can be used for inputs.

- Output

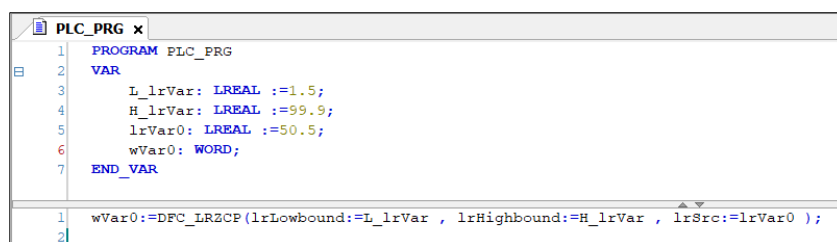
Name	Function	Data Type	Output Range (Default Value)
DFC_LRZCP	Instruction running result (The parameter is returned)	WORD	1:lrSrc < Lower value 2: Lower value < lrSrc < Upper value 3:lrSrc > Upper value (0)

- Function

The FC instruction is used to compare the values in variable (lrSrc) with the upper and lower value of the range.

- Programming Example

This example use FC instruction (DFC_LRZCP) to compare variable values with the upper and lower value.



Since the value in variable (lrVar0) is smaller than the upper value (H_lrVar) and larger than the lower value (L_lrVar), the calculation result (wVar0) is 2.

- **Supported Products**

- AX series

- **Library**

- DL_Comparison.library

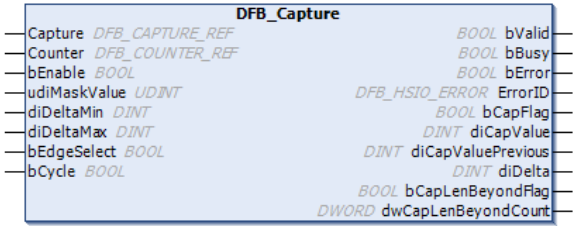
Chapter 3 Timers and Counters Instructions

The instructions in this chapter are applicable to HSIOs with built-in I/O on the host. You can use the instructions to get the signal sampling or signal measurement.

FB/FC	Description	Library
DFB_Capture	Captures the commanded pulses of the specified high-speed counter according to the designated external trigger device.	DL_BuiltInIO_AX3 / DL_BuiltInIO
DFB_Compare	Compares the designated source and setting values and then sets or resets the desired device when the comparison result is True.	DL_BuiltInIO_AX3 / DL_BuiltInIO
DFB_HCnt	Enables the high-speed counter and monitors the counter value.	DL_BuiltInIO_AX3 / DL_BuiltInIO
DFB_HTmr	Enables the high-speed timer to count the frequency wave bandwidth and monitors and timed value.	DL_BuiltInIO_AX3 / DL_BuiltInIO
DFB_PresetValue	The function block for high-speed counters. It can reset the current counter value to the default value.	DL_BuiltInIO_AX3 / DL_BuiltInIO
DFB_Sample	The function block for high-speed counters. It reads the increasing and decreasing number of the counter value during the sampling cycle.	DL_BuiltInIO_AX3 / DL_BuiltInIO

3.1 DFB_Capture

DFB_Capture captures the commanded pulses of the specified high-speed counter according to the designated external trigger device.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_Capture		<pre>DFB_Capture_instance(Capture :=, Counter :=, bEnable :=, uiMaskValue :=, diDeltaMin :=, diDeltaMax :=, bEdgeSelect :=, bCycle :=, bValid =>, bBusy =>, bError =>, ErrorID =>, bCapFlag =>, diCapValue =>, diCapValuePrevious =>, diDelta =>, bCapLenBeyondFlag =>, dwCapLenBeyondCount =>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Counter	Designate the source of the specified high-speed counter.	DFB_COUNTER_REF*1	DFB_COUNTER_REF (Cannot be null.)	-
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
uiMaskValue	Define the mask range of Capture.	UINT	Positive number or 0(0)	When bEnable shifts to True, the setting parameters of uiMaskValue will be updated.
diDeltaMin*3	Define the minimum difference between each Capture*2.	DINT	Positive number, negative number or 0(0)	When bEnable shifts to True and Busy is False
diDeltaMax*3	Define the maximum difference between each Capture*2.	DINT	Positive number, negative number or 0(0)	When bEnable shifts to True and Busy is False

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEdgeSelect	Define the rising edge or falling edge capture	BOOL	True/False (False)	When b Eable is rising edge, update the parameter of bEdgeSelect
bCycle* ³	Define whether capture values continuously	BOOL	True/False (False)	When b Eable is rising edge, update the parameter of bCycle

***Note:**

1. DFB_Counter_REF (FB): As the I/O interface of the high-speed counter to perform actions include parameter adjustment and the driver.
2. uiMaskValue is in the DL_BuiltInIO library, and UINT is changed to UDINT after v1.0.5.0.
3. Once diDeltaMin and diDeltaMax are set to 0, the system will not check whether the capture range is appropriate or not.

- **Output**

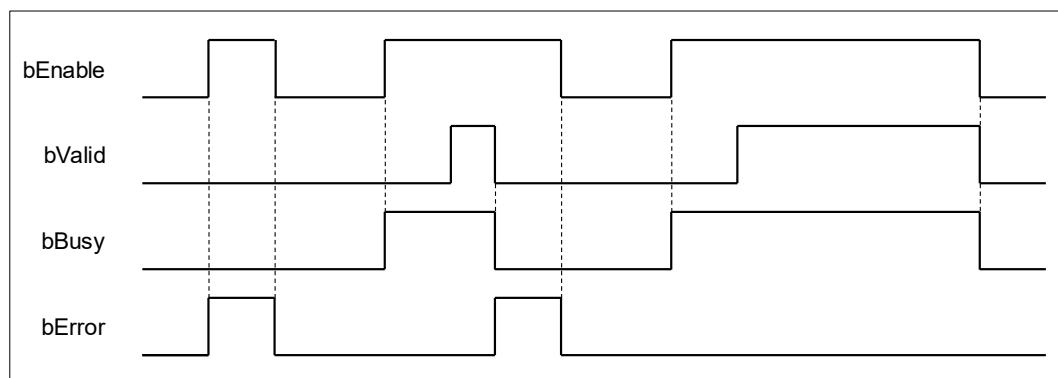
Name	Function	Data Type	Output Range(Default value)
bValid	True when the output value is valid	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)
bCapFlag	Indicates that the current Capture is valid. (The flag shifts to True for one scan cycle and will be reset immediately)	BOOL	True/False (False)
diCapValue	The captured value	DINT	Positive number, negative number or 0(0)
diCapValuePrevious	The previous captured value	DINT	Positive number, negative number or 0(0)
diDelta	The difference between the previous and the current captured values.	DINT	Positive number, negative number or 0(0)
bCapLenBeyondFlag	Indicates that a capture is failed. (The flag shifts to True for one scan cycle and will be reset immediately)	BOOL	True/False (False)
dwCapLenBeyondCount	Counts the number of the failed Capture.	DWORD	Positive number or 0(0)

***Note:** DFB_HSIO_ERROR: Enumeration (Enum)

▪ Outputs Update Timing

Name	Timing for shifting to True	Timing for shifting to False
bValid	When the values at the outputs are valid after bEnable being True for one scan cycle	- When bEnable shifts to False - When bError shifts to False
bBusy	When bEnable is rising edge triggered	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
bCapFlag	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.
diCapValue	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.
diCapValuePrevious	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.
diDelta	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.
bCapLenBeyondFlag	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.
dwCapLenBeyondCount	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.

• Timing Diagram



• In-Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Capture	Refer to the source of the specified high-speed capture	DFB_CAPTURE_REF (FB)*	DFB_CAPTURE_REF (Cannot be null.)	When bEnable shifts to True and bBusy is False.

***Note:** DFB_CAPTURE_REF (FB): The I/O function block of the high-speed counter which contains parameter adjustment and the driver.

• Function

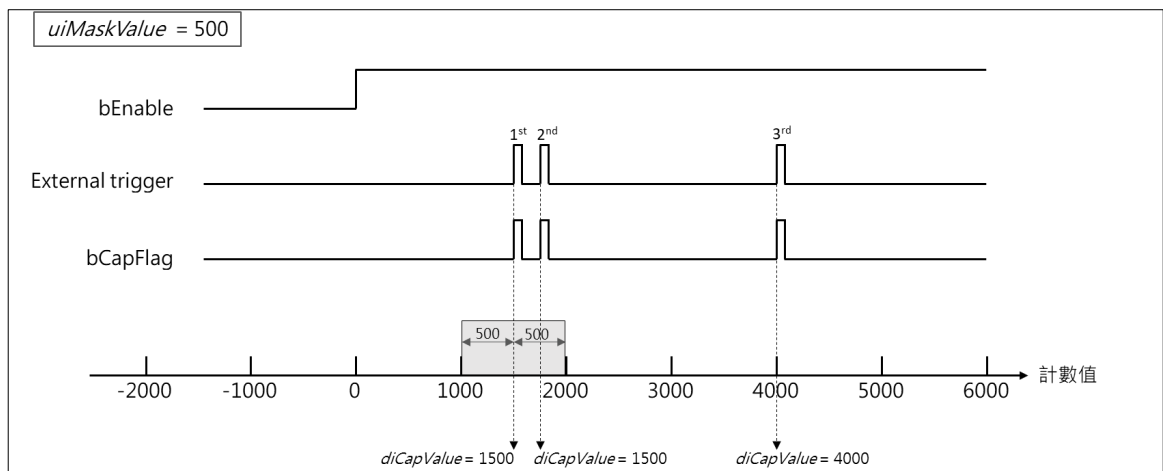
▪ bEdgeSelect

This feature is supported on AX-3 series with firmware version V1.0.5.0 or later and with library DL_BuiltInIO V1.1.0.2 or later.

▪ uiMaskValue

Refer to the following figure for the function description of uiMaskValue input.

1. Set uiMaskValue to 500 and bEnable to True, then Capture function is enabled. At the same time, the output bValid is True and the first captured value would be the center value of the mask range. In addition, the next capture action will be invalid if the next captured value is within the mask range.
2. In the figure below, the 1st capture happens in a -500~500 range and the captured value changes from 0 to 1500.
3. The captured value 1500 becomes the new center of mask range. Therefore, the next captured value which locates from 1000 to 2000 ($1000 < diCapValue < 2000$) will be invalid. So when the 2nd capture is triggered (in the mask range), the captured value would remain as 1500.
4. Since the 3rd capture is triggered outside of the mask range, the captured value would be updated to 4000.



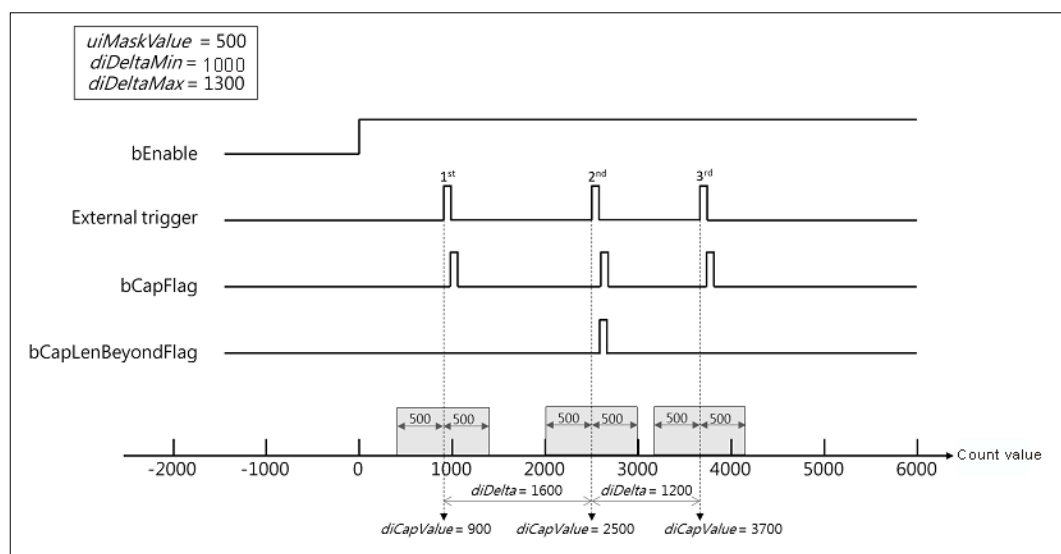
▪ diDeltaMin · diDeltaMax · bCapLenBeyondFlag · dwCapLenBeyondCount

DeltaMin/DeltaMax define the minimum and maximum distance between each Capture, while CapLenBeyondFlag and CapLenBeyondCount represent the error flag and the number of the failed Capture.

1. The function of diDeltaMin/diDeltaMax is to judge if a trigger mark is missed and the Capture is not Run. For example, if the value of DeltaMin is 1000 and DeltaMax is 1300, when the detected distance between 2 Capture exceeds 1000~1300, the system will flag this situation as trigger mark missing.
2. When a mark missing condition occurs, CapLenBeyondFlag shifts to True for one scan cycle and will be reset immediately. At the same time dwCapLenBeyondCount counts 1.

3. Refer to the below diagram for the explanation of these inputs and outputs:

- The mask range is between -500~500 and the 1st Capture occurs at 900.
- The 2nd Capture occurs at 2500. Because DeltaMax is set to 1300 and DeltaMin is set to 1000 (1000-1300), the detected distance between two captures has exceeded the range of 1000~1300. Therefore, a trigger mark missing condition is flagged for a scan cycle, while bCapLenBeyondFlag remains as TRUE.
- The 3rd Capture occurs at 3700. Because the difference between 3700 and the previous captured value 2500 is 1200, which is within the range of 1000~1300 (DeltaMin/DeltaMax), also 3700 is out of the mask range 2000~3000, the captured value changes to 3700 in this case, and bCapLenBeyondFlag will not change to True.

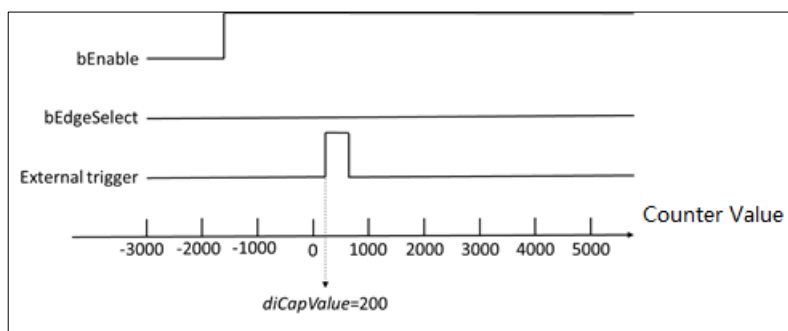


▪ bEdgeSelect

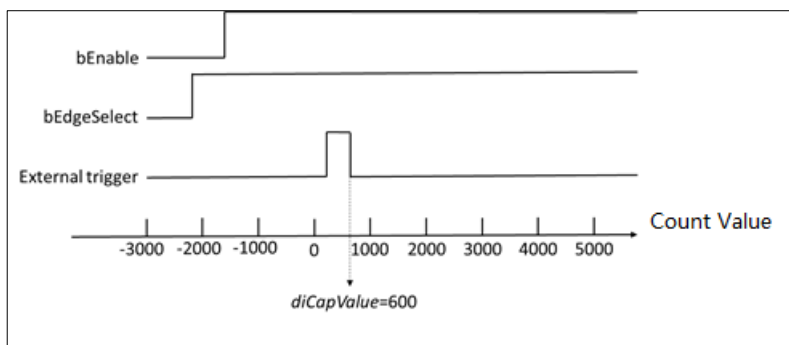
EdgeSelect defines whether the DI signal is the rising edge triggered or the falling-edge triggered to capture the signal. This function is only applicable to AX-332E models.

- When EdgeSelect=False, the capture is triggered when DI generates the rising edge signal, and when EdgeSelect=True, the capture is triggered when DI generates the falling edge signal.
- Refer to the below diagram for the explanation of these inputs and outputs:

When EdgeSelect=False:



When EdgeSelect=True

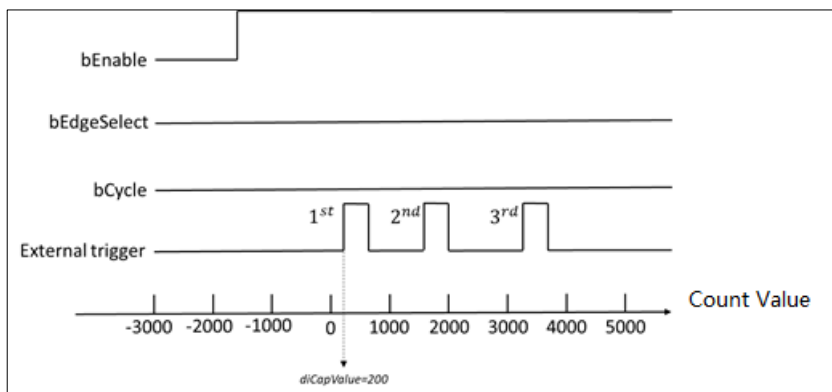


▪ bCycle

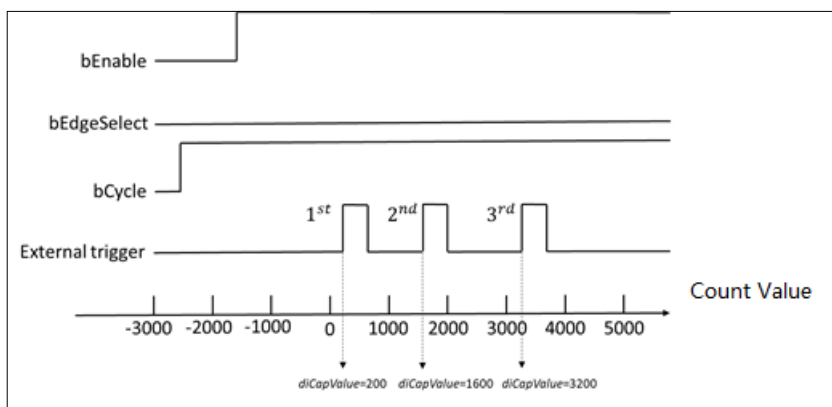
The Cycle setting determines whether the Capture function block will capture values continuously. This function is only applicable to the AX-332EI.

1. When Cycle=False, the Capture function block can only capture the value once triggered by DI.
When Cycle=True, the Capture function block can capture multiple values for multiple times.
2. Refer to the below diagram for the explanation of these inputs and outputs:

When Cycle=False



When Cycle=True



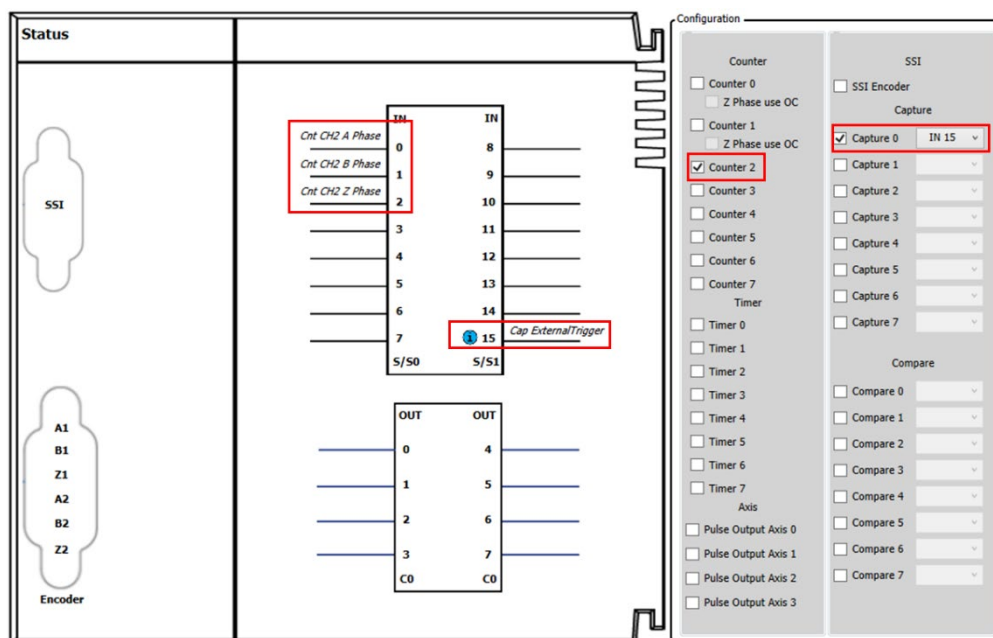
3. Only support AX-332E v1.0.4.2 or later.

• Troubleshooting

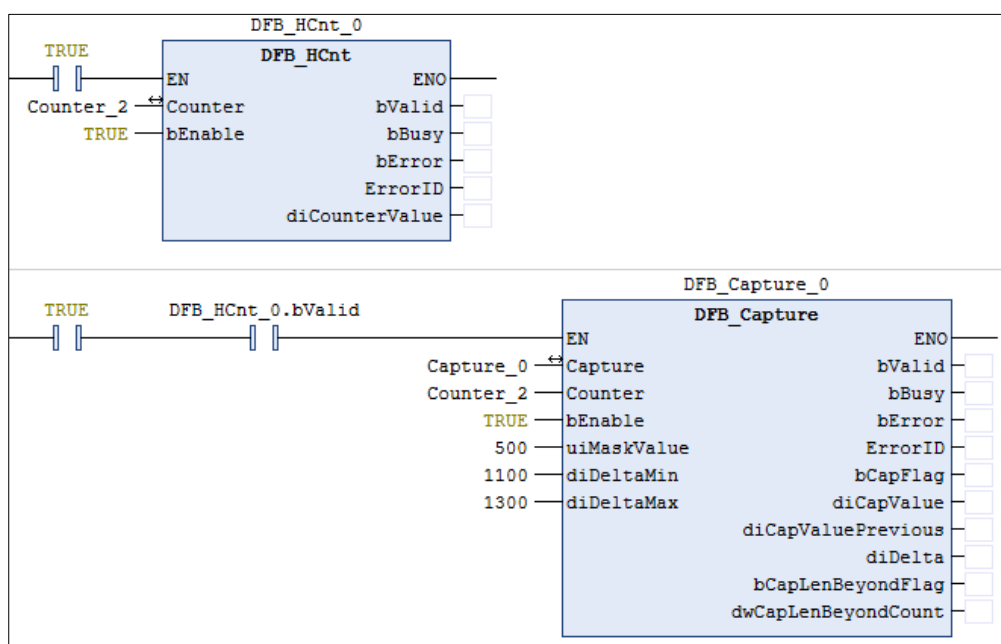
If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

- This example uses DFB_HCnt and DFB_Capture in AX-308E to perform the Capture function.
1. As the following figure shows, select a Counter and a Capture for Hardware IO Configuration in BuiltIn_IO and set the trigger source of Capture to a signal input on the hardware (e.g. IN15).



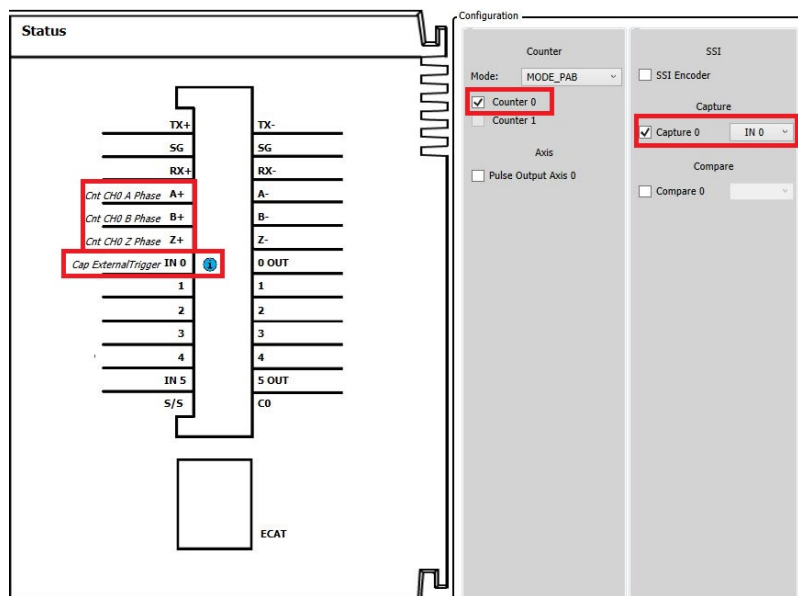
2. Enable the FB DFB_Capture (bEnable = True) after using the FB DFB_HCnt to activate the high-speed counter (bEnable = True) in the POU, then the present counter value would be captured and shown on the diCapValue output of DFB_Capture after the external signal (IN15) being triggered.



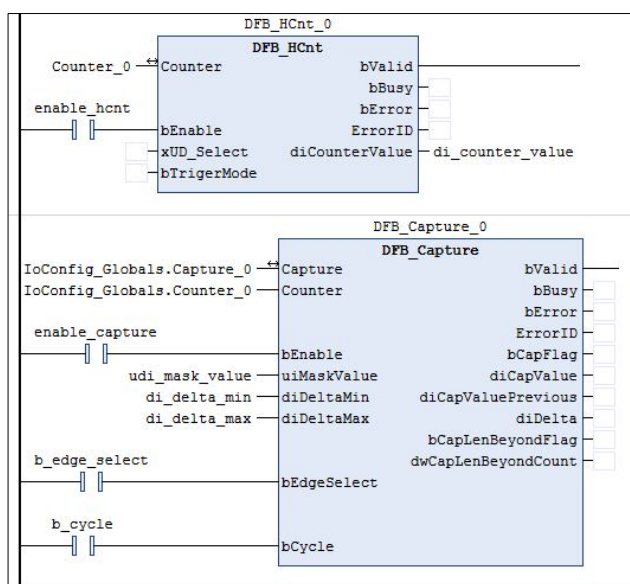
3. Refer to AX-3 series operational manual for more details related to the settings and operation of Hardware IO Configuration.

■ This example uses DFB_HCnt and DFB_Capture in AX-308E to capture the high-speed counter.

1. As the following figure shows, select a Counter and a Capture for Hardware IO Configuration in BuiltIn_IO and set the trigger source of Capture to a signal input on the hardware (e.g. IN0).



2. Enable the FB DFB_Capture (bEnable = True) after using the FB DFB_HCnt to activate the high-speed counter (bEnable = True) in the POU, then the present counter value would be captured and shown on the diCapValue output of DFB_Capture after the external signal (IN0) being triggered.



3. Refer to *AX-3 Series Operation Manual* for more details related to the settings and operation of Hardware IO Configuration.

- **Supported Products**

- AX-3 series (except for AX-300), AX-C

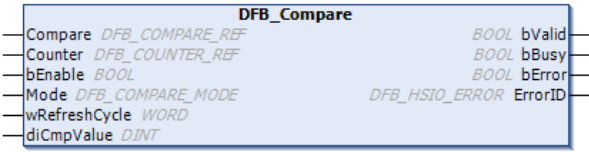
- **Library**

- DL_BuiltInIO.library

Note: From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

3.2 DFB_Compare

DFB_Compare compares the designated source value and the setting value and then to Set or Reset the desired device when the comparison result is True or False.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_Compare		<pre>DFB_Compare_instance(Compare :=, Counter :=, bEnable :=, Mode :=, OutputAction :=, wRefreshCycle :=, diCmpValue :=, diTablePosition :=, uiTableSize :=, bValid =>, bBusy =>, bError =>, ErrorID =>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Counter	Designates the source of high-speed counter.	DFB_COUNTER_REF*1	DFB_COUNTER_REF (Cannot be null.)	-
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
Mode	Comparison condition	DFB_COMPARE_MODE*2	0:Equal(=) 1:Bigger_Equal($\geq$) 2:Smaller_Equal($\leq$) (Equal)	When bEnable shifts to True and bBusy is False.
OutputAction*3	Define the output mode.	DFB_COMPARE_OUTPUT_ACTION	1: SET 2: RESET (SET)	When bEnable is rising edge and bBusy is False.
wRefreshCycle	Define the cycle time to refresh the status of the output device.	WORD	Positive number or 0(0)	When bEnable shifts to True and bBusy is False.
diCmpValue	Specifies the compare value	DINT	Positive number, negative number or 0(0)	When bEnable shifts to True and bBusy is False.

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
diTablePosition* ⁴	Specify the compare value array	ARRAY OF DINT		When bEnable is rising edge and bBusy is False.
diTableSize* ⁴	Specify the compare value array scope	DINT	Positive number 0 to 256 (0)	When bEnable is rising edge and bBusy is False.

***Note:**

1. DFB_Counter_REF (FB): As the I/O interface of the high-speed counter to perform actions include parameter adjustment and the driver.
2. DFB_COMPARE_MODE: Enumeration (Enum).
3. Except for AX-332E, other AX-3 series with DL_BuiltInIO_AX3 version V1.0.4.2 or later also supports this function.
4. This parameter is only applicable to AX-332E.
5. In AX-332E, diCmpValue will not refer to the value of this variable for comparison.

- **Output**

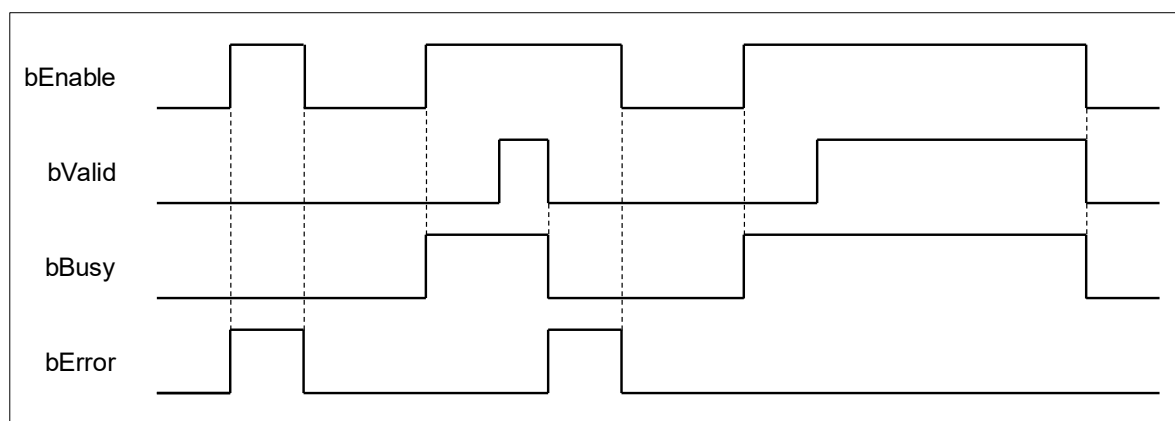
Name	Function	Data Type	Output Range(Default value)
bValid	True when the output value is valid	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)

***Note:** DFB_HSIO_ERROR: Enumeration (Enum)

- **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bValid	• When the values at the outputs are valid after bEnable being True for one scan cycle	• When bEnable shifts to False • When bError shifts to True
bBusy	• When bEnable is rising edge triggered	• When bEnable shifts to False • When bError shifts to True
bError	• When an error occurs during the running or there are incorrect input values	• When bEnable shifts from True to False (Error code is cleared)
ErrorID		

- **Timing Diagram**



• In/ Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Compare	Reference to the source of high-speed comparator.	DFB_COMPARE_REF (FB)*	DFB_COMPARE_REF (Cannot be null.)	When bEnable shifts to True and bBusy is False

***Note:** DFB_COMPARE_REF (FB): As the I/O interface of the high-speed comparator to perform actions include parameter adjustment and the driver.

• Function

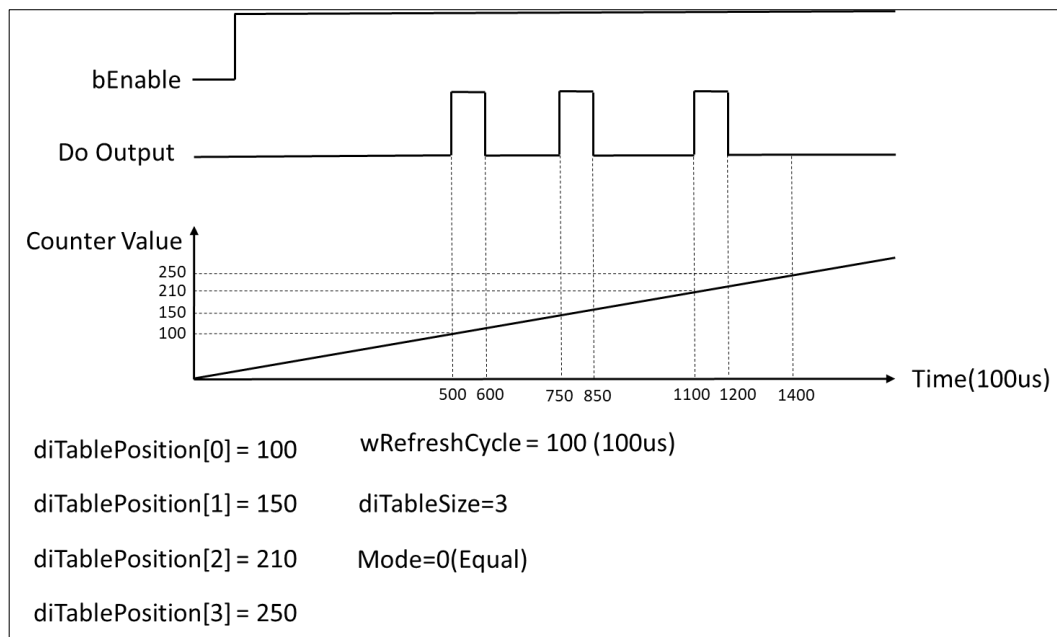
1. Cannot run this function block in Ethercat Task in AX-332, or it will affect update cycle of other device in Ethercat.
2. When the comparison result is True (Counter Value = diCmpValue), DFB_Compare will outputs the results according to the settings of HW IO configuration in BuiltIn IO.
3. When bValid output of DFB_Compare is True, the comparator would continue to compare on the high-speed counter values. In case that the comparison condition is fulfilled and the output result is given according to the settings, the device would remain at a high-level signal and would not retrigger the output (True → False → True) after the condition is fulfilled once again. If you need to reset the output device and change the high-level signal to low, find the following methods.

- ◆ Define the variable at the output of Compare via I/O mapping in DIO, then set the output variable to falling-edge in the POU programming area so as to reset the output device.
- ◆ Use the setting of wRefreshCycle to change the high-level signal to low automatically after the PLC keeps it at a high-level signal for a period of time.

Either ways, the purpose of changing from high-level signals to low can be reached. However, the comparison conditions must be fulfilled again if you intend to make the output back to high-level.

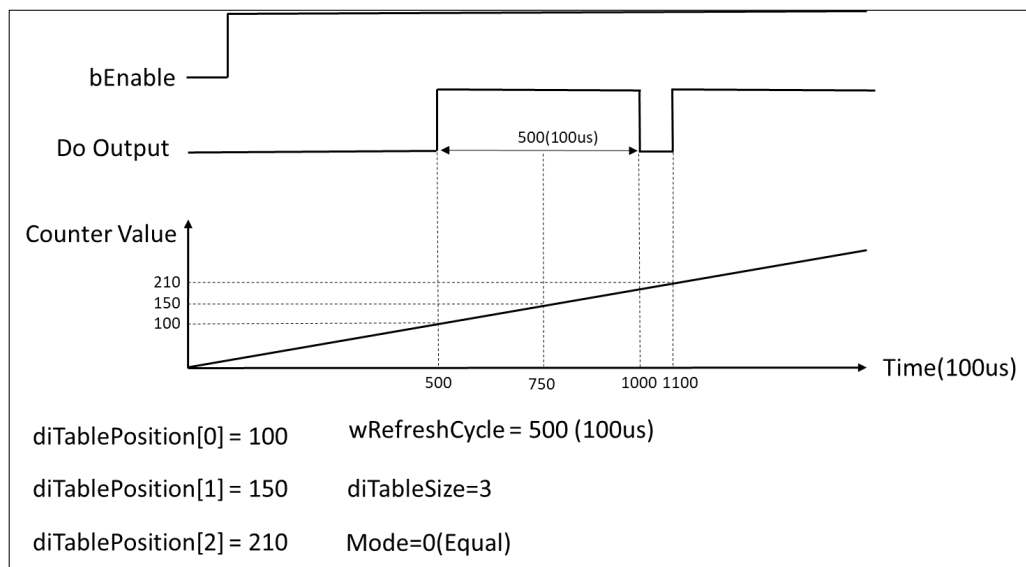
4. The output device status can be refreshed by using the input wRefreshCycle. For example, set the value of wRefreshCycle to 10000(Unit: 0.1ms), then the designated output device will be pulled to a low level by the controller after the condition is fulfilled and remains a high-level output for one second. If wRefreshCycle is set to zero, the output device would keep at a high level without being reset.

5. diTablePosition is the numerical array to be compared, and diTableSize is the number of values to be compared. For example, the size of the diTablePosition array is 256, if diTableSize=100 is set, the 0-99 elements of the array will be set as the values to be compared. The timing diagram is as follows:

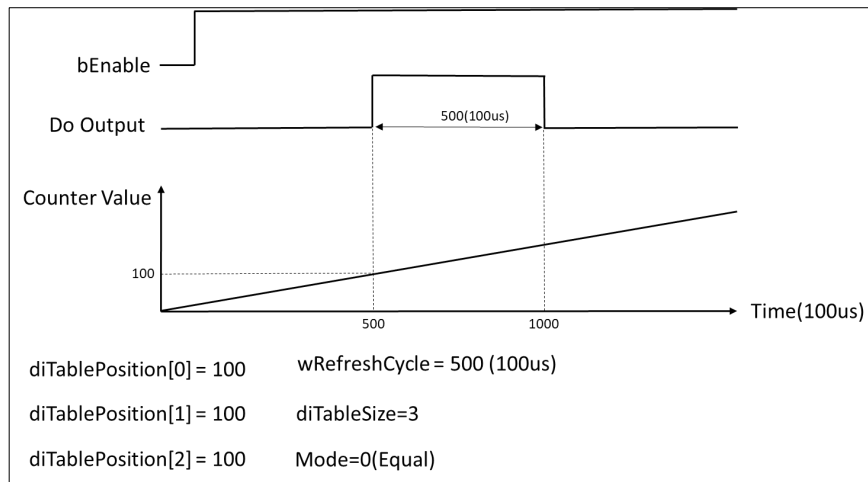


If comparing multiple value at the same time, the following two situations will affect the output of Do.

Case1: In the process of Do output, other value of diTablezpodtion is compared, the value will not generate Do output. The output will be the Do output of the current value. Refer the following diagram for the timing and parameter:



Case2: When comparing multiple values of diTablePosion at the same time, the defined Do output time is the time of of one cycle of wRefreshCycle. Refer the following diagram for the timing and parameter:



OutputAction is an output variable that define the action of the output device once the comparison condition is met. When it is set to SET, the ouput device will be set to high level. When it is set to RESET, the output device will be set to low level.

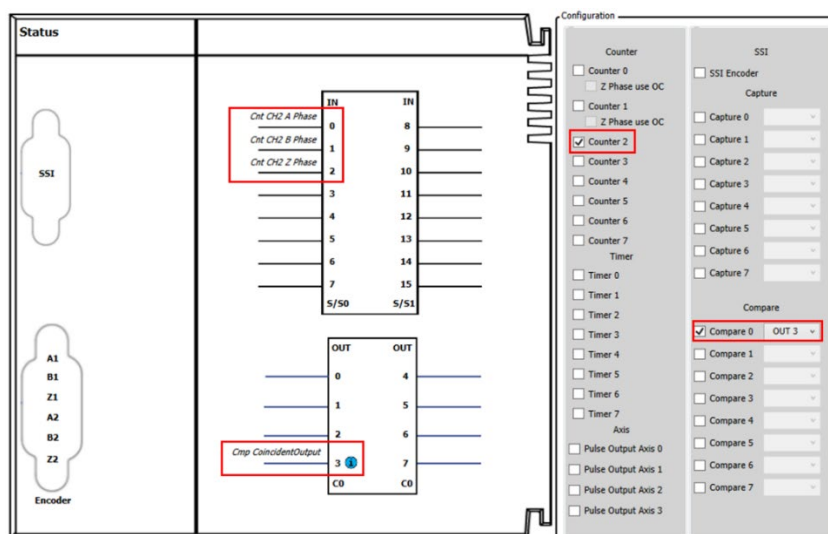
Only support AX-332E version 1.0.4.2 or later.

• Troubleshooting

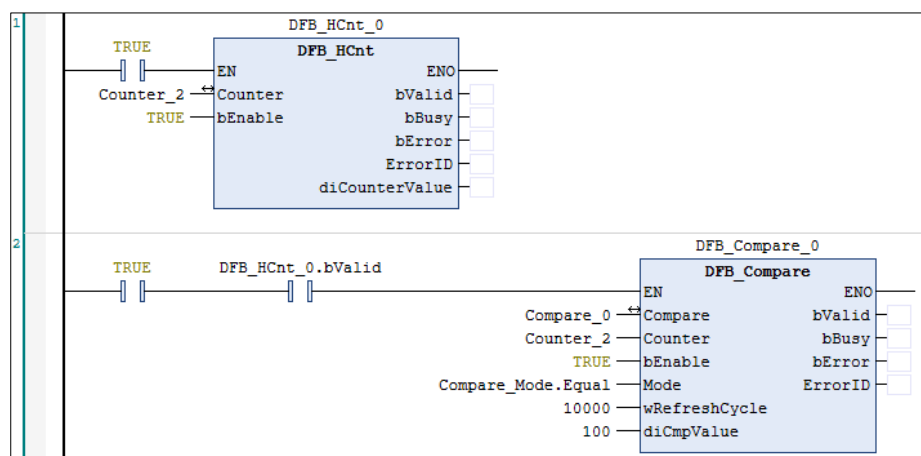
If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

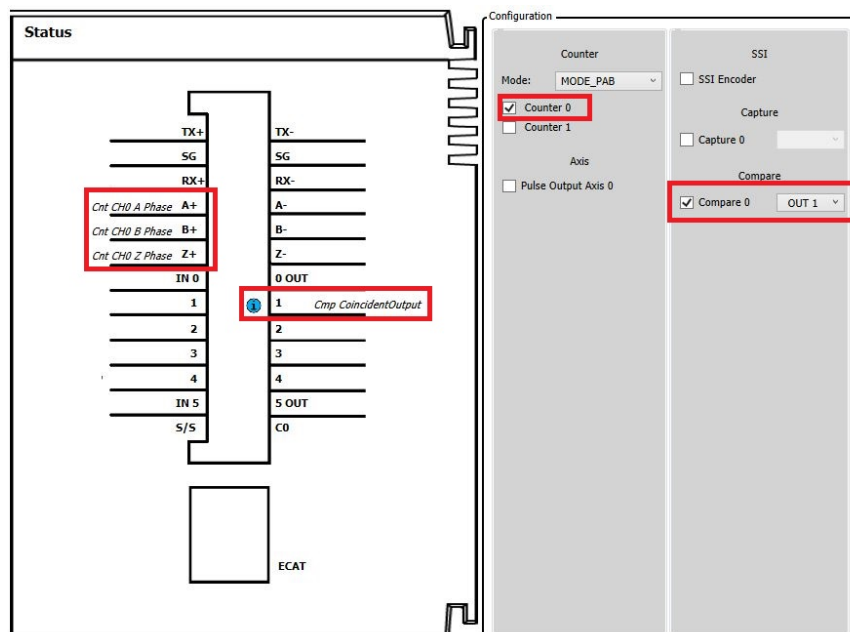
- This example uses DFB_HCnt and DFB_Compare in AX-308E to perform the Compare function.
1. As the following figure shows, select a Counter and a Compare for Hardware IO Configuration in BuiltIn_IO and set a signal output on the hardware as the output device of Compare (e.g. OUT3).



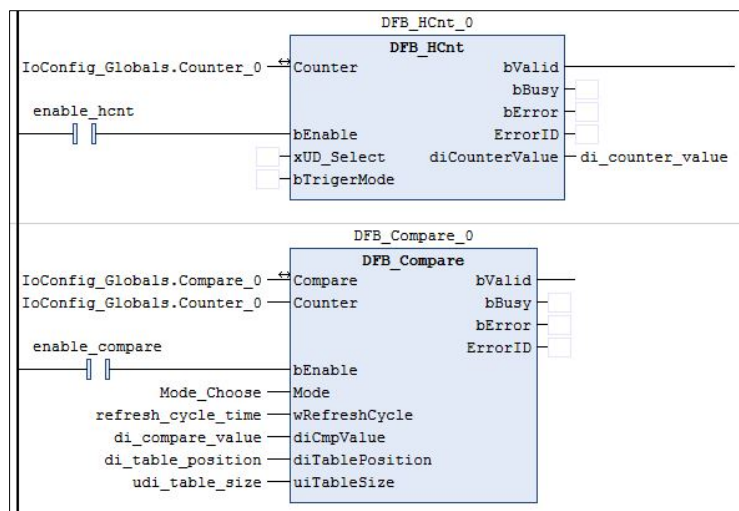
- Run the function block DFB_Compare after enable the high-speed counter by using DFB_HCcnt in the POU as shown in follows. At the same time, the output device (OUT3) will output the signal once the comparison condition is fulfilled (DFB_HCcnt_0.diCounterValue = DFB_Compare_0.diCmpValue).



- Refer to AX-3 series operational manual for more details related to the settings and operation of Hardware IO Configuration.
- This example uses DFB_HCcnt and DFB_Compare in AX-332E to perform the Compare function.
 - As the following figure shows, select a Counter and a Compare for Hardware IO Configuration in BuiltIn_IO and set a signal output on the hardware as the output device of Compare (e.g. OUT1).



- Run the function block DFB_Compare after enable the high-speed counter by using DFB_HCcnt in the POU as shown in follows. At the same time, the output device (OUT1) will output the signal once the comparison condition is fulfilled (DFB_HCcnt_0.diCounterValue = DFB_Compare_0.diCmpValue).



3. Refer to AX-3 series operational manual for more details related to the settings and operation of Hardware IO Configuration.

- **Supported Products**

- AX-3 series (except for AX-300), AX-C

- **Library**

- DL_BuiltInIO_AX3.library
- Note:** From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

3.3 DFB_HCnt

DFB_HCnt enables the specified high speed counter according to the specified parameters and monitors the counter value.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_HCnt		<pre>DFB_HCnt_instance(Counter :=, bEnable :=, bTriggerMode :=, bValid =>, bBusy =>, bError =>, ErrorID =>, diCounterValue =>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
xUD_Select ^{*2}	Define the high-speed counter to count up or down	BOOL	True/False (False)	When bEnable is rising edge, update parameter of xUD_Select.
bTriggerMode ^{*2}	Define the capture is triggered by rising edge or falling edge	BOOL	True/False (False)	When bEnable is rising edge, update parameter of triggerMode.

***Note:**

1. DFB_HSIO_ERROR: Enumeration (Enum)
2. Only applicable to AX-332.

- Output

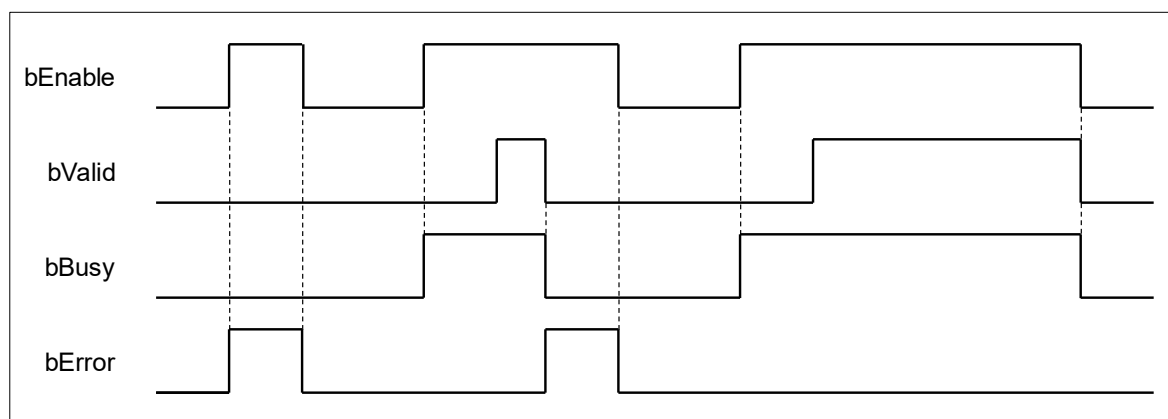
Name	Function	Data Type	Output Range (Default value)
bValid	True when the output value is valid.	BOOL	True/False (False)
bBusy	True when the instruction is enabled.	BOOL	True/False (False)
bError	True if an error occurs.	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)
diCounterValue	The present counter value of the counter	DINT	Positive number, negative number or 0(0)

***Note:** DFB_HSIO_ERROR: Enumeration (Enum)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bValid	When the values at the outputs are valid after bEnable being True for one scan cycle	- When bEnable shifts to False - When bError shifts to True
bBusy	When bEnable is rising edge triggered	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
diCounterValue	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.

• Timing Diagram



• In/ Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Counter	Reference to the source of specified high-speed counter.	DFB_COUNTER_REF (FB)*	DFB_COUNTER_REF (Cannot be null.)	When bEnable shifts to True and Busy is False.

***Note:** DFB_Counter_REF (FB): As the I/O interface of the high-speed counter to perform actions include parameter adjustment and the driver.

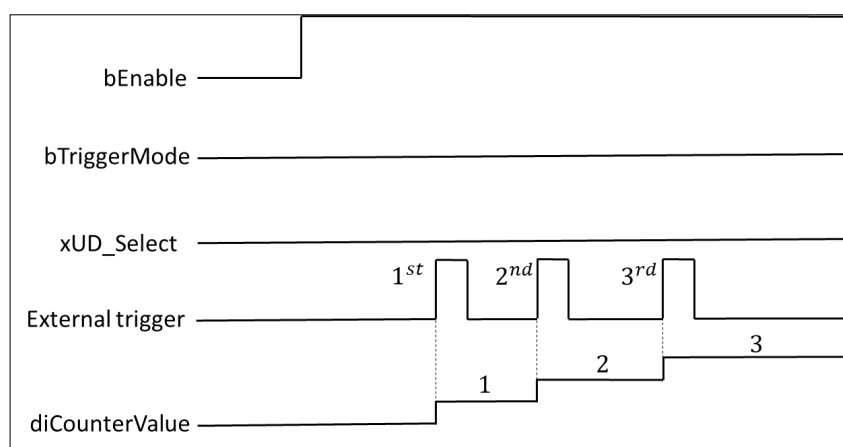
• Function

1. When the input bEnable is True, the counter would start calculating pulses to the corresponding input points based on the Counter configuration of HW IO configuration in BuiltIn IO.
2. The counter value is given through the output diCounterValue during the counting process.

3. bTriggerMode defines whether the DI signal is triggered by the rising edge or the falling edge for high-speed counting. It is only applicable to AX-332E. When EdgeSelect=False, high-speed counting is triggered when DI generates the rising edge signal; when EdgeSelect=True, high-speed counting is triggered when DI generates the falling edge signal. This function is only available when the corresponding input Counter setting mode is MODE_UD/ MODE_UDR/ MODE_UDRE/MODE_UDRE2.
4. xUD_Select defines whether to count up or count down when the external DI signal triggers counting. It is only applicable to AX-332E. When xUD_Select=False, the DI signal is triggered to count up, and when xUD_Select=True, the DI signal is triggered to count down. This function is only available when the corresponding input Counter setting mode is MODE_UD/ MODE_UDR/ MODE_UDRE.

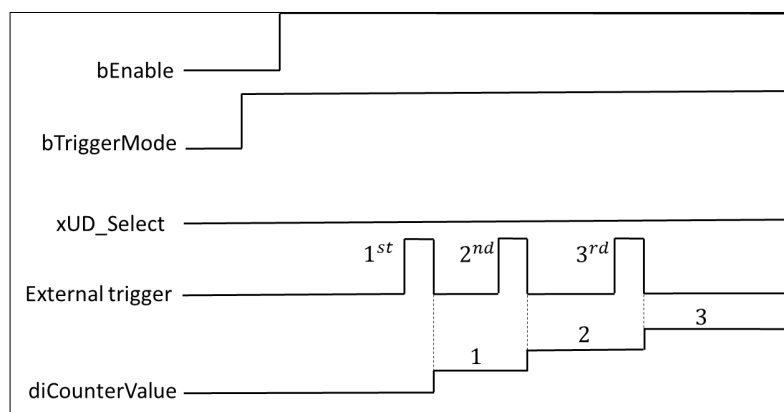
Refer the following timing diagram for bTriggerMode and xUD_Select:bTriggerMode=False

xUD_Select=False



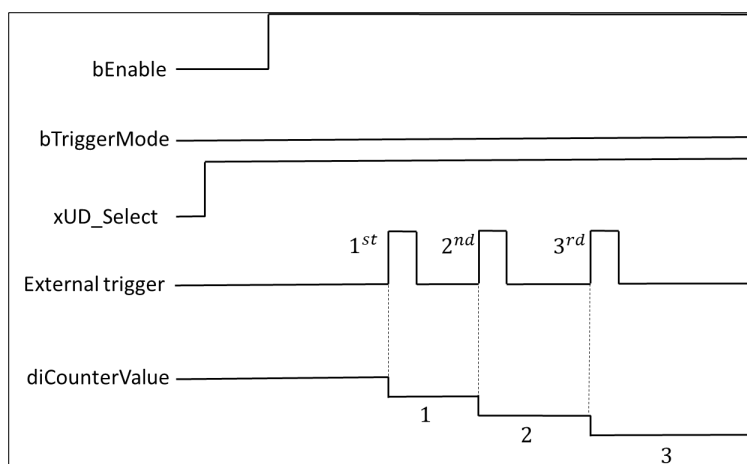
bTriggerMode=True

xUD_Select=False



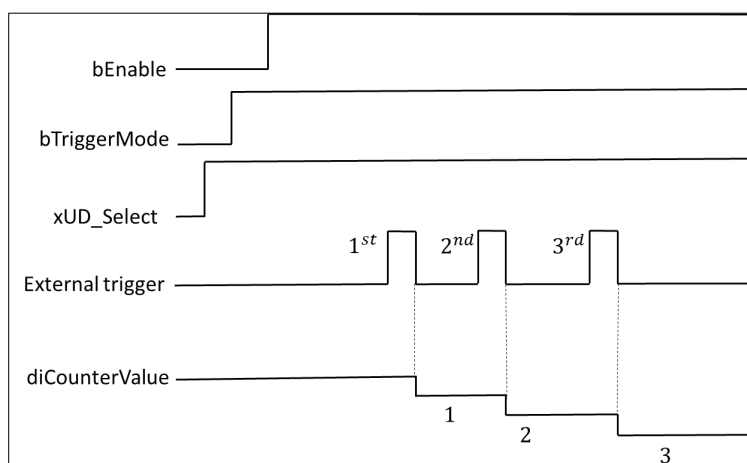
bTriggerMode=False

xUD_Select=True



bTriggerMode=True

xUD_Select=True



5. Only supports AX-332 v1.0.4.2 or later.

- **Troubleshooting**

If an error occurs during the running of the instruction, **bError** will change to True and Capture will stop. You can refer to **ErrorID** (Error Code) to address the problem.

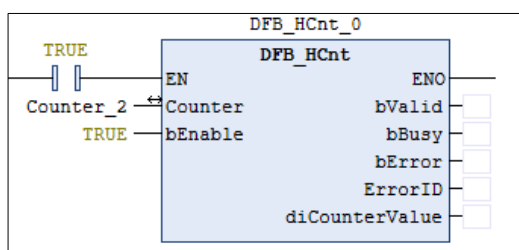
- **Programming Example**

This example uses **DFB_HCnt** in AX-308 to perform the Count function.

1. As the following figure shows, select a Counter (Counter 2) in Hardware IO Configuration and you will see the input points (e.g. IN 0, IN 1, IN 2) matched to the corresponding encoder A, B, Z phase outputs, which the wiring should follow the configuration so as to perform the normal function of high speed counting.



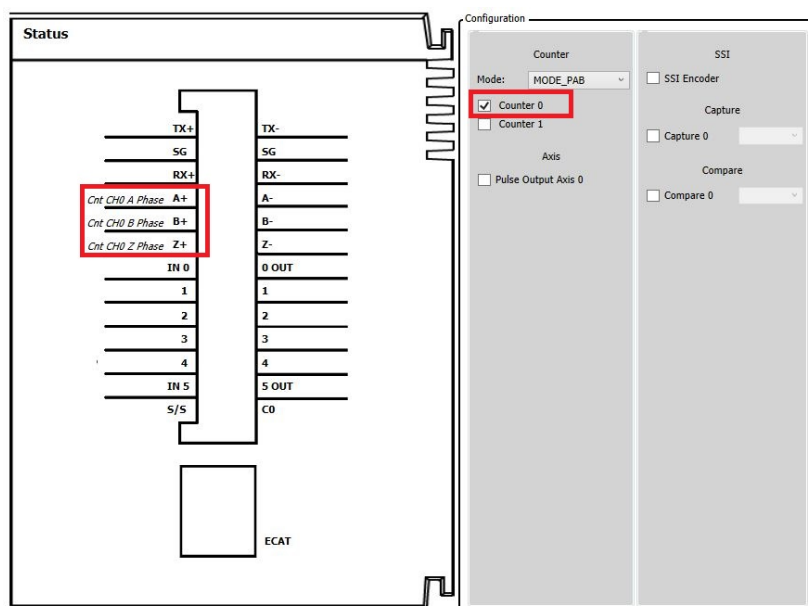
- After using the FB DFB_HCnt in the POU to activate the high-speed counter(bEnable = True), it starts receiving and counting the pulses from the external signals(IN 0, IN 1) based on the counting mode set in Counter Configuration, then the counter value would be displayed in the output diCounterValue. In addition, you should make sure that the mode of sending pulses from the external signal source matches the counting mode so as to get the correct counter values.



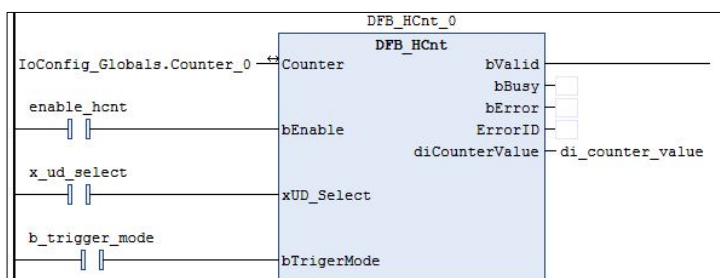
- Refer to *AX-3 series Operation Manual* for more details related to the settings and operation of Hardware IO Configuration and Counter Configuration.

This example uses DFB_HCnt in AX-332E to perform the Count function.

- As the following figure shows, select a Counter (Counter 0) in Hardware IO Configuration and you will see the input points (e.g. A+A-/B+B-/C+C-)) matched to the corresponding encoder A, B, Z phase outputs, which the wiring should follows the configuration so as to perform the normal function of high speed counting.



- After using the FB DFB_HCnt in the POU to activate the high-speed counter(bEnable = True), it starts receiving and counting the pulses from the external signals(A+A-/B+B-) based on the counting mode set in Counter Configuration, then the counter value would be displayed in the output diCounterValue. In addition, you should make sure that the mode of sending pulses from the external signal source matches the counting mode so as to get the correct counter values.



- Refer to AX-3 series operational manual for more details related to the settings and operation of Hardware IO Configuration and Counter Configuration.

- Supported Products**

- AX-3 series (except for AX-300), AX-C

- Library**

- DL_BuiltInIO_AX3.library

3.4 DFB_HTmr

DFB_HTmr enables the specified high speed timer channel according to the specified parameters and monitors and timed value.

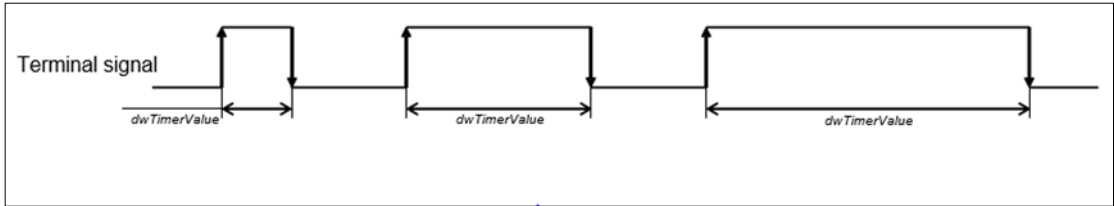
FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_HTmr		DFB_HTmr_instance(Timer :=, bEnable :=, TriggerMode :=, bValid =>, bBusy =>, bError =>, ErrorID =>, dwTimerValue =>);

• Input

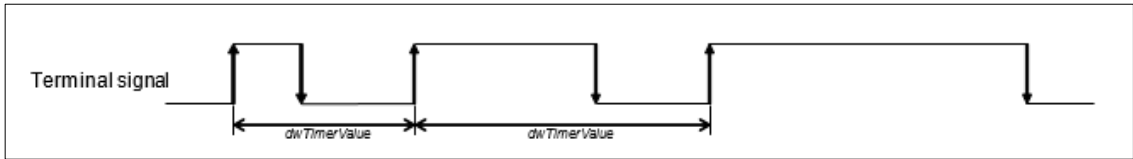
Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
TriggerMode	Timing mode settings.	DFB_TIMER_MODE *	0:UP_DOWN 1:UP_UP (UP_DOWN)	When bEnable shifts to True and bBusy is False.

*Note: DFB_TIMER_MODE: Enumeration (Enum)

Up-Down mode:



Up-Up mode:



• Output

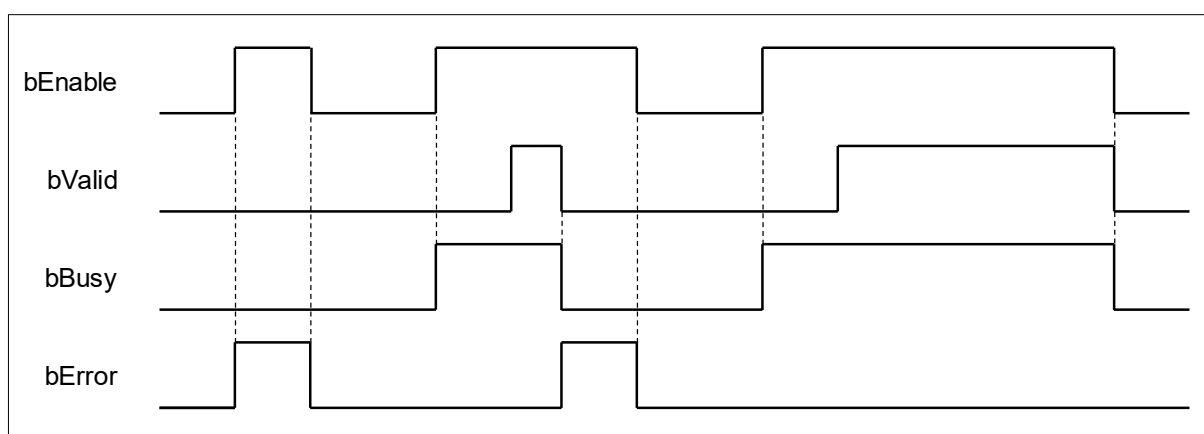
Name	Function	Data Type	Output Range(Default value)
bValid	True when the output value is valid.	BOOL	True/False (False)
bBusy	True when the instruction is enabled.	BOOL	True/False (False)
bError	True if an error occurs.	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)
dwTimerValue	Timed value (Unit: 0.01us)	DWORD	Positive number or 0(0)

***Note:** DFB_HSIO_ERROR: Enumeration (Enum)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bValid	When the values at the outputs are valid after bEnable being True for one scan cycle	- When bEnable shifts to False - When bError shifts to True
bBusy	When bEnable is rising edge triggered	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
dwTimerValue	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.

• Timing Diagram



• In/ Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Timer	Reference to the source of the specified high-speed timer.	DFB_TIMER_REF (FB)*	DFB_TIMER_REF (Cannot be null.)	When bEnable shifts to True and Busy is False

***Note:** DFB_TIMER_REF (FB): As the I/O interface of the high-speed timer to perform actions include parameter adjustment and the driver.

• Function

1. When the input bEnable is True, the timer would start calculating pulses to the corresponding input points based on the Timer configuration of HW IO configuration in BuiltIn IO.
2. The counter value is given through the output dwTimerValue during the counting process.

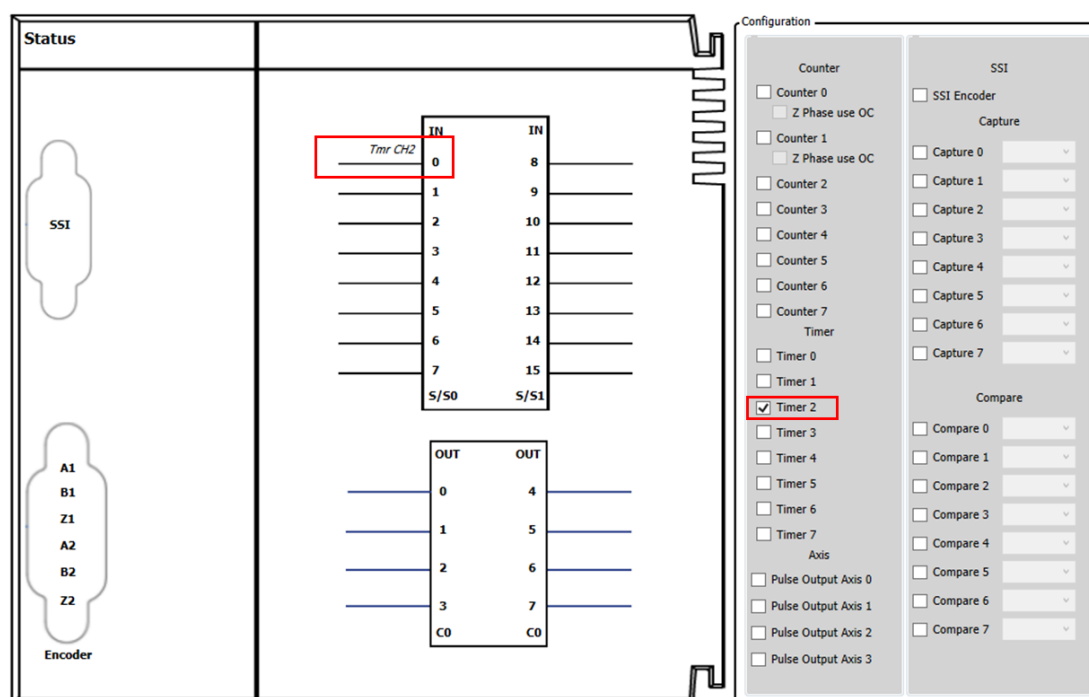
• Troubleshooting

If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

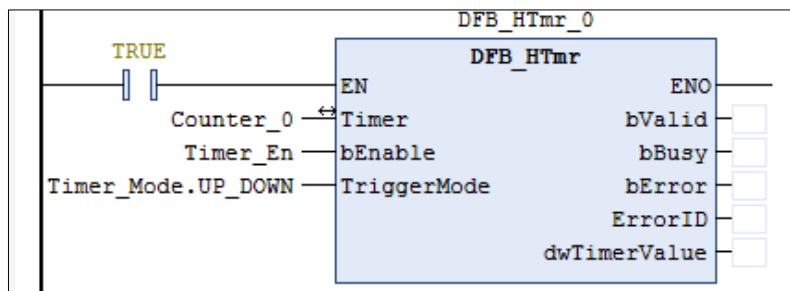
• Programming Example

This example demonstrates the function performed by DFB_HTmr.

1. As the following figure shows, select a Timer (Timer 2) in Hardware IO Configuration and you will see the input point (IN 0) matched to the corresponding timer input channel, which the wiring should follows the configuration so as to perform the normal function of high speed timing.



2. After using the FB DFB_HTmr in the POU to activate the high-speed timer(bEnable = True), it starts receiving and counting the pulses from the external signals(IN 0) based on the timing mode set in Timer Configuration, then the timed value would be displayed in the output dwTimerValue.



3. Refer to *AX-3 Series Operation Manual* for more details about Hardware IO Configuration.

- **Supported Products**

- AX-3 series (except for AX-300)

- **Library**

- DL_BuiltInIO.library
Note: From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

3.5 DFB_PresetValue

DFB_PresetValue is the application function block for high-speed counters, its role is to reset the current counter value back to the default value.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_PresetValue		<pre>DFB_PresetValue_instance(Counter :=, bExecute :=, TriggerType :=, diPresetValue :=, bDone =>, bBusy =>, bCommandAborted =>, bError =>, ErrorID =>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
TriggerType	Define when the default value would be preset.	DFB_PRESET_TRIGGER_TYPE *	0:RUN_TRIGGER 1:EXTERNAL_TRIGGER (RUN_TRIGGER)	When bExecute shifts to True and bBusy is False.
diPresetValue	The preset counter value for high speed counters.	DINT	Positive number, negative number or 0(0)	When bExecute shifts to True and bBusy is False

***Note:** DFB_PRESET_TRIGGER_TYPE: Enumeration (Enum)

- RUN_TRIGGER: Set the default value right after the input bExecute shifts to True.
- EXTERNAL_TRIGGER: Set the default value right after the external signal of high-speed counter being triggered.

• Output

Name	Function	Data Type	Output Range(Default value)
bDone	The default value of the counter has been changed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)

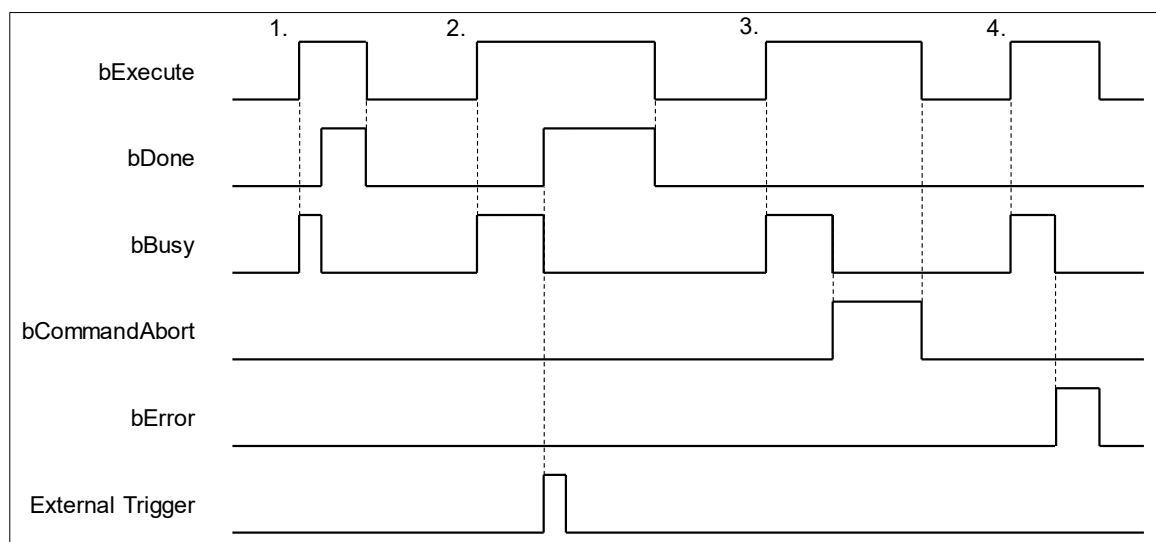
Name	Function	Data Type	Output Range(Default value)
bCommandAborted	True when the instruction is interrupted before it's completed	BOOL	True/False (False)
bError	True when an error occurs	BOOL	True/False (False)
ErrorID	Error codes	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)

*Note: DFB_HSIO_ERROR: Enumeration (Enum)

■ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	True when the counter value has been set back to default.	- When bExecute shifts to False - When bError shifts to True
bBusy	When bExecute shifts to True	- When bExecute shifts to False - When bError shifts to True
bCommandAborted	True when the FB is interrupted	When bExecute shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts from True to False. (Error code is cleared)
ErrorID		

● Timing Diagram



1. TriggerType = 0(RUN_TRIGGER)
2. TriggerType = 1(EXTERNAL_TRIGGER)
3. bCommandAborted = TRUE
4. bError = TRUE

● In/ Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Counter	Reference to the source of high-speed counter.	DFB_COUNTER_REF (FB)*	DFB_COUNTER_REF (Cannot be null.)	When bExecute shifts to True and bBusy is False

***Note:** DFB_COUNTER_REF (FB): As the I/O interface of the high-speed counter to perform actions include parameter adjustment and the driver

• Function

1. When TriggerType = RUN_TRIGGER, the counter value would be set back to the default value right after activating the function block.
2. When TriggerType = EXTERNAL_TRIGGER, the counter value would not be set back to the default until the Z phase signal of the counter rises.

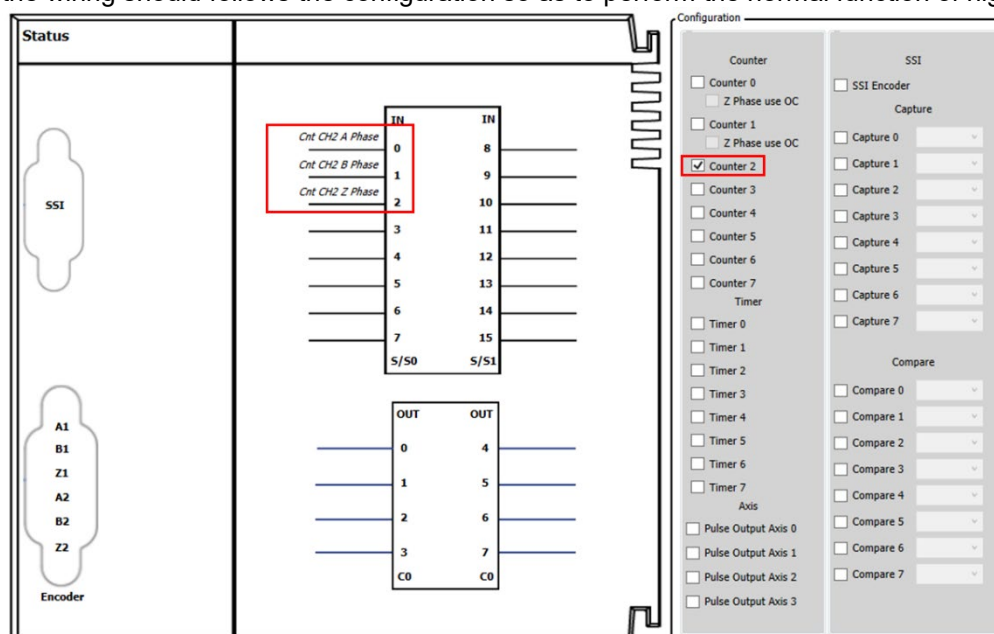
• Troubleshooting

If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

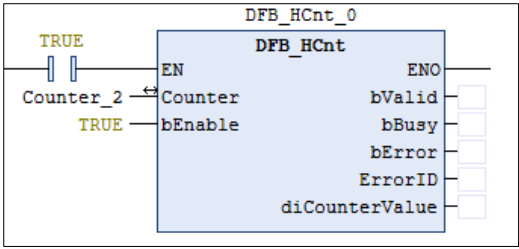
• Programming Example

This example demonstrates the function performed by DFB_HCcnt and DFB_PresetValue.

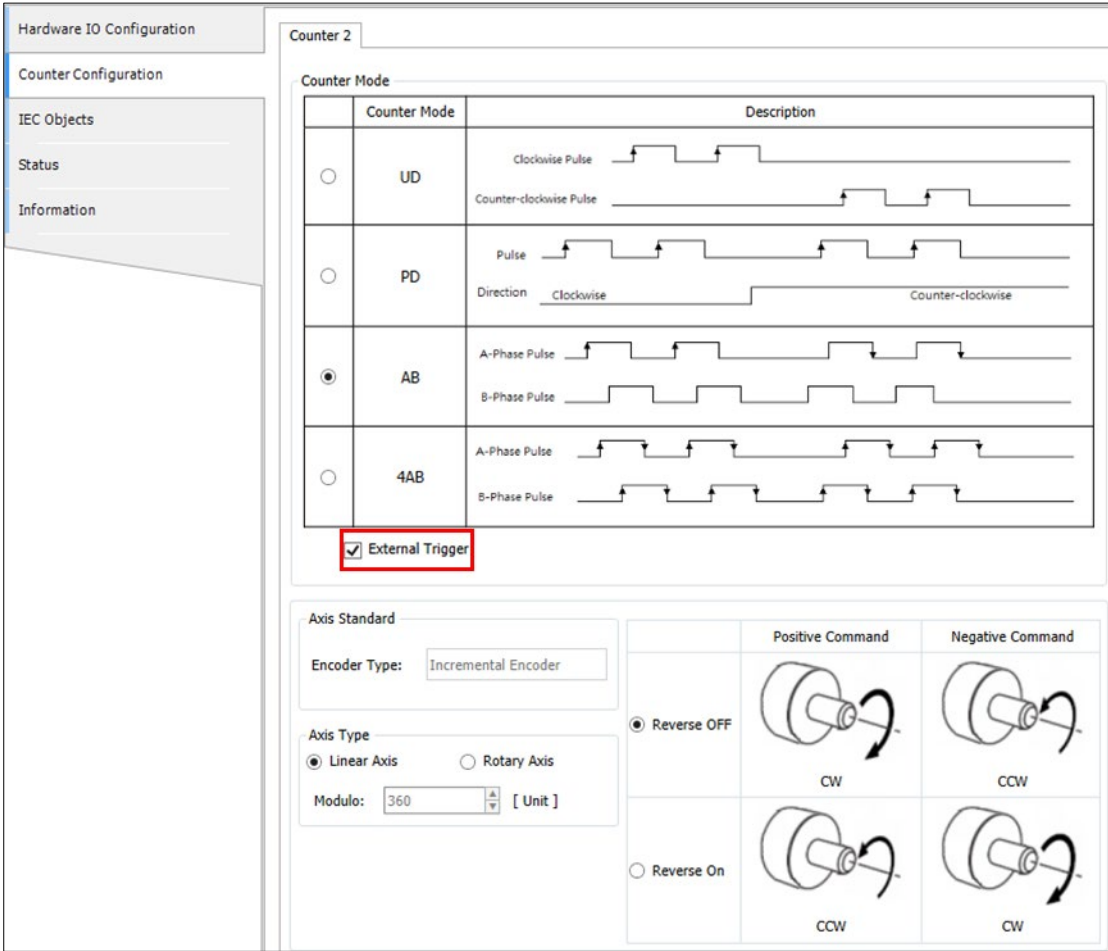
1. As the following figure shows, select a Counter (Counter 2) in Hardware IO Configuration and you will see the input points (e.g. IN 0, IN 1, IN 2) matched to the corresponding encoder A, B, Z phase outputs, which the wiring should follow the configuration so as to perform the normal function of high-speed counting.



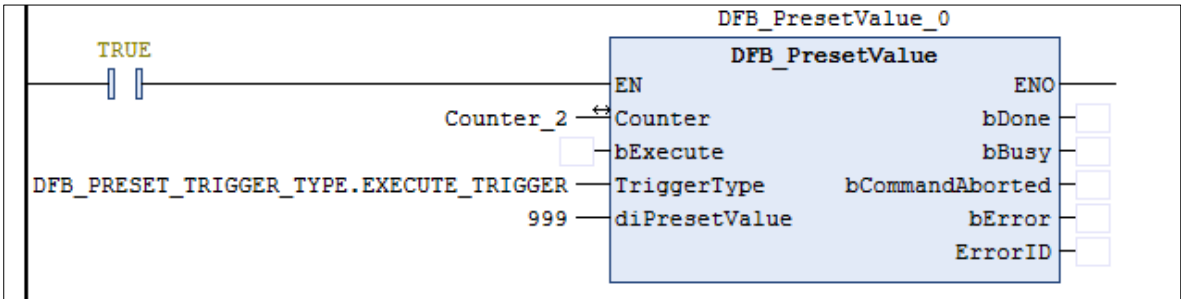
2. After using the FB DFB_HCcnt in the POU to activate the high-speed counter(bEnable = True), it starts receiving and counting the pulses from the external signals(IN 0, IN 1) based on the counting mode set in Counter Configuration, then the counter value would be displayed in the output diCounterValue. In addition, you should make sure that the mode of sending pulses from the external signal source matches the counting mode so as to get the correct counter values.



3. If you want to use external signal as the trigger, check the box of External trigger in Counter Configuration as the following figure shows.



4. Then the input bExecute of DFB_PresetValue shifts to True and the FB DFB_PresetValue would wait for the Z phase of high-speed counter to trigger the Default value function. After the counter value being set to the default (DFB_HCnt.diCounterValue = fb), the output bDone will shift from False to True.



5. Refer to *AX-3 Series Operation Manual* for more details of Counter Configuration.

- **Supported Products**

- AX-3 series (except for AX-300), AX-C

- **Library**

- DL_BuiltInIO.library

Note: From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

3.6 DFB_Sample

DFB_Sample is the application function block for high-speed counters, its role is to read the increasing and decreasing number of the counter value during the sampling period.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_Sample		<pre>DFB_Sample_instance(Counter :=, bEnable :=, wSampleTime :=, bValid =>, bBusy =>, bError =>, ErrorID => diSampleValue =>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-
wSampleTime	Sampling period (Unit: 1ms)	WORD	10 ~ 65535 (0)	When bEnable shifts to True and bBusy is False

- Output

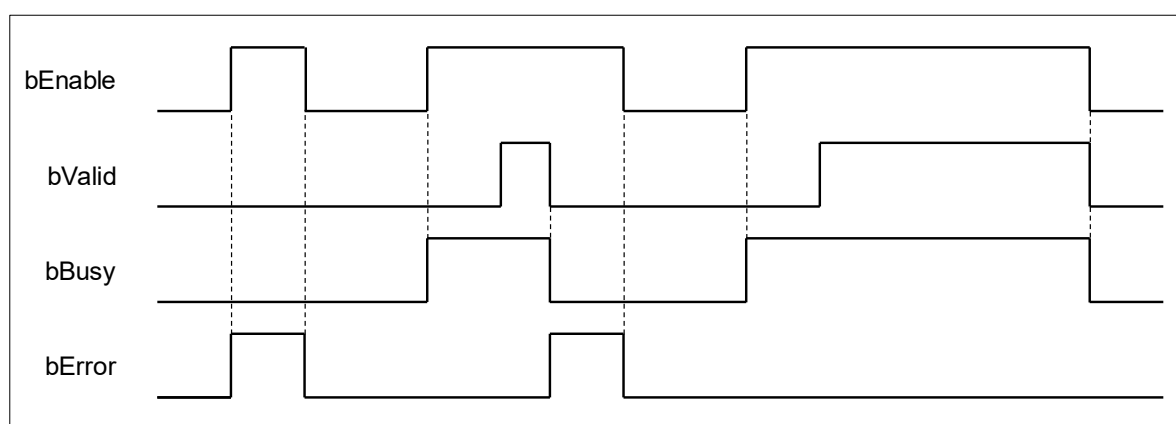
Name	Function	Data Type	Output Range(Default value)
bValid	True when the output value is valid	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_HSIO_ERROR*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)
diSampleValue	Increasing number of the counter value during each sampling period	DINT	Positive number, negative number or 0(0)

*Note: DFB_HSIO_ERROR: Enumeration (Enum)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bValid	When the values at the outputs are valid after bEnable being True for one scan cycle.	- When bEnable shifts to False - When bError shifts to True
bBusy	When bEnable shifts to True	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
diSampleValue	Updates value continuously when bValid is True.	Updates value continuously when bValid is True.

• Timing Diagram



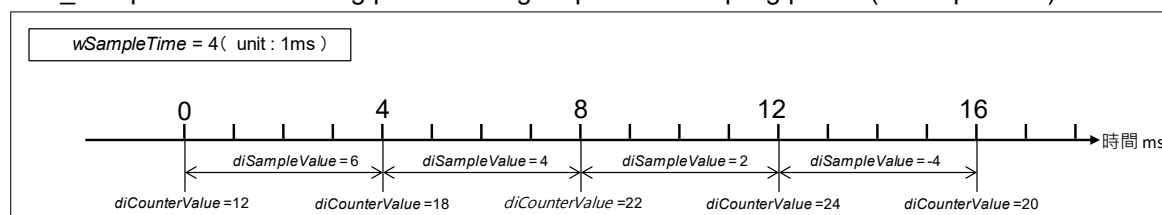
• In/ Outs

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
Counter	Reference to the source of high-speed counter.	DFB_COUNTER_REF (FB)*	DFB_COUNTER_REF (Cannot be null.)	When bEnable shifts to True and bBusy is False.

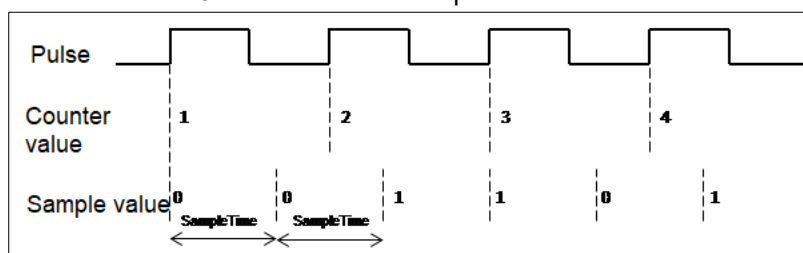
***Note:** DFB_COUNTER_REF (FB): As the I/O interface of the high-speed counter to perform actions include parameter adjustment and the driver.

• Function

1. DFB_Sample counts incoming pulses during a specified sampling period (wSampleTime).



- When $wSampleTime$ is shorter than the pulse period, the increasing number ($diSampleValue$) would be shown between 0 and 1 for each $SampleTime$.



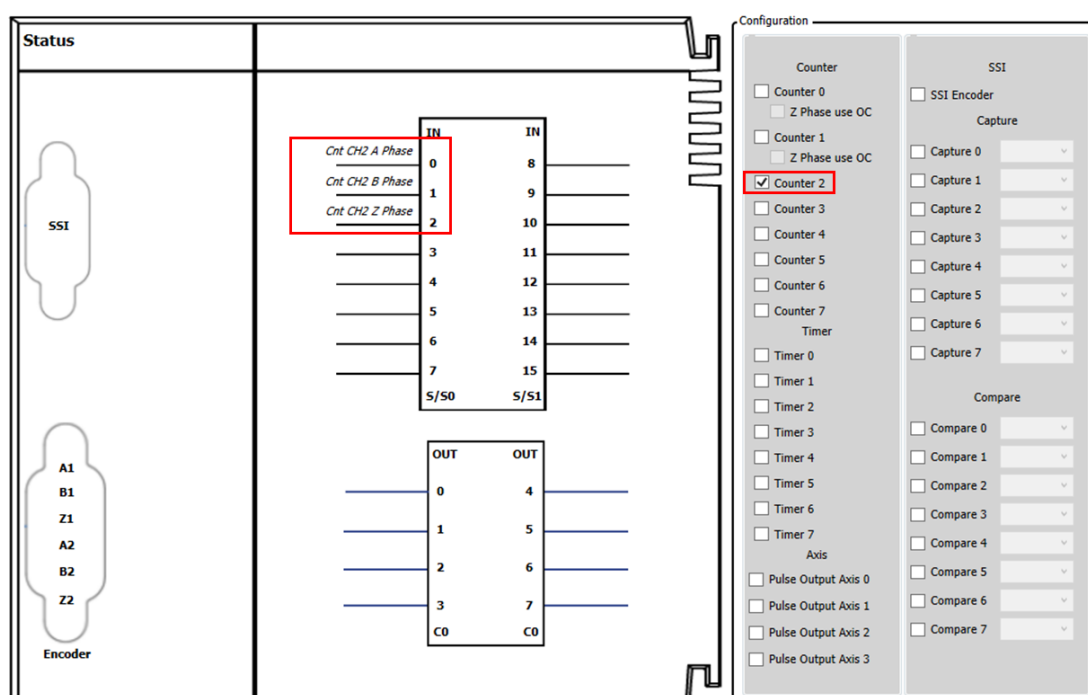
• Troubleshooting

If an error occurs during the running of the instruction, $bError$ will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

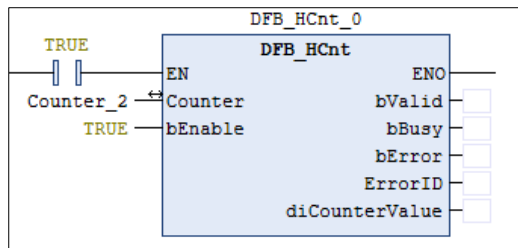
• Programming Example

This example uses DFB_HCnt and DFB_Sample to perform pulse counting during the sampling period.

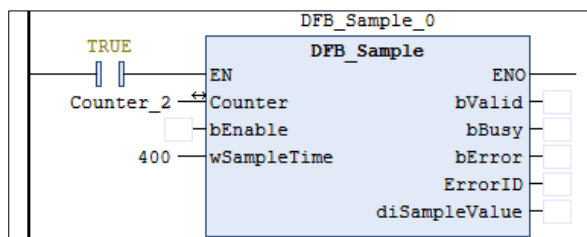
As the following figure shows, select a Counter (Counter 2) in Hardware IO Configuration and you will see the input points (e.g. IN 0, IN 1, IN 2) matched to the corresponding encoder A, B, Z phase outputs, which the wiring should follow the configuration so as to perform the normal function of high speed counting.



- After using the FB DFB_HCnt in the POU to activate the high-speed counter ($bEnable = True$), it starts receiving and counting the pulses from the external signals (IN 0, IN 1) based on the counting mode set in Counter Configuration, then the counter value would be displayed in the output $diCounterValue$. In addition, you should make sure that the mode of sending pulses from the external signal source matches the counting mode so as to get the correct counter values.



2. After enabling DFB_Sample in the POU (bEnable = True), the FB starts counting the increasing number of the pulse counter value during each sampling period.



3. Refer to *AX-3 Series Operation Manual* for more details related to the settings and operation of Counter Configuration.

- **Supported Products**

- AX-3 series (except for AX-300)

- **Library**

- DL_BuiltInIO.library
Note: From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

3.7 Error Codes and Troubleshooting

The following table lists the error codes corresponding to the FBs and the contents of the errors:

Description	Cause of Error	Corrective Action
DFB_HSIO_NO_ERR	No error messages.	
DFB_CAP_INVALID_CAPTURE_REF	The variable type set for the FB input is not Capture_REF.	After make sure Capture in IO Configuration is selected, input the variable of IEC Object to the "Capture" input of DFB_Capture.
DFB_CAP_INVALID_COUNTER_REF	The variable type set for the FB input is not Counter_REF	After make sure Counter in IO Configuration is selected, input the variable of IEC Object to the "Counter" input of DFB_Capture.
DFB_CAP_INVALID_VALUE_SETTING	The mask range of DFB_Capture (uiMaskValue) exceeds the rotation range of the axis.	Reset the input value of uiMaskValue to be in the rotation range of encoder axis. [0–EncoderAxis.Modulo Value]
DFB_CAP_INVALID_DELTARANGE	When a rotary axis is used as the encoder axis, the min/max difference between each Capture exceeds the rotation range.	Reset the input value of "diDeltaMax" or "diDeltaMin" to be in the rotation range of encoder axis. [0–EncoderAxis.Modulo Value]
DFB_CAP_CAPTURE_ALREADY_ENABLE	The high-speed capture device has been activated.	Check if this Capture device is currently being used by another DFB_Capture.
DFB_CAP_DRIVE_ERROR	Errors occur in the Capture device or Count device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.
DFB_CMP_INVALID_COMPARE_REF	The variable type set for the FB input is not Compare_REF.	After make sure Compare in IO Configuration is selected, input the variable of IEC Object to the "Compare" input of DFB_Compare.
DFB_CMP_INVALID_COUNTER_REF	The variable type set for the FB input is not Counter_REF.	After make sure Counter in IO Configuration is selected, input the variable of IEC Object to the "Counter" input of DFB_Capture.

Description	Cause of Error	Corrective Action
DFB_CMP_INVALID_CMPVALUE	When a rotary axis is used as the encoder axis, the input "diCompareValue" exceeds the rotation range.	Reset the input value of diCompareValue to be in the rotation range of encoder axis. [0–EncoderAxis.Modulo Value]
DFB_CMP_INVALID_REFRESHCYCLE	The input "wRefreshCycle" exceeds the range of ~30000 (Unit: 0.1us).	Set the value of "wRefreshCycle" to be within the range of 0–30000.
DFB_CMP_COMPARE_ALREADY_ENABLE	The high-speed comparator has been activated.	Check if this Compare device is currently being used by another DFB_Compare.
DFB_CMP_DRIVE_ERROR	Errors occur in the Compare device or Count device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.
DFB_HC_INVALID_COUNTER_REF	The variable type set for the FB input is not Counter_REF.	After make sure Counter in IO Configuration is selected, input the variable of IEC Object to the "Counter" input of DFB_Hcnt.
DFB_HC_COUNTER_ALREADY_ENABLE	The high-speed counter has been activated.	Check if this Counter device is currently being used by another DFB_HCcnt.
DFB_HC_COUNTER_REF_CHANGED_DURING_OPERATION	The input value of "Counter" is changed while the FB is running.	Check if the value of the input Counter changes after the FB DFB_HCcnt running.
DFB_HC_COUNTER_DRIVE_ERROR	Errors occur in the Count device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.
DFB_HT_INVALID_TIMER_REF	The variable type set for the FB input is not Timer_REF.	After make sure Timer in IO Configuration is selected, input the variable of IEC Object to the "Timer" input of DFB_HTmr.
DFB_HT_TIMER_ALREADY_ENABLE	The high-speed timer has been activated.	Check if this Timer device is currently being used by another DFB_HTmr.
DFB_HT_TIMER_REF_CHANGED_DURING_OPERATION	The input value of "Timer" is changed while the FB is running.	Check if the value of the input Timer changes after the FB DFB_HTmr running.

Description	Cause of Error	Corrective Action
DFB_HT_TIMER_ DRIVE_ERROR	Errors occur in the Timer device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.
DFB_PV_INVALID_ COUNTER_REF	The variable type set for the FB input is not Counter_REF.	After make sure Counter in IO Configuration is selected, input the variable of IEC Object to the "Counter" input of DFB_PresetValue.
DFB_PV_NOT_ ENABLE_EXTERNAL_TRIGGER	"External Trigger" in Counter mode configuration is not selected while the input TriggerType of DFB_PresetValue is set to "EXTERNAL_TRIGGER".	Check the box of External Trigger on the Counter configuration page.
DFB_PV_PREVIOUS_ PRESET_NOT_DONE	The preset value function of the counter has been used by other DMC_PresetValue FBs.	Wait for the previous preset value task of another DFB_PresetValue completed, then you'll be able to Run the current task.
DFB_PV_CANNOT_ PRESET_WHEN_ SAMPLING	The counter is running DFB_Sample.	Disable DFB_Sample of the counter to turn off the Sample function in this counter.
DFB_PV_SETRING_ NOT_DONE	The counter is running DFB_SetRing and not completed.	Wait for the counter to finish running DFB_SetRing and then DFB_PresetValue can be Run.
DFB_PV_INVALID_ PRESET_VALUE	When a rotary axis is used as the encoder axis, the input "diPresetValue" exceeds the rotation range.	Reset the input value of diPresetValue to be in the rotation range of encoder axis. [0–EncoderAxis.Modulo Value]
DFB_PV_COUNTER_ REF_CHANGED_ DURING_OPERATION	The input value of "Counter" is changed while the FB is running.	Check if the value of the input Counter changes after the FB DFB_PresetValue running.
DFB_PV_COUNTER_ DRIVE_ERROR	Errors occur in the Timer device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.
DFB_SP_INVALID_ COUNTER_REF	The variable type set for the FB input is not Counter_REF.	After make sure Counter in IO Configuration is selected, input the

Description	Cause of Error	Corrective Action
		variable of IEC Object to the "Counter" input of DFB_Sample.
DFB_SP_COUNTER_NOT_ENABLE	DFB_Counter has not enabled the high-speed counter.	Make sure the counter device has been enabled by DFB_HCcnt and then you can Run the FB DFB_Sample.
DFB_SP_ALREADY_SAMPLING	The counter is running DFB_Sample.	Check if this counter device is currently being used by another DFB_Sample.
DFB_SP_PRESET_NOT_DONE	The counter is running DFB_PresetValue and not completed.	Wait for the counter to finish running DFB_PresetValue and then DFB_Sample can be Run.
DFB_SP_INVALID_SAMPLE_TIME	The input "wSampleTime" of DFB_Sample exceeds the range of 10~65535.	Reset the input value of "wSampleTime" to be in the range of 10~65535.
DFB_SP_COUNTER_REF_CHANGED_DURING_OPERATION	The input value of "Counter" is changed while the FB is running.	Check if the value of the input Counter changes after the FB DFB_Sample running.
DFB_SP_COUNTER_DRIVE_ERROR	Errors occur in the Counter device driver.	Check the error message on the BuiltIn_IO page and refer to the AX-3 operational manual to troubleshoot the errors.

Chapter 4 EtherCAT Network Instructions

The instructions in this chapter only applies to EtherCAT. Use the instructions to read or set EtherCAT information and parameters.

FB/FC	Description	Library
DFB_EcGetAllSlaveAddr	Gets all slave addresses.	DL_EtherCAT_Diag
DFB_EcGetSlaveCoun	Gets the number of slaves in the tree.	DL_EtherCAT_Diag
DFB_EtherCATLink_Diag	Displays the online status of all EtherCAT slaves.	DL_EtherCAT_Diag
DFB_GetAllECATSlaveInfo	Gets all the slave information.	DL_EtherCAT_Diag
DFB_GetECATMasterError	Gets the error code for the EtherCAT network connection error.	DL_EtherCAT_Diag
DFB_GetECATasterState	Gets the EtherCAT master online status.	DL_EtherCAT_Diag
DFB_ResetECATMaster	Reset the EtherCAT master with an abnormal online status.	DL_EtherCAT_Diag
DFB_ResetECATSlave	Reset the slave with an abnormal online status.	DL_EtherCAT_Diag

4.1 DFB_EcGetAllSlaveAddr

DFB_EcGetAllSlaveAddr gets all the slave addresses.

FB/FC	Instruction	Graphic Expression
FB	DFB_EcGetAllSlaveAddr	
ST Language		
<pre>DFB_EcGetAllSlaveAddr (bExecute :=, bDone =>, bBusy =>, bError =>, ErrorID =>, AddrArray =>, uSlaves =>,);</pre>		

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bExecute changes to True.	BOOL	True/False (False)	-

• Output

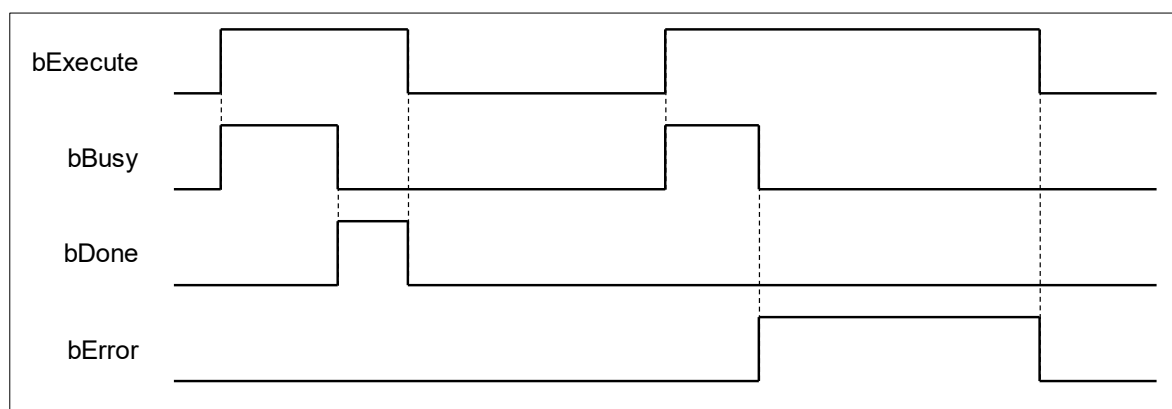
Name	Function	Data Type	Output Range (Default value)
bDone	The running of FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
AddrArray	Slave address array	UINT[1..128]	(0)
uSlaves	The number of slaves	UINT	0~128(0)

*Note: DFB_ECAT_Diag_ERROR: Enumeration (Enum)

▪ Output Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed	- When bExecute shifts to False - If bExecute is False and bDone shifts to True, bDone will be True for only one period and immediately shift to False.
bBusy	When bExecute shifts to True	- When bDone shifts to True - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bExecute shifts from True to False (Error code is cleared)
ErrorID		
AddrArray	When bExecute shifts to True	When bExecute shifts to False
uSlaves	When bExecute shifts to True	When bExecute shifts to False

• Timing Diagram



• Function

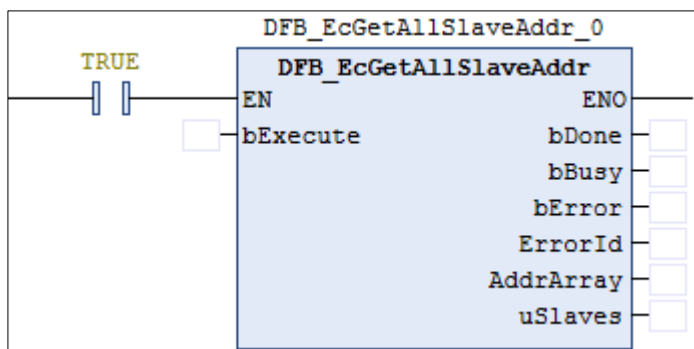
When bExecute shifts to True, the output AddrArray gives the addresses of all the EtherCAT slaves in the project tree, which supports up to 128 stations. Therefore, the maximum number of slave addresses output by AddrArray would be 128 given by the output uSlaves.

• Troubleshooting

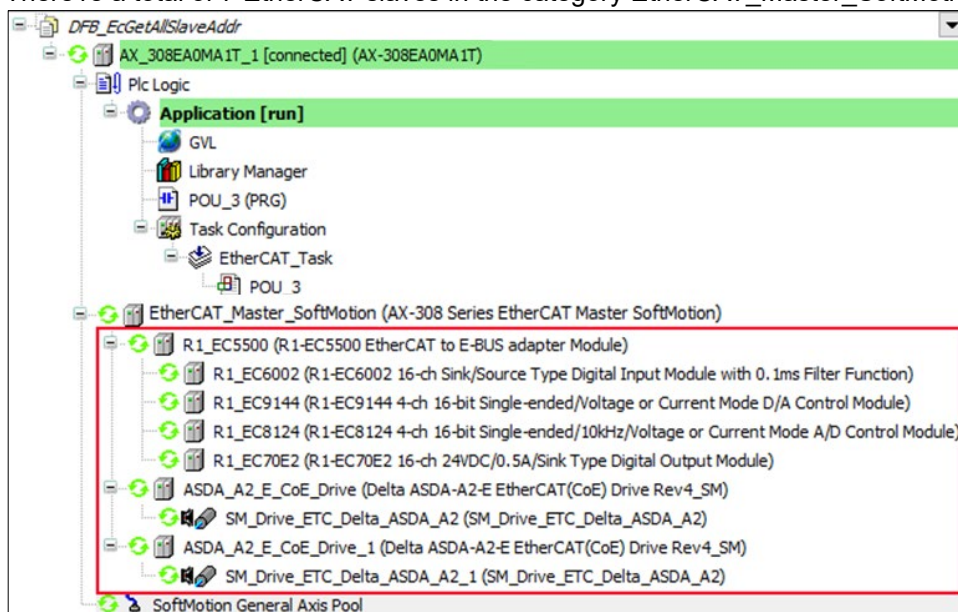
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

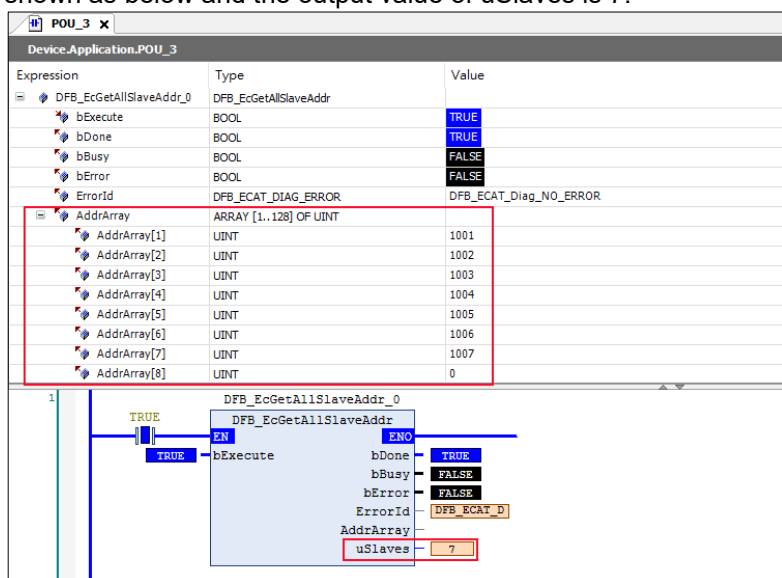
The following example demonstrates the behavior of DFB_EcGetAllSlaveAddr.



1. There're a total of 7 EtherCAT slaves in the category EtherCAT_Master_SoftMotion.



2. After the input bExecute of DFB_EcGetAllSlaveAddr bExecute shifts to True, the output of AddrArray is shown as below and the output value of uSlaves is 7.



- **Supported Products**
 - AX-3 series motion controller, AX-8, AX-C
- **Library**
 - DL_EtherCAT_Diag.library

4.2 DFB_EcGetSlaveCount

DFB_EcGetSlaveCount gets the number of slaves that are connected to the master.

FB/FC	Instruction	Graphic Expression
FB	DFB_EcGetSlaveCount	
ST Language		
<pre>DFB_EcGetSlaveCount (bExecute :=, bDone =>, bBusy =>, bError =>, ErrorID =>, uSlaves =>,);</pre>		

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bExecute changes to True.	BOOL	True/False (False)	-

- Output

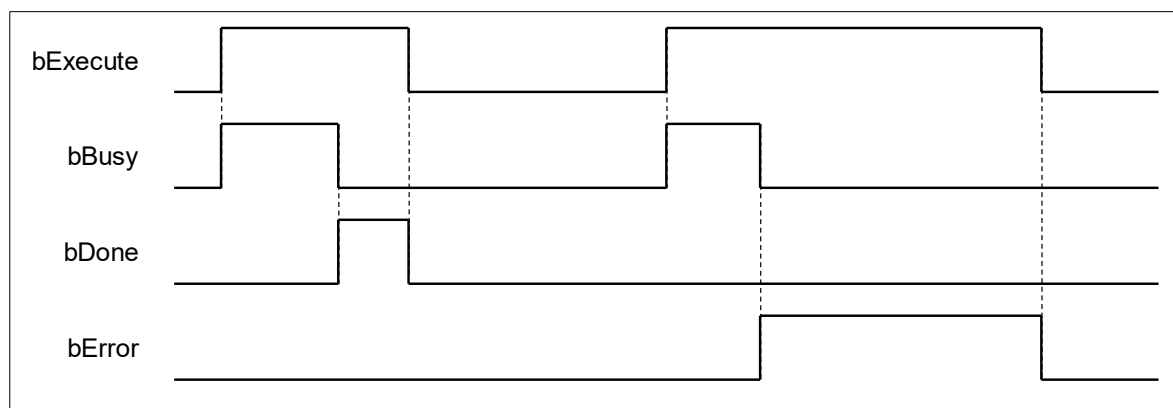
Name	Function	Data Type	Output Range (Default value)
bDone	The running of FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
uSlaves	The number of slaves	UINT	0~128(0)

*Note: DFB_ECAT_Diag_ERROR: Enumeration (Enum)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed	- When bExecute shifts to False - If bExecute is False and bDone shifts to True, bDone will be True for only one period and immediately shift to False.
bBusy	When bEnable shifts to True	- When bDone shifts to True - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bExecute shifts from True to False (Error code is cleared)
ErrorID		
uSlaves	When bExecute shifts to True	When bExecute shifts to False

• Timing Diagram



• Function

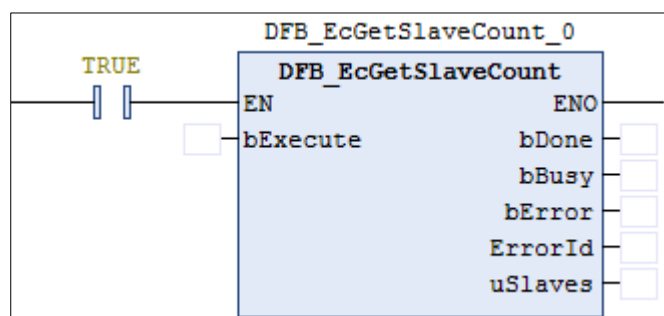
When bExecute shifts to True, the output uSlaves gives the number of EtherCAT slaves in the project tree.

• Troubleshooting

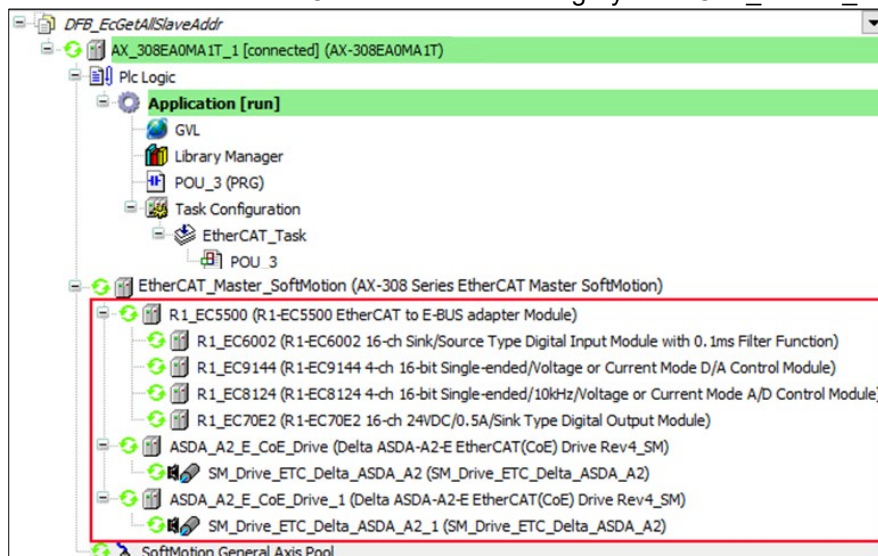
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

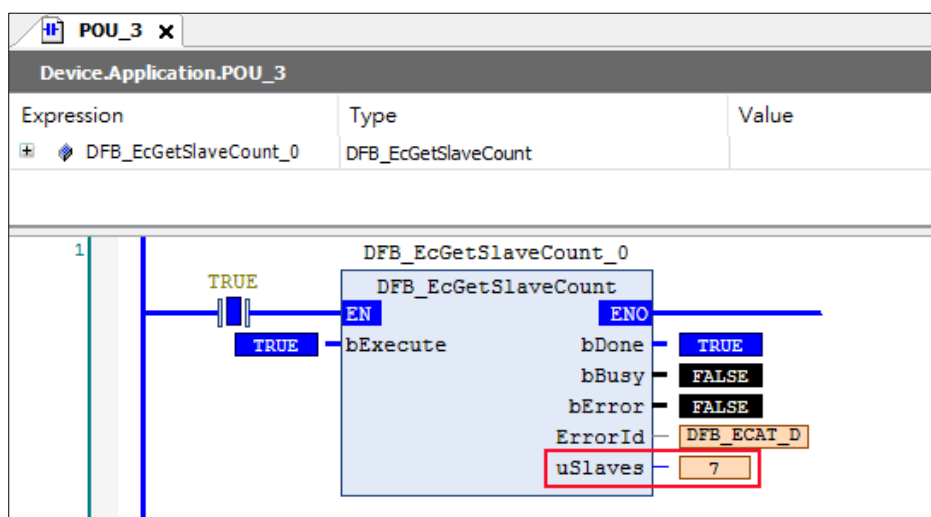
- The following example demonstrates the behavior of DFB_EcGetSlaveCount.



2. There're a total of 7 EtherCAT slaves in the category EtherCAT_Master_SoftMotion.



3. When the input bExecute of DFB_EcGetSlaveCount shifts to True, the output value of uSlaves is 7.



- Supported Products**

- AX-3 series motion controller, AX-8, AX-C

- Library**

- DL_EtherCAT_Diag.library

4.3 DFB_EtherCATLink_Diag

DFB_EtherCATLink_Diag is used to display all the EtherCAT slave diagnostics.

FB/FC	Instruction	Graphic Expression
FB	DFB_EtherCATLink_Diag	
ST Language		
<pre>DFB_EtherCATLink_Diag (bEnable :=, bValid =>, bError =>, ErrorID =>, StationNode => uSlaves =>);</pre>		

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-

- Output

Name	Function	Data Type	Output Range (Default value)
bValid	True when the instruction is running.	BOOL	True/False (False)
bError	True if an error occurs.	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*1	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
StationNode	Slave addresses and structure array of slave status.	StationStatus [1..128] *2 *3	StationStatus
uSlaves	Number of Slaves	UINT	0–65535

***Note:**

1. DFB_ECAT_Diag_ERROR: Enumeration (Enum)
2. StationStatus Structure (STRUCT)

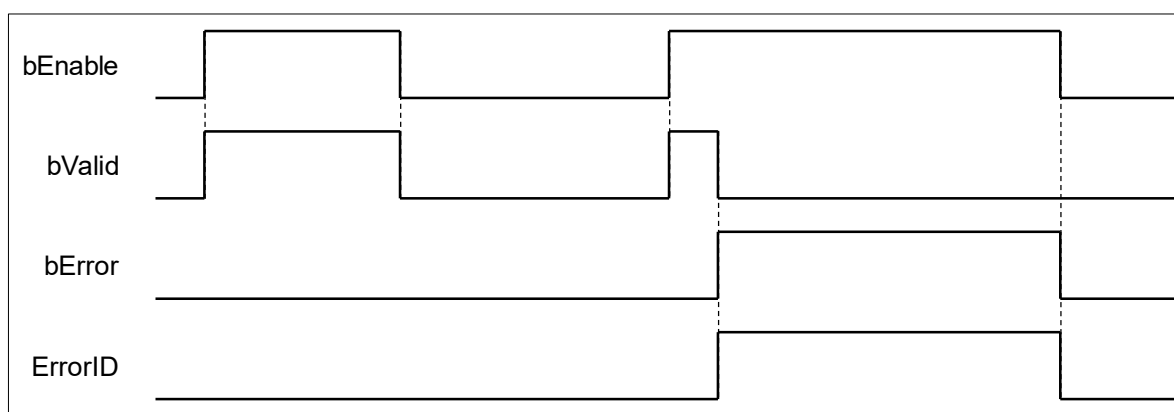
Name	Function	Data Type	Setting Value (Default value)
StationAddress	Slave station address	UINT	(0)
Node	Connection status of slave stations	BOOL	True: Connected and functioning properly. False: Abnormal connection status. (False)
LinkStatus	Slave physical connection status	BOOL	True: Physical connection status normal False: Physical connection status abnormal (False)

3. The array includes all the slave addresses and connection status, which starts from the first slave station. (Supports up to 128 stations) In addition, if the value of StationAddress is shown as 0 in the struct array after bEnable is rising edge triggered, it indicates that the slave station does not exist.

▪ Outputs Updating Time

Name	Timing for shifting to True	Timing for shifting to False
bValid	When bEnable shifts to True	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
StationNode	When bEnable shifts to True	When bEnable shifts to False
uSlaves	When bEnable shifts to True	When bEnable shifts to False

• Timing Diagram



• Function

When bEnable shifts to True, StationAddress and Node output from StationAddress are in array type to show all the slave addresses and status with the support up to 128 slave stations. If the value of StationAddress is shown

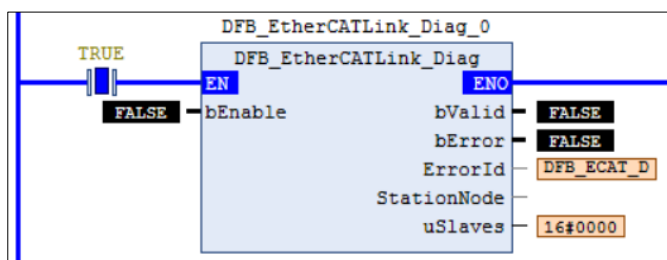
as 0 in the struct array after bEnable is rising edge triggered, it indicates that the slave station does not exist. An error will be reported by the function block if EtherCAT master is not found when bEnable shifts to True.

- **Troubleshooting**

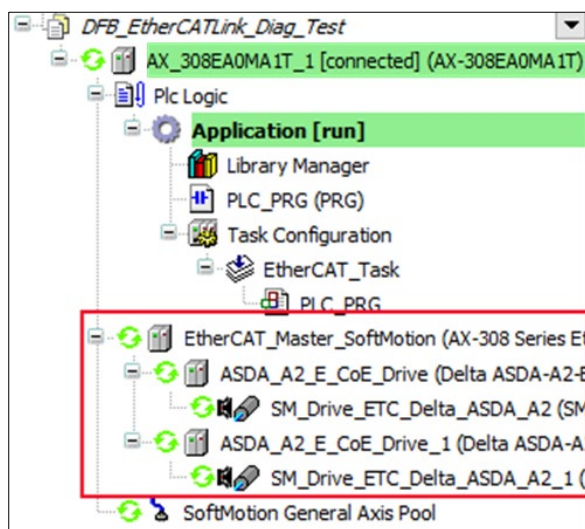
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

- **Programming Example**

The following example demonstrates the behavior of DFB_EtherCATLink_Diag.



1. There's a total of two EtherCAT slave stations in the Device tree and the connection status shows PASS.

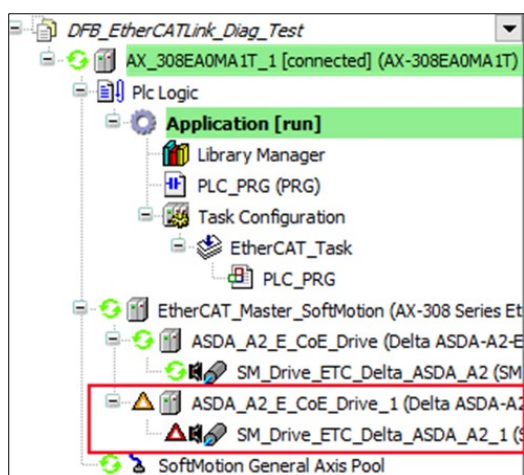


2. After bEnable of DFB_EtherCATLink_Diag shifts to True, the output uSlave shows 2, indicating that there are two EtherCAT slaves in total. The array of StationNode index 1 to 2 shows the two slave addresses, statuses, and physical connection statuses, and the StationAddress of StationNode shows 0 from index 3.

PLC_PRG x		
Device.Application.PLC_PRG		
Expression	Type	Value
DFB_EtherCATLink_Diag_0	DFB_EtherCATLink_Diag	
bEnable	BOOL	TRUE
bValid	BOOL	TRUE
bError	BOOL	FALSE
ErrorId	DFB_EC_CAT_DIAG_ERROR	DFB_EC_CAT_DIAG_NO_ERROR
StationNode	ARRAY [1..128] OF StationStatus	
uSlaves	UINT	16#0002

PLC_PRG x		
Device.Application.PLC_PRG		
Expression	Type	Value
DFB_EtherCATLink_Diag_0	DFB_EtherCATLink_Diag	
bEnable	BOOL	TRUE
bValid	BOOL	TRUE
bError	BOOL	FALSE
ErrorId	DFB_EC_CAT_DIAG_ERROR	DFB_EC_CAT_DIAG...
StationNode	ARRAY [1..128] OF StationStatus	
StationNode[1]	StationStatus	
StationAddress	UINT	1001
Node	BOOL	TRUE
StationNode[2]	StationStatus	
StationAddress	UINT	1002
Node	BOOL	TRUE
StationNode[3]	StationStatus	
StationAddress	UINT	0
Node	BOOL	FALSE

3. Disconnect the cable for internet connection between slave station 1 and 2 and you can see the status of slave 2 is shown to be Fail in the device tree.



4. Now, StationNode index 2 Node and LinkStatus of DFB_EtherCATLink_Diag are False respectively.

Device.Application.PLC_PRG		
Expression	Type	Value
DFB_EtherCATLink_Diag_0	DFB_EtherCATLink_Diag	
bEnable	BOOL	TRUE
bValid	BOOL	TRUE
bError	BOOL	FALSE
ErrorId	DFB_ECAT_DIAG_ERROR	DFB_ECAT_Diag_NO_ERROR
StationNode	ARRAY [1..128] OF StationStatus	
StationNode[1]	StationStatus	
StationAddress	UINT	16#03E9
Node	BOOL	TRUE
LinkStatus	BOOL	TRUE
StationNode[2]	StationStatus	
StationAddress	UINT	16#03EA
Node	BOOL	FALSE
LinkStatus	BOOL	FALSE
StationNode[3]	StationStatus	
StationAddress	UINT	16#0000
Node	BOOL	FALSE
LinkStatus	BOOL	FALSE

5. If connecting the physical network of Slave 1 and Slave 2, StationNode index 2 Node and LinkStatus of DFB_EtherCATLink_Diag will be False and True respectively.

Device.Application.PLC_PRG		
Expression	Type	Value
DFB_EtherCATLink_Diag_0	DFB_EtherCATLink_Diag	
bEnable	BOOL	TRUE
bValid	BOOL	TRUE
bError	BOOL	FALSE
ErrorId	DFB_ECAT_DIAG_ERROR	DFB_ECAT_Diag_NO_ERROR
StationNode	ARRAY [1..128] OF StationStatus	
StationNode[1]	StationStatus	
StationAddress	UINT	16#03E9
Node	BOOL	TRUE
LinkStatus	BOOL	TRUE
StationNode[2]	StationStatus	
StationAddress	UINT	16#03EA
Node	BOOL	FALSE
LinkStatus	BOOL	TRUE

- **Supported Products**

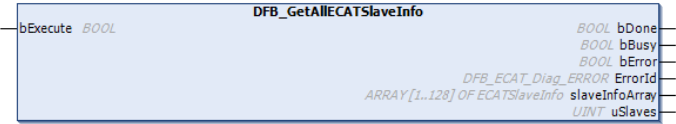
- AX-3 series motion controller, AX-8, AX-C

- **Library**

- DL_EtherCAT_Diag.library

4.4 DFB_GetAllECATSlaveInfo

DFB_GetAllECATSlaveInfo gets all the slaves' information.

FB/FC	Instruction	Graphic Expression
FB	DFB_GetAllECATSlaveInfo	
ST Language		
<pre>DFB_GetAllECATSlaveInfo (bExecute :=, bDone =>, bBusy =>, bError =>, ErrorID =>, slaveInfoArray =>, uSlaves =>.);</pre>		

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bExecute changes to True.	BOOL	True/False (False)	-

• Output

Name	Function	Data Type	Output Range (Default value)
bDone	The running of FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR* ¹	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
slaveInfoArray	Slave information array.	ECATSlaveInfo [1..128]* ²	ECATSlaveInfo

Name	Function	Data Type	Output Range (Default value)
uSlaves	The number of slaves	UINT	0~128(0)

***Note:**

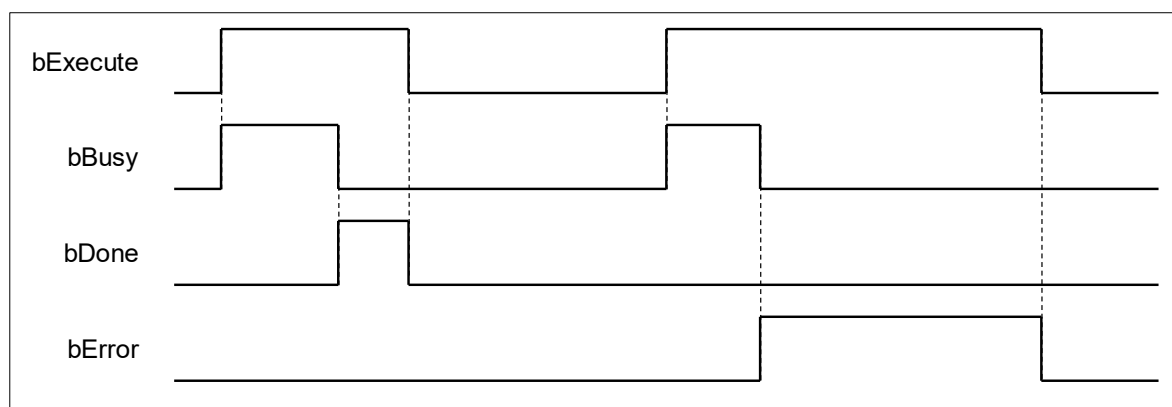
1. DFB_ECAT_Diag_ERROR: Enumeration(Enum)
2. slaveInfoArray: Structure(STRUCT) °

Name	Function	Data Type	Output Range (Default value)
vendorId	Slave vendor id	UDINT	(0)
productCode	Slave product code	UDINT	(0)
revisionNo	Slave revision number	UDINT	(0)
serialNo	Slave serial number	UDINT	(0)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed.	- When bExecute shifts to False - If bExecute is False and bDone shifts to True, bDone will be True for only one period and immediately shift to False.
bBusy	When bExecute shifts to True	- When bDone shifts to True - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bExecute shifts from True to False (Error code is cleared)
ErrorID		
slaveInfoArray	When bExecute shifts to True	When bExecute shifts from True to False
uSlaves	When bExecute shifts to True	When bExecute shifts from True to False

• Timing Diagram



• Function

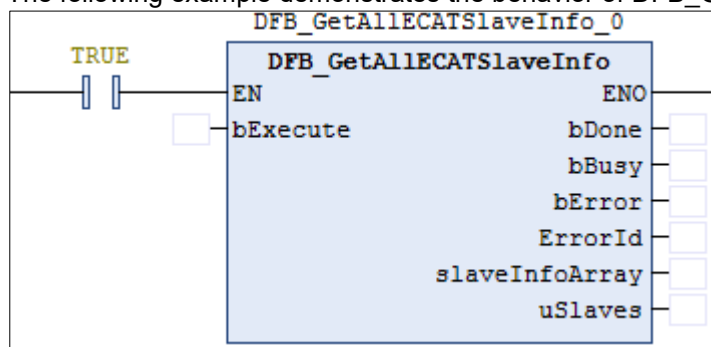
When bExecute shifts to True, slaveInfoArray gives the information of all the EtherCAT slaves in the device tree, which includes vendor id, product code, revision number and serial number. Support up to 128 stations as well as the maximum number of slaves and the corresponding information output from uSlaves and slaveInfoArray.

• Troubleshooting

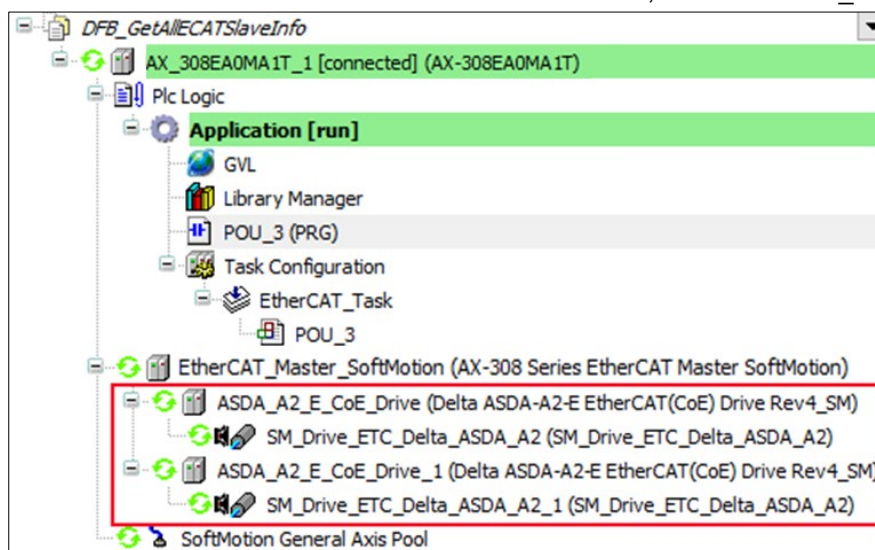
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

The following example demonstrates the behavior of DFB_GetAllECATSlaveInfo.



1. There're two EtherCAT slave stations in the device tree, both are ASDA_A2.



2. Double-click on the target ASDA_A2 in the device tree to view its slave information.

ASDA_A2_E-CoE_Drive x							
General							
Process Data							
Startup parameters							
EtherCAT Parameters							
EtherCAT I/O Mapping							
EtherCAT IEC Objects							
Status							
Information							
Parameter	Type	Current ...	Prep...	Value	Default V...	Unit	Description
PDOConfig	BOOL	TRUE		TRUE	TRUE		PDOConfig
CompleteAccess	BOOL	FALSE		FALSE	FALSE		CompleteAccess
Number of Identity Parameters	DWORD	4		4	4		Number of Identity Parameters
Vendor Id of the Slave	DWORD	477		477	477		Vendor Id of the Slave
Product Code of the Slave	DWORD	271601776		271601776	271601776		Product Code of the Slave
Revision Number of the Slave	DWORD	33818120		33818120	33818120		Revision Number of the Slave
Serialnumber of the Slave	DWORD	0		0	0		Serialnumber of the Slave
Physical Address of the Slave	DWORD	1001		0	0		Physical Address of the Slave
AutoIncr Address of the Slave	DWORD	0		0	0		AutoIncr Address of the Slave
StationAlias	WORD			1001			
Optional	BOOL			False			
DeviceIdentificationADO	UINT			0			
DeviceIdentificationMode	USINT			0			

3. The input bExecute of DFB_GetAllECATSlaveInfo bExecute shifts to True, then the output of slaveInfoArray is shown as below and the output value of uSlaves is 2.

Expression	Type	Value
DFB_GetAllECATSlaveInfo_0	DFB_GetAllECATSlaveInfo	
bExecute	BOOL	TRUE
bDone	BOOL	TRUE
bBusy	BOOL	FALSE
bError	BOOL	FALSE
ErrorId	DFB_ECAT_DIAG_ERROR	DFB_ECAT_Diag_NO_ERROR
slaveInfoArray	ARRAY [1..128] OF ECATSlaveInfo	
slaveInfoArray[1]	ECATSlaveInfo	
vendorId	UDINT	477
productCode	UDINT	271601776
revisionNo	UDINT	33818120
serialNo	UDINT	0
slaveInfoArray[2]	ECATSlaveInfo	
vendorId	UDINT	477
productCode	UDINT	271601776
revisionNo	UDINT	33818120
serialNo	UDINT	0

- Supported Products

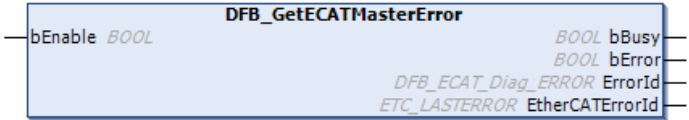
- AX-3 series motion controller, AX-8, AX-C

- Library

- DL_EtherCAT_Diag.library

4.5 DFB_GetECATMasterError

DFB_GetECATMasterError gets the error code of failed EtherCAT network connection.

FB/FC	Instruction	Graphic Expression
FB	DFB_GetECATMasterError	
ST Language		
<pre>DFB_GetECATMasterError (bEnable :=, bBusy =>, bError =>, ErrorID =>, EtherCATErrorId =>);</pre>		

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-

• Output

Name	Function	Data Type	Output Range (Default value)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs.	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*1	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
EtherCATErrorId	EtherCAT error codes	ETC_LASTERROR*2	ETC_LASTERROR(NO_ERROR)

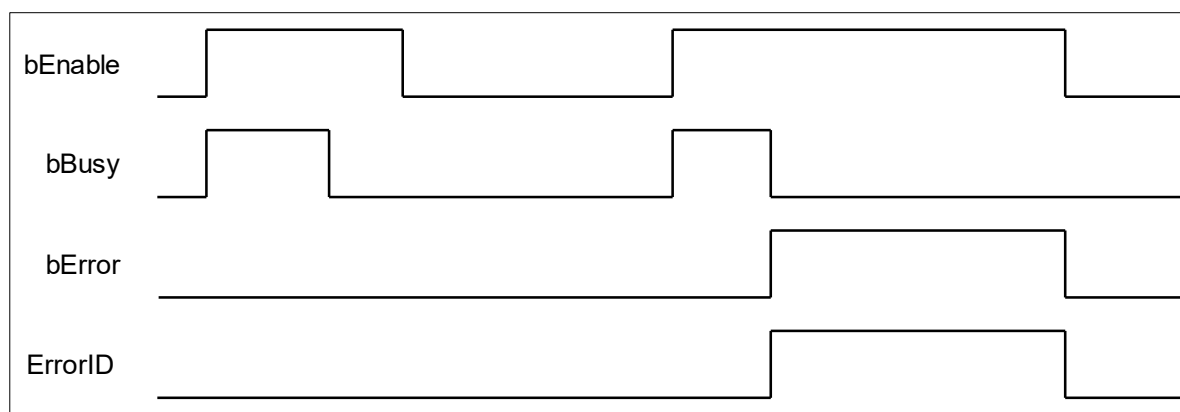
***Note:**

1. DFB_ECAT_Diag_ERROR: Enumeration (Enum)
2. ETC_LASTERROR: Enumeration (Enum)

▪ Outputs Updating Time

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	- When bEnable shifts to False - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
EtherCATErrorId	When an error occurs in the EtherCAT connection	When bEnable shifts to False

• Timing Diagram



• Function

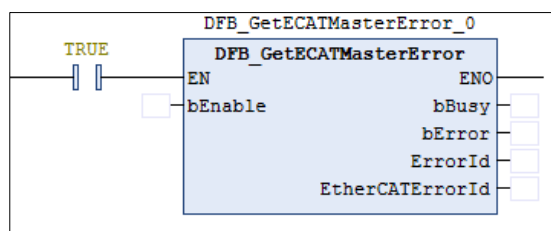
When bEnable shifts to True, the output EtherCATErrorId gives the error codes of failed EtherCAT network connection during each cycle. If there's no error, the output would be displayed as NO_ERROR. For more details of error codes, Refer to the content of ETC_LASTERROR_STATE in the Library.

• Troubleshooting

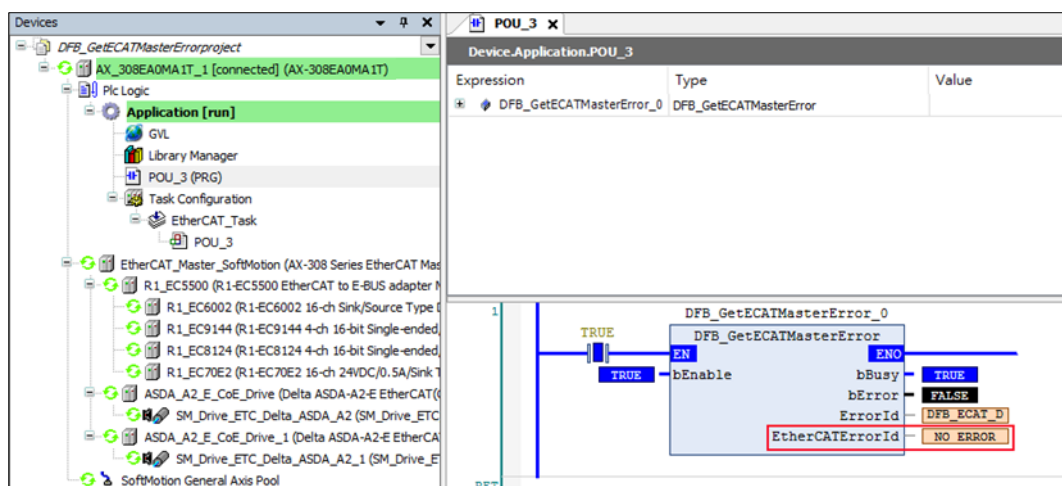
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

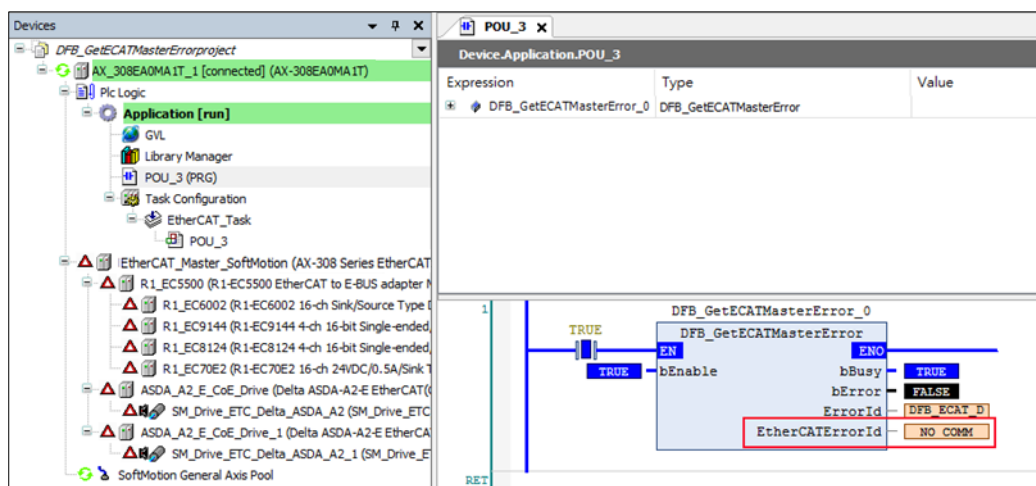
The following example demonstrates the behavior of DFB_GetECATMasterError.



1. If the EtherCAT connection is normal without any existing errors, the output content of EtherCATErrorId would be shown as NO_ERROR after the input bEnable of DFB_GetECATMasterError shifts to True.



- Remove the network connection between the master and the slave, then the output content of EtherCATErrorId would be shown as NO_COMM.



- Supported Products**

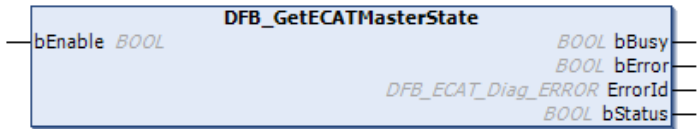
- AX-3 series motion controller, AX-8, AX-C

- Library**

- DL_EtherCAT_Diag.library

4.6 DFB_GetECATMasterState

DFB_GetECATMasterState gets the connection status of EtherCAT Master.

FB/FC	Instruction	Graphic Expression
FB	DFB_GetECATMasterState	
ST Language		
<pre>DFB_GetECATMasterState (bEnable :=, bBusy =>, bError =>, ErrorID =>, bStatus =>);</pre>		

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bEnable	Run the instruction when bEnable changes to True.	BOOL	True/False (False)	-

- Output

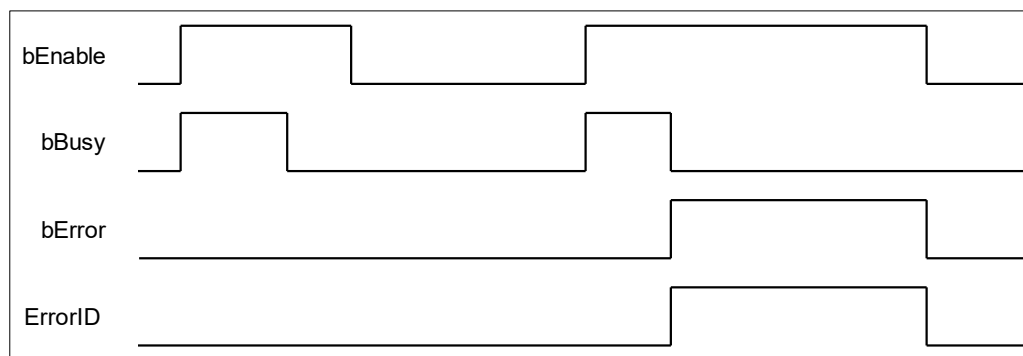
Name	Function	Data Type	Output Range (Default value)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
bStatus	EtherCAT master communication status	BOOL	True/False (False)

***Note:** DFB_ECAT_Diag_ERROR: Enumeration (Enum)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bEnable shifts from True to False (Error code is cleared)
ErrorID		
bStatus	When the EtherCAT master connection is normal	- When bEnable shifts to False - When bError shifts to True - When the connection is abnormal

• Timing Diagram



• Function

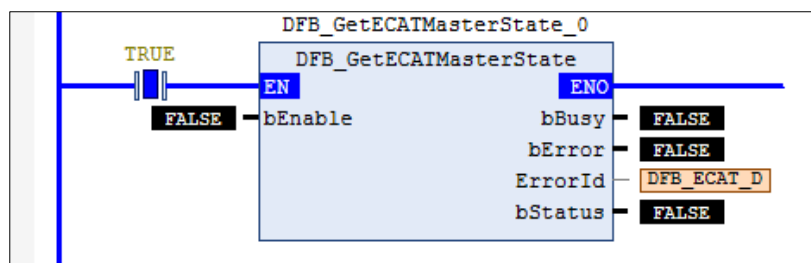
When bEnable shifts to True, the function block performs cyclical status updates of EtherCAT master communication.

• Troubleshooting

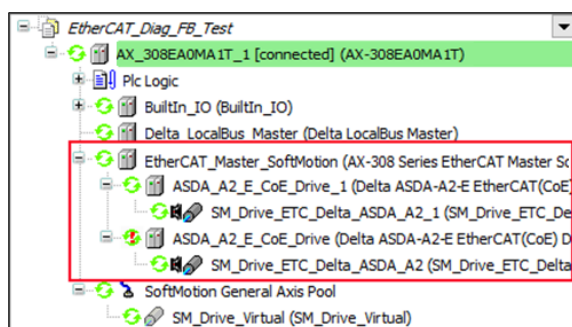
If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

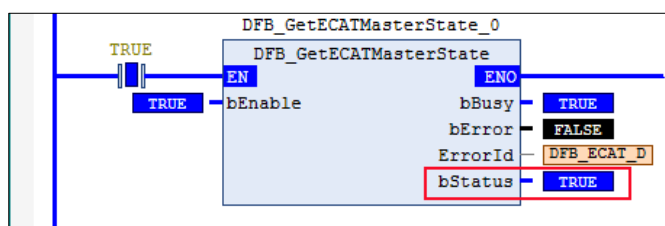
The following example demonstrates the behavior of DFB_GetECATMasterState.



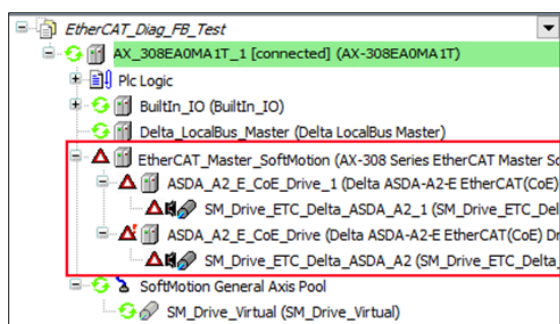
1. The connection status of EtherCAT master shows PASS in the device tree.



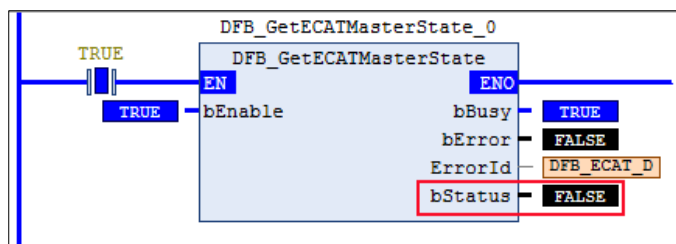
- When the input bEnable of DFB_GetECATMasterState shifts to True, the output of bStatus is displayed as True.



- Remove the network connection between the master and the slave, and the current connection status of EtherCAT master would show Fail in the device tree.



- The output bStatus of DFB_GetECATMasterState is displayed as False.



- Supported Products**

- AX-3 series motion controller, AX-8, AX-C

- Library**

- DL_EtherCAT_Diag.library

4.7 DFB_ResetECATMaster

DFB_ResetECATMaster resets the EtherCAT master, which has errors in connection.

FB/FC	Instruction	Graphic Expression
FB	DFB_ResetECATMaster	
ST Language		
<pre>DFB_ResetECATMaster (bExecute :=, bDone =>, bBusy =>, bError =>, ErrorID =>,);</pre>		

- Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bExecute changes to True.	BOOL	True/False (False)	-

- Output

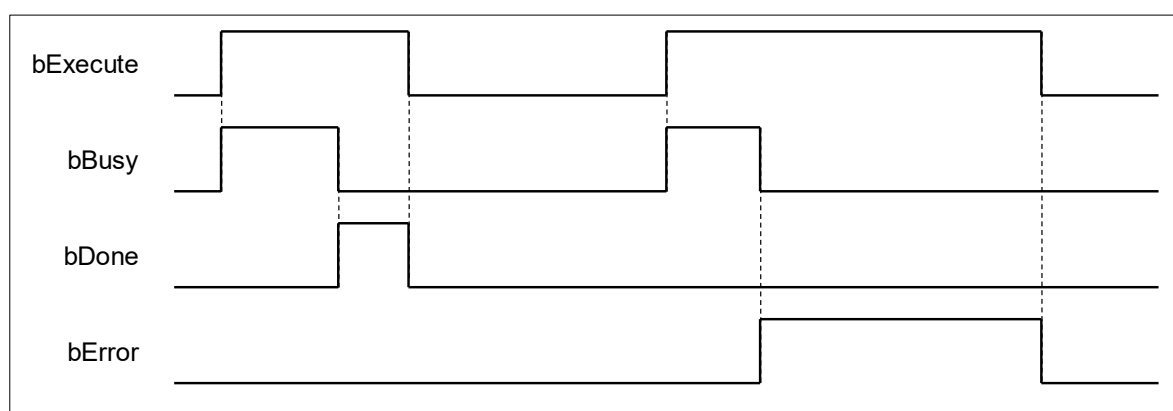
Name	Function	Data Type	Output Range (Default value)
bDone	The running of FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)

*Note: DFB_ECAT_Diag_ERROR: Enumeration (Enum)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed.	- When bExecute shifts to False - If bExecute is False and bDone shifts to True, bDone will be True for only one period and immediately shift to False.
bBusy	When bExecute shifts to True	- When bDone shifts to True - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bExecute shifts from True to False (Error code is cleared)
ErrorID		

• Timing Diagram



• Function

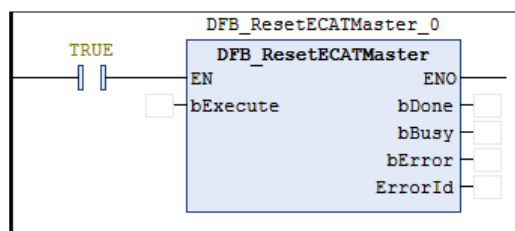
When bExecute shifts to True and the connection status of EtherCAT master shows Fail, the function block would perform reset action.

• Troubleshooting

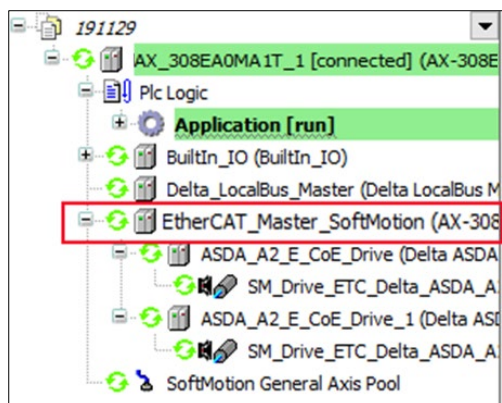
If an error occurs during the running of the instruction, bError will change to True and Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

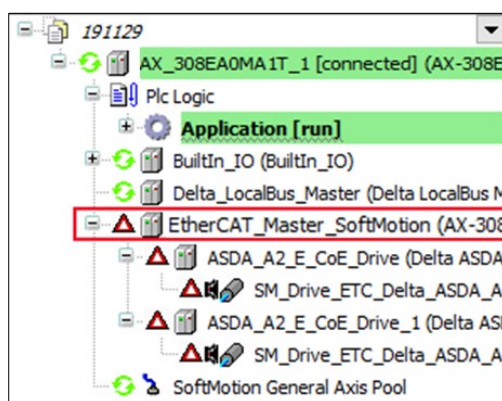
The following example demonstrates the behavior of DFB_ResetECATMaster.



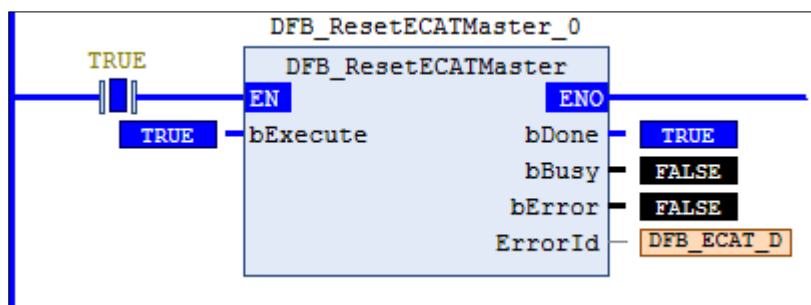
1. The connection status of EtherCAT master shows PASS in the device tree.



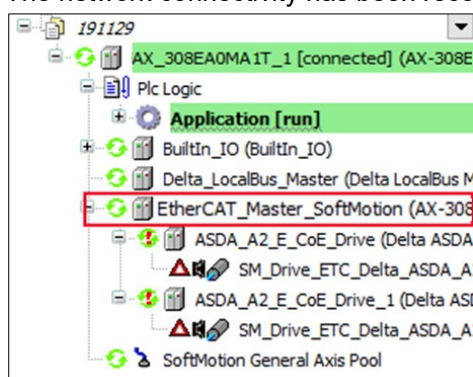
- Remove the network connection between the master and the slave, and the current connection status of EtherCAT master would show Fail in the device tree.



- To restore the network connection between the master and the slave, shift the input bExecute of DFB_ResetECATMaster to True.



- The network connectivity has been recovered after the output bDone shifting to True.



- **Supported Products**

- AX-3 series motion controller, AX-8, AX-C

- **Library**

- DL_EtherCAT_Diag.library

4.8 DFB_ResetECATSlave

DFB_ResetECATSlave resets the EtherCAT slave, which has errors in connection.

FB/FC	Instruction	Graphic Expression
FB	DFB_ResetECATSlave	
ST Language		
<pre>DFB_ResetECATSlave(bExecute :=, uiSlaveAddr :=, tTimeout :=, bDone =>, bBusy =>, bError =>, ErrorID =>,);</pre>		

• Input

Name	Function	Data Type	Setting Value (Default value)	Timing for Updating
bExecute	Run the instruction when bExecute changes to True.	BOOL	True/False (False)	-
uiSlaveAddr	Reset the slave address.	UINT	Positive number (0)	When bExecute is rising edge triggered and Busy is False
tTimeout	Slave resets the time-out.	TIME	Positive number (0)	When bExecute is rising edge triggered and Busy is False

• Output

Name	Function	Data Type	Output Range (Default value)
bDone	The running of FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is enabled	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)

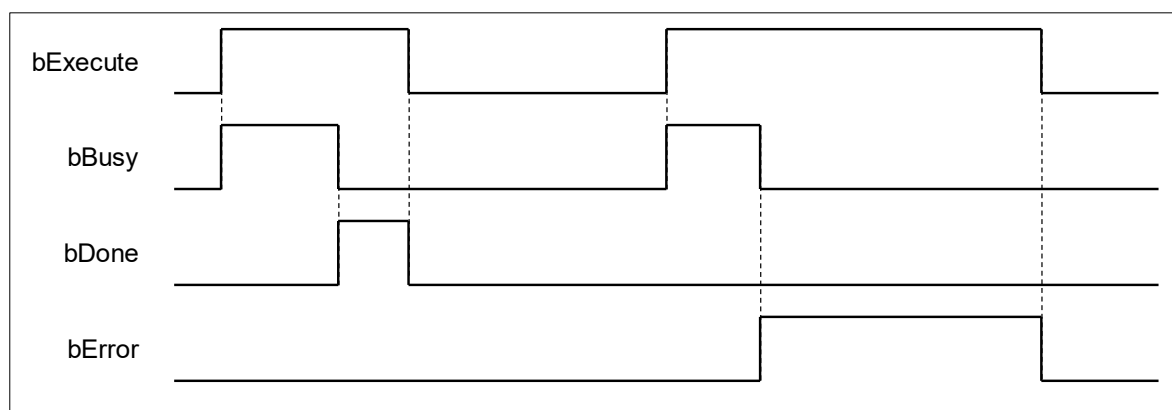
ErrorID	Indicates the error code if an error occurs.	DFB_ECAT_Diag_ERROR*	DFB_ECAT_Diag_ERROR (DFB_ECAT_Diag_NO_ERROR)
---------	--	----------------------	---

*Note: DFB_ECAT_Diag_ERROR: Enumeration (Enum)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed.	- When bExecute shifts to False - If bExecute is False and bDone shifts to True, bDone will be True for only one period and immediately shift to False.
bBusy	When bExecute is shifts to True	- When bDone shifts to True - When bError shifts to True
bError	When an error occurs in the running conditions of the instruction	When bExecute shifts from True to False (Error code is cleared)
ErrorID		

• Timing Diagram



• Function

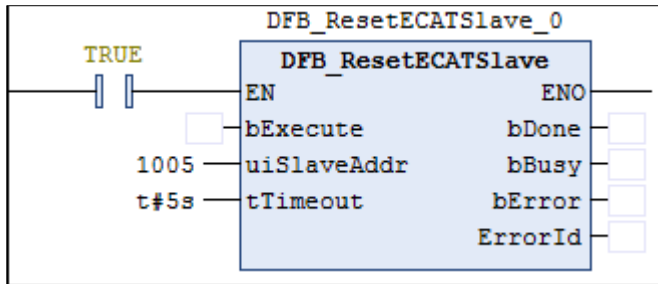
When bExecute shifts to True, the function block starts searching for the target slave station and resets the EtherCAT slave, if the status of target slave shows Fail. If the input value of uiSlaveAddr is 0, the function block would reset all the slave stations which have errors in connection.

• Troubleshooting

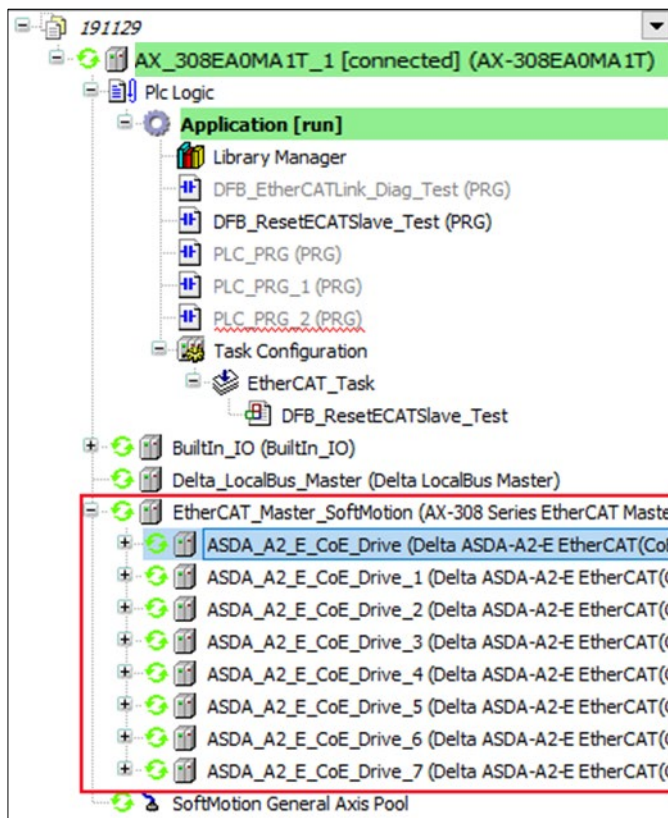
If an error occurs during the running of the instruction, bError will change to True and the Capture will stop. You can refer to ErrorID (Error Code) to address the problem.

• Programming Example

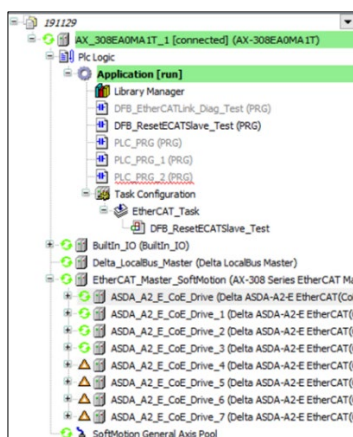
The following example demonstrates the behavior of DFB_ResetECATSlave.



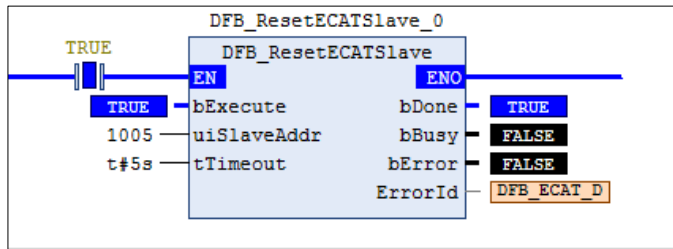
1. There's a total of 8 EtherCAT slave stations in EtherCAT_Master_SoftMotion and all their connection status shows PASS.



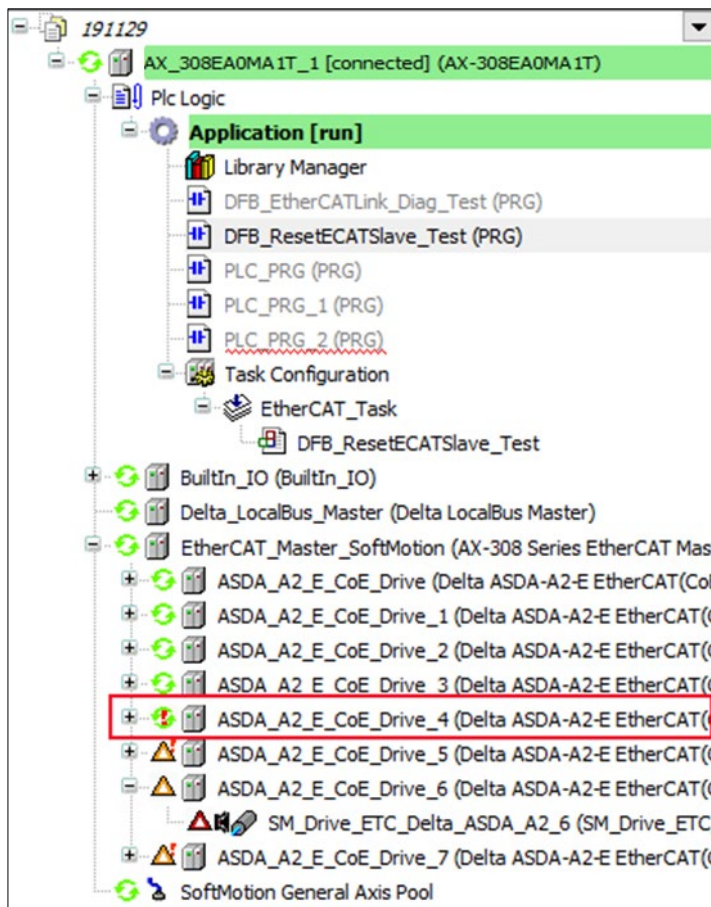
2. Remove the network connection of slave 4 and 5, and the current connection status of EtherCAT slave starting from slave 5 would show Fail in the device tree.



3. To restore the network connection of slave 4 and 5, enter 1005 to the input uiSlaveAddr and shift the input bExecute to True.



4. The network connectivity of slave 5 has been recovered after the output bDone of the FB shifting to True.



5. All the slave stations would be reset if you enter 0 to the input uiSlaveAddr.

Supported Products

- AX-3 series motion controller, AX-8, AX-C

Library

- DL_EtherCAT_Diag.library

4.9 Error Codes and Troubleshooting

The following table lists the error codes corresponding to the FBs and the contents of the errors:

Description	Cause of Error	Corrective Action
DFB_ECOT_Diag_MASTER_CANT_BE_FOUND	EtherCAT master cannot be found.	The EtherCAT master is not in the mapping, Make sure the configuration of EtherCAT master is correct.
DFB_ECOT_Diag_MASTER_ERROR	Diagnostics of EtherCAT master state is wrong.	Troubleshoot the errors in EtherCAT master before run the FB.
DFB_ECOT_Diag_SLAVE_CANT_BE_FOUND	EtherCAT slave cannot be found.	The EtherCAT master is not in the mapping, Make sure the EtherCAT master address is correct
DFB_ECOT_Diag_MASTER_RESTART_TIMEOUT	Time out occurs when restart EtherCAT master.	Check if the time-out is too short or the internet has been lost.
DFB_ECOT_Diag_SLAVE_RESTART_TIMEOUT	Time out occurs when restart EtherCAT slave.	Check if the time-out is too short or the internet has been lost.
DFB_ECOT_Diag_MASTER_DISABLE	EtherCAT master is disabled.	Check whether to enable the EtherCAT master.

Chapter 5 Checksum Instructions

5.1 DFC_LRC8

DFC_LRC8: LRC (8-bit) checksum calculation.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LRC8		<pre>DFC_LRC8(pSrc:= , wLen:= , ErrorID=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
pSrc	The start address for LRC calculation	POINTER TO BYTE	Memory address 1~256 (0)
wLen	The data length for LRC calculation	DWORD*	(0)

***Note 1:** The variable type BYTE and WORD can be used for dwLen input.

***Note 2:** The memory address given by the pSrc exceeds the usable range, it may cause controller exceptions, such as %I, %Q and %M.

• Output

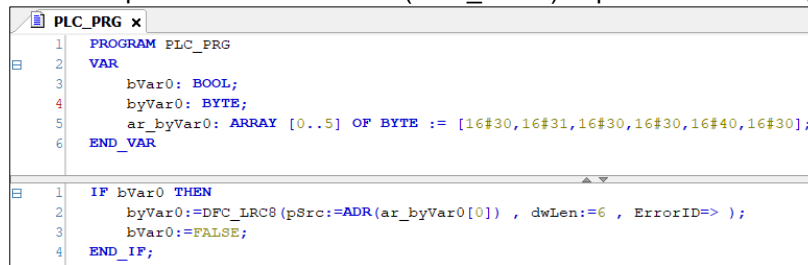
Name	Function	Data Type	Output Range(Default value)
DFC_LRC8	LRC checksum (The parameter is returned)	BYTE	(0)
ErrorID	Error codes	DL_LRC_ERROR	DL_LRC_ERROR(DFC_NO_ERROR)

• Function

After running the FC instruction, begins to calculate LRC (8-bit) checksum from the start memory address (pSrc). The calculation scope is determined by the input wLen.

- **Programming Example**

The example uses FC instruction (DFC_LRC8) to perform calculating the LRC (8-bit) checksum.



```
1 PROGRAM PLC_PRG
2 VAR
3   bVar0: BOOL;
4   byVar0: BYTE;
5   ar_byVar0: ARRAY [0..5] OF BYTE := [16#30,16#31,16#30,16#30,16#40,16#30];
6 END_VAR

1 IF bVar0 THEN
2   byVar0:=DFC_LRC8(pSrc:=ADR(ar_byVar0[0]) , dwLen:=6 , ErrorID=> );
3   bVar0:=FALSE;
4 END_IF;
```

The checksum calculation scope is 6(dwLen = 6), therefore, the FC instruction(DFC_LRC8) will starts calculating checksums of six consecutive BYTE data from the memory address input to pSrc(ar_byVar0[0]) and will result in a checksum value of 16#CF.

Note: In library version 1.0.0.1, change the input from dwLen to wLen.

- **Supported Products**

- AX series

- **Library**

- DL_LRC.library

5.2 DFC_LRC16

DFC_LRC16: LRC (16-bit) checksum calculation.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LRC16		<pre>DFC_LRC16(pSrc:= , dwLen:= , ErrorID=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
pSrc	The start address for LRC calculation	POINTER TO BYTE	Memory address 1~512 (0)
wLen	The data length for LRC calculation	DWORD*	(0)

***Note 1:** The variable type BYTE and WORD can be used for dwLen input.

***Note 2:** The memory address given by the pSrc exceeds the usable range, it may cause controller exceptions, such as %I, %Q and %M.

• Output

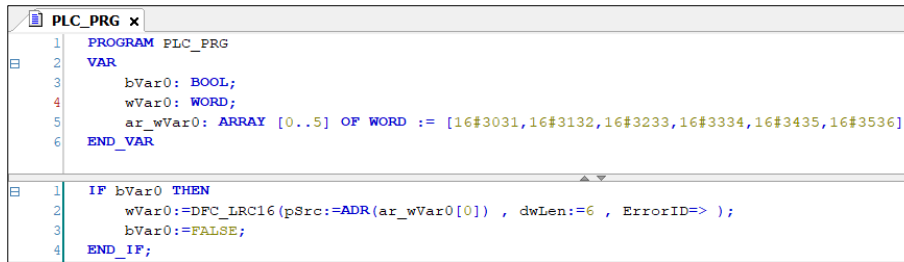
Name	Function	Data Type	Output Range(Default value)
DFC_LRC16	LRC checksum (The parameter is returned)	WORD	(0)
ErrorID	Error codes	DL_LRC_ERROR	DL_LRC_ERROR(DFC_NO_ERROR)

• Function

After running the FC instruction, begins to calculate LRC (16-bit) checksum from the start memory address pSrc. The calculation scope is determined by the input wLen.

• Programming Example

The example uses FC instruction (DFC_LRC16) to perform calculating the LRC (16-bit) checksum.



The checksum calculation scope is 6(dwLen = 6), therefore, the FC instruction(DFC_LRC16) will starts calculating checksums of six consecutive BYTE data from the memory address input to pSrc(ar_byVar0[0]) and will result in a checksum value of 16#CFCB.

Note: In library version 1.0.0.1, change the input from dwLen to wLen.

- **Supported Products**

- AX series

- **Library**

- DL_LRC.library

5.3 DFC_LRC32

DFC_LRC32: LRC (32-bit) checksum calculation.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LRC32		<pre>DFC_LRC32(pSrc:= , wLen:= , ErrorID=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
pSrc	The start address for LRC calculation	POINTER TO BYTE	Memory address 1–512 (0)
dwLen	The data length for LRC calculation	DWORD*	(0)

***Note 1:** The variable type BYTE and WORD can be used for dwLen input.

***Note 2:** The memory address given by the pSrc exceeds the usable range, it may cause controller exceptions, such as %I, %Q and %M.

• Output

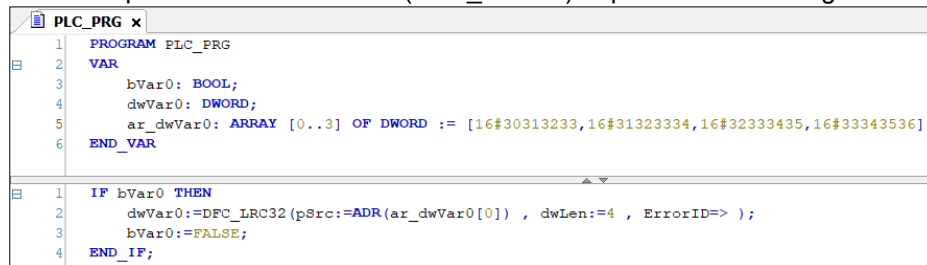
Name	Function	Data Type	Output Range(Default value)
DFC_LRC32	LRC checksum (This parameter is returned)	DWORD	(0)
ErrorID	Error codes	DL_LRC_ERROR	DL_LRC_ERROR(DFC_NO_ERROR)

• Function

After running this FC instruction, begins to calculate LRC (32-bit) checksum from the start memory address pSrc. The calculation scope is determined by the input wLen.

- **Programming Example**

The example uses FC instruction (DFC_LRC32) to perform calculating the LRC (32-bit) checksum.



The checksum calculation scope is 4(dwLen = 4), therefore, the FC instruction(DFC_LRC32) will starts calculating checksums of four consecutive BYTE data from the memory address input to pSrc(ar_byVar0[0]) and will result in a checksum value of 16#3935312E.

Note: From library version 1.0.0.1, change the input from dwLen to wLen.

- **Supported Products**

- AX series

- **Library**

- DL_LRC.library

5.4 Error Codes and Troubleshooting

Description	Cause of Error	Corrective Action
DFC_LRC_ERR_PARAMETER	The value of wLen is incorrect.	Make sure the wLen value is greater than zero and does not exceed the upper limit.

Chapter 6 Module Read-write Instructions

The instructions in this chapter applies only to the AX-3 expansion module (AS Series module). The instructions can be used to read or set module parameters, or perform specific functions of the module.

FB/FC	Description	Library
DFB_From	Reads the module CR data.	DL_ASModuleAPI_AX3
DF_To	Writes the module CR data	DL_ASModuleAPI_AX3
DFB_DLCCAL	AS02LC weight calibration instruction	DL_ASModuleAPI_AX3
DFB_DLCWEI	AS02LC weight measurement instruction	DL_ASModuleAPI_AX3
DFB_DPUCONF	PU module output control parameter setting	DL_ASModuleAPI_AX3
DFB_PUSTAT	PU module output status read-back	DL_ASModuleAPI_AX3
DFB_DPUPLS	PU module pulse output (no acceleration or deceleration)	DL_ASModuleAPI_AX3
DFB_DPUDRI	PU module relative positioning output (with acceleration/deceleration)	DL_ASModuleAPI_AX3
DFB_DPUDRA	PU module absolute positioning output (with acceleration/deceleration)	DL_ASModuleAPI_AX3
DFB_DPUZRN	PU module homing	DL_ASModuleAPI_AX3
DFB_DPUJOG	PU module inching output	DL_ASModuleAPI_AX3
DFB_DMPID	RTD/TC module PID operation	DL_ASModuleAPI_AX3
DFB_DPUCNT	AS02HC-A instructions for starting/stopping counters and setting/modifying counter values	DL_ASModuleAPI_AX3
DFB_DHCCAP	HC instruction for enabling/disabling the capture	DL_ASModuleAPI_AX3
DFB_HCDO	HC module output point control	DL_ASModuleAPI_AX3
DFB_DHCCMP	HC module comparing output	DL_ASModuleAPI_AX3
DFB_DHCCMPT	HC module table comparing output	DL_ASModuleAPI_AX3
DFB_DHCMEAS	HC module frequency and rotation speed measurement	DL_ASModuleAPI_AX3
DFB_DADLOG	Analog input module log record	DL_ASModuleAPI_AX3
DFB_DADPEAK	Analog input module peak record	DL_ASModuleAPI_AX3

6.1 DFB_From

DFB_From: Read the CR data in the module.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_From		<pre>DFB_From(bExecute:= , byRemoteID:= , byLocalID:= , wCRAddr:= , iLength:= , pVal:= , bDone=> , bBusy=> , bError=> , ErrorID=>);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
byRemoteID*	The CPU or remote module ID	BYTE	0: CPU 1~15: Remote module (0)
byLocalID	Expansion module ID	BYTE	0~31
wCRAddr	The CR data position in the module.	WORD	(0)
iLength	The CR data length	INT	1~8 (0)
pVal	The CR data to read.	POINTER TO WORD	

***Note:** Currently only support mode 0.

- Output**

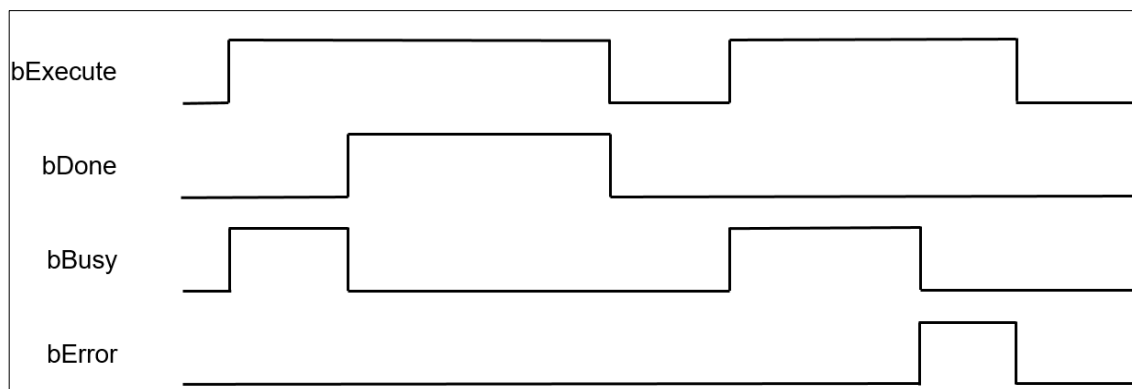
Name	Function	Data Type	Output Range(Default value)
bDone	True when the running of the instruction is completed	BOOL	True/False (False)
bBusy	True when the instruction is running	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)

Name	Function	Data Type	Output Range(Default value)
ErrorID	Indicates the error code if an error occurs.	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed	When bExecute shifts to False
bBusy	When the running of FB starts	- When the running of FB is completed - When bExecute shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ErrorID		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. The Function block DFB_From reads the CR data in the module.

• Programming Example

This example uses DFB_From to read the value of CR1 in the second module on the right side of the CPU and store the value in the variable (wVar) of the controller.


```

1  PROGRAM PLC_PRG
2  VAR
3      bVar0: BOOL :=TRUE;
4      bExecute_Var,bDone_Var,bBusy_Var,bError_Var: BOOL;
5      byRemoteID_Var,byLocalID_Var: BYTE;
6      wCRAddr_Var: WORD;
7      iLength_Var: INT;
8      ErrorID_Var: DFB_AS_MODULE_API_ERROR
9      wVar0: WORD;
10     FBO: DFB_From;
11 END_VAR

1  IF bVar0 THEN
2      bExecute_Var:=TRUE;
3      byRemoteID_Var:=0;
4      byLocalID_Var:=2;
5      wCRAddr_Var:=1;
6      iLength_Var:=1;
7      bVar0:=FALSE;
8  END_IF
9  IF bDone_Var THEN
10     bExecute_Var:=FALSE;
11 END_IF
12 FBO(
13     bExecute:=bExecute_Var ,
14     byRemoteID:=byRemoteID_Var ,
15     byLocalID:=byLocalID_Var ,
16     wCRAddr:=wCRAddr_Var ,
17     iLength:=iLength_Var ,
18     pVal:=ADR(wVar0) ,
19     bDone=>bDone_Var ,
20     bBusy=>bBusy_Var ,
21     bError=>bError_Var ,
22     ErrorID=>ErrorID_Var );
23

```

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3

6.2 DFB_To

DFB_To: Write a value to the CR data in the module.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_To		<pre>DFB_To(bExecute:= , byRemoteID:= , byLocalID:= , wCRAAddr:= , iLength:= , pVal:= , bDone=> , bBusy=> , bError=> , ErrorID=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
byRemoteID*	The CPU or remote module ID	BYTE	0: CPU 1~15: Remote module (0)
byLocalID	Expansion module ID	BYTE	0~31
wCRAAddr	The CR data position in the module	WORD	(0)
iLength	The CR data length	INT	1~8 (0)
pVal	The CR data to be written	POINTER TO WORD	

***Note:** Currently only support mode 0.

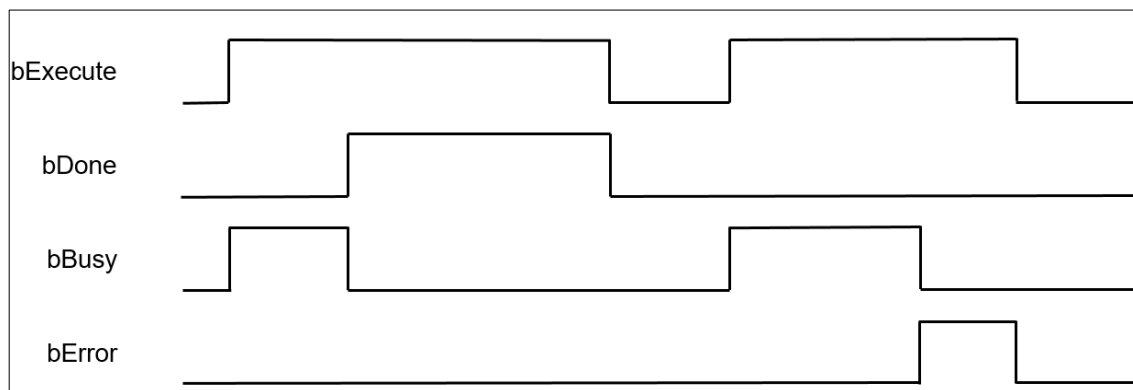
- Output

Name	Function	Data Type	Output Range(Default value)
bDone	True when the running of the instruction is completed	BOOL	True/False (False)
bBusy	True when the instruction is running	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed	When bExecute shifts to False
bBusy	When the running of FB starts	- When the running of FB is completed - When bExecute shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ErrorID		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. The Function block DFB_To writes a value to the CR in the module.

• Programming Example

This example uses DFB_To to write the value of variable (wVar) to CR1 in the second module on the right side of the CPU.

```

1  PROGRAM PLC_PRG
2  VAR
3      bVar0: BOOL :=TRUE;
4      bExecute_Var,bDone_Var,bBusy_Var,bError_Var: BOOL;
5      byRemoteID_Var,byLocalID_Var: BYTE;
6      wCRAAddr_Var: WORD;
7      iLength_Var: INT;
8      ErrorID_Var: DFB_AS_MODULE_API_ERROR
9      wVar0: WORD :=2;
10     Fb0: DFB_To;
11 END_VAR

12 IF bVar0 THEN
13     bExecute_Var:=TRUE;
14     byRemoteID_Var:=0;
15     byLocalID_Var:=2;
16     wCRAAddr_Var:=1;
17     iLength_Var:=1;
18     bVar0:=FALSE;
19 END_IF
20 IF bDone_Var THEN
21     bExecute_Var:=FALSE;
22 END_IF
23 Fb0(
24     bExecute:=bExecute_Var ,
25     byRemoteID:=byRemoteID_Var ,
26     byLocalID:=byLocalID_Var ,
27     wCRAAddr:=wCRAAddr_Var ,
28     iLength:=iLength_Var ,
29     pVal:=ADR(wVar0) ,
30     bDone=>bDone_Var ,
31     bBusy=>bBusy_Var ,
32     bError=>bError_Var ,
33     ErrorID=>ErrorID_Var );

```

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3

6.3 DFB_DLCCAL

DFB_DLCCAL: AS02LC weighing module weight calibration instruction

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DLCCAL		<pre>DFB_DLCCAL(bEnable:= , byRemoteID:= , byLocalID:= , usiChannelNo:= , bTrigger:= , iTPoint:= , aTWeight:= , bDone=> , bBusy=> , iCPoint=> , bTriggerDone=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byRemoteID*	The CPU or remote module ID	BYTE	0: CPU 1~15: Remote module (0)
byLocalID	Expansion module ID	BYTE	0~31(0)
usiChannelNo	Specify channel number	USINT	1~2(1)
bTrigger	Trigger single-point calibration	BOOL	True/False (False)
iTPoint	Total number of calibration points	INT	2~20(2)
aTWeight	Calibration weight value	ARRAY[0..19] OF REAL	1.0E-44~3.402823E+38(0)

***Note:** Currently only support mode 0.

- Output

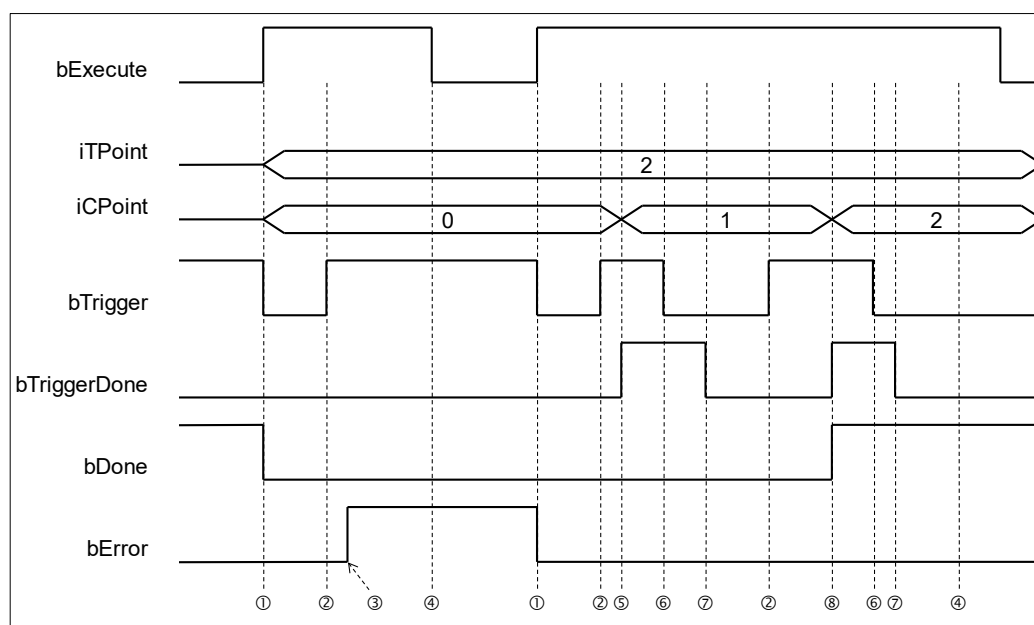
Name	Function	Data Type	Output Range(Default value)
bDone	All calibration is done.	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)

Name	Function	Data Type	Output Range(Default value)
iCPoint	Points number calibration is completed.	INT	0~20(0)
bTriggerDone	Single calibration is done.	BOOL	True/False (False)
bError	FB instruction error flag.	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When all calibration is done	When bExecute shifts to False
bBusy	When bEnable shifts to True.	When bEnable shifts to False
iCPoint	Add one when each calibration is done.	When bEnable shifts to False, clear to zero.
bTriggerDone	Every time when the calibration is done	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



The timing points in the timing diagram are described as below:

- ① → Instruction starts, automatically clear the iCPoint value and bTrigger, bTriggerDone, bDone & bError flags.

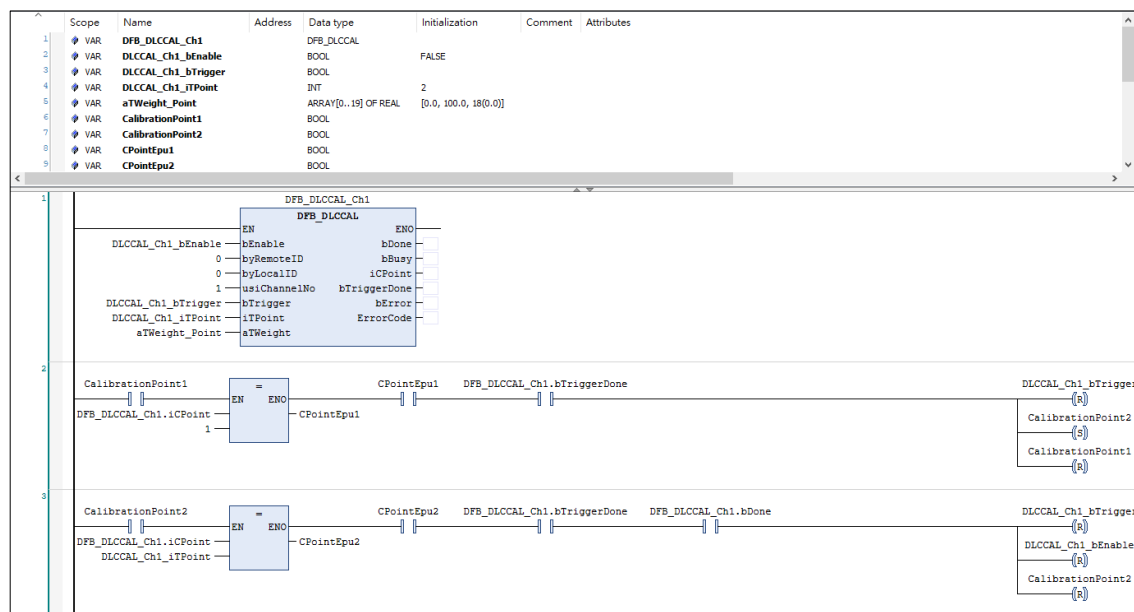
- ② → User-triggered calibration flag.
- ③ → Instruction judgement module number error.
- ④ → User closing instruction.
- ⑤ → After being triggered by users, LC module completes single-point calibration, iCPoint adds one, and bTriggerDone is set to ON.
- ⑥ → User clears the bTrigger trigger signal.
- ⑦ → The instruction follows to clear the bTriggerDone signal.
- ⑧ → After being triggered by users, LC modules are completely calibrated, iCPoint adds one, and bTriggerDone & bDone are set to ON.

- **Function**

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. This instruction is only for use with the AS02LC weighting module, and the supported version is AS02LC V1.04 and later.
4. This is weighting module (AS02LC-A) dedicated instruction, and its function is to activate/deactivate the weight calibration function of the module.
5. **byRemoteID** specifies that the weighting module should connect to the right of CPU or the right of the remote module group numbers. The CPU number is 0, the first remote module number is 1, and so on. The maximum group number is 15.
6. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
7. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
8. **bTrigger** is the instruction that triggers single-point calibration. When the bTrigger status changes from OFF to ON, LC module will be notified to perform a single calibration, and bTriggerDone flag will be set to ON after completion. If the calibrations of all calibrated points are done, the bDone flag will also be ON. Before proceeding the next calibration point, users need to check the bTriggerDone flag is ON, and changes bTrigger to OFF. At this time, the instruction will also monitor the bTrigger flag when it turns from ON to OFF, and the bTriggerDone flag will be automatically cleared.
9. **iTPoint** is the total number of points for this calibration. After the instruction is activated by users, this value cannot be changed because this iTPoint has been sent to the LC module for calibration at the first activation.
10. **aTWeight** is the calibration weight value for each calibrated point, and the maximum number of calibration points for the LC module is 20. After the instruction is activated, users cannot change this value because this aTWeight has sent data to the LC module for calibration at the first activation. The first point calibration weight value must be 0, if it is not 0, the bError flag will be set to ON. For example, the total points of iTPoint calibration is 3, aTWeight gives [0.0, 100.0, 200.0, 17(0.0)] a total of 20 REAL-type ARRAY, of which 17(0.0) means there are 17 0.0.

- **Programming Example**

This example uses the FB instruction (DFB_DLCCAL) to calibrate the first channel in the first module on the right of CPU.



1. Set CalibrationPoint1 to ON.
2. Make sure that the weight platform is unloaded first, set DLCCAL_CH1_bEnable to ON, and then set DLCCAL_CH1_bTrigger to ON. When the iCPPoint value becomes 1, and bTriggerDone becomes TRUE, it means that this first point calibration is done.
3. Place 100.0g weights on the weight platform and after ensuring the platform is steady, set DLCCAL_CH1_bTrigger to ON. Now, iCPPoint becomes 2, and bTriggerDone & bDone are TRUE, which means that all calibrations are done. After making the third network established, deactivate DFB_DLCCAL function block to complete this calibration.

Supported Products

- AX-3 series

Library

- DL_ASModuleAPI_AX3.library

6.4 DFB_DLCWEI

DFB_DLCWEI: AS02LC weighting module weight measurement instruction

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DLCWEI		<pre>DFB_DLCWEI(bEnable:= , byRemoteID:= , byLocalID:= , usiChannelNo:= , rStable:= , bZeroS:= , bTareS:= , bBusy=> , rTareW=> , rWeight=> , iStatus=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byRemoteID*	The CPU or remote module ID	BYTE	0: CPU 1~15: Remote module (0)
byLocalID	Expansion module ID	BYTE	0~31(0)
usiChannelNo	Specify channel number	USINT	1~2(1)
rStable	Set the weight stability range	REAL	0.0~100000.0 (0)
bZeroS	Set the weight to zero flag	BOOL	True/False (False)
bTareS	Set the tare weight flag	BOOL	True/False (False)

*Note: Currently only support mode 0.

- Output

Name	Function	Data Type	Output Range(Default value)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
rTareW	Tare weight	REAL	1.0E-44~3.402823E+38(0)
rWeight	Current weight	REAL	1.0E-44~3.402823E+38(0)

Name	Function	Data Type	Output Range(Default value)
iStatus*	LC module status code	INT	0~5(0)
bError	FB instruction error	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_ API_ERROR	DFB_AS_MODULE_ API_ERROR (DFB_NO_ERROR)

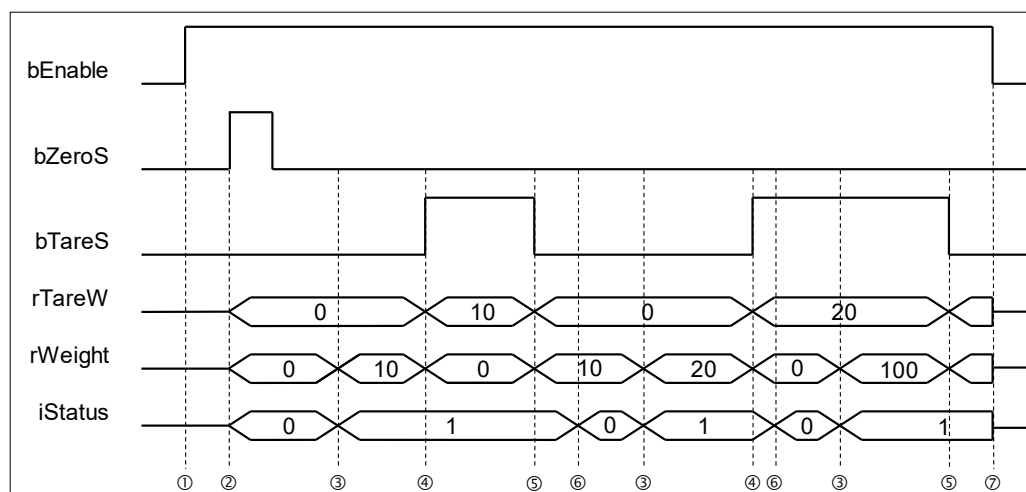
***Note:** iStatus is the common status code of this instruction integrating the LC module. Its statuses are as follows:

Value	0	1	2	3	4	5
Description	Measuring or unloaded	Weight is steady.	Hardware/Calibration error	Calibrating	Weight is out of range.	Module number/Channel error

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
rTareW	Continuously update the value when bEnable is TRUE.	When bEnable shifts to False, clear to zero.
rWeight	Continuously update the weight value when bEnable is TRUE.	When bEnable shifts to False, clear to zero.
iStatus	Continuously update the status when bEnable is TRUE.	When bEnable shifts to False, clear to zero.
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



The timing points in the timing diagram are described as below:

- ① → Activate the instruction
- ② → When users order to clear to 0, the instruction will clear the rTareW & rWeight values and the iStatus status.
- ③ → Users place objects on the weight platform, and when the weight values is steady, iStatus becomes 1 and rWeight weight value is shown.
- ④ → Users order to set the tare weight to ON. Now, the rWeight weight is transferred to rTareW, and then the rWeight weight is cleared.
- ⑤ → Users clear the tare weight setting OFF. Now the rTareW weight is transferred back to rWeight, and then the rTareW weight is cleared.
- ⑥ → Users place another object on the weight platform again. Now, iStatus turns to measuring.
- ⑦ → Instruction is deactivated, and rTareW, rWeight, iStatus are cleared to 0.

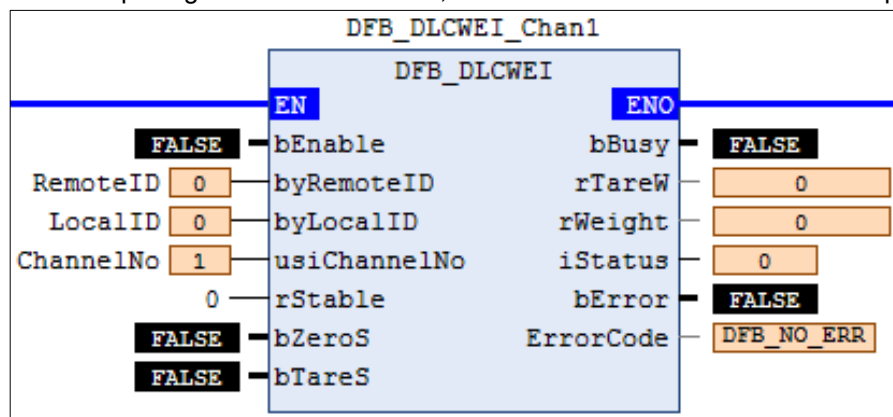
- **Function**

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. This instruction is only for use with the AS02LC weighting module, and the supported version is AS02LC V1.04 and later.
4. This is weighting module (AS02LC-A) dedicated instruction, and its function is to activate/deactivate the weight measurement function of the module.
5. **byRemoteID** specifies that the weighting module should connect to the right of CPU or the right of the remote module group numbers. The CPU number is 0, the first remote module number is 1, and so on. The maximum group number is 15.
6. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
7. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
8. **rStable** is the weight stability range value. Its data type is REAL, and the inputable floating-point number value range is 0.0~100000.0. If the setting is out of range, the instruction will automatically set the value to the minimum/maximum values. The timing of LC module parameter setting is when the instruction is started for the first time. To modify the value in the LC module later, users need to deactivate the instruction, set a new range value, and then open the instruction to reset.
9. After this instruction is activated, the specified channels will be automatically changed to “Net Weight” display mode. If users need to know the “Gross weight (total weight)” value, add rTareW and rWeight.
10. **bZeroS** is the flag that sets the current weight to 0. When this flag is from OFF to ON, rTareW and rWeight will be cleared to 0.
11. **bTareS** is the flag that sets the tare weight. When the bTareS flag is from OFF to ON, the current rWeight weight will be transferred to rTareW, and the rWeight value will be cleared to 0. When the bTareS flag is from ON to OFF, rTareW will be back to the rWeight current weight value, and the rTareW value will be cleared to 0.

12. **rWeight** is the weight value after deducting the tare weight. Users can monitor if rTareW has a value to determine whether the tare function is activated. When the value is 0, it represents that the tare weight has not been set.

• Programming Example

After completing DLCCAL calibration, the DLCWEI instruction can be used to perform weight measurement.



1. Weight measurement: Place 500g weights on the weight platform. When bEnable is On, rWeight displays the current weight 500.0.
2. Tare weight setting:
 - Place package material on the weight platform (e.g. 100 g). Now, rWeight shows that the current weight is 100.0.
 - When bTareS is ON, the rWeight weight will be transferred to rTareW, and then the rWeight weight will be cleared.
 - When rWeight = 0.0 (maybe a little unstable) and rTareW = 100.0, the tare weight setting is complete.
3. Clear tare weight setting:
 - When bTareS is OFF, the rTareW weight will be back to rWeight, and then the rTareW weight will be cleared.
 - When rWeight = 100.0 and rTareW = 0.0, tare weight setting is cleared.
4. Weight stability range setting (Stability checking function):
 - Before bEnable is ON, set rStable = 10.0.
 - After placing 500g weights and setting bEnable to ON, when the measurement range is between 490~510g, iStatus = 1 (Weight is stable).

• Supported Products

- AX-3 series

• Library

- DL_ASModuleAPI_AX3.library

6.5 DFB_DPUCONF

DFB_DPUCONF: parameter setting of PU module output control

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUCONF		<pre>DFB_DPUCONF(bEnable:= , byLocalID:= , iAxis:= , iMode:= , iStartSpeed:= , iAccTime:= , iDecTime:= , diMaxSpeed:= , iZ_no:= , iOffset:= , bDone=> , bBusy=> , bError=> , ErrorCode=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iAxis	Output axis number	INT	1~4(1)
iMode	Output mode setting	INT	0~3(1)
iStartSpeed	Start/End speed	INT	0~10000 Hz(100)
iAccTime	Acceleration time	INT	0~10000 ms(100)
iDecTime	Deceleration time	INT	0~10000 ms(100)
diMaxSpeed	Maximum output frequency	DINT	AS02PU:100~200000 Hz(100K) AS04PU:100~100000 Hz(100K)
iZ_no	Homing function and find the number of z-phase signals	INT	-100~100 times(0)
iOffset	Homing function is done, and the z-phase is found, then output the offset position.	INT	-10000~10000 numbers(0)

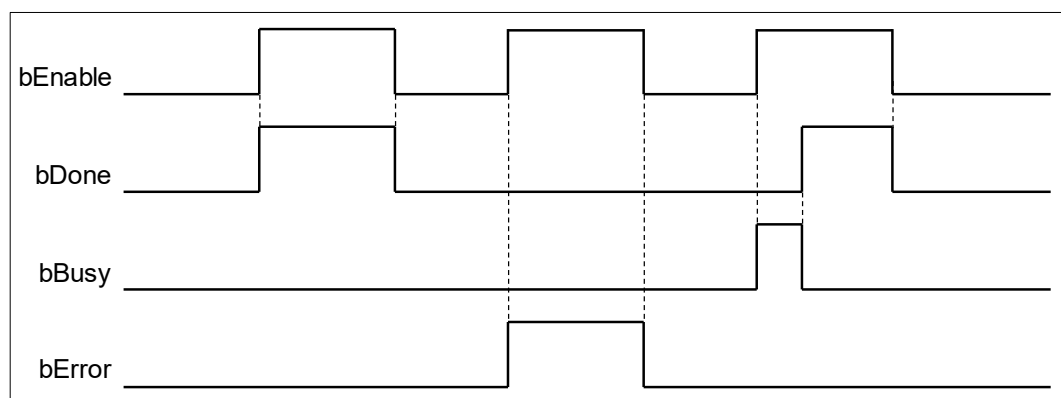
• Output

Name	Function	Data Type	Output Range(Default value)
bDone	Parameter setting completion flag	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the parameter setting is done	When bEnable shifts to False
bBusy	When bEnable shifts to TRUE	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
4. **iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the

bError flag will be set to ON. The combination of the axis number and the corresponding output points is as follows:

PU Module Name	Axis1 Combination	Axis2 Combination	Axis3 Combination	Axis4 Combination
AS02PU	Y0.0 / Y0.1	Y0.2 / Y0.3	NA	NA
AS04PU	Y0.0 / Y0.1	Y0.2 / Y0.3	Y0.4 / Y0.5	Y0.6 / Y0.7

5. **iMode** selects parameters for the output mode of setting the output axis, and the setting values are as shown in the following table:

Output Mode Value	Mode	Note
N	Single-point pulse output (even-point output only)	For example: Y0.0 or Y0.2 output
1	Pulse (even points) + Direction (odd points)	For example: Y0.0 is pulse, Y0.1 is direction. When the direction is positive, Y0.1 is OFF; when the direction is negative, Y0.1 is ON.
2	CW (even points) + CCW (odd points)	For example: Y0.0 is CW (Positive direction), and Y0.1 is CCW (negative direction).
3	A-phase (even points) + B-phase (odd points)	For example: Y0.0 is A, and Y0.1 is B. When A is ahead of B, it represents positive direction output; when B is ahead of A, it represents negative direction output.
Others	Automatically change to mode 1 (Default)	-

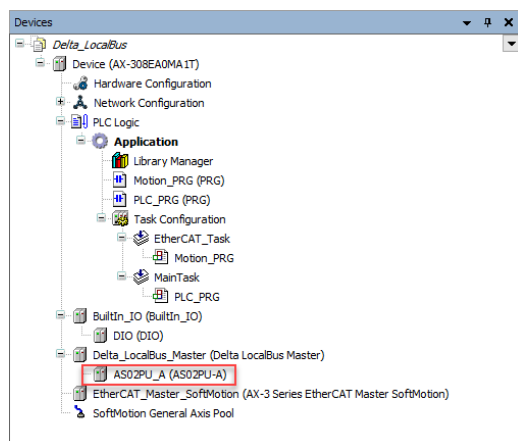
6. **iStartSpeed~iOffset** are non-power outage persistence value. If the setting value is out of range, bError will be reported.
7. **bDone** is the output axis of the specified PU module, and is the parameter setting completion flag. When the flag is ON, it represents that parameter setting is successful. Users can perform the subsequent positioning output function according to the flag status. The bDone flag clearance needs to be Run by users, and this instruction will set this flag once when the setting is done.
8. **bError** is the output axis of the specified PU module, and is the parameter error flag. Because most of parameter ranges are automatically filtered by PLC, if this error flag occurs, it means that there is no specified PU module, the PU module number is incorrect, or the output axis number is incorrect.
9. This parameter setting instruction is pulse running instruction. Even if the A contact method is used for the user conditional contact, this instruction will set the parameters of the PU module at the time when it's started. Therefore, when the axis parameters are changed, restart the instruction and reset the parameters.

10. Because the parameter setting is ordered through the module communication, Check the bDone or bError flags of the setting results each time the parameters are modified, and then perform the related output action.

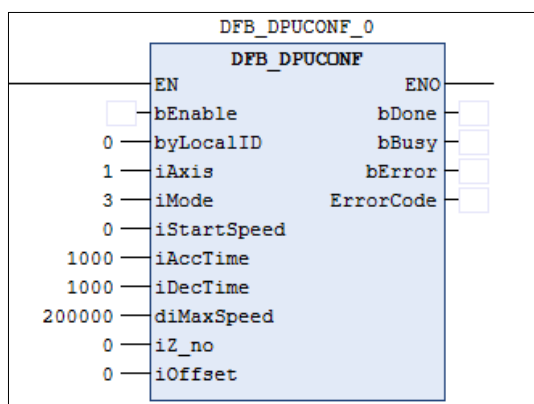
• Programming Example

The following example shows hoe to Run the DFB_DPUCONF function block to set the parameter setting of the PU output module.

1. Delta_LocalBus_Master configures an AS02PU_A.



2. Use the DFB_DPUCONF function block to set the first axis parameter of the 02PU module on the right.



• Supported Products

- AX-3 series

• Library

- DL_ASModuleAPI_AX3.library

6.6 DFB_PUSTAT

DFB_PUSTAT: PU module output status read-back

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_PUSTAT		<pre>DFB_PUSTAT(bEnable:= , byLocalID:= , iAxis:= , bZeroSet:= , bBusy=> , diCurrentPosi=> , bMoving=> , bPause=> , bError=> , ErrorCode=>);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0–31(0)
iAxis	Output axis number	INT	1~4(1)
bZeroSet	The current output location is cleared to 0.	BOOL	True/False (False)

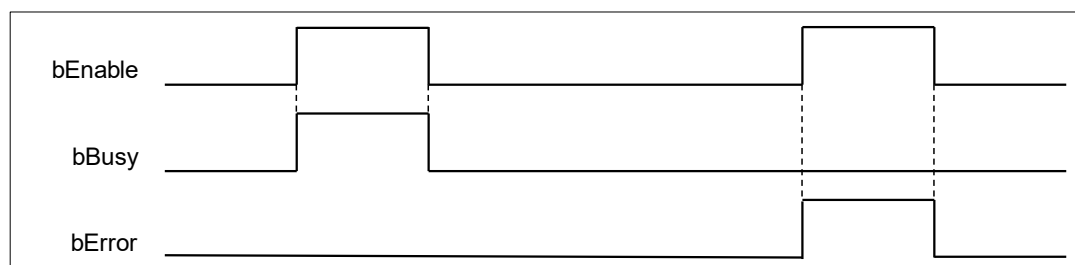
- Output**

Name	Function	Data Type	Output Range(Default value)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
diCurrentPosi	Current output position	DINT	0~ 2,147,483,648(0)
bMoving	Output running flag	BOOL	True/False (False)
bPause	Output pause flag	BOOL	True/False (False)
bError	FB instruction error flag.	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
diCurrentPosi	Continuously updating when bEnable shifts to True.	When bEnable shifts to False
bMoving	If the module is outputting pulse after bEnable shifts to True.	When bEnable shifts to False
bPause	If the module is not outputting pulse after bEnable shifts to True.	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

- It is suggested that this instruction be placed under Main Task.
- This function is supported only when AX-3 series firmware version is V1.0.1 and later.
- byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
- iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the bError flag will be set to ON.
- diCurrentPosi** is the current position of the output axis of the specified PU module. This value is output persistent, and is stored in the PU module. If users want to clear this value, clear the bZeroSet flag to 0 (OFF → ON) when the instruction is started.
- bMoving** is the output running flag (Read-only) of the output axis of the PU module. When this flag is ON, it means that the output is in progress; when the flag is OFF, it means that the output axis is not being used and can accept the next output instruction.
- bPause** is the output pause flag (Read-only) of the output axis of the PU module. When this flag is ON, it means that the output is paused, the current speed is 0, and the current position has not yet reached

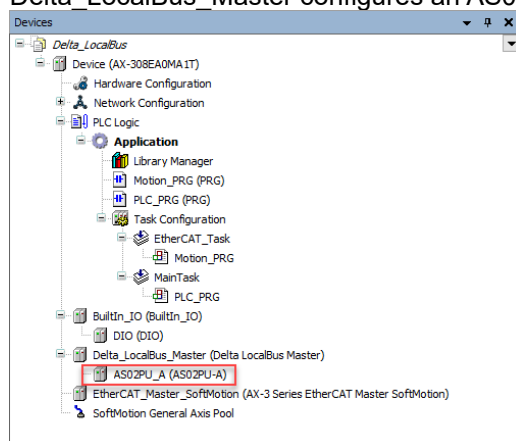
the target position of the specified output. If users resume the output, this flag will be automatically cleared. Note: When the bPause flag is ON, the bMoving flag becomes OFF.

8. **BError** is the specified PU module and is the read error flag (Read-only). When the error occurs, Refer to ErrorCode description.

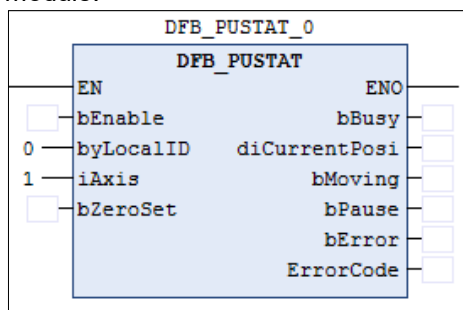
• Programming Example

This example shows how to Run the DFB_PUSTAT function block to set the current output position of the first axis of the PU output module.

1. Delta LocalBus Master configures an AS02PU_A.



2. Use the DFB_PUSTAT function block to set the current output position of the first axis of the 02PU module.



• Supported Products

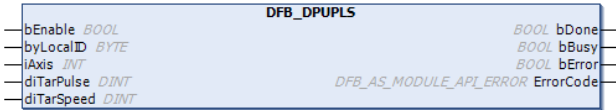
- AX-3 series

• Library

- DL_ASModuleAPI_AX3.library

6.7 DFB_DPUPLS

DFB_DPUPLS: PU module pulse output (No acceleration/deceleration)

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUPLS		<pre>DFB_DPUPLS(bEnable:= , byLocalID:= , iAxis:= , diTarPulse:= , diTarSpeed:= , bDone=> , bBusy=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iAxis	Output axis number	INT	1~4(1)
diTarPulse	Target output number	DINT	-2,147,483,648~ 2,147,483,648(0)
diTarSpeed	Target output frequency (Unit: Hz)	DINT	AS02PU: -200K~200K(0) AS04PU: -100K~100K(0)

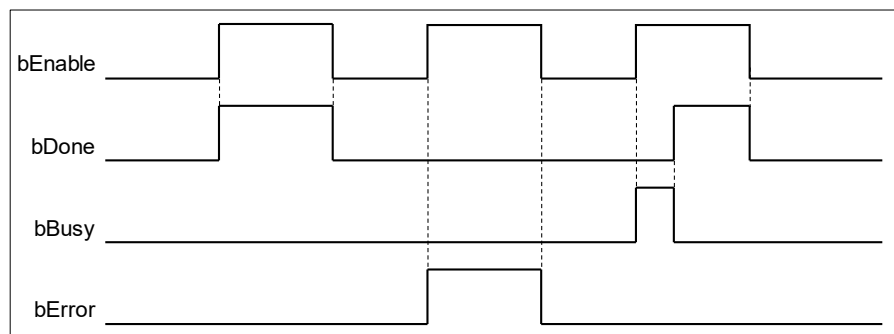
- Output

Name	Function	Data Type	Output Range(Default value)
bDone	Pulse output completion flag	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag.	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the pulse output is done	When bEnable shifts to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

- It is suggested that this instruction be placed under Main Task.
- This function is supported only when AX-3 series firmware version is V1.0.1 and later.
- byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
- iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the bError flag will be set to ON.
- diTarPulse** is the pulse number of the specified output. The pulse number that can be input is the signed numbers 32-bit positive value. When the value is 0, it means keeping outputting and the output numbers are not limited until the instruction is deactivated and the output stops; when the value is less than 0, PLC will automatically use the 2's complement method to convert to the number output of a positive integer number.
- diTarSpeed** is the target speed (Unit: Hz) of the specified output and the number that can be input is the signed numbers 32-bit value. Users can modify the target frequency any time after the instruction starts output, and the PU module will switch to the latest target frequency after outputting a complete pulse. Note: Before changing the target frequency, consider if the change speed and the PLC scan time are appropriate. The corresponding diTarSpeed setting range of the module is as follows:

PU Module Name	diTarSpeed Setting Range
AS02PU	-200,000(-200K)–200,000(200K)
AS04PU	-100,000(-100K)–100,000(100K)

7. When the target speed of diTarSpeed is positive (>0), it means that the output point of “positive direction” is OFF; when the target speed of diTarSpeed is negative (<0), it means that the output point of “negative direction” is ON; when the target speed of diTarSpeed is 0, it means that after outputting a complete running pulse, it enters the pause output status.
8. This output instruction does not provide the acceleration/deceleration function. For acceleration/deceleration function requirement, use the DPUDRI instruction.
9. This output instruction can be used for changing speed. When the instruction is running output, users can change the target frequency value of diTarSpeed to achieve the purpose of changing the output speed.
10. When the output has reached the specified diTarPulse pulse number, the bDone completion flag will be set to ON. The bDone flag clearance needs to be Run by users, and this instruction will set this flag once when the setting is done
11. If any error situation occurs during output startup, the bError error flag will be set to ON. Users can refer to ErrorCode for troubleshooting.

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.8 DFB_DPUDRI

DFB_DPUDRI: PU module relative positioning output (With acceleration/deceleration)

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUDRI		<pre>DFB_DPUDRI(bEnable:= , byLocalID:= , iAxis:= , diRTarPosi:= , diTarSpeed:= , bDone=> , bBusy=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iAxis	Output axis number	INT	1~4(1)
diRTarPosi	Number of relative positioning outputs	DINT	-2,147,483,648~ 2,147,483,648(0)
diTarSpeed	Target output frequency (Unit: Hz)	DINT	AS02PU: -200K~200K(0) AS04PU: -100K~100K(0)

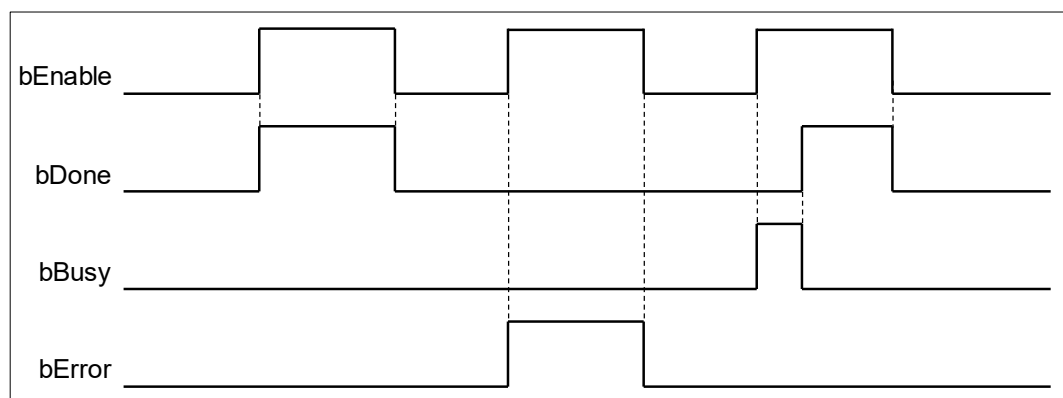
- Output

Name	Function	Data Type	Output Range(Default value)
bDone	Pulse output completion flag	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the pulse output is done	When bEnable shifts to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram

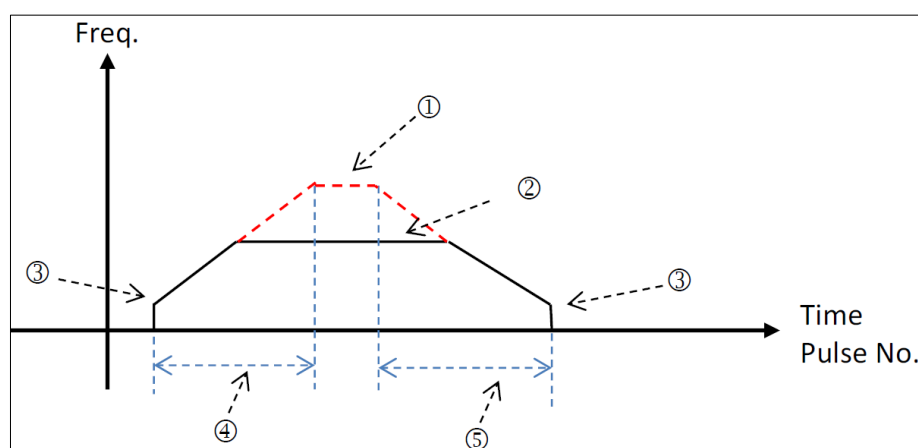


• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
4. **iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the bError flag will be set to ON.
5. **diRTarPosi** is the position of the specified output relative positioning, and the pulse number that can be input is the signed numbers 32-bit value. When the value is greater than 0, the output is toward the positive direction (direction output point OFF); when the value is less than 0, the output is toward the negative direction (direction output point ON); when the value equals 0, this instruction will instantly set the bDone output completion flag to ON.
6. **diTarSpeed** is the target speed (Unit: Hz) of the specified output and the frequency value that can be input is the signed numbers 32-bit value. When the value is less than 0, the instruction will use the 2's complement method to convert to a positive integer number; when the values equals to 0, the instruction will inform the module to enter the pause mode. The actual output will decelerate according to deceleration slope until the output speed reaches 0, and users set the pause flag (refer to the PUSTAT instruction). The corresponding diTarSpeed setting range of the module is as follows:

PU Module Name	diTarSpeed Setting Range
AS02PU	-200,000(-200K)–200,000(200K)
AS04PU	-100,000(-100K)–100,000(100K)

7. After starting the output, the target frequency can be changed anytime; however, when the frequency is actually changed, PLC will automatically change the frequency according to the acceleration/deceleration rate slope set by the DPUCONF instruction.
8. When the output has reached the specified diRTarPosi relative positioning position, the bDone completion flag will be set to ON. The bDone flag clearance needs to be Run by users, and this instruction will set this flag once when the setting is done.
9. During the output startup process, if any error situation occurs, the bError flag will be set to ON. Users can refer to ErrorCode to perform troubleshooting.
10. Acceleration/Deceleration curve of the PU module positioning output instruction is as follows:



- ① The value of the maximum output frequency. Refer to the DPUCONF instruction setting for this parameter.
- ② The target frequency specified by the PU module output instruction. The target frequency cannot output the frequency that exceeds the maximum output frequency. The output will be limited to the maximum output frequency.
- ③ Start/End output frequency setting value. Refer to the DPUCONF instruction setting for this parameter.
- ④ Acceleration time value. Refer to the DPUCONF instruction setting for this parameter.
- ⑤ Deceleration time value. Refer to the DPUCONF instruction setting for this parameter.

The acceleration/deceleration of the PU module is a fixed slope, so the actual acceleration/deceleration time will change according to the target frequency of the specified output. The acceleration/deceleration slope conversion formulas are (1) (maximum output frequency - startup frequency) / acceleration time, and (2) (maximum output frequency - end frequency) / deceleration time.

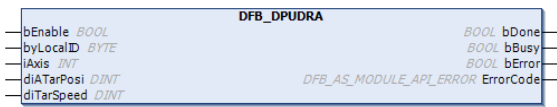
• Supported Products

- AX-3 series

- **Library**
 - DL_ASModuleAPI_AX3.library

6.9 DFB_DPUDRA

DFB_DPUDRA: PU module absolute positioning output (With acceleration/deceleration)

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUDRA		<pre>DFB_DPUDRI(bEnable:= , byLocalID:= , iAxis:= , diATarPosi:= , diTarSpeed:= , bDone=> , bBusy=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iAxis	Output axis number	INT	1~4(1)
diATarPosi	Number of relative positioning outputs	DINT	-2,147,483,648~ 2,147,483,648(0)
diTarSpeed	Target output frequency (Unit: Hz)	DINT	AS02PU: -200K~200K(0) AS04PU: -100K~100K(0)

- Output

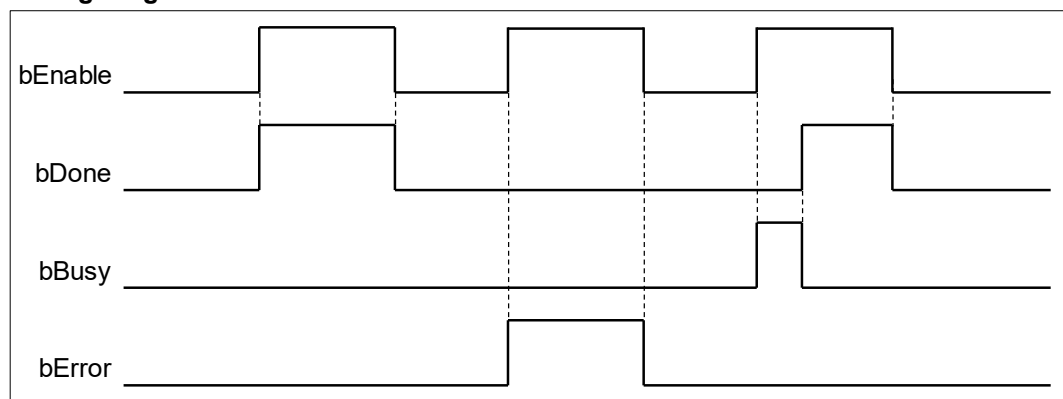
Name	Function	Data Type	Output Range(Default value)
bDone	Pulse output completion flag	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
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bDone	When pulse output is done	When bEnable shifts to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

- Timing Diagram**



- Function**

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. **diATarPosi** is the position of the absolute positioning of the specified output. The number of pulses that can be entered is a 32-bit number. The PU module will automatically compare the current position in the record. After comparison, if the value is greater than 0, it means that the output is toward the positive direction; if the value is less than 0, it means that the output is toward the negative direction; if the value is 0, this instruction will instantly set the bDone output completion to ON.
4. Refer to the DPUDRI instruction for the description of other parameters.

- Supported Products**

- AX-3 series

- Library**

- DL_ASModuleAPI_AX3.library

6.10 DFB_DPUZRN

DFB_DPUZRN: PU module homing

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUZRN		<pre>DFB_DPUZRN(bEnable:= , byLocalID:= , iAxis:= , iMode:= , diTarSpeed:= , iJogSpeed:= , bDone=> , bBusy=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iAxis	Output axis number	INT	1~4(1)
iMode	Homing mode selection	INT	0~8, 255(0)
diTarSpeed	Homing maximum output frequency	DINT	AS02PU: -200K~-100 和 100~200K(100) AS04PU: -100K~-100 100~100K(100)
iJogSpeed	Homing inching output frequency	INT	1~10000(1)

- Output

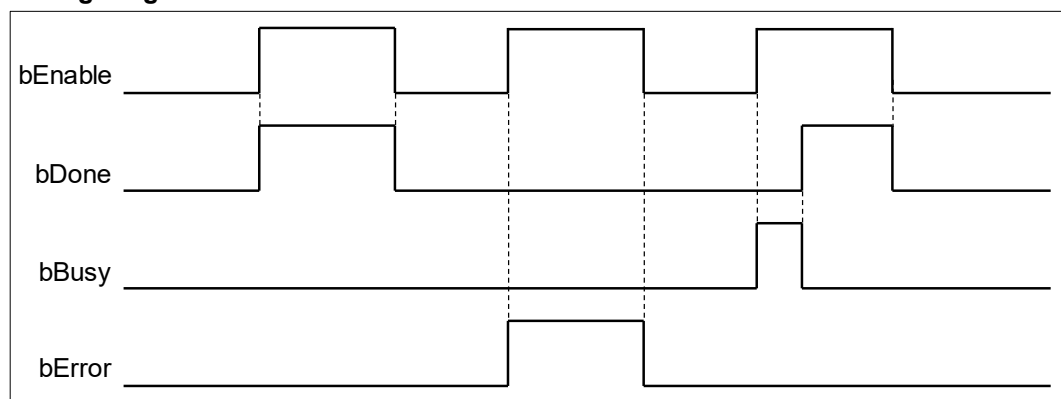
Name	Function	Data Type	Output Range(Default value)
bDone	Completion flag	BOOL	True/False (False)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)

Name	Function	Data Type	Output Range(Default value)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the pulse output is done	When bEnable shifts to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
4. **iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the bError flag will be set to ON.
5. **iMode** is the mode selection for homing. The mode description is as shown below:

Mode Parameter	Function	Select Matching Input Point (Parameter Setting of PU Module)	Remark
0	Directly clear the current position to 0.	None	
1	Stops when the negative direction leaves the origin.	DOG	

Mode Parameter	Function	Select Matching Input Point (Parameter Setting of PU Module)	Remark
2	Stops when the positive direction leaves the origin.	DOG	
3	Look for z-phase times after mode 1 is done.	DOG and Z-phase input	Set Z-phase times with DPUCONF
4	Look for z-phase times after mode 2 is done.	DOG and Z-phase input	
5	Output the offset position after mode 1 is done.	DOG	Set output offset position with DPUCONF
6	Output the offset position after mode 2 is done.	DOG	
7	After mode 1 is done, look for z-phase first, then output the offset position	DOG and Z-phase input	Set z-phase times and output the offset position with DPUCONF
8	After mode 2 is done, look for z-phase first, then output the offset position	DOG and Z-phase input	
255	Modify the current output position of the axis	None	Used with the TarSpeed parameter
Others	Reserved		

Note: If the mode selects the required input points that are not matched with the Parameter setting of the PU module, the homing function may fail.

Note: For the above **iMode 1~4**, the PU module firmware version V1.02.00, when the action is complete, the current output position of the axis will not be cleared to 0, and it can be cleared with the PUSTAT instruction. For the PU module firmware version V1.02.10 and later, when the action is complete, the current output position will be cleared to 0.

Note: For the above **iMode 5~8**, the PU module firmware version V1.02.00, when the action is complete, the current output position is now the output result, and the current position must be modified to the specified position with the mode 255. For the PU module firmware version V1.02.10 (included) and later, when the action is complete, the axis current output position will be cleared to 0.

6. When **diTarSpeed** is selected to be mode is 1~8, it is the highest output speed for specifying to return to the origin, and this value is the signed numbers 32-bit value. Positive/Negative represents the default startup direction to find the origin. For example, positive means that the instruction starts to look for the origin from the positive direction; the corresponding diTarSpeed setting range of the module is as follows: (If the mode parameter is specified as 255, the diTarSpeed will become the value of updating the PU module current position.)

PU Module Name	When Mode is 1~8, diTarSpeed Setting Range
AS02PU	-200,000—100(Hz) and 100—200,000(Hz)
AS04PU	-100,000—100(Hz) and 100—100,000(Hz)

7. **iJogSpeed** is the inching output speed when it touches the origin. This value is the signed number 16-bit value, and the setting value is 1~10,000 Hz.

8. When the output has reached the specified origin position, the bDone completion flag will be set to ON. This bDone flag clearance needs to be Run by users, and this instruction will set this flag once when the output is done.
9. During the output startup process, if any error situation occurs, the bError flag will be set to ON. Users can refer to ErrorCode to perform troubleshooting.

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.11 DFB_DPUJOG

DFB_DPUJOG: PU module inching output

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUJOG		<pre>DFB_DPUJOG(bEnable:= , byLocalID:= , iAxis:= , diJogSpeed:= , bBusy=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0–31(0)
iAxis	Output axis number	INT	1~4(1)
diJogSpeed	Inching output frequency	DINT	AS02PU: -200K~200K(0) AS04PU: -100K~100K(0)

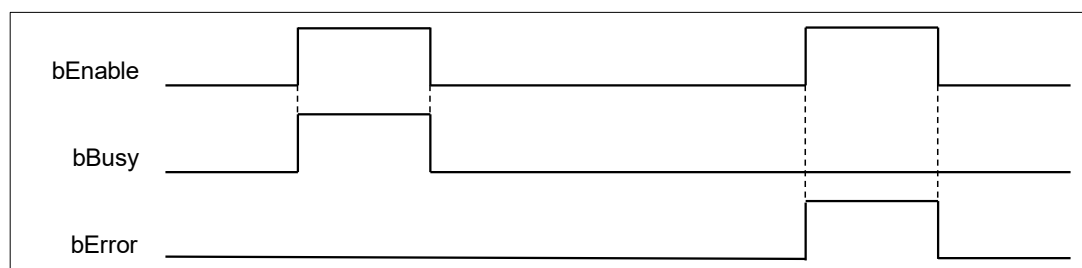
- Output

Name	Function	Data Type	Output Range(Default value)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



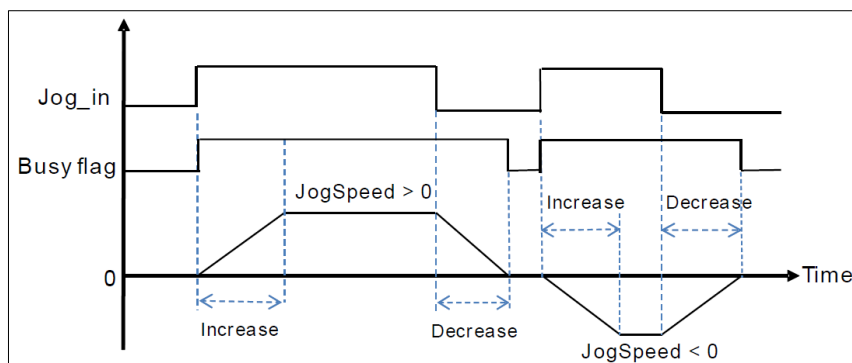
• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
4. **iAxis** is the axis number of the specified output PU module. The input values 1~4 respectively represent the specified PU module axis 1–axis 4 output. If the PU module does not have this axis number, the bError flag will be set to ON.
5. **diJogSpeed** is the output speed of the specified inching, and this value is the signed number 32-bit value. When the value is greater than 0, it means that the output is toward the positive direction (Direction output point is OFF); when the value is less than 0, it means that the output is toward the negative direction (Direction output point is ON); when the value is 0, it means that the output stops. The corresponding diJogSpeed setting range of the module is as follows:

PU Module Name	JogSpeed Setting Range
AS02PU	-200,000(-200K)–200,000(200K)
AS04PU	-100,000(-100K)–100,000(100K)

6. If any error situation occurs during output startup, the bError error flag will be set to ON. Users can refer to ErrorCode for troubleshooting.

7. The output timing diagram of the DPUJOG instruction is as follows: (In the timing diagram, Jog_in is the instruction startup switch, and Busy flag is the flag of bBusy runningning.)



8. When the DPUJOG instruction is deactivated, it can perform other output control after the bBusy flag is already OFF.

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.12 DFB_DPUCNT

DFB_DPUCNT: PU module high-speed counter function

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DPUCNT		<pre>DFB_DPUCNT(bEnable:= , byLocalID:= , iInputMode:= , iPeriod:= , bZeroSet:= , bBusy=> , diInputPulse=> , diInputSpeed=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expansion module ID	BYTE	0~31(0)
iInputMode	Encoder input mode and counting frequency multiplication setting	INT	1~7(4)
iPeriod	Speed fetch cycle time	INT	10~1000(1000)
bZeroSet	Counter is cleared to 0.	BOOL	True/False (False)

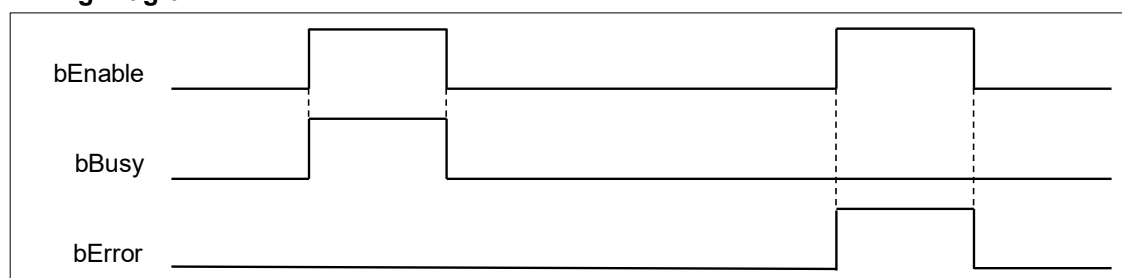
- Output

Name	Function	Data Type	Output Range(Default value)
bBusy	Indicates that the function block is running.	BOOL	True/False (False)
diInputPulse	The entered number display	DINT	0~ 2,147,483,648(0)
diInputSpeed	Counting number of every cycle time	DINT	0~ 2,147,483,648(0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to True	When bEnable shifts to False
diInputPulse	Continuously updating after bEnable shifts to True.	When bEnable shifts to False
diInputSpeed	Continuously updating after bEnable shifts to True.	When bEnable shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported only when AX-3 series firmware version is V1.0.1 and later.
3. This instruction is supported only by the AS02PU module.
4. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32. This PU dedicated instruction is only for the PU module on the right of CPU and is **not** for the PU module on the right of the remote module. If the specified module is not the PU module, the bError flag will be set to ON.
5. **ilInputMode** is the encoder source input mode and counting frequency multiplication setting, and its setting parameters are as follows:

Note: When A-phase is ahead of B-phase, it represents the positive counting. When B-phase is ahead of A-phase, it represents the negative counting.

ilInputMode Setting Description	
Value	Input Mode (Set the following reserved setting, and the module will Run in default values.)
16#0000	Reserved
16#0001	1 time frequency multiplication A/B phase input
16#0002	2 times frequency multiplication A/B phase input
16#0003	Reserved
16#0004	4 times frequency multiplication A/B phase input (default value)
16#0005	Pulse + direction input (A+/A- is pulse input; B+/B- is direction input.) When B-phase is Off, it represents positive counting, and when it is On, it represents negative counting. A-phase uses rising edge-triggered counting.

iInputMode Setting Description	
Value	Input Mode (Set the following reserved setting, and the module will Run in default values.)
16#0006	Pulse + direction input (A+/A- is pulse input; B+/B- is direction input.) When B-phase is On, it represents positive counting, and when it is Off, it represents negative counting. A-phase uses rising edge-triggered counting.
16#0007	Single-phase pulse input (A+/A- is pulse input.) A-phase uses rising edge-triggered counting.
Other value	Automatically transferred to (default value).

6. **iPeriod** is the cycle time setting value of speed fetching, and the settable range is 10ms–1000ms. If the value is out of range, it will be set to the minimum/maximum value.
7. **dilInputPulse** displays the entered pulse counting numbers (signed number 32-bit values), which are outage persistence value. If there is a need to clear it to 0, during the instruction startup, use the bZeroS setting flag (OFF → ON) to perform the clearance.
8. **dilInputSpeed** displays values that each iPeriod time counts (signed number 32-bit values). If users need to convert the values in Hz, use calculation formulas.
9. When the instruction is activated/ deactivated, it means that CPU needs to inform the high-speed counter of the module to activate/deactivate. This instruction cannot be used with API1409 DPUMPG at the same time, otherwise the instructions may activate or deactivate the module counting with each other.

- **Supported Products**

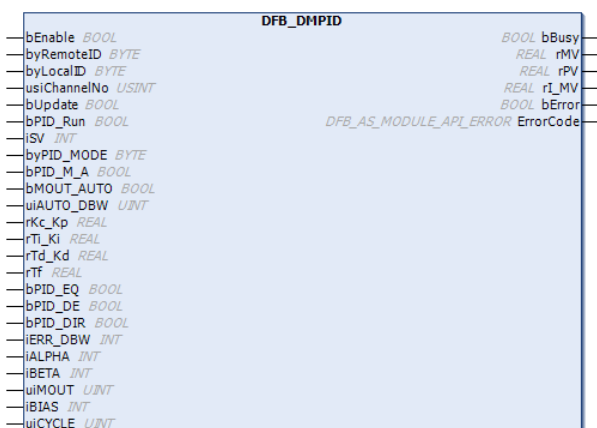
- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.13 DFB_DMPID

DFB_DMPID: RTD/TC module PID operation

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DMPID		<pre> DFB_DMPID(bEnable:= , byRemoteID:= , byLocalID:= , usiChannelNo:= , bUpdate:= , bPID_Run:= , iSV:= , byPID_MODE:= , bPID_M_A:= , bMOUT_AUTO:= , uiAUTO_DBW:= , rKc_Kp:= , rTi_Ki:= , rTd_Kd:= , rTf:= , bPID_EQ:= , bPID_DE:= , bPID_DIR:= , iERR_DBW:= , iALPHA:= , iBETA:= , uiMOUT:= , iBIAS:= , uiCYCLE:= , bBusy=> , rMV=> , rPV=> , rI_MV=> , bError=> , ErrorCode=>); </pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byRemoteID*1	CPU or remote module number	BYTE	0: CPU 1~15: remote module(0)
byLocalID	Expansion module ID	BYTE	0~31(0)
usiChannelNo	Specified channel number	USINT	(0)

Name	Function	Data Type	Setting Value (Default value)
bPID_Run	Activate PID operation	BOOL	True/False (False)
iSV	Target value	INT	-32768~32767(0)
bPID_M_A	PID Auto/Manual mode	BOOL	TRUE: Manual, MV value will output according to the MOUT value. When PID_MODE is 1, this setting is invalid. FALSE: Auto, MV value will output according to the PID formula. (False)
bMOUT_AUTO	Manual value (MOUT) automatic update mode	BOOL	TRUE: Auto, MOUT value changes with the MV value. FALSE: Normal, MOUT value does not change with the MV value.
uiAUTO_DBW*2	When it applies to Auto tuning, the SV $\pm$ dead band range does not operate.	USINT	0~32000(0)
bPID_EQ	PID calculation formula selection	BOOL	True/False (False)
bPID_DE	PID differential error calculation selection	BOOL	True/False (False)
bPID_DIR	PID positive negative direction	BOOL	FALSE: heating operation (E=SV-PV) TRUE: cooling operation (E=PV-SV)
iERR_DBW	Deviation amount (E) ineffective range	INT	-32768~32767(0)
iBIAS	Feedforward control output value	INT	-32768~32767(0)

***Note:**

1. Support only mode0 currently.
2. If the PID parameter write value exceeds the parameter upper limit, only the upper limit value will be written; if the PID parameter write value is lower than the parameter lower limit, only the lower limit value will be written.

- **Input Output Parameters**

Name	Function	Data Type	Setting/Output value range (Default Value)
bUpdate	Update PID parameter flag	BOOL	True/False (False) After Enable is activated, if users want to change parameters, set parameters to new values, then set the bUpdate flag to TRUE. When the instruction change is done, the instruction will clear the bUpdate flag to FALSE.
byPIDMode	PID control mode	BYTE	0: auto control function 1: auto adjust parameter function
rKc_Kp	scale coefficient (Kc or Kp, determin which coefficient to	REAL	Positive single-precision floating-point number range

Name	Function	Data Type	Setting/Output value range (Default Value)
	use according to the bPID_EQ parameter)		
rTi_Ki	Integral coefficient (Ti or Ki, determine which coefficient to use according to the bPID_EQ parameter)	REAL	Positive single-precision floating-point number range (Unit: Ti = sec; Ki = 1/sec)
rTd_Kd	Differential coefficient (Td or Kd, determine which coefficient to use according to the bPID_EQ parameter)	REAL	Positive single-precision floating-point number range (Unit: sec)
rTf	Differential action time constant (Tf)	REAL	Positive single-precision floating-point number range (Unit: sec)
iALPHA	Initial integral compensation parameter (heating)	INT	0~100(0) (Unit: 1%)
iBETA	Initial integral compensation parameter (cooling)	INT	0~100(0) (Unit: 1%)
uiMOUT *	MV manual value	UINT	0~1000(0)

***Note:** If the PID parameter write value exceeds the parameter upper limit, only the upper limit value will be written to the module; if the PID parameter write value is lower than the parameter lower limit, only the lower limit value will be written to the module.

• Output

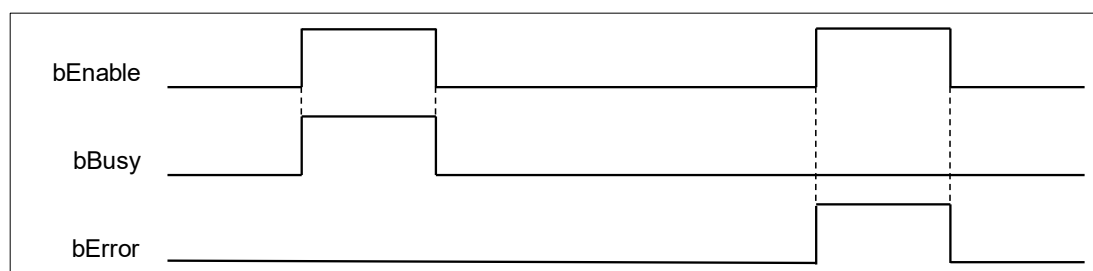
Name	Function	Data Type	Output Range(Default value)
bBusy	Instruction running flag	BOOL	True/False (False)
IrMV	MV output value	LREAL	0.0~100.0(0) (Unit: 1%)
IrPV	Current value	LREAL	Positive/Negative number or 0(0)
IrI_MV	Accumulated integral value	LREAL	Positive/Negative number or 0(0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	• When bEnable shifts to True	• When bEnable shifts to False.

IrMV	Continuously updating the record value when bBusy is True	Clear to 0 when bEnable shifts to True.
IrPV	Continuously updating the record value when bBusy is True	Clear to 0 when bEnable shifts to True.
IrI_MV	Continuously updating the record value when bBusy is True	Continuously updating the record value when bValid is True
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to False
ErrorCode		

• Timing Diagram



• Function

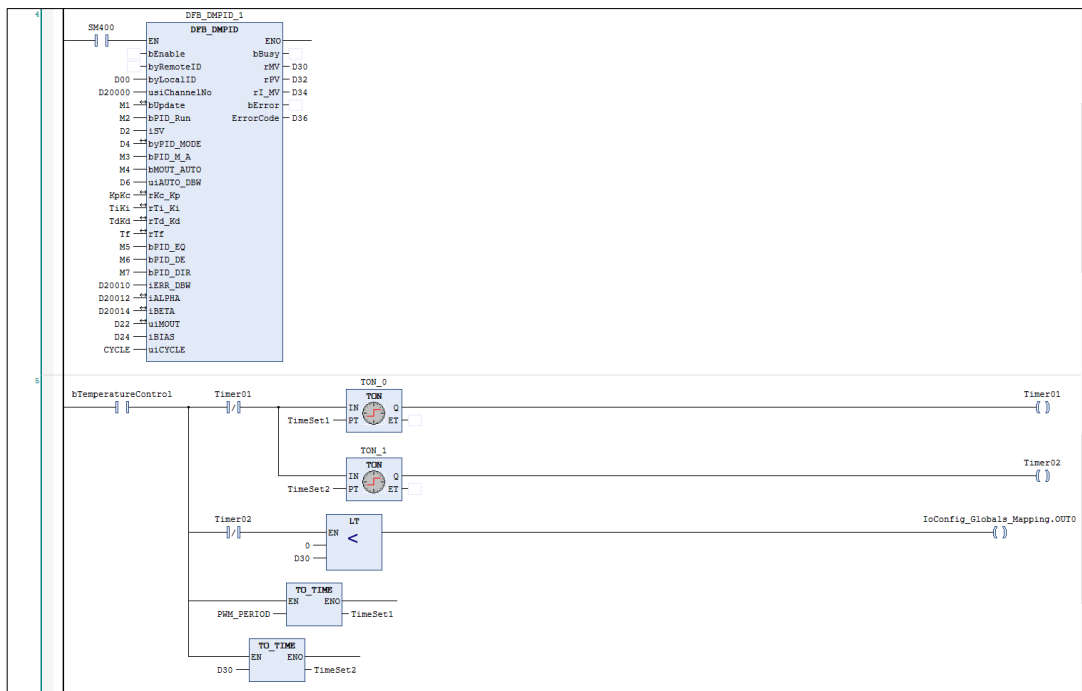
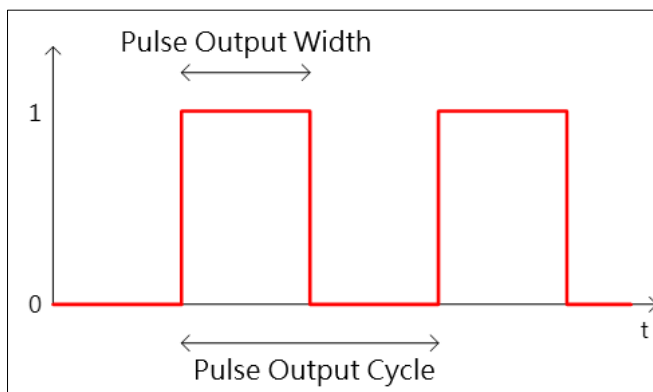
- It is suggested that this instruction be placed under Main Task.
- This function is supported only when AX-3 series firmware version is V1.0.1 and later.
- The instruction is supported only by AS series temperature modules (supported version: AS04RTD-A V1.04 and later/AS06RTD-A V1.00 and later ; AS04TC-A V1.04 and later /AS08TC-A V1.00 and later)
- byRemoteID** specifies that the analog input module should connect to the right of CPU or the right of the remote module group numbers. The CPU number is 0, the first remote module number is 1, and so on. The maximum group number is 15.
- byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
- usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
- When PID_RUN is TRUE → FALSE, the **rMV** output value will be cleared to 0. If users want the **rMV** output value to be kept as the last **rMV** output value when PID is not working, make bEnable TRUE → FALSE to deactivate the instruction.
- When bUPDATE's Enable = True, if you want to modify the parameters related to bPID_RUN–uiCYCLE, you need to set the bUpdate parameter to ON, and it will be automatically changed to False after a cycle.
- If the auto adjust parameter function is used (**byPID_MODE** =1), it will automatically enter the autocontrol mode when the adjustment is complete (**byPID_MODE** changes to 0 automatically), and the debugged **rKc_Kp**, **rTi_Ki**, **rTd_Kd**, **rTf**, **iALPHA**, and **iBETA** parameters will be filled back to the corresponding parameter variables of the DMPID input. Users can also use the outage persistence

variables to meet the requirement of saving PID control parameters.

• Programming Example

1. When **bEnable**=TRUE, the instruction is running. When M2=TRUE, the DMPID instruction starts to operate. When M2=FALSE, MV value is 0 and is sent to D30. When **bEnable** become OFF, the instruction is not Run, and the parameter values in the original instruction does not change.
2. The **MV** output value range is 0.0~100.0. Users need to convert the required control quantity per requirement. This application example converts to PWM output. Convert the **MV** output value to the pulse output width TimeSet2 with a range of 0%~100%, and then multiply the PWM cycle to convert to the time TimeSet1.
3. Input the pulse output width and pulse output cycle to the TON function block, PWM control can be realized in the specified pulse output device.

Duty cycle = pulse output width/pulse output cycle



• PID Calculation Formula:

When the PID_MODE control mode is set to 0, it is the autocontrol mode. PID calculation formula is as follows:

- **Independent Formula & Derivative of E (PID_EQ=False & PID_DE=False)**

$$MV = K_p E + K_i \int_0^t E dt + K_d * \frac{dE}{dt} + BIAS \quad E = SV - PV \quad \text{or} \quad E = PV - SV$$

- **Independent Formula & Derivative of PV (PID_EQ=False & PID_DE=True)**

$$MV = K_p E + K_i \int_0^t E dt - K_d * \frac{dPV}{dt} + BIAS \quad E = SV - PV$$

Or

$$MV = K_p E + K_i \int_0^t E dt + K_d * \frac{dPV}{dt} + BIAS \quad E = PV - SV$$

- **Dependent Formula & Derivative of E (PID_EQ=True & PID_DE=False)**

$$MV = K_c \left[E + \frac{1}{T_i} \int_0^t E dt + T_d * \frac{dE}{dt} \right] + BIAS \quad E = SV - PV \quad \text{or} \quad E = PV - SV$$

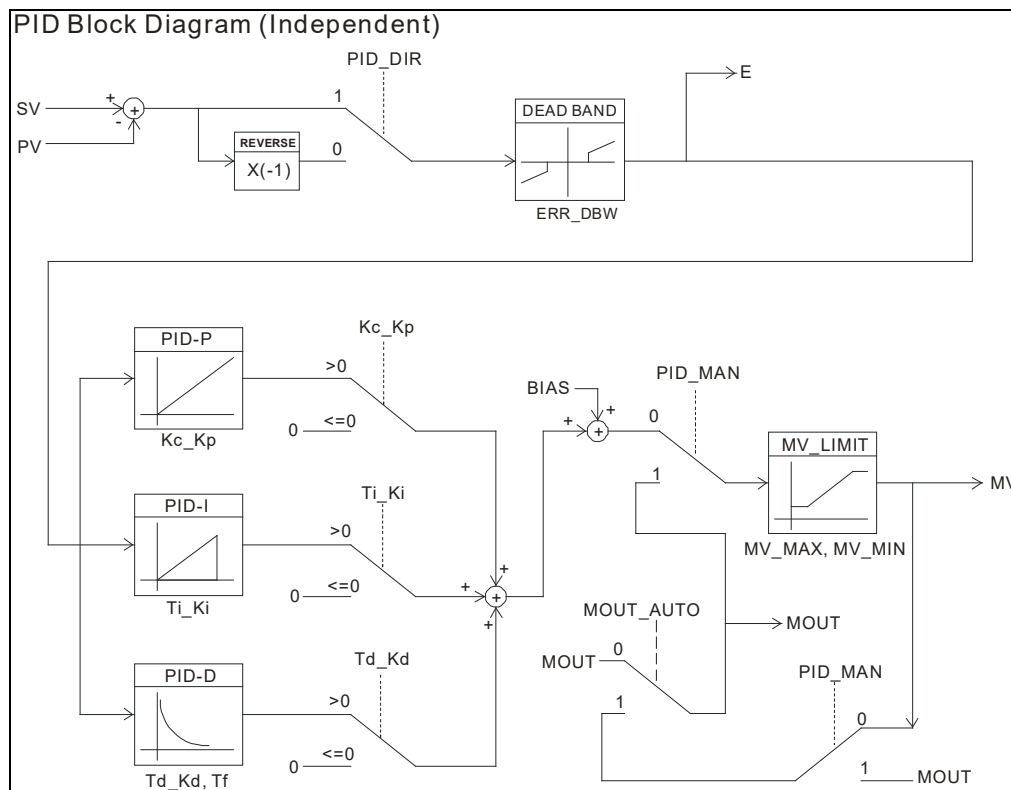
- **Dependent Formula & Derivative of PV (PID_EQ=True & PID_DE=True)**

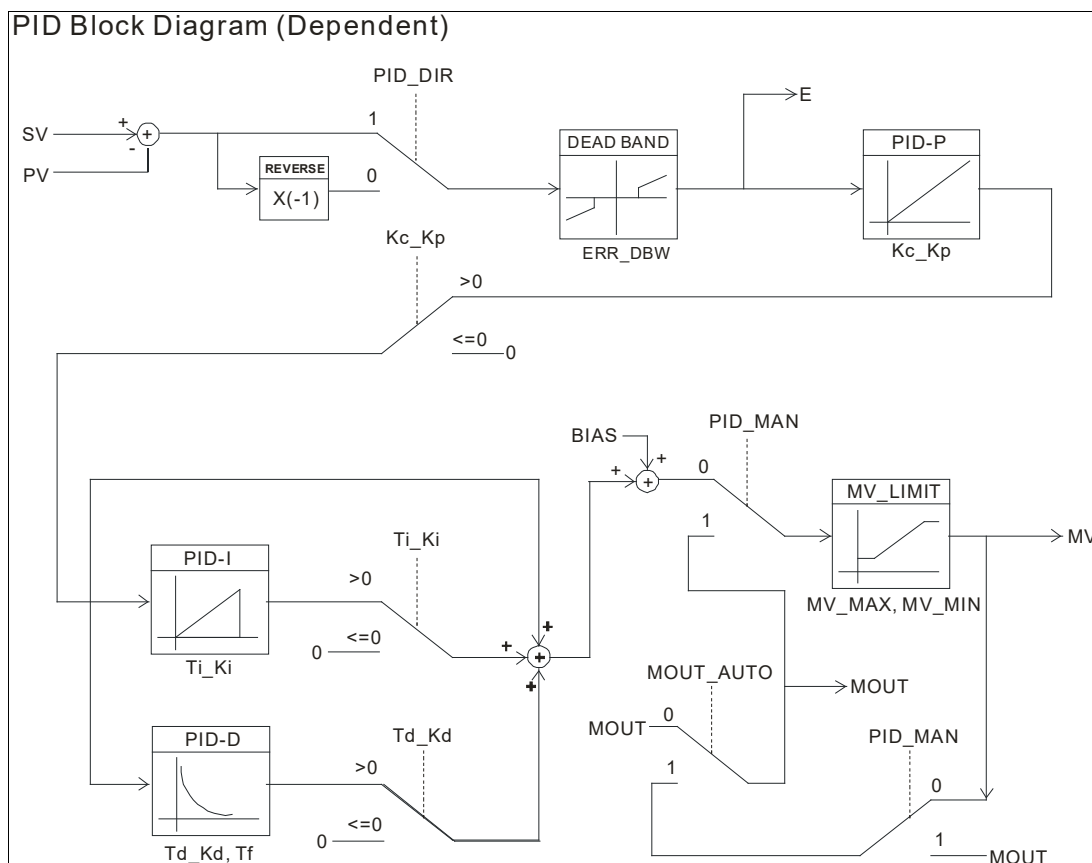
$$MV = K_c \left[E + \frac{1}{T_i} \int_0^t E dt - T_d * \frac{dE}{dt} \right] + BIAS \quad E = SV - PV$$

Or

$$MV = K_c \left[E + \frac{1}{T_i} \int_0^t E dt + T_d * \frac{dE}{dt} \right] + BIAS \quad E = PV - SV$$

- **PID Block Diagram:**

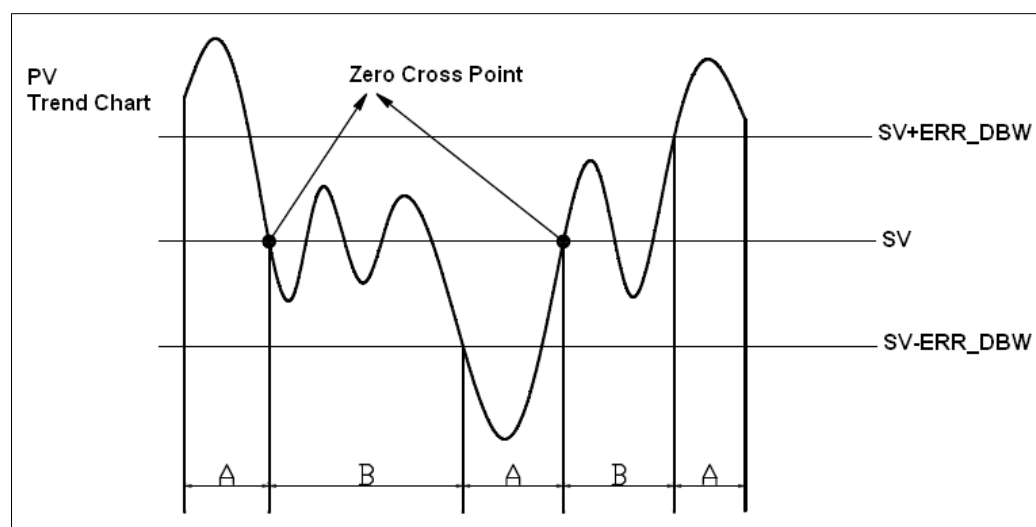




- Deviation Ineffective Range**

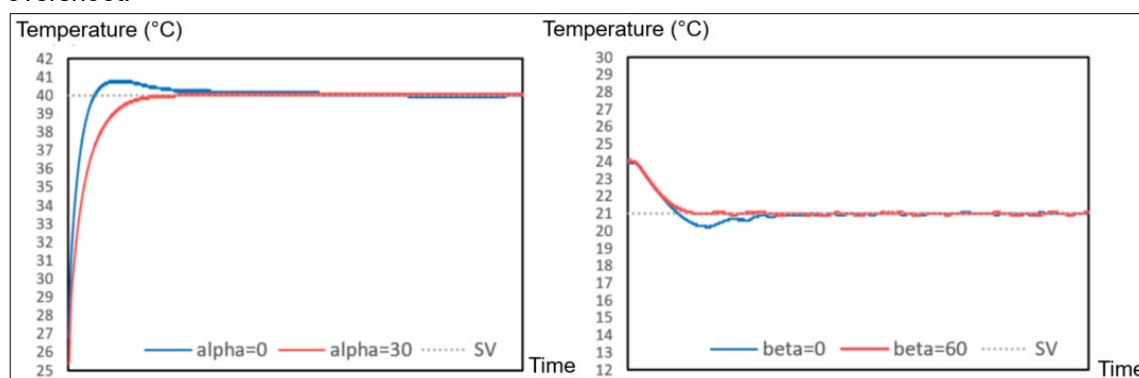
When the PV value enters the ERR_DBW range, at first the CPU still performs the PID calculation according to the E value until PV crosses the SV value (Zero Cross Point), which means that Cross Status is established, and $E = 0$ will be substituted into the PID calculation. Then, when the PV value exceeds the ERR_DBW range, the E value will be resumed for the PID calculation. If PID_DE=True, it means that using the PV value to perform the differential calculation. After the Cross Status conditions are established, the CPU will take Delta PV as 0 to perform the PID differential calculation. (Delta PV= Current PV- previous PV).

For example, in the following PV trend diagram, CPU in A area will perform the normal PID calculation; however, CPU in B area will take E or Delta PV as 0 to perform the PID calculation.



- **α , β VALUE:**

ALPHA and BETA are used to compensate initial integral when PID starts and the SV target values changes, the aim of which is to reduce the overshoot phenomenon. As shown in the following figures, ALPHA parameter is used to slow down the rising overshoot; BETA parameter is used to slow down the falling overshoot.



- **Notes and recommendations:**

1. When you adjust three main parameters, Kc_Kp, Ti_Ki, and Td_Kd (**PID_MODE=0**), adjust the Kc_Kp value at first (based on past experience), and then set Ti_Ki and Td_Kd values to 0. When the adjustment is generally controllable, then adjust the Ti_Ki value (small $\rightarrow$ large) and the Td_Kd value (large $\rightarrow$ small) in sequence. When Kc_Kp = 1, it represents 100%, that is, the gain of the deviation value is 1. A value less than 100% will attenuate the deviation value; a value more than 100% will increase the deviation value.
2. The automatically adjusted parameters are not guaranteed to be suitable for each control environment; therefore, users can certainly modify the adjusted parameters. It is recommended to modify only the Ti_Ki or Td_Kd value.
3. The CYCLE parameter is how much time for the PID function to calculate once and update the output value (MV).
4. Note that when the number of channels which is open for measurement changes, the update time of the measurement value will change (for example, when opening only one channel for measurement, the measurement value will be updated every 200ms. When opening the other three channels for measurement, the measurement value will be updated every 800ms). The Kc_Kp, Ti_Ki, Td_Kd, etc. parameters may not be applicable.

- **Supported Products**

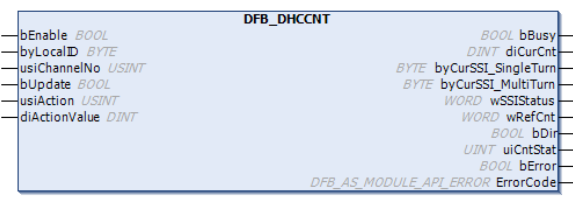
- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.14 DFB_DHCCNT

DFB_DHCCNT: This instruction is for AS02HC-A instruction only. Its functions include starting/shutting counter and setting/modifying counter value.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DHCCNT		<pre>DFB_DHCCNT(bEnable:= , byLocalID:= , usiChannelNo:= , bUpdate:= , usiAction:= , diActionValue:= , bBusy=> , diCurCnt=> , byCurSSI_SingleTurn=> , byCurSSI_MultiTurn=> , wSSIStatus=> , wRefCnt=> , bDir=> , uiCntStat=> , bError=> , ErrorCode=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expand the module number	BYTE	0–31(0)
usiChannelNo	Specify channel number	USINT	1–2(1)
usiAction*	Counter Action mode setting	USINT	0–7(0)
diActionValue	New counter value/offset	DINT	-32768~32767(0)

* **Note:** usiAction is the action mode setting of the counter, and diActionValue usage descriptions are as below:

usiAction	Function	Description
0	Keep the current mode and not to change.	-
1	Set/Change the current counter value diCurCnt to diActionValue	When setting the new counter value, set diActionValue value. Note: When using SSI encoder and the counter form is set as Absolute Position, this usiAction is invalid.

usiAction	Function	Description
2	Set SSI encoder offset as diActionValue	When the counter form is set as Absolute Position, users can set the offset of the SSI encoder counter value. Set the offset through diActionValue, and its counter value diCurCnt = encoder original counter value + diActionValue. Note: 1. diActionValue range: $-2^{(MT+ST^{length})} < \text{diActionValue} < 2^{(MT+ST^{length})}$. Setting is not allowed when it is out of range. 2. diActionValuerange: $-2^{(MT+ST^{length})} < \text{diActionValue} < 2^{(MT+ST^{length})}$. Setting is not allowed when it is out of range. 3. When using SSI encoder and the counter form is set as Ring counter, this diActionValue is invalid. When the device area HC module configuration is re-downloaded, the offset will be cleared to 0.
3	Set/Change SSI encoder absolute position value to diActionValue	When the counter form is set as Absolute Position, the SSI encoder counter value will be automatically shifted to the diActionValue vale, and its counter value diCurCnt = diActionValue. Note: 1. diActionValue range: $0 < \text{diActionValue} < 2^{(MT+ST^{length})}$. Setting is not allowed when it is out of range. 2. When using SSI encoder and the counter form is set as Ring counter, this usiAction is invalid. Use usiAction=1 to change the counter value. 3. When the device configuration is re-downloaded, the offset will be cleared to 0.
4	Reset the current counter value diCurCnt	1. Reset diCurCnt as 0. 2. Reset iCurrentNo of table compare output instruction DFB_DHCCMPT. 3. Reset the bMatch1 and bMatch2 flags of compare output instruction DFB_DHCCMP. Note: When using SSI encoder, and the counter form is set as Absolute Position, the counter value cannot be reset. However, the iCurrentNo, bMatch1, and bMatch2 flags will be reset.
5	Reset diCurCnt current counter value diCurCnt, and reset table compare output instructions/specified Y	In addition to the above usiAction=4 reset content, compare output instructions/specified Y output point of compare output instructions (ON → OFF) are also reset.

usiAction	Function	Description
	output point of compare output instructions.	
6	Preset the current counter value diCurCnt	1. diCurCnt is specified to be modified to diActionValue. 2. Reset iCurrentNo of table compare output instruction DFB_DHCCMPT. Note that after Preset, DFB_DHCCMPT will wait the comparison to arrive from the first compare value; therefore, if the counter value is bigger than the first compare value after Preset, the table comparison cannot be done correctly. Run Preset, then set the bUpdate flag of DFB_DHCCMPT to ON. 3. Reset the bMatch1/2 flag of compare output instruction DFB_DHCCMP. Note: When using SSI encoder, and the counter form is set as Absolute Position, the counter value cannot be preset, but the iCurrentNo, bMatch1, and bMatch2 flags will be reset.
7	Preset the current counter value diCurCnt, and reset table compare output instruction/ specified Y output point of compare output instructions.	In addition to the above usiAction=6 reset content, table compare output instructions/specified Y output point of compare output instructions (ON → OFF) are also reset.

- **Input/Output Pin**

Name	Function	Data Type	Setting/Output value range (Default Value)
bUpdate	Update DFB_DHCCNT parameter flag	BOOL	True/False (False)

- **Output**

Name	Function	Data Type	Setting/Output value range (Default Value)
bBusy	Instruction running flag	BOOL	True/False (False)
diCurCnt	Specify the current counter value of module count channels	DINT	Positive number, negative number or 0(0)
byCurSSI_SingleTurn	Absolute SSI encoder Single-Turn Data	BYTE	Positive number or 0(0)

Name	Function	Data Type	Setting/Output value range (Default Value)
byCurSSI_MultiTurn	Absolute SSI encoder Multi-Turn Data	BYTE	Positive number or 0(0)
wSSIstatus	Absolute SSI encoder status information	WORD	Positive number or 0(0)
wRefCnt	Absolute SSI encoder data refresh counter	WORD	Positive number or 0(0)
bDir	Counting direction display	BOOL	True: Positive direction False: Negative direction (False)
uiCntStat*	Counter status	UINT	Positive number or 0(0)
bError	Instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_ API_ERROR	DFB_AS_MODULE_API_ ERROR (DFB_NO_ERROR)

Note: uiCntStat is counting module action status, and its usage descriptions are as below:

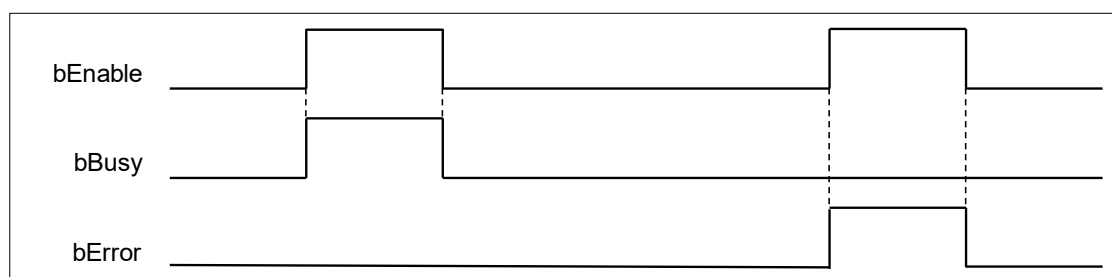
Bit Number	Status Name	Status Description	Note
15–11	Reserved	Reserved	
10	SSI absolute position across zero point	0: Normal 1: Abnormal	The device configuration area starts or shuts detection, and the default is no detection. When the counter type is Absolute Position: When users have set the offset, the over-zero detection will be performed with the position value after the offset is adjusted. When the counter type is Ring Counter: Because the offset will be reset to 0, the over-zero detection will be performed with the encoder original position value. Cause of error: over-zero occurs. Clear method: DFB_DHCCNT performs resetting or presetting instructions, or the external input point performs resetting.
9	SSI communication anomaly	0: Normal 1: Abnormal	Cause of error: communication anomaly 5 times in a row. Clear method: communication is restored to normal.
8	SSI parity check error	0: Normal 1: Abnormal	Cause of error: parity check error Clear method: next reading value parity check is correct.

Bit Number	Status Name	Status Description	Note
7	SSI data change size exceeds protection setting	0: Normal 1: Abnormal	Cause of error: The change size of two position data exceeds protection setting. Clear method: Next data change size is within a reasonable range.
6	Reserved	Reserved	
5	Ring counting Overflow	0: Normal 1: Abnormal	The device configuration area starts or shuts the detection, and the default is not to detect the cause of error: when hardware counter Overflow ($> 2^{32} - 1$) or Underflow ($< -2^{32} - 1$) occurs, there will be no more counting. The counting will be restored after running the following: The DFB_DHCCNT instruction performs resetting or presetting instructions, or the external input point performs resetting.
4	Ring counting Underflow	0: Normal 1: Abnormal	
3	Linear count is higher than the set limit	0: Normal 1: Abnormal	Cause of error: Linear count exceeds the user set range. Clear method: Linear counter value is back to the upper and lower limit.
2	Linear count is lower than the set limit	0: Normal 1: Abnormal	Note: When count exceeds the upper/lower limit, the counter value remains at the upper/lower limit. When counter value is back to the upper/lower limit range, the counting resumes.
1	Linear count Overflow	0: Normal 1: Abnormal	Cause of error: When linear count exceeds upper/lower limit, hardware counter continues counting. When hardware counter Overflow($> 2^{32} - 1$) or Underflow ($< -2^{32} - 1$) occurs, there will be no more counting. The counting will be restored after running the following: The DFB_DHCCNT instruction performs resetting or presetting instructions, or the external input point performs resetting.
0	Linear count Underflow	0: Normal 1: Abnormal	

▪ **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to true and the function is enabled in the module	When bEnable shifts to false and the function is disabled in the module
diCurCnt	Continuously update the record when bBusy is True.	-
byCurSSI_SingleTurn	Continuously update the record when bBusy is True, and the counter form is Absolute Position.	-
byCurSSI_MultiTurn	Continuously update the record when bBusy is True, and the counter form is Absolute Position.	-
wSSIstatus	Continuously update the record when bBusy is True, and the counter form is Absolute Position.	-
wRefCnt	Continuously update the record when bBusy is True, and the counter form is Absolute Position.	-
bDir	- Continuously update the record when bBusy is True. - True when the count direction is positive	False when the count direction is negative
uiCntStat	Continuously update the record when bBusy is True.	- Clear the error when using usiAction clearance function. - When the status of the error counting module is cleared
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to false
ErrorCode		

• Timing Diagram



• Function

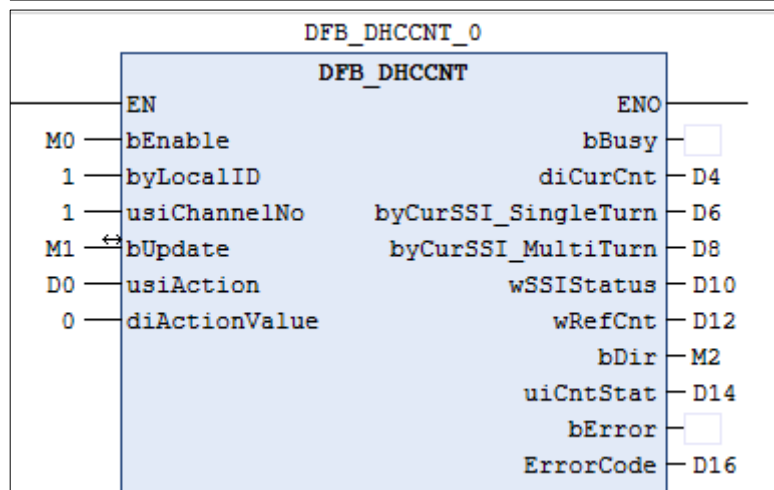
1. It is suggested that this instruction be placed under Main Task.
2. This function is supported with AX-3 firmware V1.0.2 and later.
3. This instruction is only supported by AS Series count module (The supported version is AS02HC-A V1.00 and above).

4. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
5. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
6. Complete the **usiAction** and **diActionValue** settings before running this instruction. When **bEnable** is started for the first time, **usiAction** and **usiAction** of HC module will be set once. When **usiAction** and **diActionValue** need to be re-changed during running, set **usiAction** and **diActionValue** as new values, and then set the **bUpdate** flag to On. When this instruction completes changes, the instruction will clear **bUpdate** as Off itself.
7. **diCurCnt** is to display the current counter value of the specified module count channel.
8. **byCurSSI_SingleTurn** is absolute SSI encoder Single-Turn Data display (When the counter form is set as Ring Position, **byCurSSI_SingleTurn** shows the value after deviation; when setting the counter as Ring counter, **byCurSSI_SingleTurn** will show the original SSI encoder value), when the channel mode is set as incremental encoder, the **byCurSSI_SingleTurn** will be 0.
9. **byCurSSI_MultiTurn** is absolute SSI encoder Multi-Turn Data display (When the counter form is set as Absolute Position, **byCurSSI_MultiTurn** shows the value after deviation; when setting the counter as Ring counter, **byCurSSI_MultiTurn** will show the original SSI encoder value), when the channel mode is set as incremental encoder, the **byCurSSI_MultiTurn** will be 0.
10. **WSSIstatus** is absolute SSI encoder Status Data display. When the channel mode is set as incremental encoder, **wSSIstatus** will be 0.
11. **wRefCnt** is absolute SSI encoder data refresh counter, and its length is 16 bits. When new SSI data is captured, refresh counter will be incremented by one, and when this counter overflows, it will re-accumulate from 0. When the channel mode is set as incremental encoder, **wRefCnt** will be 0.
12. **bDir** is the count direction display. When it shows On, it represents going in positive direction; when it shows Off, it represents going in negative direction.
13. If the instruction is closed, the specify channel will stop updating the values of the right half of the instruction.

- **Programming Example**

This example uses the FB instruction (DFB_DHCCNT) to read the first channel in the right module (AS02HC) of the host, and after setting the count parameter to the module, start updating counter value to a new variable (D4) through the function block.

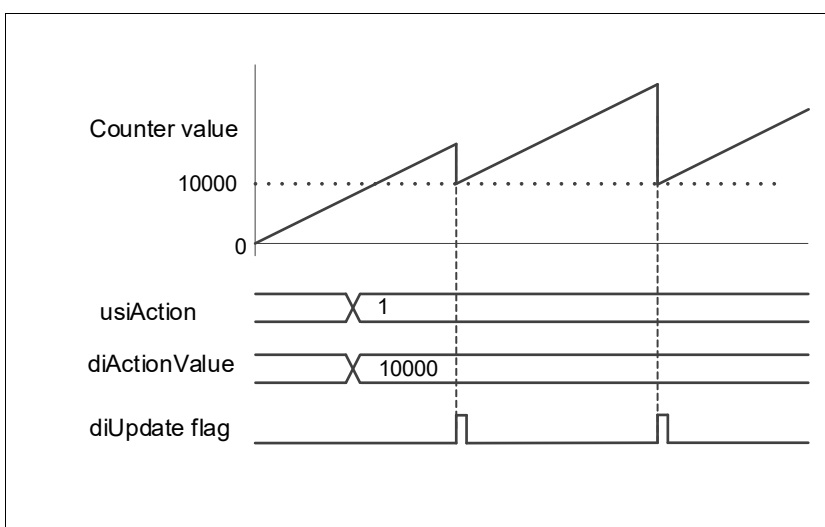
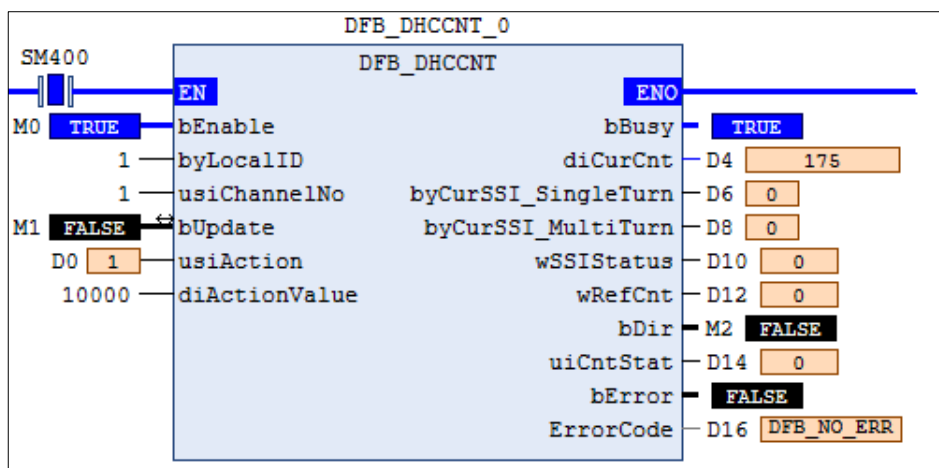
Parameter	Type	Value	Default Value	Unit	Description
AS02HC-A Parameters					
AS02HC-A I/O Mapping					
Status					
Information					
CH1 Input Interface	Enumeration of WORD	Pulse Input	OFF		
Channel 1 Pulse Input parameter					
CH1 Pulse Input Settings					
Pulse Type	Enumeration of UINT	A/B phase (2x)	A/B phase (2x)		
Counter Type	Enumeration of UINT	Ring counter	Ring counter		
CH1 MAX/MIN Value					
Maximum Counter Value	DINT(-2147483648..2147483647)	2147483647	2147483647		
Minimum Counter Value	DINT(-2147483648..2147483647)	-2147483648	-2147483648		
Channel 1 SSI parameter					
CH1 SSI Input Settings					
Encoder Coding Method	Enumeration of UINT	Binary Code	Binary Code		
Clock Rate	Enumeration of UINT	1 MHz	1 MHz		
Data Length	WORD(7..32)	25	25 bits		
Multi-Turn MSB Location	Enumeration of UINT	b24	b24		
Multi-Turn Length	WORD(0..32)	12	12 bits		
Single-Turn MSB Location	Enumeration of UINT	b12	b12		
Single-Turn Length	WORD(1..32)	13	13 bits		
Status MSB Location	Enumeration of UINT	b0	b0		
Status Length	WORD(0..15)	0	0 bits		
Parity Check	Enumeration of UINT	None	None		
Parity Bit Location	Enumeration of UINT	b0	b0		
Parity Check Start	Enumeration of UINT	b0	b0		
Parity Check Length	WORD(0..31)	0	0 bits		
Counter Type	Enumeration of UINT	Absolute Position	Absolute Position		
Monoflop Time	WORD(4..2500)	4	4 16us		
CH1 Maximum variation Limit	DWORD(0..2147483647)	16#11111111	0		
CH1 Z-Phase Function	Enumeration of WORD	Capture	Reset Counter		
CH2 Input Interface	Enumeration of WORD	OFF	OFF		
Channel 2 Pulse Input parameter					
Channel 2 SSI parameter					
CH2 Z-Phase Function	Enumeration of WORD	Reset Counter	Reset Counter		
Z-Phase Filter Time	UINT(0..200)	3	0		
Alarm settings	WORD	0			
CH1 SSI DataFormat(Reserve)	Enumeration of UINT	User Defined	User Defined		
CH2 SSI DataFormat(Reserve)	Enumeration of UINT	User Defined	User Defined		
Module Revision	DWORD	0	0		Module Firmware Revision



◆ **Example 1:** Set/Change the current counter value. (usiAction = 1)

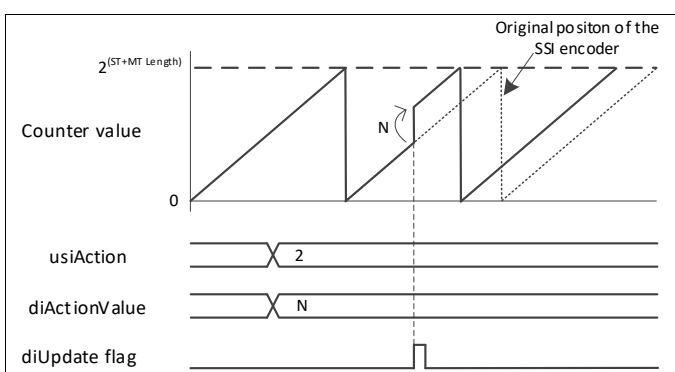
1. When setting M0 = ON, Counter starts to count.
2. When setting usiAction parameter of the DHCCNT instruction as 1 and setting diActionValue parameter as 10000; when users set the bUpdate flag M1=ON, the current counter value CurNo will be changed to 10000.

3. When setting bUpdate flag is complete, M1 will be cleared as OFF.



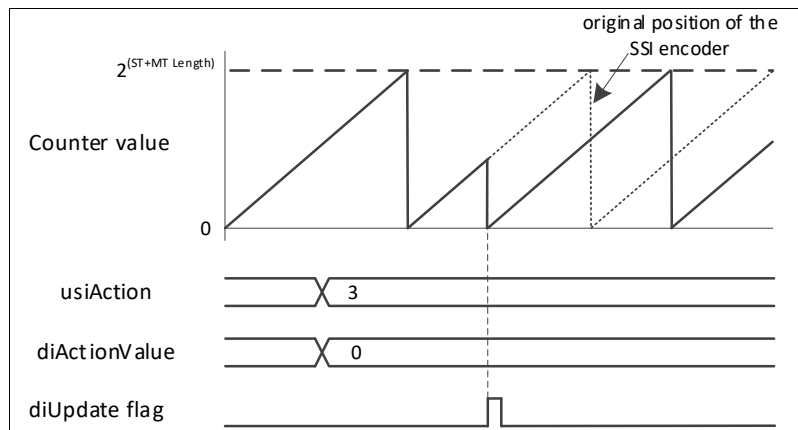
◆ **Example 2 – set absolute SSI encoder offset (usiAction = 2)**

1. Module device parameter sets the channel 1 as SSI Input, and select the counter form as Absolute Position.
2. When M0=ON, counter starts to count.
3. Set the **usiAction** parameter of the DHCCNT instruction as 2, and set **diActionValue** parameter as 500. Suppose the current counter value **diCurCnt** is 2500, and users set the **bUpdate** flag M1=ON, now the counter value will be changed to 3000.
4. After setting the **bUpdate** flag is complete, M1 will be clear to OFF automatically.



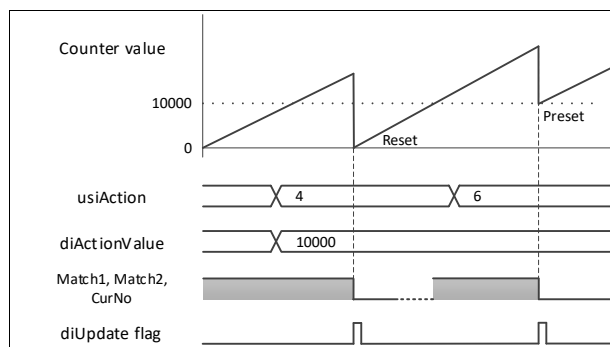
◆ **Example 3:** Set/Change SSI encoder absolute position value (Action = 3)

1. Module device parameter sets channel 1 as SSI Input, and select the counter form as Absolute Position.
2. When setting M0=ON, counter starts to count.
3. Set the `usiAction` parameter of the DHCCNT instruction to 3, and set the `diActionValue` parameter to 0. When users set the `bUpdate` flag M1=ON, the HC module will calculate the deviation amount automatically, and shift current counter value `diCurCnt` (encoder absolute position) to 0.
4. When setting the `bUpdate` flag is complete, M1 will be cleared to OFF.



◆ **Example 4:** Reset or preset the current counter value (`usiAction` = 4 、 6)

1. When setting M0=ON, counter starts to count.
2. Set the `usiAction` parameter of the DHCCNT instruction as 4. When users set the `bUpdate` flag M1=ON, the current counter value `CurNo` will be reset to 0. When setting the update flag is complete, M1 will be reset as OFF.
3. Set the `usiAction` parameter of the DHCCNT instruction to 6, and set the `diActionValue` parameter to 10000. When users set the `bUpdate` flag to M1=ON, the current counter value `diCurCnt` will be preset as 10000. When setting the `bUpdate` flag is complete, M1 will be reset as OFF.



• **Supported Products**

- AX-3 series
- **Library**
 - DL_ASModuleAPI_AX3.library

6.15 DFB_DHCCAP

DFB_DHCCAP: This instruction is for HC counting only. Its functions include starting/shutting catcher.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DHCCAP		<pre>DFB_DHCCAP(bEnable:= , byLocalID:= , usiChannelNo:= , byTrgSel:= , bBusy=> , diCapValue1:= , bCapValue1_Complete=> , diCapValue2 := , bCapValue2_Complete=> , bError=> , ErrorCode=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block	BOOL	True/False (False)
byLocalID	Expand the module number	BYTE	0–31(0)
usiChannelNo	Specify the channel number	USINT	1–2(1)
byTrgSel*	TRIGGER method selection	BYTE	0–1(0)

Note: byTrgSel is the trigger method selection captured by counter value. Its usage is as follows:

byTrgSel	Function	Note
0	Triggered by the digital input of the specified channel.	Capture function is selected for the external input point function with the HC device configuration.
1	Triggered by bMatch1 and bMatch2 of another channel compare output instruction.	Example: When channel 2 starts DFB_DHCCAP and sets byTrgSel=1, and when instruction channel 1 is used for compare output instruction DFB_DHCCMP, when channel 1 compare arrives bMatch1 and bMatch2, the current counter values captured by channel 2 will be triggered and saved in diCapValue1 or diCapValue2. Note: When byTrgSel=1, even if the external input point function of the HC device configuration is selected as Capture, the external input point capture function will be considered invalid.

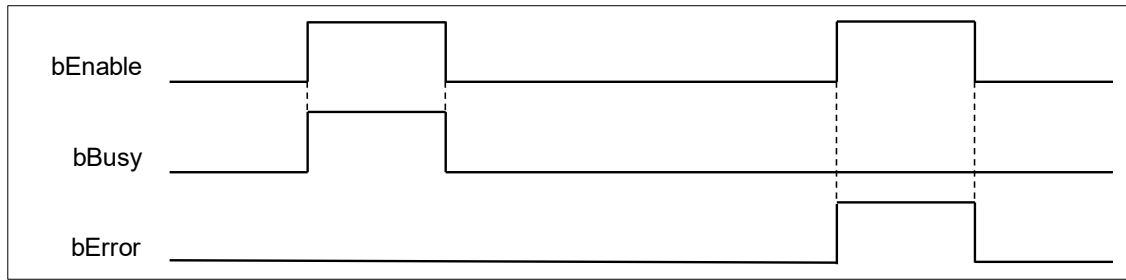
• Output

Name	Function	Data Type	Output Value Range (Default)
bBusy	Instruction running flag	BOOL	True/False (False)
diCapValue1	Capture counter value1	DINT	Positive number, negative number or 0(0)
bCapValue1_Complete	diCapValue1 capture completion flag	BOOL	True/False (False)
diCapValue2	Capture counter value2	DINT	Positive number, negative number or 0(0)
bCapValue2_Complete	diCapValue2 capture completion flag	BOOL	True/False (False)
bError	Instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to true and the function is enabled in the module	When bEnable shifts to false and the function is disabled in the module
diCapValue1	When bBusy is true and update the record when the capture signal is established.	-
bCapValue1_Complete	When bBusy is true and after the capture value is updated to diCapValue1.	- When bEnable shifts to false - Cleared by users
diCapValue2	When bBusy is True and updated the record when the capture signal is established.	-
bCapValue2_Complete	When bBusy is true and after the capture value is updated to diCapValue2	- When bEnable shifts to false - Cleared by users
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to false
ErrorCode		

• **Timing Diagram**



• Function

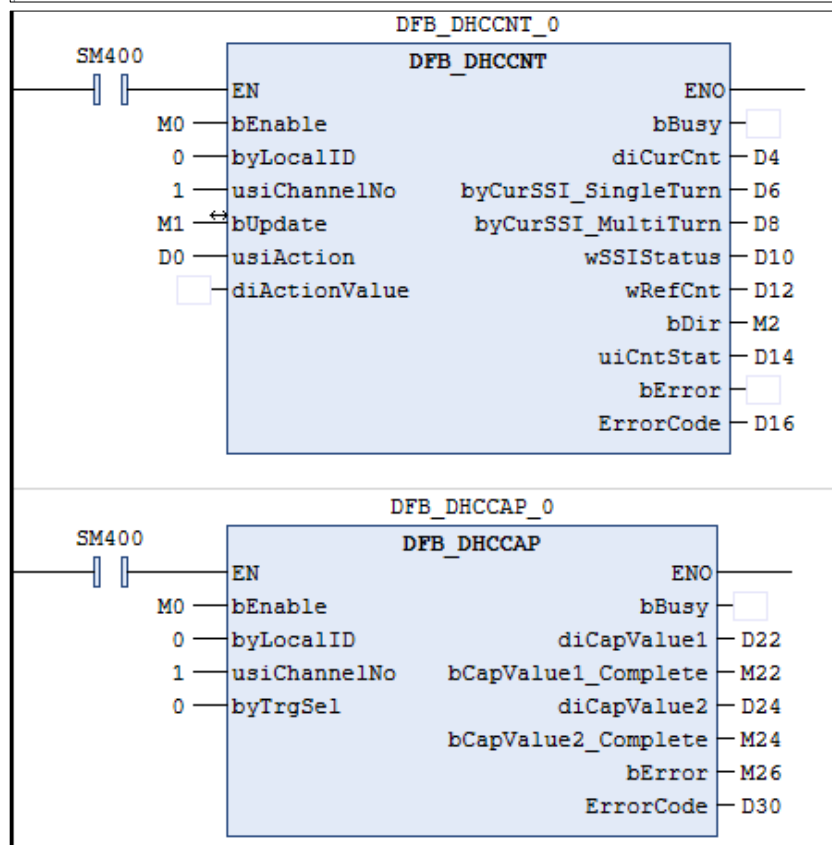
1. It is suggested that this instruction be placed under Main Task.
2. This function is supported with AX-3 firmware V1.0.2 and later.
3. This instruction is only supported by AS Series count module (The supported version is AS02HC-A V1.00 and above).
4. DFB_DHCCAP needs to be used with the DFN_DHCCNT instruction. Only when DFB_DHCCNT is enabled, the counter value will count according to the input signals, and the counter value captured by DFB_DHCCAP is valid. When DFB_DHCCNT is off, the counter value will stop receiving input signals and stop updating counter value. At this time, the captured counter value will not change.
5. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
6. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
7. Complete **byTrgSel** setting before running this instruction. When the **En** instruction starts for the first time, **byTrgSel** will be set once for the HC module. During running, if **byTrgSel** needs to be re-changed, disable the instruction and start again.
8. **diCapValue1** and **diCapValue2** are capture counter value 1 and capture counter value 2 respectively. When **byTrgSel**=0, **diCapValue1** is the counter value stored in external input point rising edge, and **diCapValue2** is the counter value stored in external input point falling edge. When **byTrgSel**=1, **diCapValue1** is the counter value that stored in another channel compare input instruction bMatch1 from Off→On, and **diCapValue2** is the counter value that stored in another channel compare input instruction bMatch2 from Off→On.
9. **bCapValue1_Complete** and **bCapValue2_Complete** are the flags of capture completion counter value1 and capture completion counter value2. When **bCapValue1_Complete/bCapValue2_Complete** is Off->On, it means that **diCapValue1/ diCapValue2** are already the latest capture values, and users need to clear the **bCapValue1_Complete/ bCapValue2_Complete** flags after reading capture values. When next **bCapValue1_Complete** and **bCapValue2_Complete** are Off->On, there are new capture values. If users do not clear the **bCapValue1_Complete** and **bCapValue2_Complete** flags, the module latest capture values will keep updating until **diCapValue1** and **diCapValue2**.
10. If **bEnable** is from On to Off, it means that disabling the instruction Capture function. At this time, **diCapValue1** and **diCapValue2** content values will remain the same and will not be updated. However,

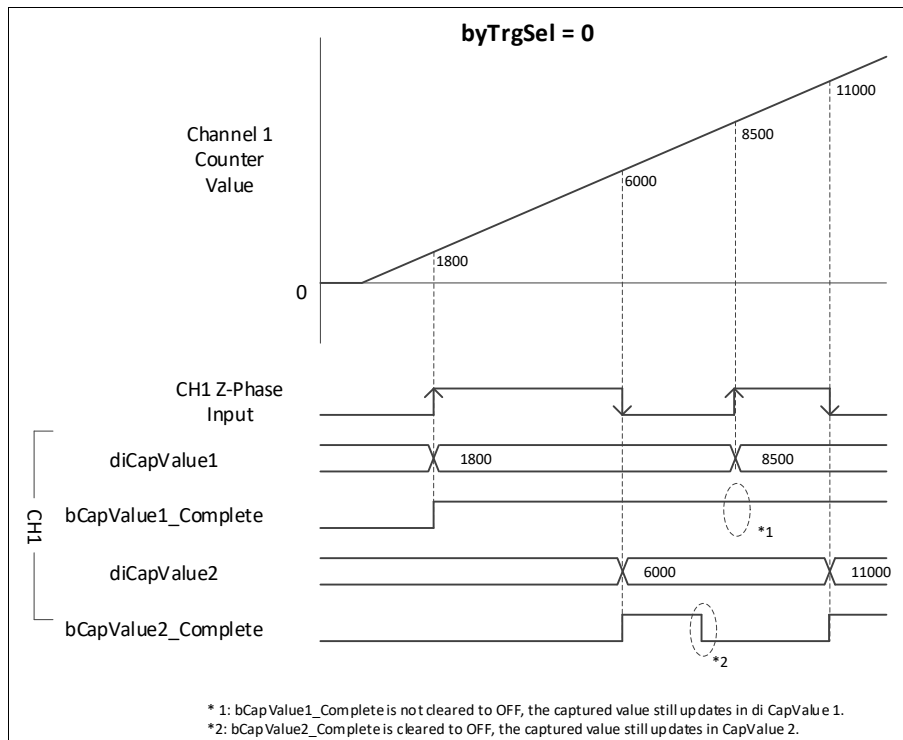
bCapValue1_Complete and **bCapValue2_Complete** flags will be cleared.

• Programming Example

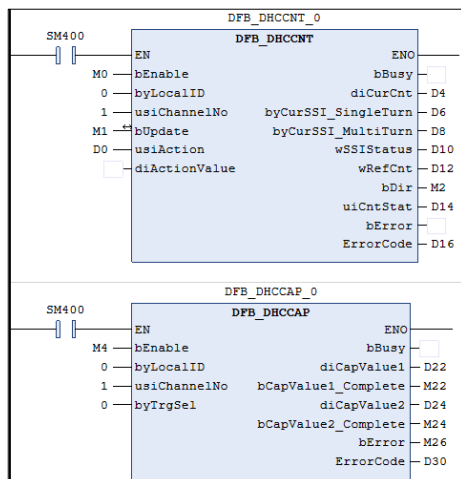
This example uses the FB instruction (DFB_DHCCNT) to start the first channel counting function in the right module (AS02HC) of the host, and use the FB instruction (DFB_DHCCAP) to capture the counter value.

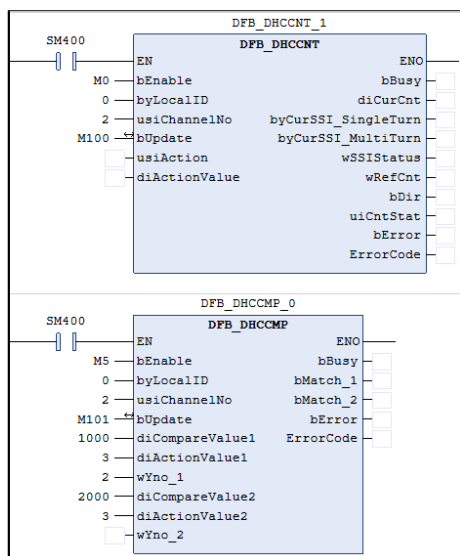
Parameter	Type	Value	Default Value	Unit	Description
CH1 Input Interface	Enumeration of WORD	Pulse Input	OFF		
Channel 1 Pulse Input parameter					
CH1 Pulse Input Settings					
CH1 MAX/MIN Value					
Channel 1 SSI parameter					
CH1 Z-Phase Function	Enumeration of WORD	Reset Counter	Reset Counter		
CH2 Input Interface	Enumeration of WORD	Reset Counter	OFF		
Channel 2 Pulse Input parameter					
Channel 2 SSI parameter					
CH2 Z-Phase Function	Enumeration of WORD	Reset Counter+Yno	Counter+Yno		
Z-Phase Filter Time	UINT(0..200)	0	0		
Alarm settings	WORD	16#0000			
CH1 SSI DataFormat(Reserve)	Enumeration of UINT	User Defined	User Defined		
CH2 SSI DataFormat(Reserve)	Enumeration of UINT	User Defined	User Defined		
Module Revision	DWORD	0	0		Module Firmware Revision



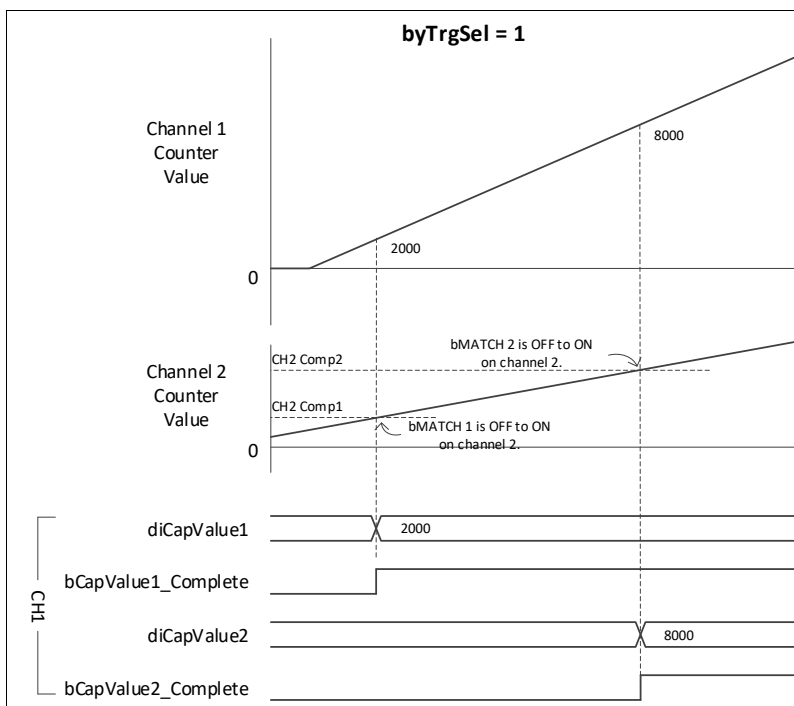


- Programming example: Another channel DHCCMP compares arrival and captures the counter value.
 1. Set the **byTrgSel** parameter of the DHCCAP instruction in channel 1. When M0=ON, the DHCCAP instruction will start to wait for compare arrival of the other channel (channel 2).
 2. When channel 2 counter value arrives compare value diCompareValue1, and at this time channel 1 counter value 2000 will immediately output to **diCapValue1**, and the **bCapValue1_Complete** flag will be set to ON.
 3. When channel 2 counter value arrives compare value diCompareValue2, and at this time counter value 8000 will be immediately output to **diCapValue2**, and the **bCapValue2_Complete** flag will be set to ON.
 4. Same as Example1, even if the **bCapValue1_Complete/bCapValue2_Complete** flags are not cleared to OFF, the new captured values will still output to **diCapValue1/ diCapValue2** when channel 2 has a compare arrival event again.





Timing diagram



- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.16 DFB_HCDO

DFB_HCDO: HC module output point control

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_HCDO		<pre>DFB_HCDO(bEnable:= , byLocalID:= , bUpdate:= , iOutputSetting:= , bBusy=> , iOutputState=> , bError=> , ErrorCode=>);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byLocalID	Expand module number	BYTE	0~31(0)
bUpdate	Update parameter	BOOL	True/False (False)
iOutputSetting	Output point motion setting	INT	0~15(0)

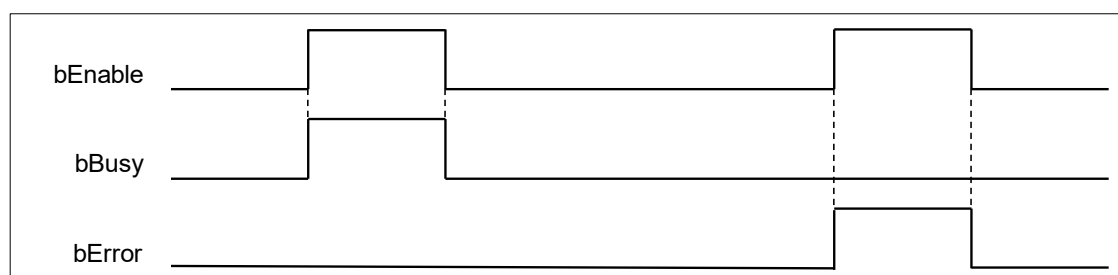
- Output**

Name	Function	Data Type	Setting Value (Default value)
bBusy	The FB is running.	BOOL	True/False (False)
iOutputState	Output point status	INT	0~15(0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to true	When bEnable shifts to false
iOutputState	Continuously update after bEnable	When bEnable shifts to false
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to false
ErrorCode		

- Timing Diagram



- Function

- It is suggested that this instruction be placed under Main Task.
- This function is supported with AX-3 firmware V1.0.2 and later.
- The output point Y0.0~Y0.3 in this instruction is the output point on the 02HC module.
- The HCDO instruction is AS02HC-A dedicated instruction, and it can control the output point Y0.0~Y0.3 and show the status of the output point Y0.0~Y0.3.
- Complete the **iOutputSetting** setting before running the instruction. When **bEnable** is started, **iOutputSetting** will be set once for the HC module, so the **iOutputSetting** set before starting will be taken as the initial state of the output point Y0.0~Y0.3. If users want to change the output point status during running, set **iOutputSetting** as a new value, and then set the **bUpdate** flag as On. After the instruction completes parameter change, the **bUpdate** flag will be cleared.
- byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
- iOutputSetting** is the setting value of the output point action:

b15~b4	b3	b2	b1	b0
NA	Y0.3 action	Y0.2 action	Y0.1 action	Y0.0 action
NA	0 : OFF			
	1 : ON			

- iOutputState** is the status display of the output point

b15~b4	b3	b2	b1	b0
NA	Y0.3 status	Y0.2 status	Y0.1 status	Y0.0 status
NA	0 : OFF			
	1 : ON			

- 8 When the instruction is off, **iOutputState** will be 0.
- 9 When compare output instruction DHCCMP or table compare output instruction DHCCMPT starts, output point cannot be changed through **iOutputSetting**. However, the display of the **iOutputState** status can be continuously updated.
- 10 As stated before, if compare output instruction needs to set the initial value to output point, start the HCDO instruction first, and then start the DHCCMP or DHCCMPT instruction. If changing output point is needed, shut the DHCCMP or DHCCMPT instruction, and then **iOutputSetting** of the HCDO instruction will update the latest output action.
- 11 During start-up, when any error condition occurs, this **bError** error flag will be set to ON. Refer to error codes of **ErrorCode** for troubleshooting.

- **Supported Products**

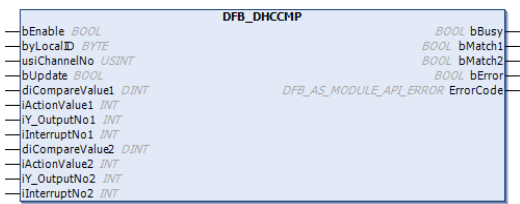
- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.17 DFB_DHCCMP

DFB_DHCCMP: HC module compare output.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DHCCMP		<pre>DFB_DHCCMP(bEnable:= , byLocalID:= , usiChannelNo:= , bUpdate:= , diCompareValue1:= , iActionValue1:= , iY_OutputNo1:= , iInterruptNo1:= , diCompareValue2:= , iActionValue2:= , iY_OutputNo2:= , iInterruptNo2:= , bBusy=> , bMatch1=> , bMatch2=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byLocalID	Expand module number	BYTE	0–31(0)
usiChannelNo	Channel number	USINT	1–2(1)
bUpdate	Update parameter flag	BOOL	True/False (False)
diCompareValue1	Compare value 1	DINT	-2, 147, 483, 648–2, 147, 483, 648(0)
iActionValue1	Action of arrival compare value1	INT	0–8(0)
iY_OutputNo1	Y output point number of arrival compare value1	INT	0–3(0)
iInterruptNo1	Arrive compare value1, External Event interrupts number.	INT	0、400–431(0)
diCompareValue2	Compare value2	DINT	-2, 147, 483, 648–2, 147, 483, 648(0)
iActionValue2	Action of arrival compare value2	INT	0–8(0)

Name	Function	Data Type	Setting Value (Default value)
iY_OutputNo2	Y output point number of arrival compare value2	INT	0–3(0)
iInterruptNo2	Arrive compare value2, External Event interrupts number.	INT	0, 400–431(0)

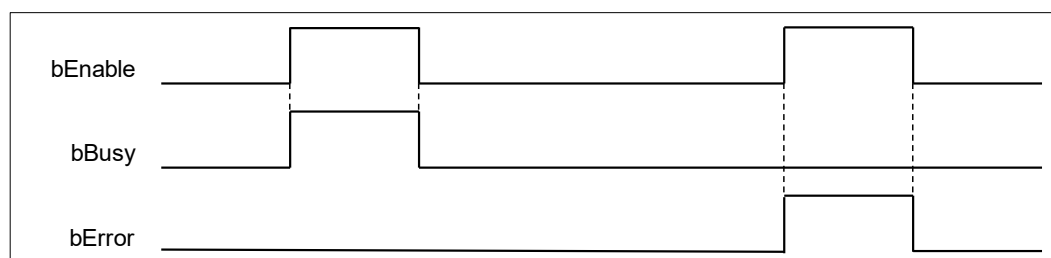
- **Output**

Name	Function	Data Type	Setting Value (Default value)
bBusy	The FB is running.	BOOL	True/False (False)
bMatch1	Arrival compare value1 flag	BOOL	True/False (False)
bMatch2	Arrival compare value2 flag	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_ API_ERROR	DFB_AS_MODULE_API_ ERROR (DFB_NO_ERROR)

- **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	• When bEnable shifts to true	• When bEnable shifts to false
bMatch1	• Arrival compare value1	• When bEnable shifts to false
bMatch2	• Arrival compare value2	• When bEnable shifts to false
bError	• When an error occurs during the running or there are incorrect input values	• When bEnable shifts to false
ErrorCode		

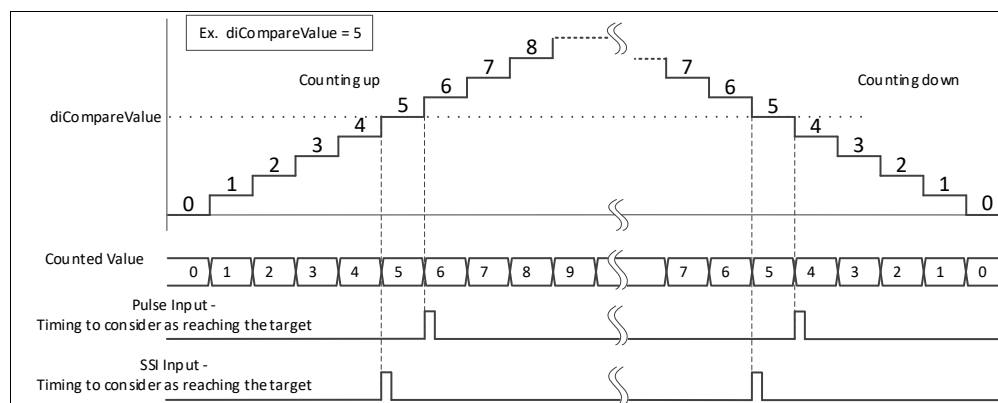
- **Timing Diagram**



- **Function**

1. It is suggested that this instruction be placed under Main Task.

2. This function is supported with AX-3 firmware V1.0.2 and later.
3. The output point Y0.0~Y0.3 in this instruction is the output point on the 02HC module.
4. The DHCCMP instruction is AS02HC-A dedicated instruction. When the counting up/counting down value reaches the preset compare value, perform actions to output point and counter according to users' settings.
5. DHCCMP needs to be used with the DHCCNT instruction. Only when DHCCNT is started, counter value counts according to input signals and performs comparison action.
6. Complete **diCompareValue1**, **diCompareValue2**, **iActionValue1**, **iActionValue2**, **iY_OutputNo1**, **iY_OutputNo2**, **iInterruptNo1**, **iInterruptNo2** parameters setting before running the instruction. When the instruction is enabled, the parameters of the AS02HC-A module will be set once.
7. **diCompareValue1**, **diCompareValue2**, **iActionValue1**, **iActionValue2**, **iY_OutputNo1**, **iY_OutputNo2**, **iInterruptNo1**, **iInterruptNo2** parameters can be changed during running. The change method is to set new values first, and then set the **bUpdate** flag to On. When this instruction completes changing compare value, the instruction will clear the **bUpdate** flag to Off, and clear the **bMatch1** and **bMatch2** to Off.
8. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
9. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
10. **diCompareValue1** and **diCompareValue2** are compare value number 1 and compare value number 2 respectively (**diCompareValue1** and **diCompareValue2** need to be different values). When the **usiChannelNo** channel counter value reaches the compare value of the number, the corresponding **bMatch1** and **bMatch2** flags will be set to On, and the specified **iY_OutputNo1** and **iY_OutputNo2** output points will perform actions according to **iActionValue1** and **iActionValue2**.
When selecting the counter form as Linear Counter, **diCompareValue1** and **diCompareValue2** need to meet "Minimum counter value < **diCompareValue** < Maximum counter value". When using SSI encoder and set the counter value as Absolute Position, **diCompareValue1** and **diCompareValue2** need to meet " $0 \leq \text{diCompareValue} < 2^{(MT+ST^{\text{length}})}$ ".
11. Note that compare arrival timing will be different according to the input interfaces "pulse input" or "SSI input" as shown in the following figure.



Take **diCompareValue** = 5 as an example, SSI input compare arrival timing occurs in the counter value 4→5 and 6→5 instantaneous. For pulse input, when counting up, compare arrival timing occurs in the counter value 5→6 instantaneous; when counting down, compare arrival timing occurs in the counter value 5→4 instantaneous.

12. **iActionValue1** and **iActionValue2** are the specified running actions when compare arrival. The functions are as below:

iActionValue1	Function	iActionValue2	Function	Note
0	No action	0	No action	
1	iY_OutputNo1 specifies output point Off.	1	iY_OutputNo2 specifies output point Off.	
2	iY_OutputNo1 specifies output point On.	2	iY_OutputNo2 specifies output point On.	
3	iY_OutputNo1 specifies output point Toggle output (alternating ON/OFF)	3	iY_OutputNo2 specifies output point Toggle output (alternating ON/OFF)	
4	iY_OutputNo1 specifies output point Off + clears the channel counter value.	4	iY_OutputNo2 specifies output point Off + clears the channel counter value.	Since the bMatch1 and bMatch2 flags will be cleared when clearing the counter value, it is not suggested to judge the two bMatch flags when selecting these five modes.
5	iY_OutputNo1 specifies output point On + clears the channel counter value.	5	iY_OutputNo2 specifies output point On + clears the channel counter value.	
6	iY_OutputNo1 specifies output point Toggle (alternating ON/OFF) + clears the channel counter value.	6	iY_OutputNo2 specifies output point Toggle (alternating ON/OFF) + clears the channel counter value.	
7	Clear the channel counter value	7	Clear the channel counter value	
8	Clear the channel counter value + iY_OutputNo1/iY_OutputNo2 specifies output point Off.	8	Clear the channel counter value + iY_OutputNo1/iY_OutputNo2 specifies output point Off.	

Note: There will be a little delay between compare arrival occurrence and **iActionValue** running. The maximum delay time is 100us.

13. **iY_OutputNo1** and **iY_OutputNo2** specify Y output point numbers for compare arrival number 1 and number 2 respectively. After compare instruction starts, the HCDO instruction will not be able to control

output point:

iY_OutputNo1/iY_OutputNo2	Specified Output Point
0	Y0.0
1	Y0.1
2	Y0.2
3	Y0.3

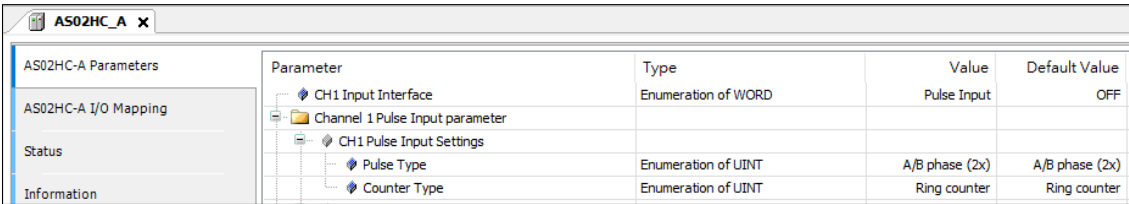
14. **iInterruptNo1** and **iInterruptNo2** are specified interrupt numbers. The functions are as below:

iInterruptNo	Action
0	Not to set interrupt
4□□	□□ = 00~31, Interrupt_400_ModuleIN0 to Interrupt_431_ModuleIN31 of the corresponding External Event The corresponding Task will be started when compare arrives.

15. **bMatch1** and **bMatch2** are the status flag display for the comparison values of compare arrival number1 and number2. When the counter value of the specified channel and number1 compare value & number2 compare value arrive, the corresponding **bMatch1** or **bMatch2** flag will be set to On; When the host STOP, clear counter, DHCCMP is OFF→ON, or the **bUpdate** flag is set, the instruction will clear the **bMatch1** and **bMatch2** flags to Off.
16. When the instruction is off, the relevant compare values and the output functions will not be updated.
17. If any error situation occurs during startup, the **bError** error flag will be set to ON. Users can refer to **ErrorCode** for troubleshooting.

- **Programming Example 1: Control Y point output when compare arrives.**

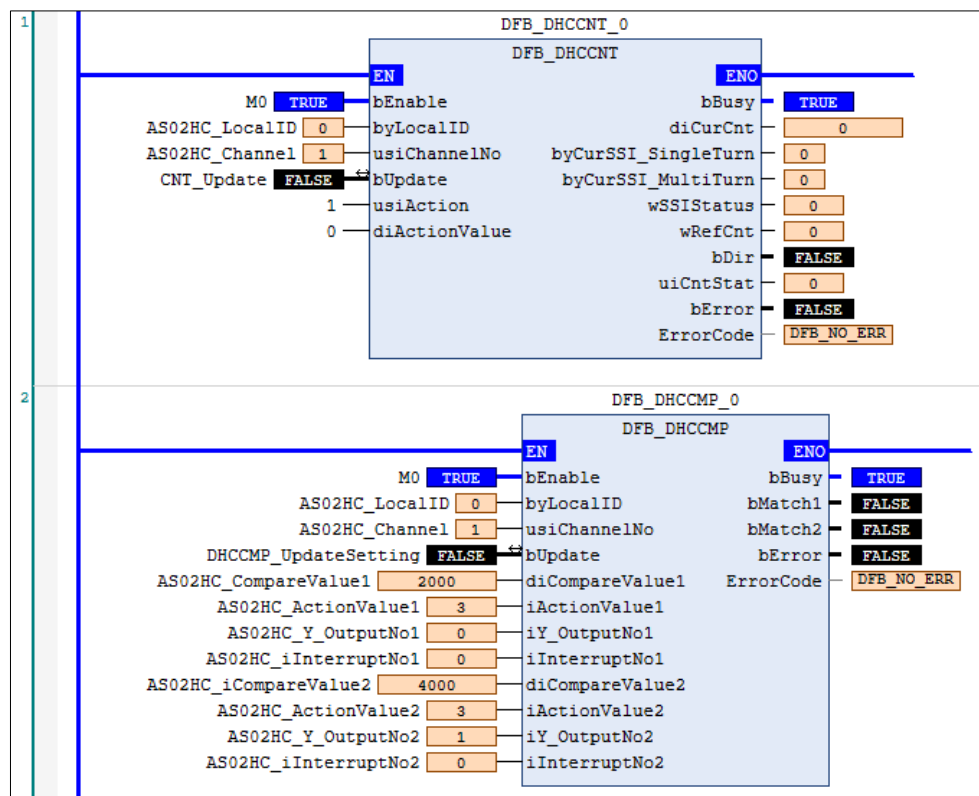
1. Set CH1 Input Interface in AS02HC-A Parameters as “Pulse Input”, set Pulse Type as “A/B phase(2x)”, and set Counter Type as “Ring counter”, as the following:



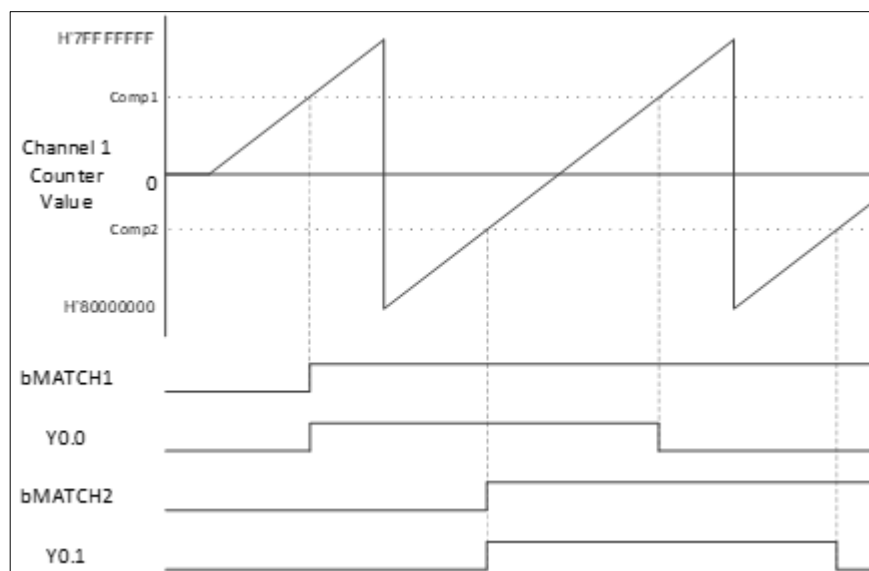
Parameter	Type	Value	Default Value
CH1 Input Interface	Enumeration of WORD	Pulse Input	OFF
Channel 1 Pulse Input parameter			
CH1 Pulse Input Settings			
Pulse Type	Enumeration of UINT	A/B phase (2x)	A/B phase (2x)
Counter Type	Enumeration of UINT	Ring counter	Ring counter

2. Set **diCompareValue1** to 2000, set **iActionValue1** to 3, set **iY_OutputNo1** to 0, and set **iInterruptNo1** to 0; set **diCompareValue2** to 4000, set **iActionValue2** to 3, set **iY_OutputNo2** to 1, and set **iInterruptNo2** to 0.
3. When setting M0 = ON, DHCCNT counter starts to count. At the same time, set the DHCCMP parameter for the module, and start to wait for counter compare arrival.
4. When counter values reach **diCompareValue1**, the **bMatch1** flag is set to ON, and Y0.0 is OFF→ON.
5. Continuous counting until **diCompareValue2** is reached, and the **bMatch2** flag is set to ON, and Y0.1 is OFF→ON.

6. Continuous counting until **diCompareValue1** is reached again, Y0.0 is ON→OFF; Continuous counting until **diCompareValue2** is reached again, Y0.1 is ON→OFF.

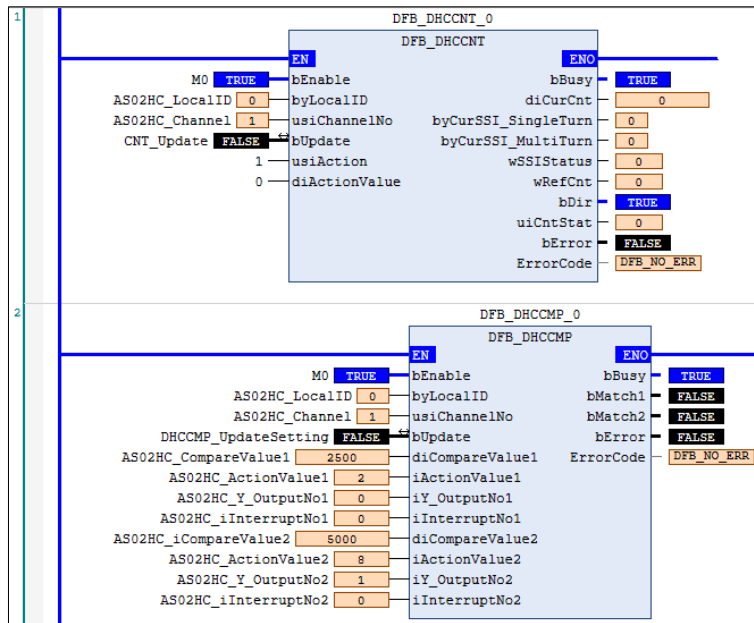


Timing Diagram

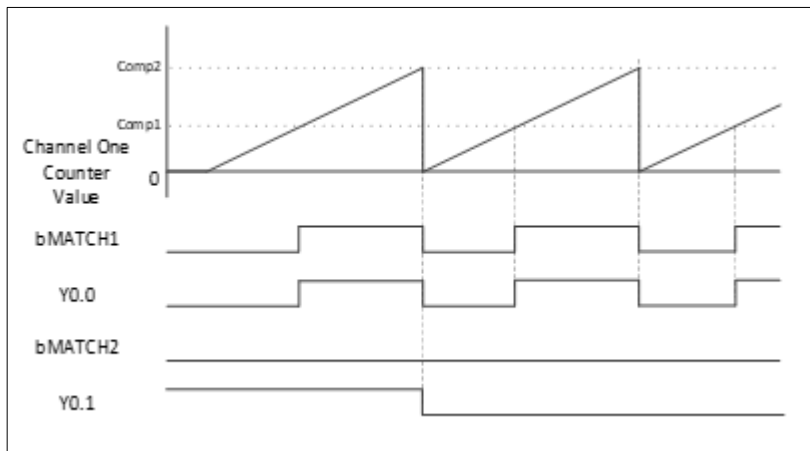


Programming Example2: Clear the counter value when compare arrives

1. Set **diCompareValue1** to 2500, set **iActionValue1** to 2, set **iY_OutputNo1** to 0 and set **iInterruptNo1** to 0; set **diCompareValue2** to 5000, set **iActionValue2** to 8, set **iY_OutputNo2** to 1, and set **iInterruptNo2** to 0.
2. When setting M0 = ON, DHCCNT counter starts to count. At the same time, set the DHCCMP parameter for the module, and start to wait for counter compare arrival.
3. When counter values reach **diCompareValue1**, the **bMatch1** flag is set to ON, and Y0.0 is set to ON.
4. Continuous counting until **diCompareValue2** is reached. Since the action of **iActionValue2** = 8 is “clear the channel counter value + clear **iY_OutputNo1** and **iY_OutputNo2** specified output point”, counter value is cleared to 0, **bMatch1** and **bMatch2** are cleared to False, and Y0.0 & Y0.1 are cleared to OFF.
5. Continuous counting until **diCompareValue1** is reached again, the **bMatch1** flag will be set to on again, Y0.0 will be set to ON, and so on.

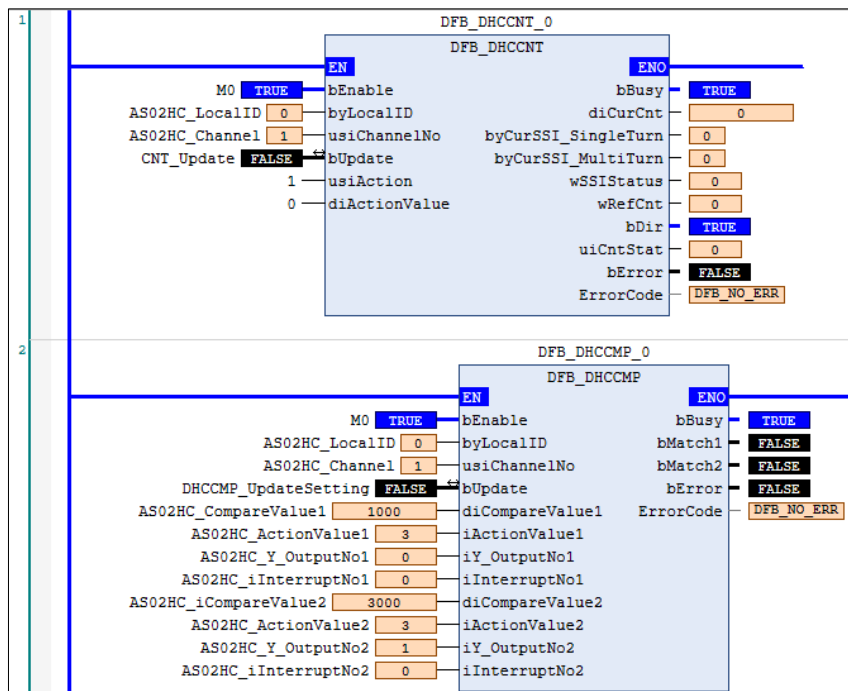


Timing Diagram

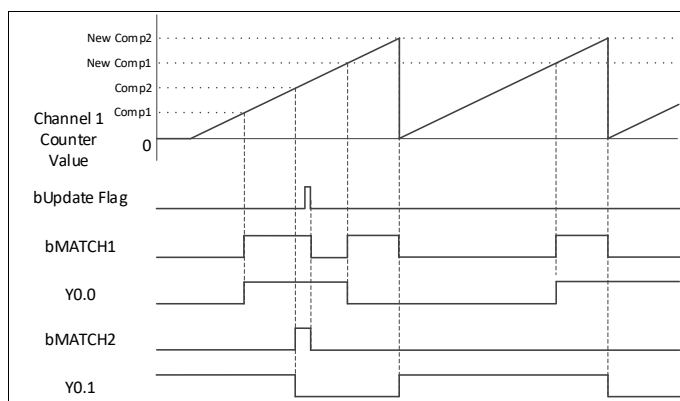


Programming Example3: Update the compare value

1. Set **diCompareValue1** to 1000, set **iActionValue1** to 3, set **iY_OutputNo1** to 0, and set **iInterruptNo1** to 0; set **diCompareValue2** to 3000, set **iActionValue2** to 3, set **iY_OutputNo2** to 1, and set **iInterruptNo2** to 0.
2. When setting M0 = ON, DHCCNT counter starts to count. At the same time, set the DHCCMP parameter for the module, and start to wait for counter compare arrival.
3. When counter value reaches **diCompareValue1**, the **bMatch1** flag will be set to ON, and Y0.0 will be OFF→ON.
4. When counter value reaches **diCompareValue2**, the **bMatch2** flag will be set to ON, and Y0.1 will be ON→OFF.
5. Then, set new compare value: set **diCompareValue1** to 5000, set **iActionValue1** to 3, set **OutputNo1** to 0, set **iInterruptNo1** to 0, set **diCompareValue2** to 7000, set **iActionValue2** to 6, set **iY_OutputNo2** to 1, and set **iInterruptNo2** to 0.
6. Set the **bUpdate** flag to ON. When the setting completes, the **bUpdate** flag will be automatically cleared to OFF. At the same time, the **bMatch1** and **bMatch2** flags will be cleared to OFF.
7. When counter value reaches new compare value **diCompareValue1**, the **bMatch1** flag will be set to ON, and Y0.0 will be ON→OFF.
8. When counter value reaches new compare value **diCompareValue2**, Y0.1 will be OFF→ON. Because **iActionValue2** = 6 include Reset, counting value will be cleared to 0. At the same time, the **bMatch1** and **bMatch2** flags will be cleared to OFF.

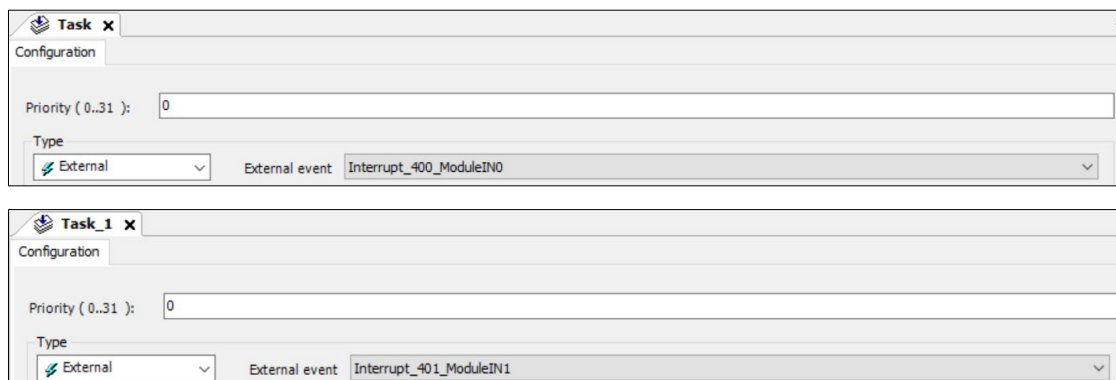


Timing Diagram

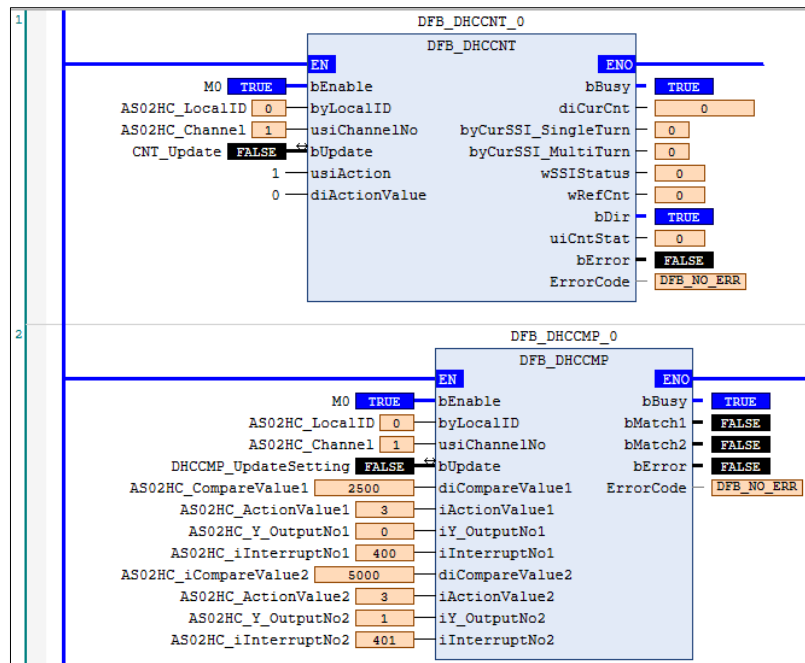


Programming Example4: Compare arrival interruption

1. DHCCMP can also configure compare arrival interruption. Set **iInterruptNo1** and **iInterruptNo2** to 400 and 401 respectively, and configure two Tasks at the same time. In the tasks, select **Interrupt_400_ModuleIN0** or **Interrupt_401_ModuleIN1** for External event as shown in the following figures.



2. Set **diCompareValue1** to 2500, set **iActionValue1** to 3, set **iY_OutputNo1** to 0 set **iInterruptNo1** to 400; set **diCompareValue2** to 5000, set **iActionValue2** to 3, set **iY_OutputNo2** to 1, and set **iInterruptNo2** to 401.
3. When setting **M0 = ON**, DHCCNT counter starts to count. At the same time, set the DHCCMP parameter for the module, and start to wait for counter compare arrival.
4. When counter value reaches **diCompareValue1**, External event corresponding to **iInterruptNo1** will be Run, and Y0.0 will be toggled (alternating ON/OFF).
5. When counter value reaches **diCompareValue2**, External event corresponding to **iInterruptNo2** will be Run, and Y0.1 will be toggled (alternating ON/OFF).



- Supported Products

- AX-3 series

- Library

- DL_ASModuleAPI_AX3.library

6.18 DFB_DHCCMPT

DFB_DHCCMPT: Compare the count value of the HC module with the table, and output the action when the condition is established.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DHCCMPT		<pre>DFB_DHCCMPT(bEnable:= , byLocalID:= , usiChannelNo:= , bUpdate:= , iCompareLength:= , aCompareValue:= , aAction:= , aY_OutputNo:= , aInterruptNo:= , bBusy=> , iCurrentNo=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byLocalID	Expand module number	BYTE	0–31 (0)
usiChannelNo	Channel number	USINT	1–2 (1)
bUpdate	Update parameter flag	BOOL	True/False (False)
iCompareLength	The number of rows of the table	INT	2–10 (2)
aCompareValue	The storage source of the 32-bit value to be compared in the compare table	ARRAY[0..9] OF DINT	–2, 147, 483, 648–2, 147, 483, 648 (0)
aAction	The action storage source in the table when comparison is complete and the action condition is reached	ARRAY[0..9] OF INT	0–8 (0)
aY_OutputNo	The storage source of the Y output No. in the table when comparison is complete and the action condition is reached	ARRAY[0..9] OF INT	0–3 (0)
aInterruptNo	The storage source of the external event interrupt No. in the table when	ARRAY[0..9] OF INT	0, 400–431 (0)

Name	Function	Data Type	Setting Value (Default value)
	comparison is complete and the action condition is reached		

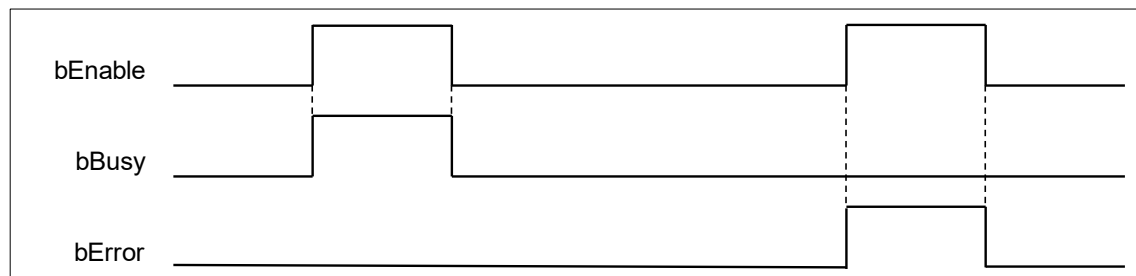
- Output**

Name	Function	Data Type	Setting Value (Default value)
bBusy	The FB is running.	BOOL	True/False (False)
iCurrentNo	The number of conditions and actions that has been compared so far.	INT	0–10 (0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to true	When bEnable shifts to false
iCurrentNo	Display according to the number of the group that currently has compare arrived.	When bEnable shifts to false
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to false
ErrorCode		

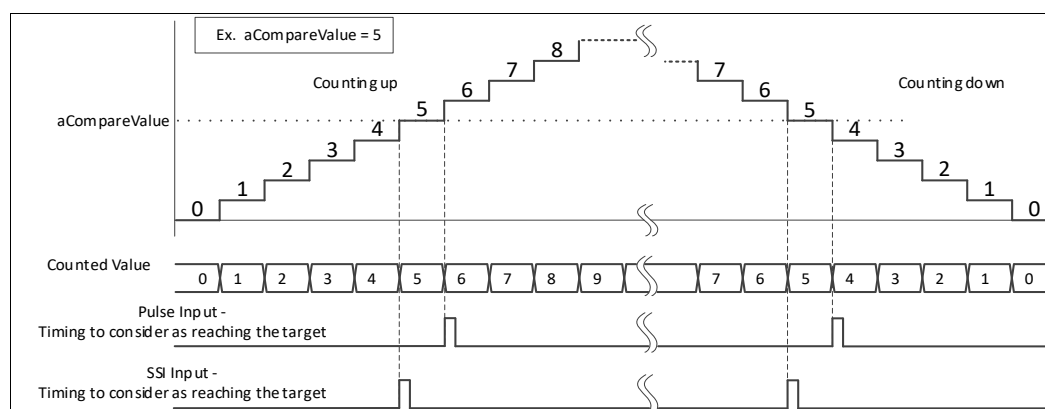
- Timing Diagram**



- Function**

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported with AX-3 firmware V1.0.2 and later.

3. The output point Y0.0~Y0.3 in this instruction is the output point on the 02HC module.
4. The DHCCMPT instruction is AS02HC-A dedicated instruction. Its compare action is “cyclical” compare according to the set groups. When the number of comparison step by step reaches the last compare value, the next compare value will be reset as the first compare value. The DHCCMPT instruction is limited to be used when the counter counts in only one direction (Changing the direction will cause incorrect action), and can be set up to 10 compare values. Compare values need to be sorted by incremental or decremental numbers. For incremental sorting, counter needs to counting up, and only positive numbers for compare value. For decremental sorting, counter needs to counting down, and only negative numbers for compare value. When the counting reaches the preset compare value, actions will be performed to output pint and counter according to users setting, and the request to the host interrupts.
5. DHCCMPT needs to be used with the DHCCNT instruction. Only when DHCCNT starts, counter value counts according to the input signal, and perform compare action.
6. Complete **iCompareLength**, **aCompareValue**, **aAction**, **aY_OutputNo**, and **alInterruptNo** parameter setting before running the instruction. **bEnable** will write the parameter once when it is first started.
7. The parameters of **iCompareLength**, **aCompareValue**, **aAction**, **aY_OutputNo**, and **alInterruptNo** can be changed during running. The changing methods is to set them as new values, and then set the **bUpdate** flag to On. When the changing is complete, the instruction will clear the **bUpdate** flag to Off.
8. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
9. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
10. **iCompareLength** is the number of groups of compare tables. Its compare action is cyclical according to the set group numbers. The group number length can be set to 2–10. When the set value is out of this range, the instruction will not be run, and the error code shows.
11. **aCompareValue** is the storage source of the compare vale, and its type is ARRAY[0..9] OF DINT. Compare values needs to be sorted by incremental or decremental numbers (each compare value needs to be different). For incremental sorting, counter needs to counting up, and only positive numbers for compare value. For decremental sorting, counter needs to counting down, and only negative numbers for compare value.
 When selecting the counter form as Linear Counter, each vale in aCompareValue needs to meet “Minimum counter value < aCompareValue < Maximum counter value”.
 When using SSI encoder and the counter form is set as Absolute Position, each value in aCompareValue needs to meet $0 \leq \text{aCompareValue} \leq 2^{(MT+ST^{length})}$.
12. Note that compare arrival timing will be different according to the input interface “Pulse input” or “SSI input” as shown in the following figure.



Take **aCompareValue** = 5 as an example, SSI input compare arrival timing occurs in the counter value 4→5 and 6→5 instantaneous. For pulse input, when counting up, compare arrival timing occurs in the counter value 5→6 instantaneous; when counting down, compare arrival timing occurs in the counter value 5→4 instantaneous.

13. **aAction** is the specified action code when compare arrives. The functions are as below:

aAction	Function	Note
0	No action	
1	aY_OutputNo specifies the output point Off.	
2	aY_OutputNo specifies the output point On.	
3	aY_OutputNo specifies the output point Toggle output (alternating ON/OFF).	
4	aY_OutputNo specifies the output point Off + clear the channel counter value.	In addition to clearing the channel counter value, clear iCurrentNo to 0.
5	aY_OutputNo specifies the output point On + clear the channel counter value.	
6	aY_OutputNo specifies the output point Toggle (alternating ON/OFF) + clear the channel counter value.	
7	Clear the channel counter value.	
8	Clear the channel counter value + all aY_OutputNo specify the output point Off.	Same as aAction = 7 clearance, and clear all specified aY_OutputNo output point.

Note: There will be a little delay between compare arrival occurrence and Action running. The maximum delay time is 100us.

14. **aY_OutputNo** is specified output point number. The function is as the following:

aY_OutputNo	Output Point
0	Y0.0
1	Y0.1
2	Y0.2
3	Y0.3

15. **aInterruptNo** is specified interruption number. The function is as the following:

aInterruptNo	Action
0	Not to set interruption
4□□	□□ = 00~31, Interrupt_400_ModuleIN0 to Interrupt_431_ModuleIN31 of the corresponding External Event The corresponding Task will be started when compare arrives.

16. **iCurrentNo** displays the number of the group that currently has compare arrived. For example, when the counter value is 200, which is lower than the group number 1 in the following compare table, the **iCurrentNo** value is 0; when the counter value reaches 1000, which equals to the group number 1 in the following compare table, the **iCurrentNo** value is 1.
17. Refer to the following table for the operator description of **aCompareValue**, **aAction**, **aY_OutputNo**, **aInterruptNo**, and **iCurrentNo**. In the table, the **iCompareLength** value is assumed as 6.

iCurrentNo Item Number	aCompareValue Source of Value to be compared	aAction Specified Action after comparison and condition is reached	aY_OutputNo Output Number	aInterruptNo Interruption Number
1	1000	2(On)	0(Y0.0)	400
2	2000	2(On)	1(Y0.1)	401
3	3000	3(Toggle)	0(Y0.0)	402
4	4500	2(On)	2(Y0.2)	403
5	5500	1(Off)	3(Y0.3)	404
6	6500	1(Off)	1(Y0.1)	405

18. When the instruction is started (**bEnable** is from Off to On) and the **bUpdate** flag is set to On to change the parameter, the instruction will compare all the compare values in the compare table set by users according to the current counter value. The group values that are smaller than the current counter value will Run the compare arrival action. For example, when the instruction starts with the counter value 3500, the actions numbered 1 ~3 (compare value < current counter value) in the compare table will be Run once with the compare arrival action (Y0.0=On, Y0.1=On, Y0.0 Toggle (alternating ON/OFF)), and **iCurrentNo** will be set to 3.

19. If **bEnable** is from On to Off, it means that shutting the table compare output function. **iCurrentNo** status display will return to 0. The output point state is not changed by the instruction being off. Counter remains counting, but no more comparison.
20. If any error situation occurs during startup, the **bError** error flag will be set to ON. Users can refer to **ErrorCode** for troubleshooting.

- **Programming Example**

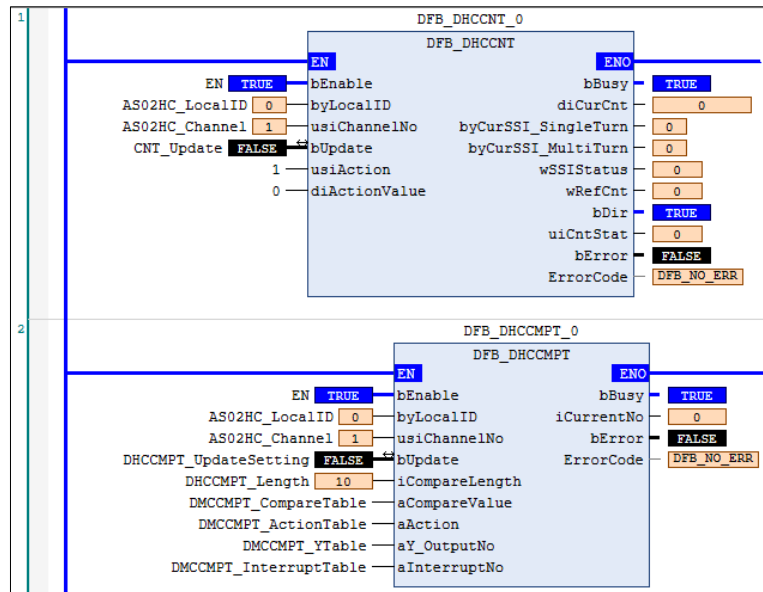
1. Set the parameters of the relevant input pins as shown in the following figure (The settings in the following figure are equivalent to those shown in the following table).

Scope	Name	Address	Data type	Initialization
VAR	DMCCMPT_Length		INT	10
VAR	DMCCMPT_CompareTable		ARRAY [0..9] OF DINT	[1000, 2000, 3000, 4000, 5000, 6000, 7000, 8000, 9000, 10000]
VAR	DMCCMPT_ActionTable		ARRAY [0..9] OF INT	[10(3)]
VAR	DMCCMPT_YTable		ARRAY [0..9] OF INT	[0, 1, 2, 3, 0, 1, 2, 3, 0, 1]
VAR	DMCCMPT_InterruptTable		ARRAY [0..9] OF INT	[400, 401, 402, 403, 404, 405, 406, 407, 408, 409]

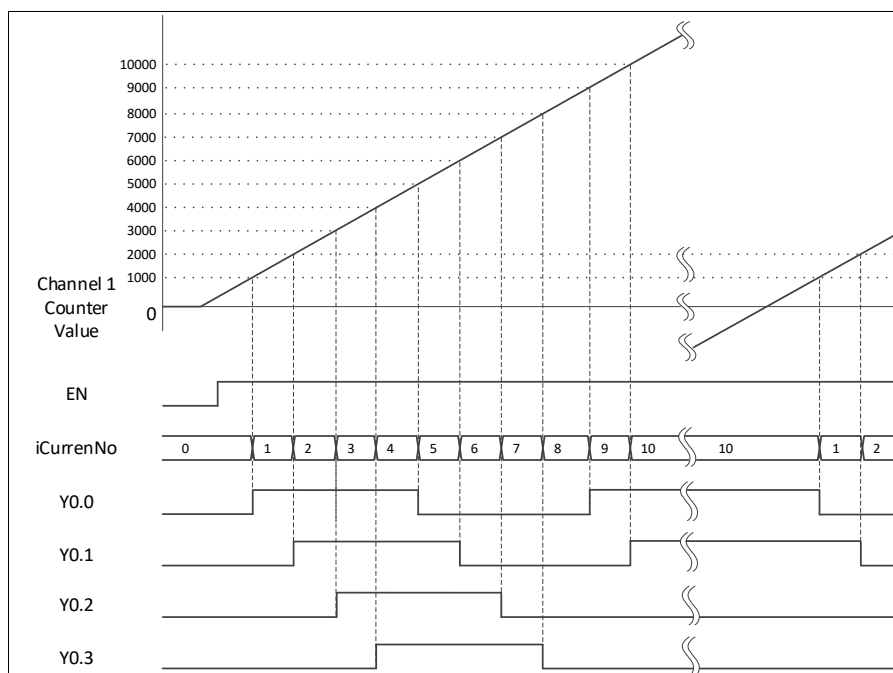
iCurrentNo Item Number	aCompareValue Source of Value to be compared	aAction Specified Action after comparison and condition is reached	aY_OutputNo Output Number	aInterruptNo Interruption Number
1	1000	3 (Toggle)	0 (Y0.0)	400
2	2000	3 (Toggle)	1 (Y0.1)	401
3	3000	3 (Toggle)	2 (Y0.2)	402
4	4000	3 (Toggle)	3 (Y0.3)	403
5	5000	3 (Toggle)	0 (Y0.0)	404
6	6000	3 (Toggle)	1 (Y0.1)	405
7	7000	3 (Toggle)	2 (Y0.2)	406
8	8000	3 (Toggle)	3 (Y0.3)	407
9	9000	3 (Toggle)	0 (Y0.0)	408
10	10000	3 (Toggle)	1 (Y0.1)	409

2. When **EN** is OFF→ON, the instruction will compare all the compare values in the compare table set by users. The group values that are smaller than the current counter value will Run the compare arrival action. Because the counter value is still smaller than the first compare value 1000 when startup. No compare arrival specified action will be Run, and **iCurrentNo** is 0 currently.
3. When the counter value reaches 1000, compare arrives the first compare value (If it is pulse input, compare arrival specified action will be Run when the counter value is 1000→1001).
4. When the counter value reaches 2000, compare arrives the second compare value, Y0.1 is OFF→ON, 401 interruption program is running, and **iCurrentNo**=2.
5. When the counter value reaches 3000, compare arrives the third compare value, Y0.2 is OFF→ON, 402 interruption program is running, and **iCurrentNo**=3.

6. When the counter value reaches 4000, compare arrives the fourth compare value, Y0.3 is OFF→ON, 403 interruption program is running, and **iCurrentNo**=4.
7. Follow this rule to continue compare arrival from the fifth to tenth compare value. At this time **iCurrentNo**=10. Because the last comparison has done, next compare value will be set as the first compare value 1000.
8. When the ring counter counts to 1000 again, compare arrives the first counter value, Y1.0 is ON→OFF, 400 interruption program is running, and **iCurrentNo**=1. Follow this rule to Run the subsequent comparison.



Timing Diagram



- **Supported Products**
 - AX-3 series
- **Library**
 - DL_ASModuleAPI_AX3.library

6.19 DFB_DHCMEAS

DFB_DHCMEAS: HC module frequency and rotation speed measurement

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DHCMEAS		<pre>DFB_DHCMEAS(bEnable:= , byLocalID:= , usiChannelNo:= , bUpdate:= , udiPulsePerRev:= , iSamplingTime:= , iMovingAvgWindow:= , bBusy=> , diFrequency=> , diRPM=> , bError=> , ErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byLocalID	Expand module number	BYTE	0–31 (0)
usiChannelNo	Channel number	USINT	1–2 (1)
bUpdate	Update parameter flag	BOOL	True/False (False)
udiPulsePerRev	Counting quantity per lap	UDINT	1~4294967295 (1)
iSamplingTime	Sampling period (unit: ms)	INT	1–1000 (1)
iMovingAvgWindow	Average number of moves	INT	1–10 (1)

- Output

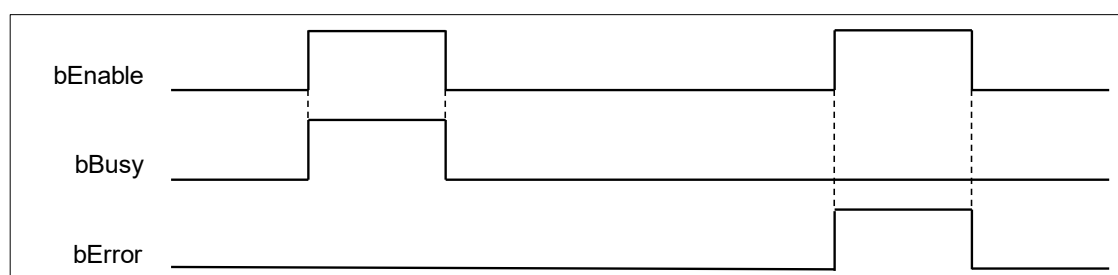
Name	Function	Data Type	Setting Value (Default value)
bBusy	The FB is running.	BOOL	True/False (False)
diFrequency	Average measurement frequency results	DINT	–2, 147, 483, 648–2, 147, 483, 648 (0)
diRPM	Average rotation speed measurement results	DINT	–2, 147, 483, 648–2, 147, 483, 648 (0)

Name	Function	Data Type	Setting Value (Default value)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When bEnable shifts to true	When bEnable shifts to false
diFrequency	Continuously update after bEnable	When bEnable shifts to false
diRPM	Continuously update after bEnable	When bEnable shifts to false
bError	When an error occurs during the running or there are incorrect input values	When bEnable shifts to false
ErrorCode		

• Timing Diagram



• Function

1. It is suggested that this instruction be placed under Main Task.
2. This function is supported with AX-3 firmware V1.0.2 and later.
3. The output point Y0.0~Y0.3 in this instruction is the output point on the 02HC module.
4. The DHCMEAS instruction is AS02HC-A dedicated instruction. Its functions are frequency and rotation speed measurements.
5. DHCMEAS needs to be used with the DHCCNT instruction. Only when DHCCNT is started, the counter value counts according to input signals, and the measurement results are calculated by the change of the counter values.
6. Complete setting **udiPulsePerRev**, **iSamplingTime**, and **iMovingAvgWindow** parameters before running the instruction. **bEnable** will write the parameter once when it is first started. If users want to change parameters during running, the change method is to set new values first, and then set the **bUpdate** flag to On. When this instruction completes the change, the instruction will clear the **bUpdate** flag to Off.

7. **byLocalID** specifies module numbers. The number of the first module on the right of CPU is 0, the number of the second module on the right of CPU is 1, and so on. Regardless of any type of modules, all modules must be counted. The maximum number of modules is 32.
8. **usiChannelNo** specifies the channel numbers. The number of channel one is 1, and the number of channel two is 2.
9. **udiPulsePerRev** is the counter value of one rotation of the encoder, and its setting range is 1–4294967295 (H'00000001~H'FFFFFFFF).
10. **iSamplingTime** is sampling period, and its setting range is 1~1000 (unit: ms). According to the setting of **iSamplingTime**, **diFrequency** frequency measurement result output and **diRPM** rotation speed measurement result output will have different resolution.

$$\mathbf{diFrequency} \text{ resolution} = 1000 \div \mathbf{iSamplingTime} \text{ (unit: Hz)}$$

$$\mathbf{diRPM} \text{ resolution} = 60000 \div (\mathbf{iSamplingTime} \times \mathbf{udiPulsePerRev}) \text{ (unit: rev/min)}$$

Because the rotation speed calculation method is based on the CurCnt counter value of the beginning and end of the sampling period, the following situations need to be excluded when designing sampling periods.

Encoder Type	Counter Type	Factors to Effect Measurement Accuracy
Incremental encoder	Ring Counter	Displacement exceeds 2^{31} in the sampling period.
	Linear Counter	Displacement exceeds 2^{31} in the sampling period, or the counter value exceeds the upper/lower limit.
Absolute SSI encoder	Shows absolute position	Displacement exceeds $2^{(MT+ST^{length})-1}$ in the sampling period.
	Ring counter	Displacement exceeds 2^{31} in the sampling period.

11. **iMovingAvgWindow** is the average number of times, which performs moving average to measurement results. Its setting range is 1–10.
12. **diFrequency** is the result of average measurement frequency (unit: Hz). The calculation method of the frequency is as below:

$$\mathbf{diFrequency}(\text{Hz}) = \frac{\text{CurCnt}(t + \mathbf{iSamplingTime}) - \text{CurCnt}(t)}{\mathbf{iSamplingTime}(\text{ms}) \times 10^{-3}}$$

13. **diRPM** is the result of the average rotation speed measurement (unit: rev/min). The calculation method of the rotation speed is as below:

$$\mathbf{diRPM}(\text{rev/min}) = \frac{(\text{CurCnt}(t + \mathbf{iSamplingTime}) - \text{CurCnt}(t)) \times 60}{\mathbf{udiPulsePerRev} \times \mathbf{iSamplingTime}(\text{ms}) \times 10^{-3}}$$

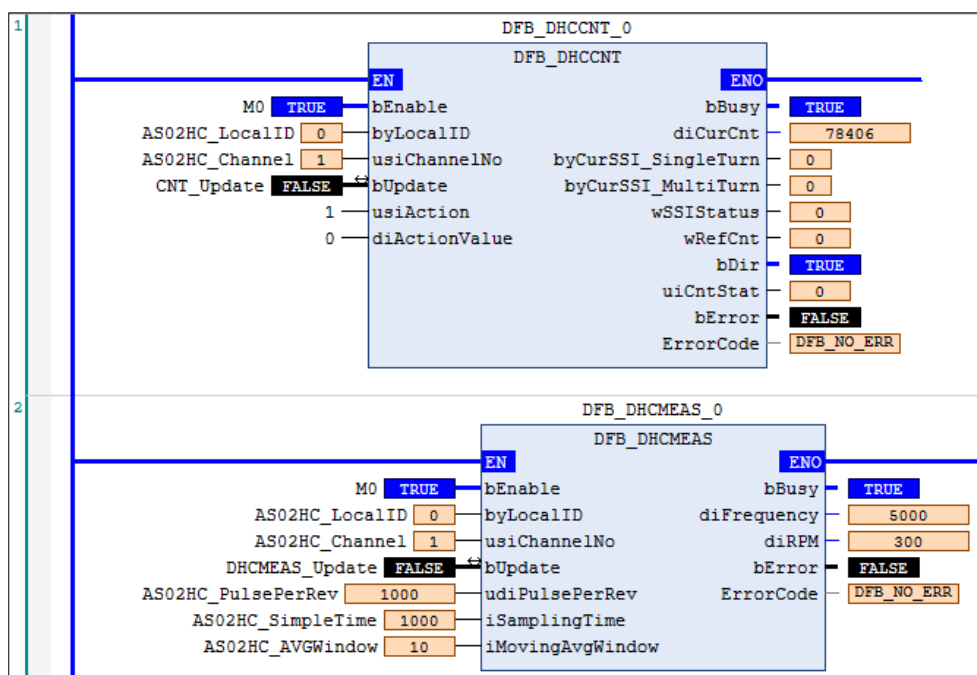
14. When the instruction is shut off, it means that the measurement function is disabled, and **diFrequency** & **diRPM** will remain the same and no more update.
15. Note that when the counter value is cleared or users change the counter value, the calculation result of **diFrequency** and **diRPM** of the sampling period will be affected.
16. If any error situation occurs during startup, the **bError** error flag will be set to ON. Users can refer to **ErrorCode** for troubleshooting.

Programming Example: Incremental encoder

1. Set CH1 Input Interface in AS02HC-A Parameters to “Pulse Input”, set Pulse Type to “A/B phase (2x)”, and set Counter Type to “Ring counter” as shown in the following figure:

AS02HC_A				
AS02HC-A Parameters	Parameter	Type	Value	Default Value
AS02HC-A I/O Mapping	CH1 Input Interface	Enumeration of WORD	Pulse Input	OFF
Status	Channel 1 Pulse Input parameter			
Information	CH1 Pulse Input Settings			
	Pulse Type	Enumeration of UINT	A/B phase (2x)	A/B phase (2x)
	Counter Type	Enumeration of UINT	Ring counter	Ring counter

2. Set **udiPulsePerRev** to 1000, set **iSamplingTime** to 1000, and set **iMovingAvgWindow** to 10.
3. When setting M0=ON, the DHCCNT counter starts to count. At the same time, set the DHCMEAS parameters to the module, and start to measure frequency and rotation speed. The pulse number counted every 1000ms is displayed in **diFrequency** and **diRPM**.
4. When the motor operation frequency is 5kHz, **diFrequency** shows 5kHz, and **diRPM** shows 300rev/min.



- **Supported products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.20 DFB_DADLOG

DFB_DADLOG: Analog input module data record.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_DADLOG		<pre>DFB_DADLOG(bEnable:= , byRemoteID:= , byLocalID:= , usiChannelNo:= , iMode:= , iPeriod:= , iTotalPoints:= , iPostTrigger:= , bDone=> , bBusy=> , aIntegerData=> , aFloatData=> , iCurPointNo=> , bError=> , ErrorCode=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byRemoteID*	CPU or remote module	BYTE	0: CPU 1~15: remote module(0)
byLocalID	Expansion module ID	BYTE	0–31 (0)
usiChannelNo	Specified channel number	USINT	1–2 (1)
iMode	Output mode setting	INT	0–3 (0)
iPeriod	Speed fetch cycle time	INT	10~1000(1000)
iTotalPoints	total number of records	INT	Refer to the description in the Function description (1)
iPostTrigger	Number of records after triggering	INT	Refer to the description in the Function description (0)

***Note:** Currently only support mode 0.

• Output

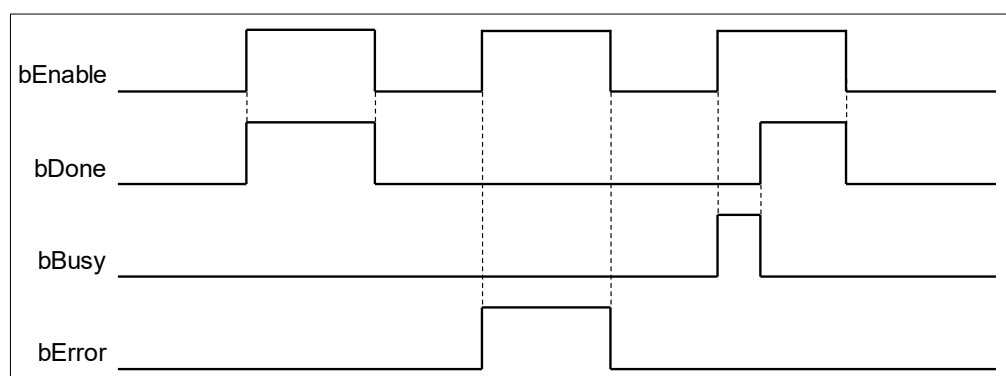
Name	Function	Data Type	Output Range (Default value)
bDone	When the pulse output is done	BOOL	True/False (False)
bBusy	The FB is running	BOOL	True/False (False)

Name	Function	Data Type	Output Range (Default value)
aIntegerData	The device that stores the record value when Format is Integer	ARRAY[0~1999] OF INT	Refer to chapter 15.2.1 of AS Module Manual (0).
aFloatData	The device that stores the recorded value when Format is Floating	ARRAY[0~1999] OF REAL	Refer to chapter 15.2.1 of AS Module Manual (0).
iCurPointNo	Accumulated record points	INT	0–2000 (0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error Code	DFB_AS_MODULE_API_ERROR E_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is complete	When bExecute shifts to False
bBusy	When the running of FB starts	When bExecute shifts to False
aIntegerData	Keep updating until the record is complete.	When bExecute shifts to False
aFloatData	Keep updating until the record is complete.	When bExecute shifts to False
iCurPointNo	Keep updating until the record is complete.	When bExecute shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ErrorCode		

- Timing Diagram**



- Function**

1. This Function is only supported by the AX-3 series firmware version V1.0.3 or above.
2. This command is a dedicated command for analog input modules (AS04AD-A, AS06XA-A, AS02ADH-A). Function is to enable/disable the recording function, and send the recorded data from the module to the specified aIntegerData or aFloatData (Determined according to the Format setting in the module Parameters page).

3. The specifications of the Record Period and the number of points corresponding to each Model are described in the following table. For detailed usage, refer to the iMode parameter description.

Model	Record Period	Number of Records
AS04AD-A AS06XA-A	<u>Fixed period mode:</u> The setting range is 1~100, and the unit time is fixed at 10ms	Fixed to 500 records
AS02ADH-A	<u>Fixed period (Fixed period) mode, trigger start types fixed period (Fixed period + Trigger Start) mode, trigger position designation (Fixed period + Trigger position Assign) recording mode:</u> Setting range 1~32000, selectable time unit 20us/40us/80us (Note: The time unit is the sampling period set by HWCONFIG) <u>Point Logging mode:</u> One point is recorded every time the external input point is triggered, and there is no fixed period; the trigger timing of the external input point is set by HWCONFIG. Channel 1 triggers when X0.0 shift to True or False Channel 2 triggers when X0.1 shift to True or False	Can set from 1 to 2000 records

4. **byRemoteID** specifies the group number of the analog input module connected to the right side of the host or the right side of the remote module, the host number is 0, the number of the first remote module is 1, and so on, the maximum number of groups is 15.
5. **byLocalID** specifies the module number. The sequence number of the modules connected to the right side of the host starts from 0, second module is 1, and so on. Regardless of any type of modules, they must be counted, and the maximum number of modules is limited to 32 units.
6. **usiChannelNo** specifies the channel number. Channel 1 is numbered 1, channel 2 is numbered 2.
7. **iMode** is recording mode. Modes supported by each Model are shown in the table below.

Applicable Model	iMode Value	Name	Recording Mode Description
AS04AD-A AS06XA-A	0	Fixed Period mode	Run fixed period records
AS02ADH-A	0	Fixed Period mode	Run fixed period records
	1	Fixed period + Trigger Start mode	Waiting for the trigger signal of the external input point. When the trigger is received, the fixed period recording is running immediately.
	2	Point Logging mode	No fixed period. One record is recorded every time the external input point is triggered.

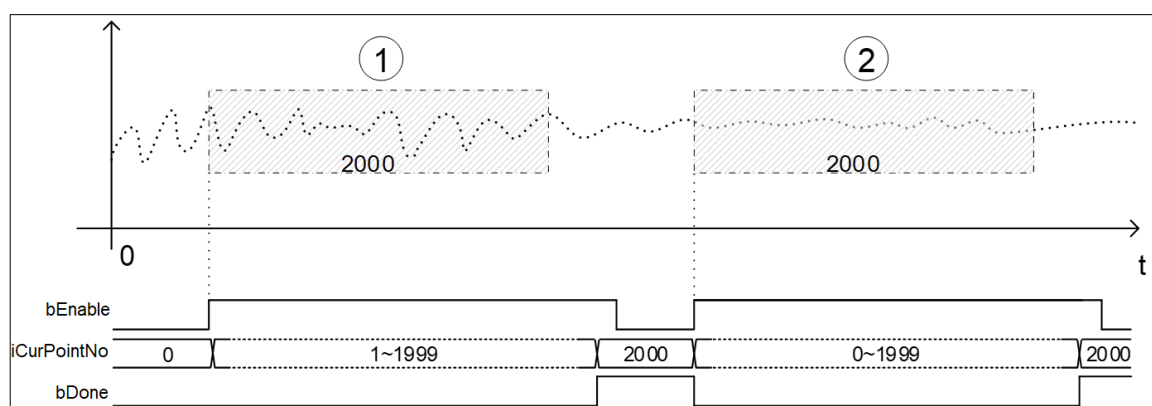
Applicable Model	iMode Value	Name	Recording Mode Description
	3	Fixed period + Trigger Start mode	The external trigger timing point can be specified to record the data recorded in the fixed period before / after.

(1) Fixed period (Fixed period) mode:

Set iMode=0, the command bEnable is turned on to Run the recording with the set Record Period. When the set total number of records is completed, the bDone flag will be automatically set to TRUE.

Example :

Set iTotalPoints = 2000



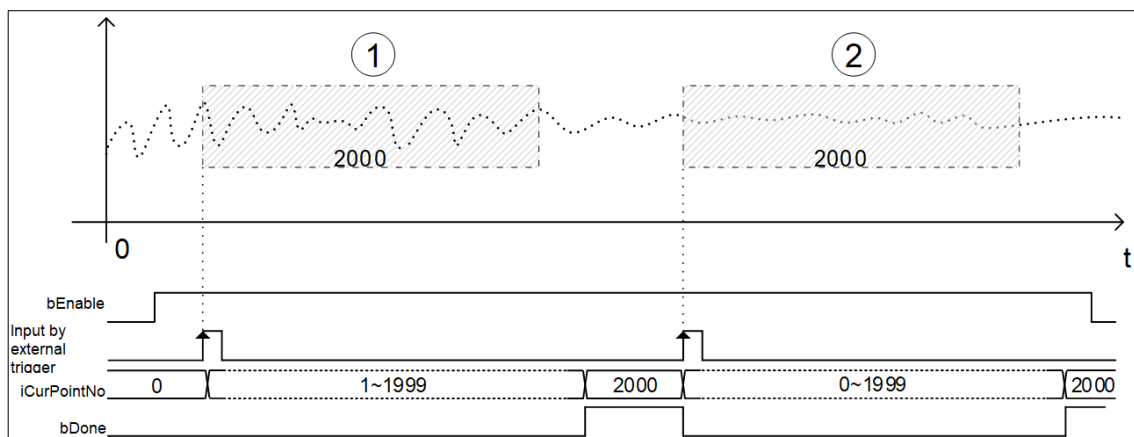
(2) Fixed period + Trigger Start mode :

Set iMode=1, turn on the command bEnable before starting the recording. When the external trigger input point is triggered, the recording will be Run with the set Record Period immediately, and the bDone flag will be automatically set to True when the recording is completed. Any operation on the external trigger input point will not affect the recording until the set total number of records is completed; however, when the record number has been completed and the bDone flag is True, the external input point can be re-triggered to start a new record. A round of records does not need to be closed and restarted by bEnable.

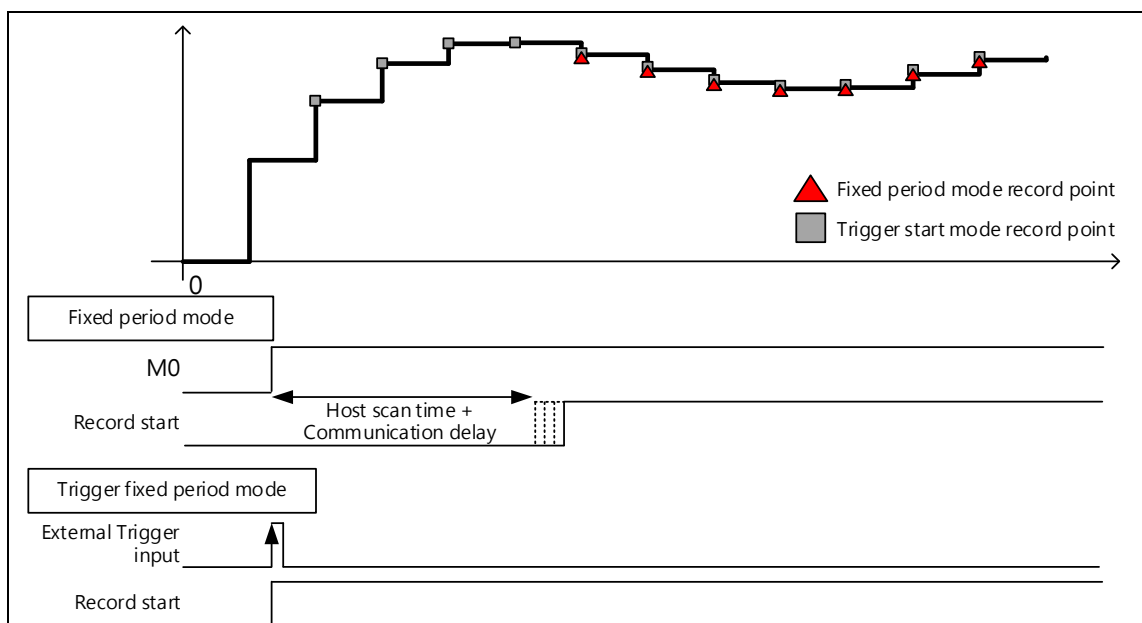
Record Channel	Corresponding to external trigger input signal source (Set the trigger timing of the external input point in the External Trigger Input of the module Parameters)
Channel 1	Triggers when X0.0 shift to True or False
Channel 2	Triggers when X0.1 shift to True or False

Example :

Set iTotalPoints = 2000. The trigger timing of the external input point is set as the rising edge trigger.



The fixed period + trigger start mode is similar to the fixed period mode, but the recording start timing of the fixed period mode will be affected by the host scan time and module communication time, causing delay, refer to below picture. In the Fixed period mode, it is assumed that M0 is the device that controls the DADLOG command bEnable. When M0 is turned OFF->ON, the module does not start recording immediately, but with a small delay.



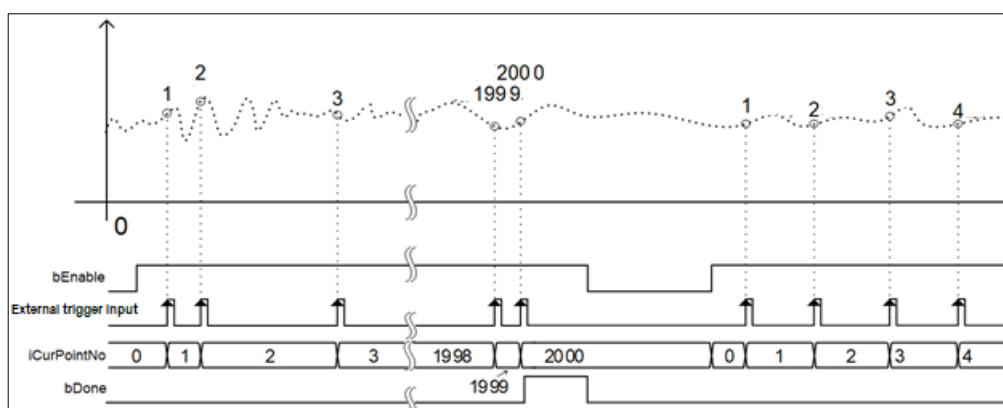
(3) Point Logging Mode :

Set **iMode=2**. Turn on the command bEnable before starting to record. Each time the external trigger input point is triggered, one record will be recorded. When the set total number of records is reached, the bDone flag will be automatically set to True; if wish to continue recording after the bDone flag is True, user must restart the command.

Record Channel	Corresponding to external trigger input signal source (Set the trigger timing of the external input point in the External Trigger Input of the module Parameters)
Channel 1	Triggers when X0.0 shift to True or False
Channel 2	Triggers when X0.1 shift to True or False

Example:

Set **iTotalPoints** = 2000, The trigger timing of the external input point is set as the rising edge.



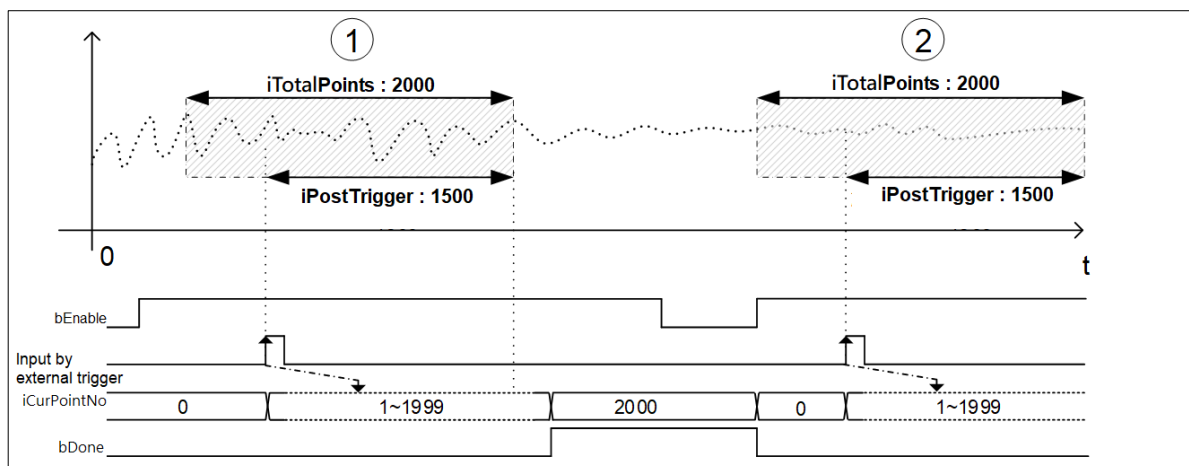
(4) Fixed period + Trigger position Assign Mode :

Set **iMode**=3, and set the **iTotalPoints** and **iPostTrigger** parameters. This mode is triggered by an external input point and records a specific number of strokes before/after the trigger according to the setting. After using the command **bEnable** to enable this recording mode, AS02ADH-A will start to wait for the external trigger input signal, and start sampling immediately after the signal is triggered. When the Number of Records reaches the set number of records, the **bDone** flag will be automatically set to True. The **iCurPointNo** value is 0 before the trigger. After the trigger, the module starts to send the record data before the trigger to the host, so the **iCurPointNo** value will gradually catch up with the accumulated record number.

Record Channel	Corresponding to external trigger input signal source (Set the trigger timing of the external input point in the External Trigger Input of the module Parameters)
Channel 1	Triggers when X0.0 shift to True or False
Channel 2	Triggers when X0.1 shift to True or False

Example:

Set **iMode**=3, **iTotalPoints** = 2000, **iPostTrigger** = 1500, means that the position of the 501st point ($iTotalPoints - iPostTrigger$) will be the first data recorded by the current external trigger.



1. **iPeriod** is set for Record Period, the description is as follows:

Model	iPeriod Range	iPeriod Unit
AS04AD-A AS06XA-A	1~100	Fixed as 10ms, cannot be changed.
AS02ADH-A	1~32000	The sampling cycle time must be set by AS02ADH-A Parameters, 20us, 40us and 80us can be selected. If "iMode=2: Point Logging Mode" is used, this iPeriod setting is invalid.

2. **iTotalPoints** is the total number of records. This parameter is only valid for AS02ADH-A, and can be set up to 2000 points; other models are fixed at 500 points regardless of the setting of this parameter.

Model	Total Recordm Setting Range
AS04AD-A AS06XA-A	The setting is invalid, fixed at 500.
AS02ADH-A	Can be set, 1~2000 records.

3. **iPostTrigger** is the points recorded after the trigger occurs. This parameter is used in combination with the total number of records $iTotalPoints$ to record the data before and after the trigger. This parameter is only used in Fixed period + Trigger position Assign mode ($iMode=3$), and is invalid in other modes. Be cautious that this value should not be greater than the total number of $iTotalPoints$. If it exceeds, it will automatically use the $iTotalPoints$ value as Number of Records.

Example : If set **iTotalPoints** = 100, **iPostTrigger** = 200. Since $iPostTrigger$ is greater than the total number of records, $iPostTrigger$ will be automatically regarded as 100, so only 100 records after the trigger will be recorded.

Model	iPostTrigger Setting Range
AS02ADH-A	0 ~2000 records (Must not be greater than the total number of $iTotalPoints$ records)

Example :

Set **iTotalPoints**= 100, **iPostTrigger**= 700, the 1000 records include the first 300 records and the last 700 records triggered by the external trigger input point.

1. **aIntegerData** and **aFloatData** are specified arrays to store record values. (According to the Format setting in the parameters page of the module to determine which array to store in, the value in the other array will be cleared to 0).
 2. **iCurPointNo** is to display the number of records that the module has sent back to the host. When the record is in progress, the **iCurPointNo** value may not be displayed in a consistent value due to the influence of the scanning cycle.
 3. **bDone** is the flag of record completion. When **bDone** is OFF->ON, it means that all record values have been transferred to the specified **aIntegerData** or **aFloatData** array. The **bDone** flag will be automatically initialized to OFF when bEnable changes from OFF->ON.
 4. If the command is closed, the specified channel will stop updating the values in the right half of the command.
 5. When any error occurs during startup, the **bError** error flag will be set to ON. Refer to the error code of **ErrorCode** for troubleshooting.
- **Supported products**
 - AX-3 series
 - **Library**
 - DL_ASModuleAPI_AX3.library

6.21 DFB_DADPEAK

DFB_DADPEAK: Analog input module peak record.

FB/FC	Instruction	Graphic Expression	ST LANGUAGE
FB	DFB_DADPEAK		<pre>DFB_DADPEAK(bEnable:= , byRemoteID:= , byLocalID:= , usiChannelNo:= , bBusy=> , iMaxValue=> , iMinValue=> , rMaxValue=> , rMinValue=> , bError=> , ErrorCode=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run function block	BOOL	True/False (False)
byRemoteID*	The CPU or remote module ID	BYTE	0: CPU 1~15: Remote module (0)
byLocalID	Expansion module ID	BYTE	0~31 (0)
usiChannelNo	Specify channel number	USINT	1~2 (1)

Note: Currently only support mode 0.

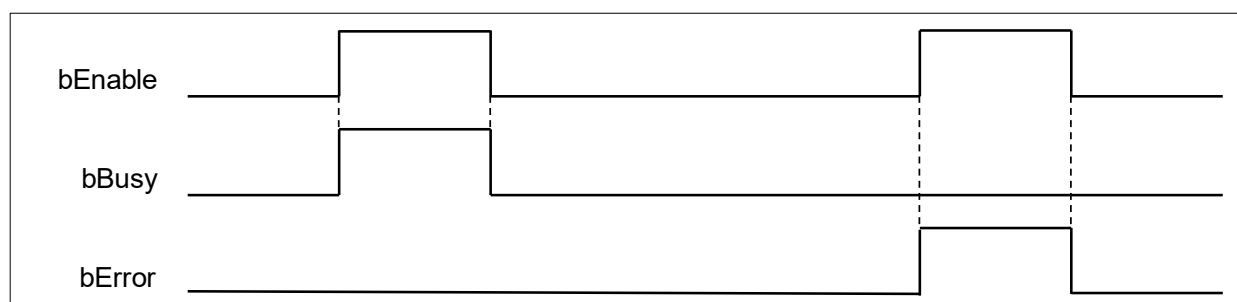
• Output

Name	Function	Data Type	Output Range (Default value)
bBusy	Indicates that the function block is running	BOOL	True/False (False)
iMaxValue	Maximum value when Format is Integer	INT	Refer to AS Module Manual chapter 15.2.1 of (0)
iMinValue	Minimum value when Format is Integer	INT	Refer to AS Module Manual chapter 15.2.1 of (0)
rMaxValue	Maximum value when Format is Floating	REAL	Refer to AS Module Manual chapter 15.2.1 of (0)
rMinValue	Minimum value when Format is Floating	REAL	Refer to AS Module Manual chapter 15.2.1 of (0)
bError	FB instruction error flag	BOOL	True/False (False)
ErrorCode	Error Code	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	When the running of FB starts	When bExecute shifts to False
iMaxValue	Continuous update after bEnable	When bExecute shifts to False
iMinValue	Continuous update after bEnable	When bExecute shifts to False
rMaxValue	Continuous update after bEnable	When bExecute shifts to False
rMinValue	Continuous update after bEnable	When bExecute shifts to False
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ErrorCode		

- Timing Diagram



- Function

- This Function is only supported with AX-3 series firmware version 1.0.3 or later.
- AX-3 series firmware version 1.0.7 or later supports AS08AD_B and AS08AD_C modules (v1.0.2 or later).
- The DADPEAK command is a dedicated command for analog input modules (AS04AD-A, AS08AD-B, AS08AD-C, AS06XA-A, AS02ADH-A), and its Function is to enable/disable the module to record the peak value.
- byRemoteID** specifies the group number of the analog input module connected to the right side of the host or the right side of the remote module, the host number is 0, the number of the first remote module is 1, and so on, the maximum number of groups is 15.
- byLocalID** specifies the module number, the sequence number of the modules connected to the right side of the host, the number of the first module is 0, the number of the second module is 1, and so on, regardless of any type of modules, they must be counted, and the maximum number of modules is limited. for 32 units.
- usiChannelNo** specifies the number of the counter channel to be controlled, the number of Channel 1 is 1, and the number of Channel 2 is 2.
- According to the Format setting in the module Parameters page, determine whether the maximum and minimum values are placed in **iMaxValue** and **iMinValue** or in **rMaxValue** and **rMinValue**. The maximum and minimum values of another Data Type will be cleared to 0.
- The following describes the maximum and minimum values of INT or REAL type represented by **MaxValue** and **MinValue**.
- MaxValue** and **MinValue** are the maximum and minimum values respectively. When **bEnable** is changed from OFF->ON, **MaxValue** and **MinValue** will be initialized to the latest measurement value,

and then the peak value recording Function will start, and the channel will continue to detect the maximum and minimum values. value and update to **MaxValue** and **MinValue**.

10. If **bEnable** changes from ON to OFF, it means that the peak value recording function is turned off. At this time, the content values of **MaxValue** and **MinValue** will remain unchanged and will not be updated.
11. When any error occurs during the startup process, the **bError** flag will be set to ON. Refer to the error code of **ErrorCode** for troubleshooting.

- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.22 DFB_SCMRS

DFB_SCMRS: Send and receive communication data via the COM port.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_SCMRS		<pre>DFB_SCMRS(bEnable:= , ComPort:= , RxMode:= , ParaSet:= , bDone=> , bBusy=> , bError=> , ErrorCode=> , uiRcvLen=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block.	BOOL	True/False (False)
ComPort	COM port number	DFB_SCMRS_COM_PORT	(SCM_1_CARD_1)
RxMode*1	Receiving mode	DFB_SCMRS_RXMODE	(NO_RECEIVING)
ParaSet*2	COM port parameters	DFB_SCMRS_SET_VALUE	(COMRS_SET_VALUE)

Note:

1. DFB_SCMRS_RXMODE: STRUCT

Name	Description
NO_RECEIVING(0)	No receiving data mode: After the packet is sent, the receiving task is complete. Then the completion flag is set to True.
DISCONTINUOUS_TIME(1)	Discontinuous time mode: When the interval between receiving packets is longer than the specified time, the receiving task is complete. Then the completion flag is set to True. The discontinuous time for receiving the packet can be set via ParaSet.uiDiscontinuousTime.
SPECIFIC_END_CHAR_1 (2)	Specific end character (1) mode: When a specific character is received, the data receiving is complete. Then the completion flag is set to True. The end character can be set via ParaSet.pSpecificEndChar.
SPECIFIC_END_CHAR_2 (3)	Specific end character (2) mode: When two consecutive specific characters are received, the data receiving is complete. Then the completion flag is set to True.

Name	Description
	The end character can be set via ParaSet.pSpecificEndChar.
SPECIFIC_START_CHAR_AND_DISCONTINUOUS_TIME (4)	Specific start character and discontinuous time mode: When a specific character is received, starts to receive the packet, and when the packet interval is longer than the specified time, the receiving task is complete. The start character can be configured via ParaSet.pSpecificStartChar and the discontinuous time can be set via ParaSet.uiDiscontinuousTime.
SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR (5)	Specific start character and end character mode: When a specific character is received, starts to receive the packet. The receiving task is not complete until receive an end character. The start character can be set via ParaSet.pSpecificStartChar. The end character can be set via ParaSet.pSpecificEndChar.
SPECIFIC_LENGTH (6)	Specific length mode: A specific quantity of data is received and the receiving task is complete. The packet length can be set via ParaSet.uiSetVarue.
SPECIFIC_END_CHAR_AND_INTERRUPT (7)	Specific end character and interrupt mode: The receiving task is not complete until receive a specific character. At the same time, an external interrupt is generated. The packet length can be set via ParaSet.uiSpecificRxLen.
SPECIFIC_LENGTH_AND_INTERRUPT (8)	Specific length and interrupt mode: The receiving task is not complete until receive a specific quantity of data. At the same time, an external interrupt is generated. The packet length can be set via ParaSet.uiSpecificRxLen.
SPECIFIC_END_CHAR_OR_SPECIFIC_LENGTH (9)	Specific end character or specific length mode: The receiving task is not complete until receive a specific quantity of data. At the same time, an external interrupt is generated. The end character can be set via ParaSet.pSpecificEndChar and the packet length can be set via ParaSet.uiSpecificRxLen.

2. DFB_SCMRS_SET_VALUE: STRUCT

Name	Function	Data Type	Setting Value (Default value)
uiWriteLen	The length of packet to be sent (Unit: Byte)	UINT	0 –200 (0)
uiDiscontinuousTime	Packet interval (Unit: ms)	UINT	5–3,000 (5)
pSpecificStartChar	Memory address of the start character	POINTER TO BYTE	Memory address (0)
pSpecificEndChar	Memory address of the end character	POINTER TO BYTE	Memory address (0)
uiSpecificRxLen	Receiving length	UINT (Unit: Byte)	1–198 (1)

Name	Function	Data Type	Setting Value (Default value)
tTimeout	Communication time-out	TIME	T#0ms–T#3000ms(T#100ms) T#0ms: No time-out

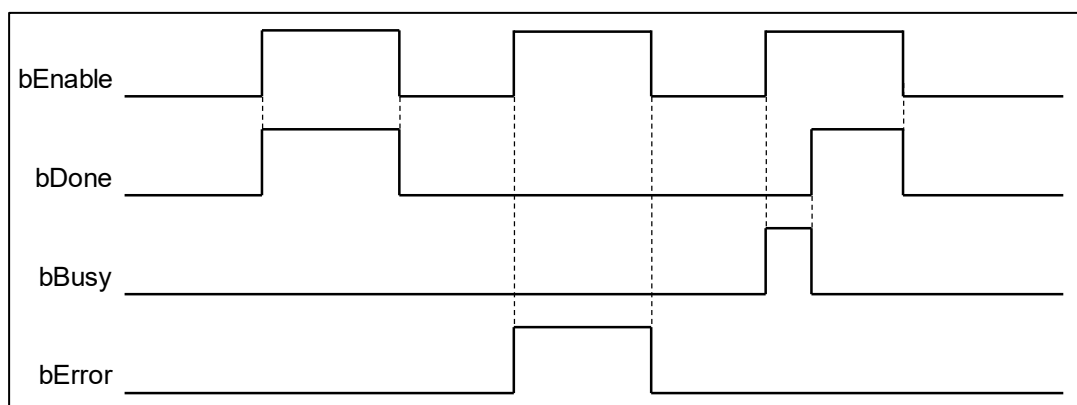
• Output

Name	Function	Data Type	Output Range(Default value)
bDone	FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is running	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_AS_MODULE_API_ERROR	DFB_AS_MODULE_API_ERROR (DFB_NO_ERROR)
uiRcvLen	The length of the data received	UINT (Unit: Byte)	(0)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	• When bEnable is True	• When bEnable is False
bBusy	• When bEnable is True	• When bEnable is False
bError	• When an error occurs during the running or there are incorrect input values	• When bEnable is False
ErrorID		

• Timing Diagram



• Function

1. This function requires AX-3 series firmware version 1.0.3 or later.
2. This function requires AS00SCM firmware version 2.08.00 or later.

3. Before using this function, the communication protocol corresponding to the SCM function card must be set to SCM RS.
4. **ComPort** is the communication port number. Up to four AS00SCM can be connected to the right side of the PLC. If the communication port range is exceeded, the FB will not receive any communication data.

	Card1 No.	Card2 No.
1 st AS00SCM	1	2
2 nd AS00SCM	11	12
3 rd AS00SCM	21	22
4 th AS00SCM	31	32

5. When the condition of ending receiving has the specific character, it is recommended to use ASCII-encoded communication data. If not, it is recommended to use the communication time-out as a mark to end.
6. Take the first AS00SCM CARD1 on the right side of AX-3 as an example. FunctionCardOutput(Slave)[0] is the length of the received data, and FunctionCardOutput(Slave)[0]+1~ FunctionCardOutput(Slave)[0]+n is the stored received data. Suppose RxMode = SPECIFIC_END_CHAR_2 and ParaSet.PSpecificEndChar = 16#0D0A, the FB will store the data after FunctionCardOutput(Slave)[1] according to the order of receiving. The data will not be stopped to receive until the two consecutive ending characters are 16#0D and 16#0A. The length will be entered in FunctionCardOutput(Slave)[0], and then the completion flag will be set to Done.
7. When the receiving mode is 7, 8, and 9, the corresponding communication interrupt numbers generated by each communication port are as follows:

32 modules can be connected to the right side of the AX-3 controller, and there are different interrupt numbers according to the location of the SCM, as shown in the following table:

The N th position on the right	1 st	2 nd	...	31 st	32 nd
Card1 interrupt No.	I400	I401	...	I430	I431
Card2 interrupt No.	I432	I433	...	I462	I463

Note: Up to four SCM modules can be connected to the right side of the AX-3.

• Programming Example

▪ Example 1

- ◆ This example uses DFB_SCMRS and the communication receiving mode is NO_RECEIVING to send serial communication packets.

```
PLC_PRG x
1 PROGRAM PLC_PRG
2 VAR
3   Output AT %QW7: ARRAY[0..199] OF BYTE;
4   DFB_SCMRS_0: DFB_SCMRS;
5 END_VAR

1 DFB_SCMRS_0.ParaSet.uiWriteLen := 8;
2 DFB_SCMRS_0.ParaSet.tTimeout := T#3000MS;
3 Output[0] := 0;
4 Output[1] := 1;
5 Output[2] := 2;
6 Output[3] := 3;
7 Output[4] := 4;
8 Output[5] := 5;
9 Output[6] := 6;
10 Output[7] := 7;
11
12 DFB_SCMRS_0(
13   bEnable:= ,
14   ComPort:= DFB_SCMRS_COM_PORT.SCM_1_CARD_1,
15   RxMode:= DFB_SCMRS_RXMODE.NO_RECEIVING,
16   ParaSet:= ,
17   bDone=> ,
18   bBusy=> ,
19   bError=> ,
20   ErrorCode=> ,
21   uiRcvLen=> );
```

- ◆ Output variable address is based on the output address of the module. %QW7 is the start address in this example.

Variable	Mapping	Channel	Address	Type
CardDataExchangeState(item 1~32) (0:none/fail, 1:success)			%ID2	DWORD
CardUDLinkState(0:none/processing, 1:finished)			%IW6	WORD
CardDataExchangeModeControl(0:none, 1:once, 2:always)			%QW2	WORD
CardDataExchangeTrigger(item 1~32) (0:no trigger, 1:trigger)			%QD2	DWORD
CardUDLinkGroupIDTrigger			%QW6	WORD
FunctionCardInput(Slave)			%IW7	ARRAY [0..99] OF WORD
FunctionCardOutput(Slave)			%QW7	ARRAY [0..99] OF WORD

Example 2

- ◆ This example uses DFB_SCMRS and the communication receiving mode is SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR to receive serial communication packets.


```

1  PROGRAM PLC_PRG
2  VAR
3      Output AT %QW7: ARRAY[0..199] OF BYTE;
4      Input AT %IW7: ARRAY[0..199] OF BYTE;
5      DFB_SCMRS_0: DFB_SCMRS;
6      StartChar: ARRAY[0..1] OF BYTE;
7      EndChar: ARRAY[0..1] OF BYTE;
8  END_VAR

1  DFB_SCMRS_0.ParamSet.uiWriteLen := 8;
2  DFB_SCMRS_0.ParamSet.timeout := T#3000MS;
3  StartChar[0] := 16#50;
4  DFB_SCMRS_0.ParamSet.pSpecificStartChar := ADR(StartChar);
5  EndChar[0] := 16#51;
6  DFB_SCMRS_0.ParamSet.pSpecificEndChar := ADR(EndChar);
7
8  Output[0] := 16#0;
9  Output[1] := 16#1;
10 Output[2] := 16#2;
11 Output[3] := 16#3;
12 Output[4] := 16#4;
13 Output[5] := 16#5;
14 Output[6] := 16#6;
15 Output[7] := 16#7;
16
17 DFB_SCMRS_0(
18     bEnable:= ,
19     ComPort:= DFB_SCMRS_COM_PORT.SCM_1_CARD_1,
20     RxMode:= DFB_SCMRS_RXMODE.SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR,
21     ParamSet:= ,
22     bDone=> ,
23     bBusy=> ,
24     bError=> ,
25     ErrorCode=> ,
26     uiRcvLen=> );

```

- ◆ Output variable address is based on the output address of the module. %QW7 is the start address in this example.

Variable	Mapping	Channel	Address	Type	Unit	Description
CardDataExchangeState	(Item 1~32) (0:none/fail, 1:success)		%ID2	DWORD		
CardUDLinkState	(0:none/processing, 1:finished)		%IW6	WORD		
CardDataExchangeModeControl	(0:none, 1:once, 2:always)		%QW2	WORD		
CardDataExchangeTrigger	(Item 1~32) (0:no trigger, 1:trigger)		%QD2	DWORD		
CardUDLinkGroupIDTrigger			%QW6	WORD		
FunctionCardInput(Slave)			%IW7	ARRAY [0..99] OF WORD		
FunctionCardOutput(Slave)			%QW7	ARRAY [0..99] OF WORD		

Example 3

- ◆ This example uses DFB_SCMRS and the communication receiving mode is SPECIFIC_END_CHAR_2 to stop receiving packets when the two consecutive ending characters are 16#0D and 16#0A.

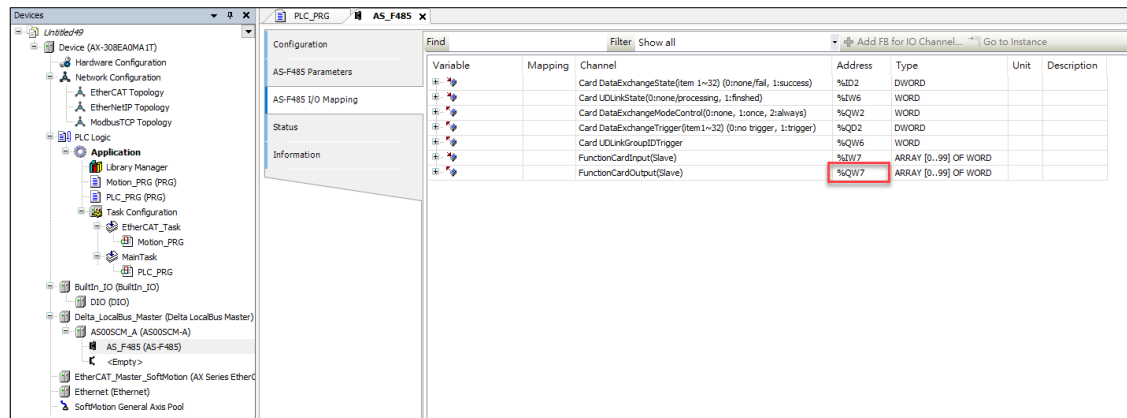
```

1  PROGRAM PLC_PRG
2  VAR
3      Output AT %QW7: ARRAY[0..199] OF BYTE;
4      Input AT %IW7: ARRAY[0..199] OF BYTE;
5      DFB_SCMRS_0: DFB_SCMRS;
6      EndChar: ARRAY[0..1] OF BYTE;
7  END_VAR

1  DFB_SCMRS_0.ParamSet.uiSpecificRxLen := 8;
2  DFB_SCMRS_0.ParamSet.timeout := T#3000MS;
3  EndChar[0] := 16#0D;
4  EndChar[1] := 16#0A;
5  DFB_SCMRS_0.ParamSet.pSpecificEndChar := ADR(EndChar);
6
7  DFB_SCMRS_0(
8      bEnable:= ,
9      ComPort:= DFB_SCMRS_COM_PORT.SCM_1_CARD_1,
10     RxMode:= DFB_SCMRS_RXMODE.SPECIFIC_END_CHAR_2,
11     ParamSet:= ,
12     bDone=> ,
13     bBusy=> ,
14     bError=> ,
15     ErrorCode=> ,
16     uiRcvLen=> );

```

- ◆ Output variable address is based on the output address of the module. %QW7 is the start address in this example.



- **Supported Products**

- AX-3 series

- **Library**

- DL_ASModuleAPI_AX3.library

6.23 Error Codes and Troubleshooting

Description	Cause of Error	Corrective Action
DFB_FROM_ERR_PARAMETER	Enter parameter error	Confirm if the input parameters are correct.
DFB_FROM_ERR_COMMUNICATION	CAN bus communication error	Confirm the error record.
DFB_FROM_ERR_CRADDR	CR address error	Check if the CR address is correct.
DFB_TO_ERR_PARAMETER	Enter parameter error	Confirm if the input parameters are correct.
DFB_TO_ERR_COMMUNICATION	CAN bus communication error	Confirm the error record.
DFB_TO_ERR_CRADDR	CR address error	Check if the CR address is correct.
DFB_DLCCAL_ERR_NOT_SUPPORT_MODULE	byRemoteID and byLocalID correspond to the module that is not the AS02LC module.	Confirm byRemoteID, byLocalID, and the corresponding module.
DFB_DLCCAL_ERR_INVALID_GROUP	byRemoteID input error	Confirm if byRemoteID input value is correct.
DFB_DLCCAL_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DLCCAL_ERR_INVALID_CHNO	usiChannelNo input error	Confirm if usiChannelNo input value is correct.
DFB_DLCCAL_ERR_INVALID_TWEIGHT	aTWeight input error	Confirm if aTWeight input value is correct.
DFB_DLCCAL_ERR_INVALID_TPOINT	iTPoint input error	Confirm if iTPoint input value is correct.
DFB_DLCCAL_ERR_MODULE_REPORTS_AN_ERROR	Module on the right reports error.	Check the error code reported in the Diagnosis Message in the Status of the module page, and check this error code in the AS Series module manual.
DFB_DLCWEI_ERR_NOT_SUPPORT_MODULE	byRemoteID and byLocalID correspond to the module that is not the AS02LC module.	Confirm byRemoteID, byLocalID, and the corresponding module.
DFB_DLCWEI_ERR_INVALID_GROUP	byRemoteID input error	Confirm if byRemoteID input value is correct.
DFB_DLCWEI_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DLCWEI_ERR_INVALID_CHNO	usiChannelNo input error	Confirm if usiChannelNo input value is correct.
DFB_DLCWEI_ERR_INVALID_STABLE	rStable input error	Confirm if rStable input value is correct.
DFB_DLCWEI_ERR_MODULE_REPORTS_AN_ERROR	Module on the right reports error.	Check the error code reported in the Diagnosis Message in the Status of the module page, and check this error code in the AS Series module manual.
DFB_DPUCONF_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.

Description	Cause of Error	Corrective Action
DFB_DPUCONF_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_DPUCONF_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUCONF_ERR_INVALID_MODE	iMode input error	Confirm if iMode input value is correct.
DFB_DPUCONF_ERR_INVALID_SSPEED	iStartSpeed input error	Confirm if iStartSpeed input value is correct.
DFB_DPUCONF_ERR_INVALID_ETIME	iAccTime input error	Confirm if iAccTime input value is correct.
DFB_DPUCONF_ERR_INVALID_DTIME	iDecTime input error	Confirm if iDecTime input value is correct.
DFB_DPUCONF_ERR_INVALID_MSPEED	diMaxSpeed input error	Confirm if diMaxSpeed input value is correct.
DFB_DPUCONF_ERR_INVALID_ZNO	iZ_no input error	Confirm if iZ_no input value is correct.
DFB_DPUCONF_ERR_INVALID_OFFSET	iOffset input error	Confirm if iOffset input value is correct.
DFB_PUSTAT_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_PUSTAT_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_PUSTAT_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_INVALID_TARSPEED	diTarSpeed input error	Confirm if diTarSpeed input value is correct.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_POSITIVELIMIT_EXCEEDED	Exceed the positive limit position setting	Close the function block, set to run to the opposite direction and restart.
DFB_DPUPLS_DPUDRI_DPUDRA_ERR_NEGATIVELIMIT_EXCEEDED	Exceed the negative limit position setting	Close the function block, set to run to the opposite direction and restart.
DFB_DPUZRN_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DPUZRN_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_DPUZRN_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUZRN_ERR_INVALID_MODE	iMode input error	Confirm if iMode input value is correct.
DFB_DPUZRN_ERR_INVALID_TARSPEED	diTarSpeed input error	Confirm if diTarSpeed input value is correct.
DFB_DPUZRN_ERR_INVALID_JOGSPEED	iJogSpeed input error	Confirm if iJogSpeed input value is correct.

Description	Cause of Error	Corrective Action
DFB_DPUJOG_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DPUJOG_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_DPUJOG_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUJOG_ERR_INVALID_JOGSPEED	diJogSpeed input error	Confirm if diJogSpeed input value is correct.
DFB_DPUJOG_ERR_POSITIVELIMIT_EXCEEDED	Exceed the positive limit position setting	Close the function block, set to run to the opposite direction and restart.
DFB_DPUJOG_ERR_NEGATIVELIMIT_EXCEEDED	Exceed the negative limit position setting	Close the function block, set to run to the opposite direction and restart.
DFB_DPUMPG_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DPUMPG_ERR_NOT_SUPPORT_MODULE	byLocalID and iAxis correspond to the module that is not the PU module.	Confirm byLocalID, iAxis, and the corresponding module.
DFB_DPUMPG_ERR_BEUSED_BY_DPUCNT	The pin is currently being used by the DPUCNT function block.	After the DPUCNT function block is closed, re-trigger DPUMPG.
DFB_DPUMPG_ERR_INVALID_AXIS	iAxis input error	Confirm if iAxis input value is correct.
DFB_DPUCNT_ERR_INVALID_MODULE	byLocalID input error	Confirm if byLocalID input value is correct.
DFB_DPUCNT_ERR_NOT_SUPPORT_MODULE	The module corresponding to byLocalID is not the PU module.	Confirm byLocalID and the corresponding module.
DFB_DPUCNT_ERR_BEUSED_BY_OTHER	The pin is currently being used by other function blocks.	After other function blocks are closed, re-trigger DPUCNT.
DFB_DMPID_ERR_NOT_SUPPORT_MODULE	Module does not support this instruction.	Confirm if the module is the TC module.
DFB_DMPID_ERR_INVALID_GROUP_OR_MODULE_ID	Group number or module number setting error	Confirm if the input pin is in the correct range.
DFB_DMPID_ERR_COMMUNICAION	No response from module, communication time-out	Check if the module in the device area is properly connected.
DFB_DMPID_ERR_NO_CHANNEL	Channel setting error	Confirm if the input parameter is correct.
DFB_DMPID_ERR_CHANNEL_IS_RUNNING_PID	The channel is running the PID function, and repeating designation is not allowed.	Confirm if the PID function is open and is been Run.
DFB_DHCCNT_ERR_NOT_SUPPORT_MODULE	Module does not support this instruction.	Confirm if the module is the HC module.
DFB_DHCCNT_ERR_INVALID_INPUT_VALUE_TO_HC_MODULE	When updating parameter to the module, module response error.	Confirm if the input pin is in the correct range.
DFB_DHCCNT_ERR_COMMUNICAION	No response from module, communication time-out	Check if the module in the device area is properly connected.
DFB_DHCCNT_ERR_HC_MODULE_CONFIG_ERROR	Module configuration setting error	Confirm if the setting parameter of the input device is correct.

Description	Cause of Error	Corrective Action
DFB_DHCCNT_ERR_NO_CHANNEL	HC module does not have this counter channel.	Confirm if the used channel number is the module support number.
DFB_DHCCNT_ERR_INTERFACE_OF_CHANNEL_IS_DISABLE	Input interface is not selected, instruction operation is not allowed.	Confirm if the channel input interface enable the corresponding functions.
DFB_DHCCNT_ERR_INVALID_ACTION_VALUE	usiAction value is invalid.	Confirm if the input pin usiAction is correct.
DFB_DHCCNT_ERR_CHANNEL_IS_RUNNING_CNT	The module channel is running the counting function, and repeating designation is not allowed.	Confirm if the HC counting function is enabled and is running.
DFB_DHCCAP_ERR_NOT_SUPPORT_MODULE	Module does not support this instruction.	Confirm if the module is the HC module.
DFB_DHCCAP_ERR_INVALID_INPUT_VALUE_TO_HC_MODULE	When updating parameters to the module, module response error.	Confirm if the input pin is in the correct range.
DFB_DHCCAP_ERR_COMMUNICAION	No response from module, communication time-out	Check if the module in the device area is properly connected.
DFB_DHCCAP_ERR_HC_MODULE_CONFIG_ERROR	Module configuration setting error	Confirm if the setting parameter of the input device is correct.
DFB_DHCCAP_ERR_NO_CHANNEL	HC module does not have this counter channel.	Confirm if the used channel number is the module support number.
DFB_DHCCAP_ERR_INTERFACE_OF_CHANNEL_IS_DISABLE	Input interface is not selected, instruction operation is not allowed.	Confirm if the channel input interface enable the corresponding functions.
DFB_DHCCAP_ERR_INVALID_TRGSEL_VALUE	byTrgSel value is invalid.	Confirm if input pin byTrgSel is correct.
DFB_DHCCAP_ERR_CHANNEL_IS_RUNNING_CAP	The module channel is running the capture function, and repeating designation is not allowed.	Confirm if the HC capture function is enabled and is running.
DFB_HCDO_ERR_INVALID_MODULE	byLocalID input error	Confirm the input value is correct.
DFB_HCDO_ERR_NOT_SUPPORT_MODULE	byLocalID corresponds to a module that is not the HC module.	Confirm the module to which the function block corresponds.
DFB_HCDO_ERR_BEUSED_BY_OTHER_DFB	HC module is current being used by other function blocks.	After other function blocks are closed, re-trigger HCDO.
DFB_DHCCMP_ERR_INVALID_MODULE	byLocalID input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_NOT_SUPPORT_MODULE	byLocalID corresponds to a module that is not the HC module.	Confirm the module to which the function block corresponds.
DFB_DHCCMP_ERR_INVALID_CHNO	usiChannelNo input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_INVALID_ACTION1	iActionValue1 input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_INVALID_YNO1	iY_OutputNo1 input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_INVALID_ACTION2	iActionValue2 input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_INVALID_YNO2	iY_OutputNo2 input error	Confirm the input value is correct.

Description	Cause of Error	Corrective Action
DFB_DHCCMP_ERR_INVALID_INTERRUPTN O1	iInterruptNo1 input error	Confirm the input value is correct.
DFB_DHCCMP_ERR_INVALID_INTERRUPTN O2	iInterruptNo2 input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_MODULE	byLocalID input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_NOT_SUPPORT_MOD ULE	byLocalID corresponds to a module that is not the HC module.	Confirm the module to which the function block corresponds.
DFB_DHCCMPT_ERR_INVALID_CHNO	usiChannelNo input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_COMPARELE NGTH	iCompareLength input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_COMPARETA BLE	aCompareValue input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_ACTIONTAB LE	aAction input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_YNOTABLE	aY_OutputNo input error	Confirm the input value is correct.
DFB_DHCCMPT_ERR_INVALID_INTERRUPTN OTABLE	aInterruptNo input error	Confirm the input value is correct.
DFB_DHCMEAS_ERR_INVALID_MODULE	byLocalID input error	Confirm the input value is correct.
DFB_DHCMEAS_ERR_NOT_SUPPORT_MOD ULE	byLocalID corresponds to a module that is not the HC module.	Confirm the module to which the function block corresponds.
DFB_DHCMEAS_ERR_INVALID_CHNO	usiChannelNo input error	Confirm the input value is correct.
DFB_DHCMEAS_ERR_INVALID_PULSEPERR EV	udiPulsePerRev input error	Confirm the input value is correct.
DFB_DHCMEAS_ERR_INVALID_SAMPLINGTI ME	iSamplingTime input error	Confirm the input value is correct.
DFB_DHCMEAS_ERR_INVALID_AVERAGETI MES	iMovingAvgWindow input error	Confirm the input value is correct.
DFB_DADLOG_ERR_INVALID_GROUP	byRemoteID input error	Confirm whether the input value of byRemoteID is correct.
DFB_DADLOG_ERR_NOT_SUPPORT_MODU LE	The module corresponding to byLocalID is not an AD module	Confirm the module corresponding to the function block
DFB_DADLOG_ERR_INVALID_MODULE	byLocalID input error	Confirm whether the input value is correct.
DFB_DADLOG_ERR_INVALID_POINTS	iTotalPoints typo	Confirm whether the input value is correct.
DFB_DADLOG_ERR_INVALID_CHNO	usiChannelNo input error	Confirm whether the input value is correct.
DFB_DADLOG_ERR_INVALID_MODE	iMode input error	Confirm whether the input value is correct.
DFB_DADLOG_ERR_INVALID_PERIOD	iPeriod input error	Confirm whether the input value is correct.
DFB_DADPEAK_ERR_INVALID_GROUP	byRemoteID input error	Confirm whether the input value of byRemoteID is correct.

Description	Cause of Error	Corrective Action
DFB_DADPEAK_ERR_NOT_SUPPORT_MODULE	The module corresponding to byLocalID is not an AD module	Confirm the module corresponding to the function block.
DFB_DADPEAK_ERR_INVALID_MODULE	byLocalID input error	Confirm whether the input value is correct.
DFB_DADPEAK_ERR_INVALID_CHNO	usiChannelNo input error	Confirm whether the input value is correct.
DFB_SCMRS_ERR_INVALID_COMPORT	The COM port No. exceeds range (1, 2, 11, 12, 21, 22, 31, 32).	Check whether the entered value is correct.
DFB_SCMRS_ERR_SCM_WITH_SPECIFIED_COMPORT_NOT_EXIST	The COM port No. is specified. The SCM module does not exist.	Check the target module of the FB
DFB_SCMRS_ERR_INVALID_FUNCTION_CARD_TYPE_WITH_SPECIFIED_COMPORT	The COM port No. is specified. This SCM module function card is not AS-F232 / AS-F485 / AS-F422.	Check the target module of the FB
DFB_SCMRS_ERR_SPECIFIED_COMPORT_ALREADY_EXECUTING_ANOTHER_SCMRS	The specified COM port No. has been used by other SCMRs instructions.	Check whether the entered value is correct
DFB_SCMRS_ERR_WRITE_LENGTH_EXCEED_SETTING_RANGE_0_200	uiWriteLen is set to be less than 0 or greater than 200.	Check whether the entered value is correct
DFB_SCMRS_ERR_RESERVED	-	-
DFB_SCMRS_ERR_INVALID_RXMODE	RxMode setting out of range (0~9)	Check whether the entered value is correct
DFB_SCMRS_ERR_SPECIFIC_RXLENGTH_EXCEED_SETTING_RANGE_1_198	The receiving mode of RxMode is set to 6 or 8 or 9, and the length specified by uiSpecificRxLen is less than 1 or greater than 198.	Check whether the entered value is correct
DFB_SCMRS_ERR_RESERVED2	-	-
DFB_SCMRS_ERR_COMMUNICATION_WITH_MODULE_TIMEOUT	Communication with the AS00SCM module timed out.	Check whether the module is functioning
DFB_SCMRS_ERR_MODULE_REPORTS_AN_ERROR	AS00SCM module response error	Check whether the module is functioning
DFB_SCMRS_ERR_RXMODE_CONDITION_NOT_FINISHED_TIMEOUT	Exceed the communication time-out period but still unable to reach the end condition.	Check whether the entered value is correct
DFB_SCMRS_ERR_RECEIVE_DATA_LENGTH_EXCEED_198_BYTE	The received data exceeds the maximum length of 198 characters.	Check whether the received data is correct
DFB_SCMRS_ERR_PROTOCOL_NOT_SCMRS	The communication protocol is not COMRS.	Check the protocol settings

Chapter 7 Modbus Communication Instructions

7.1 DFB_COMRS

DFB_COMRS: Send and receive communication data via the COM port.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_COMRS		<pre>DFB_COMRS (bExecute:= , byComPort:= , RxMode:= , ParaSet:= , bDone=> , bBusy=> , bError=> , ErrorId=> , uiRcvLen=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Triggered by the rising-edge)	BOOL	True/False (False)
byComPort*	COM port number	BYTE	(0xFF)
RxMode	Receiving mode	DFB_COMRS_MODE	(NO_RECEIVING)
ParaSet	COM port parameters	DFB_COMRS_SET_VALUE	(COMRS_SET_VALUE)

Note: You need to configure the settings based on the definitions of COM port numbers varied from model to model.

- DFB_COMRS_MODE

Name	Description
NO_RECEIVING	No receiving data mode: After the packet is sent, the receiving task is complete. Then the completion flag is set to True.

Name	Description
DISCONTINUOUS_TIME	Discontinuous time mode: When the interval between receiving packets is longer than the specified time, the receiving task is complete. Then the completion flag is set to True. The discontinuous time for receiving the packet can be set via ParaSet.uiDiscontinuousTime.(*1)
SPECIFIC_END_CHAR	Specific end character mode: When a specific character is received, the data receiving is complete. Then the completion flag is set to True. The end character and the length can be set via ParaSet.pSpecificEndChar and ParaSet.byEndCharAmt. (*1 · *2)
SPECIFIC_START_CHAR_AND_DISCONTINUOUS_TIME	Specific start character and discontinuous time mode: When a specific character is received, starts to receive the packet, and when the packet interval is longer than the specified time, the receiving task is complete. The start character and the length can be configured via ParaSet.pSpecificStartChar and ParaSet.byStartCharAmt while the discontinuous time can be set via ParaSet.uiDiscontinuousTime. (*1 · *2)
SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR	Specific start character and end character mode: When a specific character is received, starts to receive the packet. The receiving task is not complete until receive an end character. The start character and the length can be set via ParaSet.pSpecificStartChar and ParaSet.byStartCharAmt. The end character and the length can be set via ParaSet.pSpecificEndChar and ParaSet.byEndCharAmt. (*1 · *2)
SPECIFIC_LENGTH	Specific length mode: A specific quantity of data is received and the receiving task is complete. The packet length can be set via ParaSet.uiSetVarue.

Note:

*1: When the received data length reaches the size defined in uiReadBufSize, the receiving of data is completed.

*2: The data length includes both start and end characters.

▪ **COMRS_SET_VALUE**

Name	Function	Data Type	Setting Value (Default value)
uiWriteLen	The length of packet to be sent (Unit: Byte)	UINT	0–1000(0)
pWriteBuf	The memory address of packet to be sent	POINTER TO BYTE	--

Name	Function	Data Type	Setting Value (Default value)
pReadBuf	The memory address of packet to be stored	POINTER TO BYTE	--
uiReadBufSize	The memory size of packet to be stored (Unit: Byte)	UINT	1–1,000 (100)
uiDiscontinuousTime	Packet interval (Unit: ms)	UINT	2–3,000 (2)
byStartCharAmt	Size of the start character	BYTE (Unit: Byte)	1–255 (1)
pSpecificStartChar	Memory address of the start character	POINTER TO BYTE	Memory address (0)
byEndCharAmt	Size of the end character	BYTE (Unit: Byte)	1–255 (1)
pSpecificEndChar	Memory address of the end character	POINTER TO BYTE	Memory address (0)
uiSpecificRxLen	Specified receiving length	UINT (Unit: Byte)	1–1000 (1)
tTimeout	Communication time-out	TIME	T#0ms– T#49d17h2m47s295ms(T#100ms) T#0ms: No time-out

- **Output**

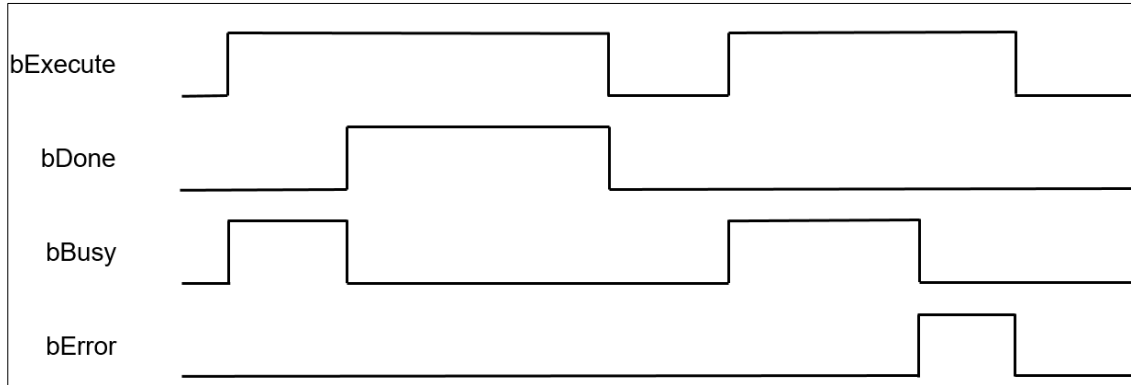
Name	Function	Data Type	Output Range(Default value)
bDone	FB is completed.	BOOL	True/False (False)
bBusy	True when the instruction is running	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_COM_ERROR_CODE	(DFB_UNDEFINED)
uiRcvLen	The length of the data received	UINT (Unit: Byte)	(0)

- **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bDone	• When FB is completed	• When bExecute shifts to False
bBusy	• When FB starts	• When the running of FB is completed • bExecute shifts to False and the running of FB is completed.
bError		• When bExecute shifts to False

Name	Timing for shifting to True	Timing for shifting to False
ErrorID	When an error occurs during the running or there are incorrect input values	

- Timing Diagram**



- Function**

The FB instruction (DFB_COMRS) is used for sending communication data. You must finish the configuration of COM port of CPU and add Delta_Modbus_Master_COM_Port device before using this instruction (For more details, refer to chapter 9.2 Serial Port Communication in *AX-3 Series Operational Manual*).

- Programming Example**

This example used DFB_COMRS to send COM communication data.

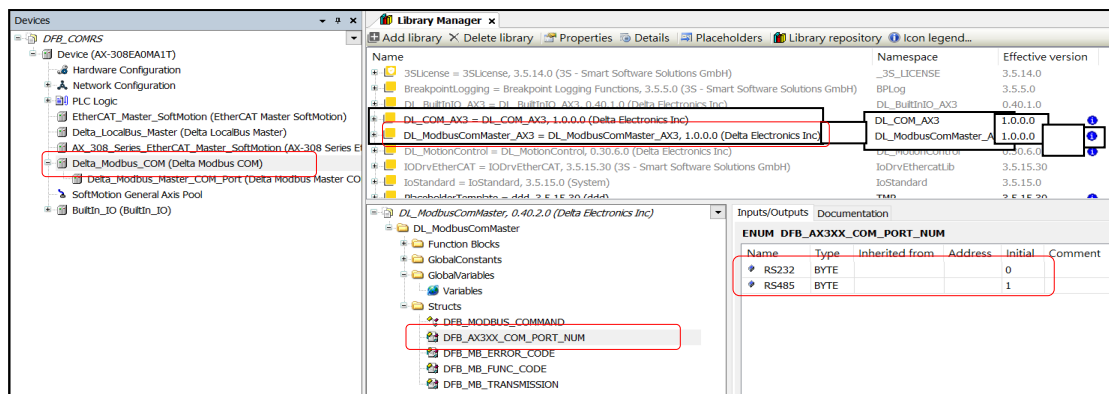
```

1  PLC_PRG X
2  PROGRAM PLC_PRG
3  VAR
4      bVar0: BOOL:=TRUE;
5      bExecute_Var, bDone_Var, bBusy_Var, bError_Var: BOOL;
6      FB0: DFB_COMRS;
7      RxMode_Var: DL_COM_AX3.DFB_COMRS_MODE;
8      ParaSet_Var: DL_COM_AX3.DFB_COMRS_SET_VALUE;
9      ErrorID_Var: DL_COM_AX3.DFB_COM_ERROR_CODE;
10     uiRcvLen_Var: UINT;
11     pSpecificStartChar_Var: BYTE :=16#3A;
12     byStartCharAnt_Var: BYTE :=1;
13     pSpecificEndChar_Var: ARRAY[0..1] OF BYTE:=[16#0D,16#0A];
14     byEndCharAnt_Var: BYTE :=2;
15     ar_byVar0: ARRAY[0..13] OF BYTE;
16     ar_byVar1: ARRAY[0..16] OF BYTE:=[16#3A,16#30,16#32,16#30,16#31,16#30,
17                                     16#35,16#30,16#30,16#30,16#30,16#30,
18                                     16#31,16#46,16#37,16#0D,16#0A];
19     tTimeout_Var: TIME :=T#500ms;
20 END_VAR

21 IF bVar0 THEN
22     bVar0:=FALSE;
23     bExecute_Var:=TRUE;
24     RxMode_Var:=DL_COM_AX3.DFB_COMRS_MODE.SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR;
25     ParaSet_Var.pSpecificStartChar:=ADR(pSpecificStartChar_Var);
26     ParaSet_Var.byStartCharAnt:=byStartCharAnt_Var;
27     ParaSet_Var.pSpecificEndChar:=ADR(pSpecificEndChar_Var);
28     ParaSet_Var.byEndCharAnt:=byEndCharAnt_Var;
29     ParaSet_Var.pReadBuf:=ADR(ar_byVar0);
30     ParaSet_Var.pWriteBuf:=ADR(ar_byVar1);
31     ParaSet_Var.uiWriteLen:=SIZEOF(ar_byVar1);
32     ParaSet_Var.tTimeout:=tTimeout_Var;
33 END_IF
34 IF bDone_Var THEN
35     bExecute_Var:=FALSE;
36 END_IF
37 FB0(
38     bExecute:=bExecute_Var,
39     byComPort:=DL_ModbusComMaster.DFB_AX3XX_COM_PORT_NUM.RS485,
40     RxMode:=RxMode_Var,
41     ParaSet:=ParaSet_Var,
42     bDone:=bDone_Var,
43     bBusy:=bBusy_Var,
44     bError:=bError_Var,
45     ErrorID:=ErrorID_Var,
46     uiRcvLen:=uiRcvLen_Var);

```

For AX-3 series controller, the definition of COM port name can be found in Library Manager as shown below.



Supported Products

AX series

Note 1: In the AX-8 series, only AX-864E30xE2T is supported.

Note 2: AX-332E (Library firmware version: 1.0.6.0 and later).

Library

DL_COM.library

Note: From version 1.0.6.0, library DL_COM_AX3 is changed to DL_COM.

7.2 DFB_ModbusComChannel

DFB_ModbusComChannel: Modbus Slave COM Port Channel control instruction.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_ ModbusComChannel		<pre>DFB_ModbusComChannel(Slave:= , bExecute:= , bAbort:= , iChannelIndex:= , bBusy=> , bDone=> , bError=> , bAborted=> , ModbusError=>);</pre>

- In/ Outs

Name	Function	Data Type	Setting Value (Default value)
Slave	Delta Modbus slave device	DFB_ModbusComSlave	--

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
bAbort	No function	BOOL	--
iChannelIndex	Channel index	INT	0–9 (0)

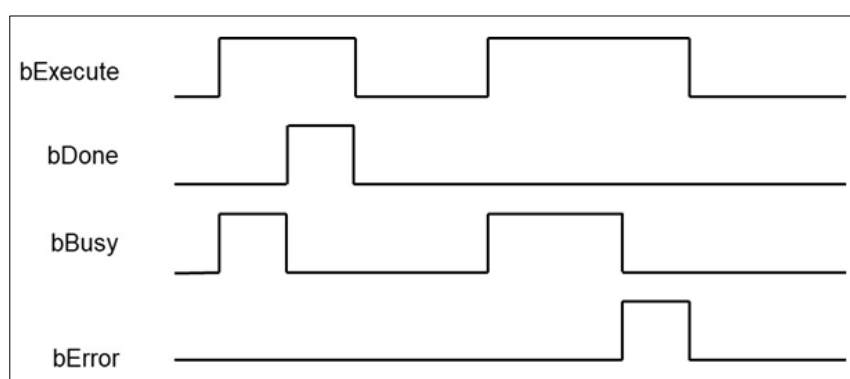
- Output

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bDone	The running of FB is complete.	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
bAborted	No function	BOOL	--
ModbusError	Error code	DFB_MB_ERROR_CODE	DL_MB_ERROR_CODE (UNDEFINED)

▪ Output Updating Timing

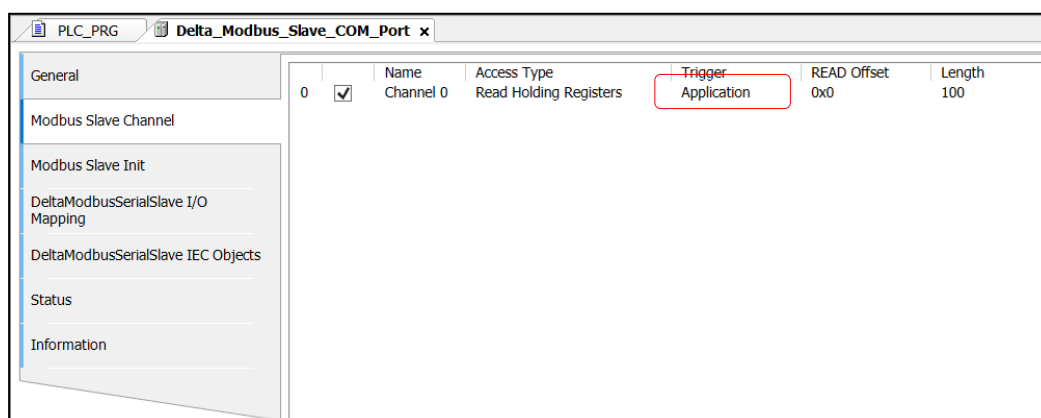
Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is complete	When bExecute shifts to False
bBusy	When the running of FB starts	- When the running of FB is complete - bExecute shifts to False and the running of FB is completed.
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

When the trigger mode of the Modbus slave channel is set to Application, the Modbus request action will be triggered by DFB_ModbusComChannel.

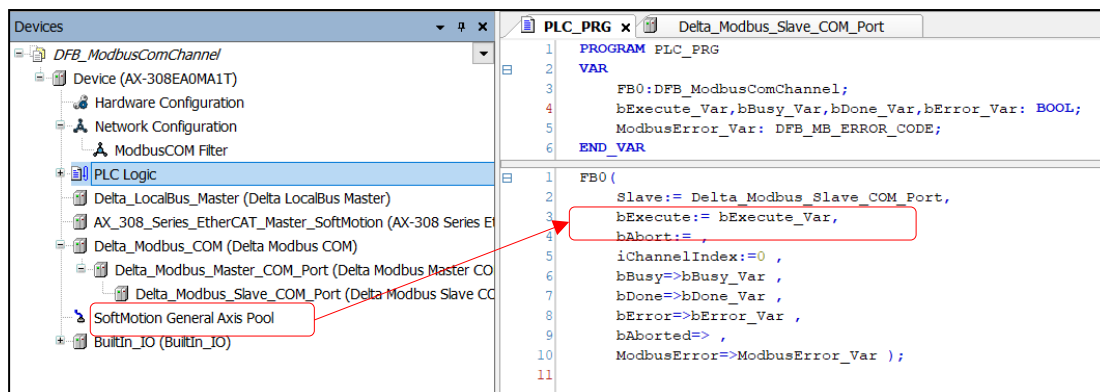


Note:

1. For more details of Modbus slave COM port configuration, you can refer to chapter 9.2 Serial Communication in *AX-3 Series Operational Manual*.
2. While using, the channel must be set to **Enable**.

• Programming Example

This example uses DFB_ModbusComChannel to trigger data exchange with Modbus COM port communication.



***Note:** The input of Slave would be the name of Modbus slave device.

- **Supported Products**

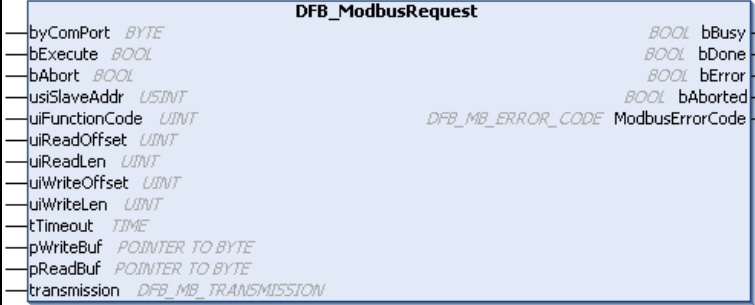
- AX-3, AX-864E30xE2T, AX-C
Note: AX-332E, AX-864E30xE2T, AX-C (Library firmware version: 1.0.6.0 and later)

- **Library**

- DL_ModbusComMaster.library
Note: From version 1.0.6.0, library DL_ModbusComMaster_AX3 is changed to DL_ModbusComMaster.

7.3 DFB_ModbusRequest

DFB_ModbusRequest: Modbus communication commands.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_ModbusRequest		<pre> DFB_ModbusRequest(byComPort:= , bExecute:= , bAbort:= , usiSlaveAddr:= , uiFunctionCode:= , uiReadOffset:= , uiReadLen:= , uiWriteOffset:= , uiWriteLen:= , tTimeout:= , pWriteBuf:= , pReadBuf:= , transmission:= , bBusy=> , bDone=> , bError=> , bAborted=> , ModbusErrorCode=>); </pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
byComPort* ¹	COM port number	BYTE	(0xFF)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
bAbort	No function	BOOL	--
usiSlaveAddr	Slave station number	USINT	1~247
uiFunctionCode	Modbus function code	DFB_MB_FUNC_CODE	Supported function codes: 0x01: Read Coils 0x02: Read Discrete Inputs 0x03: Read Holding Registers 0x04: Read Input Registers 0x05: Write Single Coil 0x06: Write Single Register 0x0F: Write Multiple Coils 0x10: Write Multiple Registers 0x17: Read/Write Multiple Registers (0x03)
uiReadOffset	The start address of memory to be read.	UINT	0–65535 (0)

Name	Function	Data Type	Setting Value (Default value)
uiReadLen	The data length of the memory to be read.	UINT	Coil: 1–1920 Register: 1–120 (1)
uiWriteOffset	The start address of memory to be written.	UINT	0–65535(0)
uiWriteLen*5	The data length of the memory to be written	UINT	Coil: 1–1920 Register: 1–120 (1)
tTimeout*2	Communication time-out	TIME	T#0ms–T#49d17h2m47s295ms 0: No time-out (T#100ms)
pWriteBuf	The memory address of data to be sent.	POINTER TO BYTE	--
pReadBuf	The memory address of data to be stored.	POINTER TO BYTE	--
Transmission*3	Transmission mode	DFB_MB_TRANSMISSION	0: ASCII 1: RTU (ASCII)

***Note:**

1. You need to configure the settings based on the definitions of COM port numbers varied from model to model.
2. The time-out should be greater than the Cycle time set in mdbus Task.
3. When the transmission mode is set to RTU, the data bit of Modbus COM port must be set to 8.
4. If uiReadLen is set to 0, the Modbus read command will not be sent.
5. If uiWriteLen is set to 0, the Modbus write command will not be sent.

- **Output**

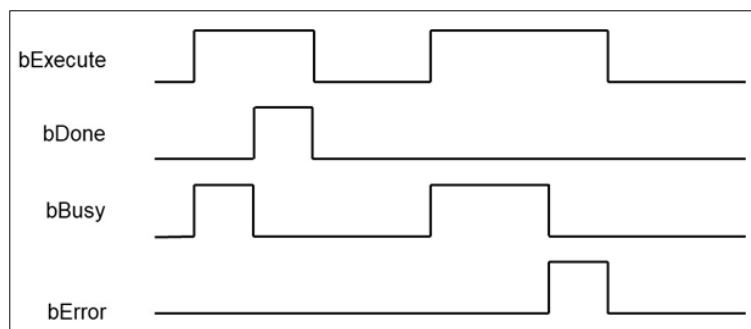
Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bDone	The running of FB is completed.	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
bAborted	No function	BOOL	--
ModbusError	Error code	DFB_MB_ERROR_CODE	DL_MB_ERROR_CODE (DFB_UNDEFINED)

- **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bDone	• When the running of FB is complete	• When bExecute shifts to False
bBusy	• When the running of FB starts	• When the running of FB is complete

		bExecute shifts to False and the running of FB is completed.
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

The FB instruction (DFB_ModbusRequest) is used for sending Modbus communication data. You must finish the configuration of COM port of CPU and add Delta_Modbus_Master_COM_Port device before using this instruction. (For more details, refer to chapter 9.2 Serial Port Communication in *AX-3 Series Operational Manual*.)

• Programming Example

This example uses DFB_ModbusRequest to send Modbus commands for reading a 10-word long data (Holding Registers) in the slave station (Slave address = 2), which the start address is 0x0000.

```

1  PROGRAM PLC_PRG
2  VAR
3      bExecute_Var, bBusy_Var, bDone_Var, bError_Var: BOOL;
4      usiSlaveAddr_Var: USINT := 2;
5      ar_wVar0: ARRAY[0..200] OF WORD;
6      FB0: DFB_ModbusRequest;
7      ModbusErrorCode_Var: DFB_MB_ERROR_CODE;
8  END_VAR

1  FB0 (
2      byComPort:=DL_ModbusComMaster_AX3.DFB_AX3_COM_PORT_NUM.RS485,
3      bExecute:=bExecute_Var,
4      bAbort:=,
5      usiSlaveAddr:=usiSlaveAddr_Var,
6      uiFunctionCode:=DFB_MB_FUNC_CODE.READ_HOLDING_REGISTERS,
7      uiReadOffset:=0,
8      uiReadLen:=100,
9      uiWriteOffset:=,
10     uiWriteLen:=,
11     tTimeout:=T#500MS,
12     pWriteBuf:=,
13     pReadBuf:=ADR(ar_wVar0),
14     transmission:=,
15     bBusy=>bBusy_Var,
16     bDone=>bDone_Var,
17     bError=>bError_Var,
18     bAborted=>,
19     ModbusErrorCode:=ModbusErrorCode_Var);

```

• Supported Products

- AX-3, AX-864E30xE2T, AX-C

Note: AX-332E, AX-864E30xE2T, AX-C (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_ModbusComMaster.library

Note: From version 1.0.6.0, library DL_ModbusComMaster_AX3 is changed to DL_ModbusComMaster.

7.4 DFB_ModbusRequest2

DFB_ModbusRequest2: Modbus communication commands.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_ModbusRequest2		<pre>DFB_ModbusRequest2(bExecute:= , bAbort:= , byComPort:= , usiSlaveAddr:= , ModbusCommand:= , tResponseTimeout:= , uiSendTimeout:= , pSendData:= , pRecvData:= , transmission:= , bDone=> , bBusy=> , bError=> , bAborted=> , uiDataLength=> , ModbusErrorCode=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
bAbort	No function	BOOL	--
byComPort*1	COM port number	BYTE	(0xFF)
usiSlaveAddr	Slave station number	USINT	1~247
ModbusCommand	Modbus parameter setting	DFB_MODBUS_COMMAND	--
tResponseTimeout*2	Communication time-out	TIME	T#0ms– T#49d17h2m47s295ms 0: No time-out (T#100ms)
uiSendTimeout	No function	UINT	(0)
pSendData	The memory address of data to be sent	POINTER TO BYTE	--
pRecvData	The memory address of received data to be stored	POINTER TO BYTE	--
Transmission*3	Transmission mode	DFB_MB_TRANSMISSION	0: ASCII 1: RTU (ASCII)

***Note:**

1. You need to configure the settings based on the definitions of COM port numbers varied from model to model.
2. The time-out should be greater than the Cycle time set in mdbus Task.
3. When the transmission mode is set to RTU, the data bit of Modbus COM port must be set to 8.

- DFB_MODBUS_COMMAND

Name	Function	Data Type	Output Range(Default value)
uiFunctionCode	Modbus function code	DFB_MB_FUNC_CODE	Supported function code: 0x01: Read Coils 0x02: Read Discrete Inputs 0x03: Read Holding Registers 0x04: Read Input Registers 0x05: Write Single Coil 0x06: Write Single Register 0x0F: Write Multiple Coils 0x10: Write Multiple Registers 0x17: Read/Write Multiple Registers (0x03)
uiReadOffset	The start address of memory to be read.	UINT	0–65535 (0)
uiReadLen	The data length of the memory to be read.	UINT	Coil: 1–1920 Register: 1–120 (1)
uiWriteOffset	The start address of memory to be written.	UINT	0–65535 (0)
uiWriteLen	The data length of the memory to be written	UINT	Coil: 1–1920 Register: 1–120 (1)

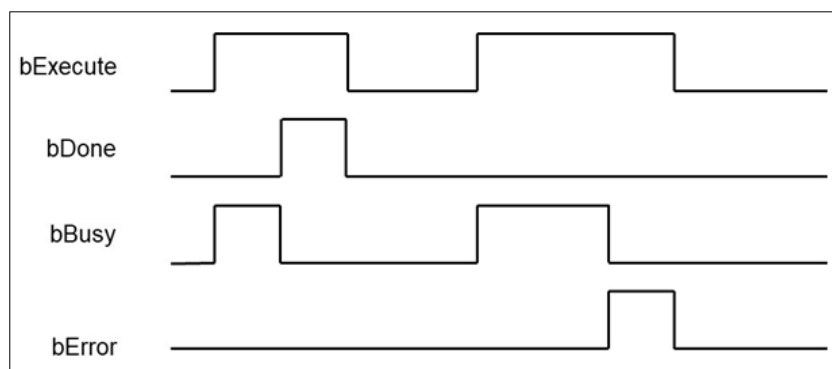
- Output

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bDone	The running of FB is complete.	BOOL	True/False (False)
bError	True if an error occurs.	BOOL	True/False (False)
bAborted	No function	BOOL	--
uiDataLength	The received data length	BYTE (Unit: BYTE)	(0)
ModbusError	Error code	DFB_MB_ERROR_CODE	DL_MB_ERROR_CODE (DFB_UNDEFINED)

- Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is complete	When bExecute shifts to False
bBusy	When the running of FB starts	- When the running of FB is completed - bExecute shifts to False.
bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

The FB instruction (DFB_ModbusRequest2) is used for sending Modbus communication data. You must finish the configuration of COM port of CPU and add Delta_Modbus_Master_COM_Port device before using this instruction. (For more details, Refer to chapter 9.2 “Serial Port Communication” in AX-3 Series Operational Manual.)

• Programming Example

This example uses DFB_ModbusRequest2 to send Modbus commands for reading a 100-WORD long data (Holding Registers) in the slave station (Slave address = 2), which the start address is 0x0000.


```

PLC_PRG x
2  VAR
3      bVar0: BOOL:=TRUE;
4      bExecute_Var,bBusy_Var,bDone_Var,bError_Var: BOOL;
5      usiSlaveAddr_Var: USINT :=2 ;
6      ar_wVar0: ARRAY[0..200]OF WORD;
7      FB0: DFB_ModbusRequest2;
8      ModbusErrorCode_Var: DFB_MB_ERROR_CODE;
9      ModbusCommand_Var: DFB_MODBUS_COMMAND;
10     uiDataLength_Var: UINT;
11 END_VAR

1  IF bVar0 THEN
2      bVar0:=FALSE;
3      ModbusCommand_Var.uiFunctionCode:=3;
4      ModbusCommand_Var.uiReadLen:=100;
5      ModbusCommand_Var.uiReadOffset:=0;
6  END_IF
7  FB0(
8      bExecute:=bExecute_Var ,
9      bAbort:= ,
10     byComPort:=DL_ModbusComMaster.DFB_AX3XX_COM_PORT_NUM.RS485 ,
11     usiSlaveAddr:=usiSlaveAddr_Var ,
12     ModbusCommand:=ModbusCommand_Var ,
13     tResponseTimeout:=T#500MS ,
14     uiSendTimeout:= ,
15     pSendData:= ,
16     pRecvData:=ADR(ar_wVar0) ,
17     transmission:=DFB_MB_TRANSMISSION.ASCII ,
18     bDone=>bDone_Var ,
19     bBusy=>bBusy_Var ,
20     bError=>bError_Var ,
21     bAborted=> ,
22     uiDataLength=>uiDataLength_Var ,
23     ModbusErrorCode:=ModbusErrorCode_Var );
24

```

- **Supported Products**

- AX-3, AX-864E30xE2T, AX-C
Note: AX-332E, AX-864E30xE2T, AX-C (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_ModbusComMaster.library
Note: From version 1.0.6.0, library DL_ModbusComMaster_AX3 is changed to DL_ModbusComMaster.

7.5 Error codes and Troubleshooting

- DFB_COM_ERROR_CODE

Description	Cause of Error	Corrective Action
DFB_NO_ERROR	No errors.	--
DFB_RESPONSE_TIMEOUT	Slave response time-out	- Check whether the setting for time-out is appropriate or not. - Check on the correctness of communication wiring.
DFB_REQUEST_FAILED_TO_SEND	COM Port errors	Contact us directly.
DFB_INVALID_COMPORT	COM port setting errors	Check on the correctness of the COM port settings.
DFB_INVALID_BUFFER	Invalid memory address for sending and receiving data.	Check if the below parameter settings are correct. - ParaSet.pWriteBuf - ParaSet.pReadBuf
DFB_INVALID_LENGTH	Invalid data length setting	Check if the below parameter settings are correct. - ParaSet.uiReadLen - ParaSet.uiReadBufSize - ParaSet.uiWriteLen
DFB_NO_MASTER_CONFIG	Delta_Modbus_Master_COM_Port device does not exist.	Check if Delta_Modbus_Master_COM_Port device have been added to the device tree.
DFB_MEMORY_NOT_ENOUGH	Not enough system memory	Check if the program size exceeds the allowable limit.
DFB_INVALID_MODE	Invalid receiving mode set in DFB_COMRS.	Check if the RxMode setting is correct.
DFB_INVALID_SETTING	Invalid parameter setting	Check if the below parameter settings are correct. - ParaSet.tTimeout - ParaSet.uiDiscontinuousTime - ParaSet.byEndCharAmt - ParaSet.byStartCharAmt - ParaSet.uiSpecificRxLen
DFB_INVALID_CHAR_BUFFER	Invalid memory address of characters.	Check if the below parameter settings are correct. - ParaSet.pSpecificStartChar - ParaSet.pSpecificEndChar
DFB_UNDEFINED	Undefined or has not yet been Run.	Wait for the running of FB instruction being completed.

- DFB_MB_ERROR_CODE

Description	Cause of Error	Corrective Action
DFB_NO_ERR	No errors	-
DFB_ILLEGAL_FUNCTION	Unsupported function code	Check on the correctness of the function code you're using.
DFB_ILLEGAL_DATA_ADDRESS	Illegal memory address to write and read.	Check on the correctness of memory address you intend to write and read.

Description	Cause of Error	Corrective Action
DFB_ILLEGAL_DATA_VALUE	Illegal data values responded by slave.	Check if the slave wires function normally as well as the proper wiring.
DFB_SLAVE_DEVICE_FAILURE	Slave failure	Check slave settings and statuses.
DFB_ACKNOWLEDGE	Slave has received request, but it takes longer to handle.	N/A
DFB_SLAVE_DEVICE_BUSY	Slave is busy.	N/A
DFB_GATEWAY_PATH_UNAVAILABLE	Wrong Gateway path	Check Gateway configuration, or Gateway is busy.
DFB_GATEWAY_DEVICE_FAILED_TO_RESPOND	Slave device in Gateway fails to respond.	Check if the slave wires function normally as well as the proper wiring.
DFB_RESPONSE_TIMEOUT	No response from slave in time.	- Check if the duration set for the time-out is less than the responded time of slave. - Check on the correctness of the wiring.
DFB_RESPONSE_CRC_ERROR	Illegal data values responded by slave. (Invalid check code)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_WRONG_SLAVE	Illegal data values responded by slave. (Invalid station number)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_WRONG_FUNCTIONCODE	Illegal data values responded by slave. (Invalid function code)	Check on the correctness of data format responded by slave.
DFB_REQUEST_FAILED_TO_SEND	Failed to send data.	Contact the vendor directly.
DFB_RESPONSE_INVALID_PROTOCOL	Illegal data values responded by slave. (Non-standard Modbus format)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_INVALID_HEAD	Illegal data values responded by slave. (Invalid data length)	Check on the correctness of data format responded by slave.
DFB_INVALID_CHANNEL_INDEX	Invalid index of the slave channel	Check if the index of slave channel is correct.
DFB_CHANNEL_SETTING_NOT_SUPPORT	The trigger mode of slave channel is not set to "Application".	Make sure the trigger mode has been set to "Application".
DFB_INVALID_COMPORT	Invalid COM port number of the controller.	Check if the COM port number is correct.
DFB_INVALID_BUFFER	Invalid memory address setting to send and receive data.	Check if the below parameter settings are correct. ModbusRequest: - pWriteBuf - pReadBuf ModbusRequest2: - ModbusCommand.pWriteBuf - ModbusCommand.pReadBuf
DFB_INVALID_LENGTH	Invalid data length setting.	Check if the below parameter settings are correct.

Description	Cause of Error	Corrective Action
		ModbusRequest: • uiWriteLen • uiReadLen ModbusRequest2: • ModbusCommand.uiWriteLen • ModbusCommand.uiReadLen
DFB_INVALID_SLAVE_ADDRESS	Invalid slave station number.	Make sure the station number is set to be within 1~247.
DFB_INVALID_FUNCTION_CODE	Invalid setting for uiFunctionCode.	Check if the setting value of uiFunctionCode is correct,
DFB_NO_MASTER_CONFIG	Delta_Modbus_Master_COM_Port device does not exist.	Make sure that Delta_Modbus_Master_COM_Port device has been added to the device tree.
DFB_MB_ERROR_CODE_MEMORY_NOT_ENOUGH	Not enough system memory.	Check if the program size exceeds the allowable limit.
DFB_UNDEFINED	Undefined or has not yet been Run.	Wait for the running of FB instruction being completed.

Chapter 8 Network Communication Instructions

8.1 DFB_TCP_Client

DFB_TCP_Client: TCP socket client instruction.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_TCP_Client		<pre>DFB_TCP_Client(bEnable:= , SocketInfo:= , bSend:= , bRecvRestart:= , bBusy=> , bConnected=> , bSent=> , bRcvd=> , bError=> , ErrorID=> , Status=> , uiRcvdLen=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block. *1*2	BOOL	True/False (False)
SocketInfo	Connection information on Server	tcpClientSocketInfo	--
bSend	Send data packets. (Rising-edge triggered)	BOOL	True/False (False)
bRecvRestart	Restart to receive data packets. *2 (Rising-edge triggered)	BOOL	True/False (False)

*1 As soon as this function block is running, TCP connection will start to be created. Once connected, the output bConnected would be ON.

*2 After the function block is running, it starts receiving data packets. When the data receiving is completed and stopped, bRcvd would be ON. If you shift bRecvRestart to ON, the FB will restart to receive data.

- tcpClientSocketInfo

Name	Function	Data Type	Setting Value (Default value)
byIPAddr	Server's IP address	ARRAY [0..3] OF BYTE	--
uiLPort	Communication ports on local device	UINT	0: Use a random port number 0–65535 (0)

Name	Function	Data Type	Setting Value (Default value)
uiRPort	Communication ports on remote device	UINT	0: Illegal 1–65535 (0)
uiTimeout	Response time-out (Unit: ms)	UINT	0: No time-out 1–65535 (0)
uiKeepAliveTimeout	The time that the socket keeps alive. (Unit: sec)	UINT	0: No time-out 1–65535 (0)
bReconnect	Auto-reconnect function	BOOL	True/False (False) True: When connection time-out or failed, it would try to rebuilt the connection automatically. False: When connection time-out or failed, the output bError would be ON.
pSendBuf	The memory address of data to be sent	POINT TO BYTE	--
uiSendLen	The length of data to be sent (Unit: Byte)	UINT	0–8192 (0)
pRecvBuf	The memory address where the received data to be stored.	POINT TO BYTE	--
uiRecvBufSize	The memory size of received data (Unit: Byte)	UINT	0–8192 (0)
uiSetValue	The setting value of recvCondition	UINT	(0)
recvCondition	Conditions for data receiving completion	DFB_SOCK_RECV_MODE	(DFB_SOCKET_NO_RECEIVING)

▪ **DFB_SOCK_RECV_MODE**

Name	Description
DFB SOCK_MODE_NO_RECEIVING	No receiving data mode.
DFB SOCK_MODE_SPECIFIC_LENGTH	Specific data length mode: A specific quantity of data is received and the receiving task is completed. The data length can be specified via uiSetValue. (Unit: Byte)
DFB SOCK_MODE_SPECIFIC_SINGLE_CHAR	Specific end character mode: The data received ends with a specific character (1 Byte). The end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#0000D0A, the end character would be 16#0A.(*1*2)
DFB SOCK_RECV_MODE_D FB SOCK_MODE_SPECIFIC _TWO_CHARS	Specific two end characters mode: The data received ends with the two specific characters (2 Bytes) The end character can be configured via uiSetValue e.g.: If uiSetValue is set to 16#0000D0A, the end characters would be 16#0D0A. (*1*2)
DFB SOCK_RECV_MODE_D FB SOCK_MODE_SPECIFIC _START_CHAR_AND_SPECI FIC_END_CHAR	Specific start character and end character mode: The data received starts with a specific character, and ends with a specific character. Both the start and the end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#0003A0A, the start character would be 16#3A and the end character is 16#0A. (*1*2)
DFB SOCK_RECV_MODE_D FB SOCK_MODE_ANY_LENGTH	Any length mode: The receiving ends with a complete data of any length. (*1)

*1: When the length of received data reaches the limit set in pRecvLen, the receiving task would be completed.

*2: The data length includes both start and end characters.

• Output

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running.	BOOL	True/False (False)
bConnected	TCP is connected.	BOOL	True/False (False)
bSent	Sending complete	BOOL	True/False (False)
bRcvd	Receiving complete	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_SOCKET_ERROR	(DFB SOCK_NO_ERROR)

Name	Function	Data Type	Output Range(Default value)
Status	The running status of socket	DFB_SOCKET_STATUS	(SOCKET_CLOSED)
uiRcvLen	The length of received data	UINT (Unit: Byte)	(0)

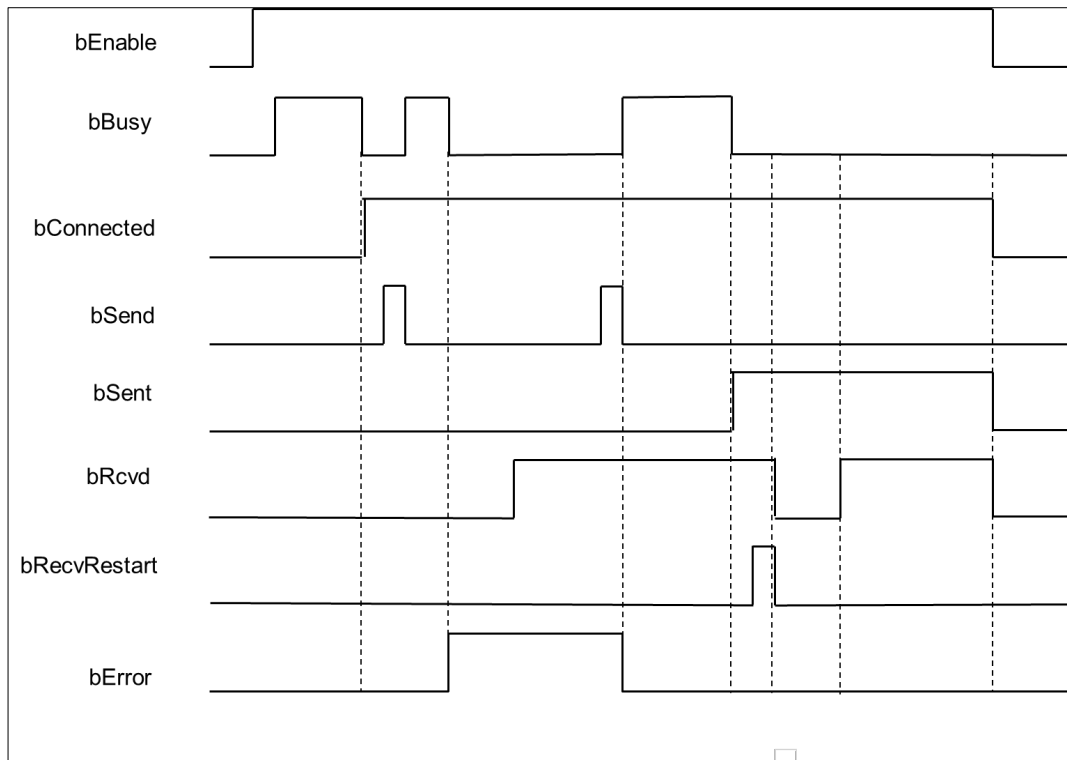
▪ DFB_SOCKET_STATUS

Name	Description	Applicable Protocol
SOCKET_CLOSED	SOCKET connection is closed.	TCP / UDP
SOCKET_CONNECTING	SOCKET is connecting.	TCP
SOCKET_CONNECTED	SOCKET is connected.	TCP
SOCKET_SENDING	SOCKET is sending the data packet.	TCP / UDP
SOCKET_SENT	SOCKET has sent the data packet.	TCP / UDP
SOCKET_RECEIVED	SOCKET has received the data packet.	TCP / UDP
SOCKET_ERROR	SOCKET has errors.	TCP / UDP
SOCKET_ABORTED	SOCKET connection is interrupted.	TCP
SOCKET_READY	SOCKET connection is ready.	UDP

• Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bBusy	- When bEnable shifts to True - When bSend shifts to True	- When bEnable shifts to False - When the task is completed
bConnected	When the TCP connection is created	- When bEnable shifts to False - When the TCP connection is interrupted on the server side
bSent	When a data packet is sent over TCP	- When bEnable shifts to False - When bSend shifts to True
bRcvd	When a data packet is received over TCP	- When bEnable shifts to False - When bRecvRestart shifts to True
bError	When an error occurs during running or the input value of the instruction is incorrect	When bEnable shifts to False

• Timing Diagram



- **Function**

Use the FB instruction (DFB_TCP_Client) to create TCP connection so as to send or receive TCP data packets.

Note: DFB_TCP_Client, DFB_TCP_Server, and DFB_UDP_Socket instructions can be used in a maximum of 32 groups at the same time.

- **Programming Example**

This example uses the FB instruction (DFB_TCP_Client) and Server (IP address: 192.168.1.111, Port: 25000) to establish connection and send 200 Bytes packet. It is expected that Server will send back the same 200 Bytes package. After Server has finished sending back the package, 200 Bytes package will be resent.

```

1  PROGRAM TCP_Client
2  VAR
3      FB0: DFB_TCP_Client;
4      iIndex: INT;
5      bIni, FB0_bEnable, FB0_bSend, FB0_bRecvRestart, FB0_bBusy: BOOL;
6      FB0_bConnected, FB0_bSent, FB0_bRcvd, FB0_bError: BOOL;
7      FB0_SocketInfo: DL_EthernetLib_AX3.tcpClientSocketInfo;
8      FB0_ErrorID: DL_EthernetLib_AX3.DFB_SOCKET_ERROR;
9      FB0_Status: DL_EthernetLib_AX3.DFB_SOCKET_STATUS;
10     FB0_uiRcvdLen: UINT;
11     byar_Send: ARRAY[0..199] OF BYTE;
12     byar_Recv: ARRAY[0..499] OF BYTE;
13     bError: BOOL;
14 END_VAR

```

```

1  IF bIni THEN
2      FB0_SocketInfo.byIPAddr[0]:= 192;
3      FB0_SocketInfo.byIPAddr[1]:= 168;
4      FB0_SocketInfo.byIPAddr[2]:= 1;
5      FB0_SocketInfo.byIPAddr[3]:= 111;
6      FB0_SocketInfo.uiRPort:= 25000;
7      FB0_SocketInfo.uiTimeOut:= 1000;
8      FB0_SocketInfo.uiKeepAliveTimeout:=0;
9      FB0_SocketInfo.bReconnect:= TRUE;
10     FB0_SocketInfo.uiSetValue:= 200;
11     FB0_SocketInfo.pSendBuf:= ADR(byar_Send);
12     FB0_SocketInfo.uiSendLen:= 200;
13     FB0_SocketInfo.pRecvBuf:= ADR(byar_Recv);
14     FB0_SocketInfo.uiRecvBufSize:= 500;
15     FB0_SocketInfo.recvCondition:= DFB SOCK_RECV_MODE.DFB SOCK_MODE_SPECIFIC_LENGTH;
16     iIndex:=1;
17     bIni:= FALSE;
18 END_IF

20 CASE iIndex OF
21     1:
22         FB0_bEnable:= TRUE;
23         byar_Send[0]:= 1;
24         IF FB0_bConnected THEN
25             iIndex:= 2;
26         END_IF
27     2:
28         IF FB0_bError THEN
29             iIndex:= 10;
30         ELSE
31             FB0_bSend:= TRUE;
32             iIndex:= 3;
33         END_IF
34     3:
35         IF FB0_bRcvd THEN
36             FB0_bRecvRestart:= FALSE;
37             FB0_bSend:= FALSE;
38             iIndex:= 4;
39         END_IF
40
41         IF FB0_bError THEN
42             iIndex:= 10;
43         END_IF
44     4:
45         IF byar_Send[0] <> byar_Recv[0] THEN
46             bError:= TRUE;
47         END_IF
48         byar_Recv[0]:=0;
49         FB0_bRecvRestart:= TRUE;
50         iIndex:=2;
51     10:
52         iIndex:=1;
53         FB0_bEnable:= FALSE;
54         FB0_bSend:= FALSE;
55         FB0_bRecvRestart:= FALSE;
56 END_CASE

58 FB0(
59     bEnable:=FB0_bEnable ,
60     SocketInfo:= FB0_SocketInfo ,
61     bSend:= FB0_bSend ,
62     bRecvRestart:= FB0_bRecvRestart,
63     bBusy=> FB0_bBusy,
64     bConnected=> FB0_bConnected,
65     bSent=> FB0_bSent ,
66     bRcvd=> FB0_bRcvd ,
67     bError=> FB0_bError ,
68     ErrorID=> FB0_ErrorID ,
69     Status=> FB0_Status ,
70     uiRcvdLen=> FB0_uiRcvdLen );

```

• Supported Products

- AX-3, AX-864E30xE2T

Note: AX-332E, AX-864E30xE2T (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_EthernetLib.library

Note: From version 1.0.6.0, library DL_EthernetLib_AX3 is changed to DL_EthernetLib.

8.2 DFB_TCP_Server

DFB_TCP_Server: TCP socket server instruction

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_TCP_Server		<pre>DFB_TCP_Server(bEnable:= , SocketInfo:= , bSend:= , bRecvRestart:= , bBusy=> , bConnected=> , bSent=> , bRcvd=> , bError=> , ErrorID=> , Status=> , uiRcvdLen=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Run the function block. *1*2	BOOL	True/False (False)
SocketInfo	Connection information on Server	tcpServerSocketInfo	--
bSend	Send data packets. (Rising-edge triggered)	BOOL	True/False (False)
bRecvRestart	Restart to receive data packets.*2 (Rising-edge triggered)	BOOL	True/False (False)

*1 As soon as this function block is running, TCP connection will start to be created. Once connected, the output bConnected would be ON.

*2 After the function block is running, it starts receiving data packets. When the data receiving is completed and stopped, bRcvd would be ON. If you shift bRecvRestart to ON, the FB will restart to receive data.

- tcpServersocketInfo

Name	Function	Data Type	Setting Value (Default value)
byIPAddr	The IP address on Client side allowed to be connected.	ARRAY [0..3] OF BYTE	[0.0.0.0]: No limit.
uiLPort	Communication ports on local device	UINT	0: Illegal values. 1–65535

Name	Function	Data Type	Setting Value (Default value)
			(0)
uiTimeout	Communication time-out (Unit: ms)	UINT	0: No time-out. 1–65535 (0)
uiKeepAliveTimeout	The time that the connection keeps alive. (Unit: sec)	UINT	0: No time-out. 1–65535 (0)
pSendBuf	The memory address of data to be sent	POINT TO BYTE	--
uiSendLen	The length of data to be sent (Unit: Byte)	UINT	0–8192 (0)
pRecvBuf	The memory address where the received data to be stored	POINT TO BYTE	--
uiRecvBufSize	The memory size of received data (Unit: Byte)	UINT	0–8192 (0)
uiSetValue	The setting value of recvCondition	UINT	(0)
recvCondition	Conditions for data receiving completion	DFB_SOCKET_RECV_MODE	(DFB_SOCKET_NO_RECEIVING)

▪ **DFB_SOCKET_RECV_MODE**

Name	Description
DFB_SOCKET_MODE_NO_RECEIVING	No receiving data mode.
DFB_SOCKET_MODE_SPECIFIC_LENGTH	Specific data length mode: A specific quantity of data is received and the receiving task is completed. The data length can be specified via uiSetValue. (Unit: Byte)
DFB_SOCKET_MODE_SPECIFIC_SINGLE_CHAR	Specific end character mode: The data received ends with a specific character (1 Byte). The end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#0000D0A,

	the end character would be 16#0A. (*1*2)
DFB_SOCKET_RECV_MODE_DFB_SOCKET_MODE_SPECIFIC_TWO_CHARS	Specific two end characters mode: The data received ends with the two specific characters (2 Bytes) The end character can be configured via uiSetValue e.g.: If uiSetValue is set to 16#0000D0A, the end characters would be 16#0D0A.
DFB_SOCKET_RECV_MODE_DFB_SOCKET_MODE_SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR	Specific start character and end character mode: The data received starts with a specific character, and ends with a specific character. Both the start and the end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#0003A0A, the start character would be 16#3A and the end character is 16#0A. (*1*2)
DFB_SOCKET_RECV_MODE_DFB_SOCKET_MODE_ANY_LENGTH	Any length mode: The receiving ends with a complete data of any length. (*1)

*1: When the length of received data reaches the limit set in pRecvLen, the receiving task would be completed.

*2: The data length includes both start and end characters.

• Output

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bConnected	TCP is connected.	BOOL	True/False (False)
bSent	Sending completed	BOOL	True/False (False)
bRcvd	Receiving completed	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
ErrorID	Indicates the error code if an error occurs.	DFB_SOCKET_ERROR	(DFB_SOCKET_NO_ERROR)
Status	The running status of socket	DFB_SOCKET_STATUS	(SOCKET_CLOSED)
uiRcvLen	The length of received data	UINT (Unit: Byte)	(0)

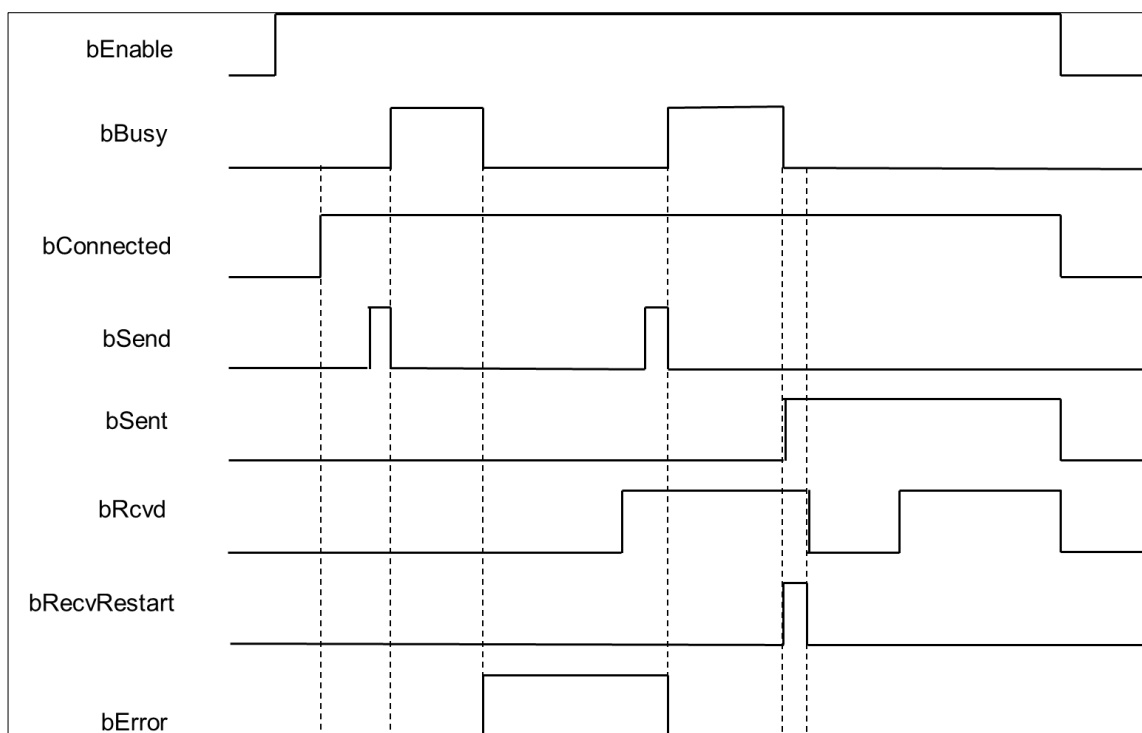
▪ DFB_SOCKET_STATUS

Name	Description	Applicable Protocol
SOCKET_CLOSED	SOCKET connection is closed.	TCP / UDP
SOCKET_CONNECTING	SOCKET is connecting.	TCP
SOCKET_CONNECTED	SOCKET is connected.	TCP
SOCKET_SENDING	SOCKET is sending the data packet.	TCP / UDP
SOCKET_SENT	SOCKET has sent the data packet.	TCP / UDP
SOCKET_RECEIVED	SOCKET has received the data packet.	TCP / UDP
SOCKET_ERROR	SOCKET has errors.	TCP / UDP
SOCKET_ABORTED	SOCKET connection is interrupted.	TCP
SOCKET_READY	SOCKET connection is ready.	UDP

- Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	- When bEnable shifts to True - When bSend shifts to True	- When bEnable shifts to False - When the task is complete
bConnected	When the TCP connection is created	- When bEnable shifts to False - When the TCP connection is interrupted on the server side
bSent	When a data packet is sent over TCP	- When bEnable shifts to False - When bSend shifts to True
bRcvd	When a data packet is received over TCP	- When bEnable shifts to False - When bRecvRestart shifts to True
bError	When an error occurs during running or the input value of the instruction is incorrect	When bEnable shifts to False

- Timing Diagram**



- **Function**

Use the FB instruction (DFB_TCP_Server) to create TCP connection so as to send or receive TCP data packets.

Note: DFB_TCP_Client, DFB_TCP_Server, and DFB_UDP_Socket instructions can be used in a maximum of 32 groups at the same time.

- **Programming Example**

- This example uses the FB instruction (DFB_TCP_Server) to open TCP (Port: 20000) and restrict the IP address of Client to be 192.168.1.111, while expecting to receive the package of 200 Bytes data length. After receiving is finished, the same 200 Bytes package will be sent back.

```

1  PROGRAM TCP_Server
2  VAR
3      FB0: DFB_TCP_Server;
4      bIni, FB0_bEnable, FB0_bSend, FB0_bRecvRestart, FB0_bBusy: BOOL;
5      FB0_bConnected, FB0_bSent, FB0_bRcvd, FB0_bError: BOOL;
6      FB0_SocketInfo: DL_EthernetLib_AX3.tcpServerSocketInfo;
7      FB0_ErrorID: DL_EthernetLib_AX3.DFB_SOCKET_ERROR;
8      FB0_Status: DL_EthernetLib_AX3.DFB_SOCKET_STATUS;
9      FB0_uiRcvdLen: UINT;
10     byar_Recv: ARRAY[0..499] OF BYTE;
11     iIndex: INT;
12     bError: BOOL;
13 END_VAR

```

```

1  IF bIni THEN
2      FB0_SocketInfo.byIPAddr[0]:= 192;
3      FB0_SocketInfo.byIPAddr[1]:= 168;
4      FB0_SocketInfo.byIPAddr[2]:= 1;
5      FB0_SocketInfo.byIPAddr[3]:= 111;
6      FB0_SocketInfo.uiLPort:= 20000;
7      FB0_SocketInfo.uiTimeOut:= 1000;
8      FB0_SocketInfo.uiKeepAliveTimeout:=0;
9      FB0_SocketInfo.uiSetValue:= 200;
10     FB0_SocketInfo.pSendBuf:= ADR(byar_Rcv);
11     FB0_SocketInfo.uiSendLen:= 200;
12     FB0_SocketInfo.pRecvBuf:= ADR(byar_Rcv);
13     FB0_SocketInfo.uiRecvBufSize:= 500;
14     FB0_SocketInfo.recvCondition:= DFB SOCK_RECV_MODE.DFB SOCK_MODE_SPECIFIC_LENGTH;
15     iIndex:=1;
16     bIni:=FALSE;
17 END_IF

```

```

19 CASE iIndex OF
20     1:
21         FB0_bEnable:= TRUE;
22         IF FB0_bConnected THEN
23             iIndex:= 2;
24         END_IF
25
26         IF FB0_bError THEN
27             iIndex:= 10;
28         END_IF
29     2:
30         IF FB0_bRcvd THEN
31             FB0_bRecvRestart:= FALSE;
32             FB0_bSend:= TRUE;
33             iIndex:= 3;
34         END_IF
35
36         IF FB0_bError THEN
37             iIndex:= 10;
38         END_IF
39     3:
40         IF FB0_bSent THEN
41             FB0_bSend:=FALSE;
42             FB0_bRecvRestart:= TRUE;
43             iIndex:=2;
44         END_IF
45     10:
46         iIndex:=1;
47         FB0_bEnable:= FALSE;
48         FB0_bSend:= FALSE;
49         FB0_bRecvRestart:= FALSE;
50 END_CASE

```

```

52 FB0(
53     bEnable:= FB0_bEnable ,
54     SocketInfo:= FB0_SocketInfo ,
55     bSend:= FB0_bSend ,
56     bRecvRestart:= FB0_bRecvRestart ,
57     bBusy=> FB0_bBusy ,
58     bConnected=> FB0_bConnected ,
59     bSent=> FB0_bSent ,
60     bRcvd=> FB0_bRcvd ,
61     bError=> FB0_bError ,
62     ErrorID=> FB0_ErrorID ,
63     Status=> FB0_Status ,
64     uiRcvdLen=> FB0_uiRcvdLen );

```

- Supported Products

- AX-3, AX-864E30xE2T
 - Note:** AX-332E, AX-864E30xE2T (Library firmware version: 1.0.6.0 or later)

- Library

- DL_EthernetLib.library

Note: From version 1.0.6.0, library DL_EthernetLib_AX3 is changed to DL_EthernetLib.

8.3 DFB_UDP_Socket

DFB_UDP_Socket: UDP socket instruction

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_UDP_Socket		<pre>DFB_UDP_Socket(bEnable:= , RemoteInfo:= , bSend:= , bRecvRestart:= , bBusy=> , bSent=> , bRcvd=> , bError=> , ErrorID=> , Status=> , uiRcvdLen=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default Value)
Enable	Run the function block.	BOOL	True/False (False)
SocketInfo	Connection information of socket	udpSocketInfo	--
bSend	Send data packets. (Rising-edge triggered)	BOOL	True/False (False)
bRecvRestart	Restart to receive data packets*2 (Rising-edge triggered)	BOOL	True/False (False)

*1 After the function block is running, it starts receiving data packets. When the data receiving is completed and stopped, bRcvd would be ON. If you shift bRecvRestart to ON, the FB will restart to receive data.

▪ udpSocketInfo

Name	Function	Data Type	Setting Value (Default value)
byIPAddr	The slave IP address allowed to be connected	ARRAY [0..3] OF BYTE	[0.0.0.0]: No limit.
uiLPort(*1)	Communication ports on local device	UINT	0: Use a random port number to send data packets. 0–65535 (0)
uiRPort(*1*2)	Communication ports on remote device	UINT	0: Receive data packets from a random port.

Name	Function	Data Type	Setting Value (Default value)
			1-65535 (0)
pSendBuf	The memory address of data to be sent	POINT TO BYTE	--
uiSendLen	The length of data to be sent (Unit: Byte)	UINT	0-8192
pRecvBuf	The memory address where the received data to be stored	POINT TO BYTE	--
uiRecvBufSize	The memory size of received data (Unit: Byte)	UINT	0-8192 (0)
uiSetValue	The setting value of recvCondition	UINT	(0)
recvCondition	Conditions for data receiving completion	DFB SOCK_RECV_MODE	(DFB_SOCKET_NO_RECEIVING)

*1: The values of uiLPort and uiRPort cannot be 0 at the same time.

*2: UDP data packets are not allowed to be sent when uiRPort is set to 0.

▪ DFB SOCK_RECV_MODE

Name	Description
DFB SOCK_MODE_NO_RECEIVING	No receiving data mode.
DFB SOCK_MODE_SPECIFIC_LENGTH	Specific data length mode: A specific quantity of data is received and the receiving task is completed. The data length can be specified via uiSetValue. (Unit: Byte)
DFB SOCK_MODE_SPECIFIC_SINGLE_CHAR	Specific end character mode: The data received ends with a specific character (1 Byte). The end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#00000D0A, the end character would be 16#0A.(*1*2)
DFB SOCK_RECV_MODE_DFB SOCK_MODE_SPECIFIC_TWO_CHARS	Specific two end characters mode: The data received ends with the two specific characters (2 Bytes) The end character can be

	configured via uiSetValue e.g.: If uiSetValue is set to 16#00000D0A, the end characters would be 16#0D0A. (*1*2)
DFB_SOCKET_RECV_MODE_DFB_SOCKET_MODE_SPECIFIC_START_CHAR_AND_SPECIFIC_END_CHAR	Specific start character and end character mode: The data received starts with a specific character, and ends with a specific character. Both the start and the end character can be configured via uiSetValue. e.g.: If uiSetValue is set to 16#00003A0A, the start character would be 16#3A and the end character is 16#0A. (*1*2)
DFB_SOCKET_RECV_MODE_DFB_SOCKET_MODE_ANY_LENGTH	Any length mode: The receiving ends with a complete data of any length.(*1)

*1: When the length of received data reaches the limit set in pRecvLen, the receiving task would be completed.

*2: The data length includes both start and end characters.

• Output

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bSent	TCP is connected.	BOOL	True/False (False)
bRcvd	Sending complete	BOOL	True/False (False)
bError	Receiving complete	BOOL	True/False (False)
ErrorID	True if an error occurs	DFB_SOCKET_ERROR	(DFB_SOCKET_NO_ERROR)
Status	Indicates the error code if an error occurs.	DFB_SOCKET_STATUS	(SOCKET_CLOSED)
uiRcvLen	The running status of socket	UINT (Unit: Byte)	(0)

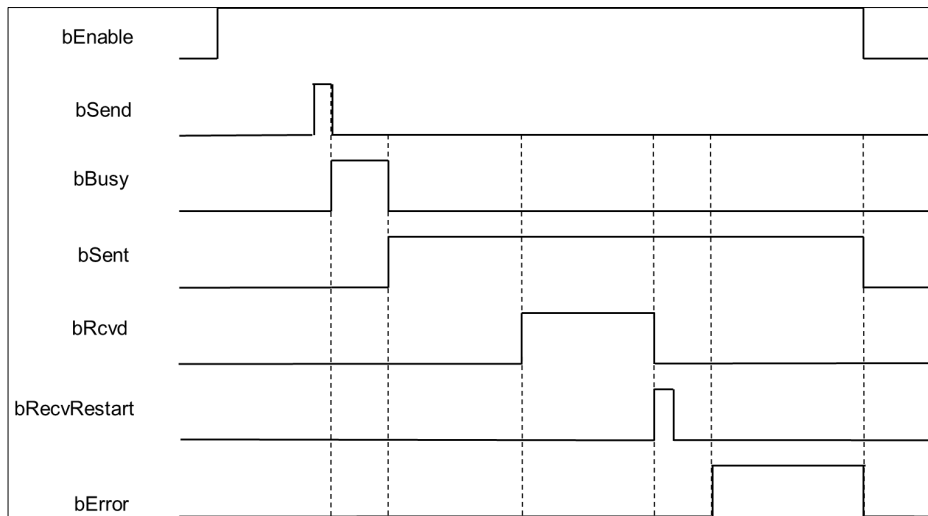
▪ DFB_SOCKET_STATUS

Name	Description	Applicable Protocol
SOCKET_CLOSED	SOCKET connection is closed.	TCP / UDP
SOCKET_CONNECTING	SOCKET is connecting.	TCP
SOCKET_CONNECTED	SOCKET is connected.	TCP
SOCKET_SENDING	SOCKET is sending the data packet.	TCP / UDP
SOCKET_SENT	SOCKET has sent the data packet.	TCP / UDP
SOCKET_RECEIVED	SOCKET has received the data packet.	TCP / UDP
SOCKET_ERROR	SOCKET has errors.	TCP / UDP
SOCKET_ABORTED	SOCKET connection is interrupted.	TCP
SOCKET_READY	SOCKET connection is ready.	UDP

- **Outputs Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bBusy	• When bSend shifts to True	• When bEnable shifts to False • When the task is completed
bSent	• When the UDP data packet has been sent successfully	• When bEnable shifts to False • When bSend shifts to True
bRcvd	• When the UDP data packet has been received	• When bEnable shifts to False • When bRecvRestart shifts to True
bError	• When an error occurs during running or the input value of the instruction is incorrect	• When bEnable shifts to False

- Timing Diagram



- Function

Use the FB instruction (DFB_UDP_Socket) to send or receive UDP data packets.

Note: DFB_TCP_Client, DFB_TCP_Server, and DFB_UDP_Socket instructions can be used in a maximum of 32 groups at the same time.

- Programming Example

This example uses the FB instruction (DFB_UDP_Socket) to send 200 the package of 200 Bytes data length to the device (IP address: 192.168.1.111, Port: 30001) from UDP (Port: 30000). It is expected that the same package will be replied. After the device has finished returning the same package, 200 Bytes package will be resent.

```

1  PROGRAM UDP
2  VAR
3      iIndex: INT;
4      bIni, FB0_bEnable, FB0_bSend, FB0_bRecvRestart, FB0_bBusy: BOOL;
5      FB0_bSent, FB0_bRcvd, FB0_bError: BOOL;
6      FB0_SocketInfo: DL_EthernetLib_AX3.udpSocketInfo;
7      FB0_ErrorID: DL_EthernetLib_AX3.DFB_SOCKET_ERROR;
8      FB0_Status: DL_EthernetLib_AX3.DFB_SOCKET_STATUS;
9      FB0_uiRcvdLen: UINT;
10     byar_Send: ARRAY[0..199] OF BYTE;
11     byar_Recv: ARRAY[0..499] OF BYTE;
12     bError: BOOL;
13     FB0: DFB_UDP_Socket;
14 END_VAR

1  IF bIni THEN
2      FB0_SocketInfo.byIPAddr[0] := 192;
3      FB0_SocketInfo.byIPAddr[1] := 168;
4      FB0_SocketInfo.byIPAddr[2] := 1;
5      FB0_SocketInfo.byIPAddr[3] := 111;
6      FB0_SocketInfo.uiLPort := 30000;
7      FB0_SocketInfo.uiRPort := 30001;
8      FB0_SocketInfo.uiSetValue := 200;
9      FB0_SocketInfo.pSendBuf := ADR(byar_Send);
10     FB0_SocketInfo.uiSendLen := 200;
11     FB0_SocketInfo.pRecvBuf := ADR(byar_Recv);
12     FB0_SocketInfo.uiRecvBufSize := 500;
13     FB0_SocketInfo.recvCondition := DFB SOCK_RECV_MODE.DFB SOCK_MODE_SPECIFIC_LENGTH;
14     iIndex := 1;
15     bIni := FALSE;
16 END_IF

```



```

18 CASE iIndex OF
19     1:
20         FB0_bEnable:= TRUE;
21         byar_Send[0]:= 1;
22         IF FB0_Status = DL_EthernetLib_AX3.DFB_SOCKET_STATUS.SOCKET_READY THEN
23             FB0_bSend:= TRUE;
24             iIndex:= 2;
25         END_IF
26
27         IF FB0_bError THEN
28             iIndex:= 10;
29         END_IF
30     2:
31         IF FB0_bRcvd THEN
32             FB0_bRecvRestart:= FALSE;
33             FB0_bSend:= FALSE;
34             iIndex:= 3;
35         END_IF
36
37         IF FB0_bError THEN
38             iIndex:= 10;
39         END_IF
40     3:
41         IF byar_Send[0] <> byar_Rcv[0] THEN
42             bError:= TRUE;
43         END_IF
44         byar_Rcv[0]:=0;
45         FB0_bRecvRestart:= TRUE;
46         iIndex:=1;
47     10:
48         iIndex:=1;
49         FB0_bEnable:= FALSE;
50         FB0_bSend:= FALSE;
51         FB0_bRecvRestart:= FALSE;
52     END_CASE

```

```

54 FB0(
55     bEnable:=FB0_bEnable ,
56     SocketInfo:=FB0_SocketInfo ,
57     bSend:=FB0_bSend ,
58     bRecvRestart:=FB0_bRecvRestart ,
59     bBusy=>FB0_bBusy ,
60     bSent=>FB0_bSent ,
61     bRcvd=>FB0_bRcvd ,
62     bError=>FB0_bError ,
63     ErrorID=>FB0_ErrorID ,
64     Status=>FB0_Status ,
65     uiRcvdLen=>FB0_uiRcvdLen );

```

- **Supported Products**

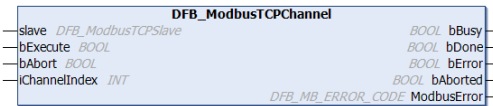
- AX-3, AX-864E30xE2T
Note: AX-332E, AX-864E30xE2T (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_EthernetLib.library
Note: From version 1.0.6.0, library DL_ EthernetLib_AX3 is changed to DL_EthernetLib.

8.4 DFB_ModbusTCPChannel

DFB_ModbusTCPChannel: Modbus TCP slave Channel control instruction

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_ModbusTCPChannel		<pre>DFB_ModbusTCPChannel(slave:= , bExecute:= , bAbort:= , iChannelIndex:= , bBusy=> , bDone=> , bError=> , bAborted=> , ModbusError=>);</pre>

- In/ Outs**

Name	Function	Data type	Setting value (Default value)
Slave	Delta Modbus TCP slave device	DFB_ModbusTCPSlave	--

- Input**

Name	Function	Data type	Setting value (Default value)
bExcute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
bAbort	No function	BOOL	--
iChannelIndex	Channel number	INT	0-99 (0)

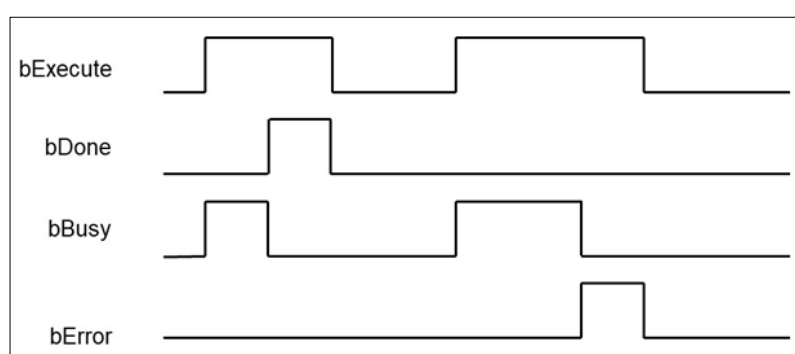
- Output**

Name	Function	Data type	Output range (Default value)
bBusy	The FB instruction is running.	BOOL	True/False (False)
bDone	The FB instruction running is complete.	BOOL	True/False (False)
bError	FB instruction error flag	BOOL	True/False (False)
bAborted	No function	BOOL	--
ModbusError	Error codes	DFB_MB_ERROR_CODE	DL_MB_ERROR_CODE (UNDEFINED)

• Outputs Updating Timing

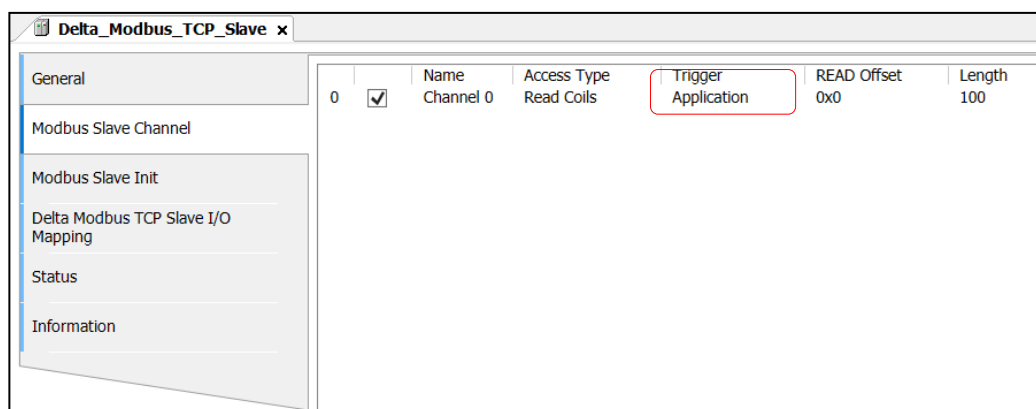
Name	Timing for shifting to True	Timing for shifting to False
bDone	When FB instruction running is completed	When bExecute shifts to False
bBusy	When FB instruction running starts	- When FB instruction running is complete - When bExecute shifts to False
bError	When an error occurs during running or the input value of the instruction is incorrect	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

When the trigger mode of the Modbus slave channel is set to Application, the Modbus TCP request action can be triggered by DFB_ModbusTCPChannel.



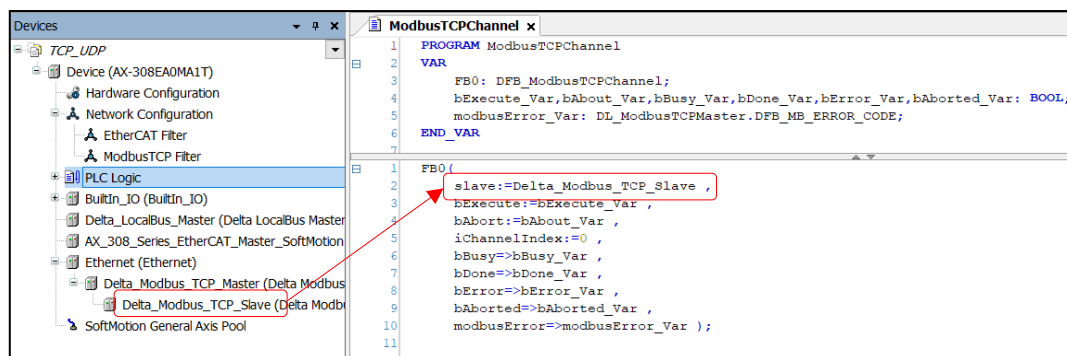
Note 1: For more details of Modbus TCP slave configuration, Refer to chapter 9.3 “Ethernet Communication” in AX-3 Series Operational Manual.

Note 2: While using, the channel must be set to Enable.

Note 3: DFB_ModbusTCPChannel and DFB_ModbusTCPRequest instructions can be used in a maximum of 32 groups at the same time.

• Programming Example

This example uses DFB_ModbusTCPChannel to trigger channel 0 of Modbus TCP Slave.



***Note:** The input of Slave would be the name of Delta_Modbus_TCP_Slave device.

- **Supported Products**

- AX-3, AX-864E30xE2T, AX-C
Note: AX-332E, AX-864E30xE2T, AX-C (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_ModbusTCPMaster.library
Note: From version 1.0.6.0, library DL_ModbusTCPMaster_AX3 is changed to DL_ModbusTCPMaster.

8.5 DFB_ModbusTCPRequest

DFB_ModbusTCPRequest: Modbus TCP instruction.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_ModbusTCPRequest		<pre>DFB_ModbusTCPRequest(slave:= bExecute:= , bAbort:= , usiUnitID:= , ModbusCommand:= , pSendData:= , pRecvData:= , bBusy=> , bDone=> , bError=> , bAborted=> , ModbusError=>);</pre>

- In/ Outs

Name	Function	Data type	Setting value (Default value)
Slave	Delta Modbus TCP slave device	DFB_ModbusTCPSlave	--

- Input

Name	Function	Data type	Setting value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
bAbort	No function	BOOL	--
usiSlaveAddr	Slave station number	USINT	1~247
ModbusCommand	Modbus parameter setting	ModbusCommand	--
pSendData	The memory address of data to be sent	POINTER TO BYTE	--
pRecvData	The memory address of received data to be stored	POINTER TO BYTE	--

- Modbus Command

Name	Function	Data Type	Output Range(Default value)
FunctionCode	Modbus function codes	DFB_MB_FUNC_CODE	Supported function codes:

Name	Function	Data Type	Output Range(Default value)
			0x01: Read Coils 0x02: Read Discrete Inputs 0x03: Read Holding Registers 0x04: Read Input Registers 0x05: Write Single Coil 0x06: Write Single Register 0x0F: Write Multiple Coils 0x10: Write Multiple Registers 0x17: Read/Write Multiple Registers (0x03)
uiReadOffset	The start address of memory to be read.	UINT	0–65535. (0)
uiReadLen	The data length of the memory to be read.	UINT	Coil: 1–1992 Register: 1–124. (1)
uiWriteOffset	The start address of memory to be written.	UINT	0–65535. (0)
uiWriteLen	The data length of the memory to be written	UINT	Coil: 1–1960 Register: 1–122. (1)

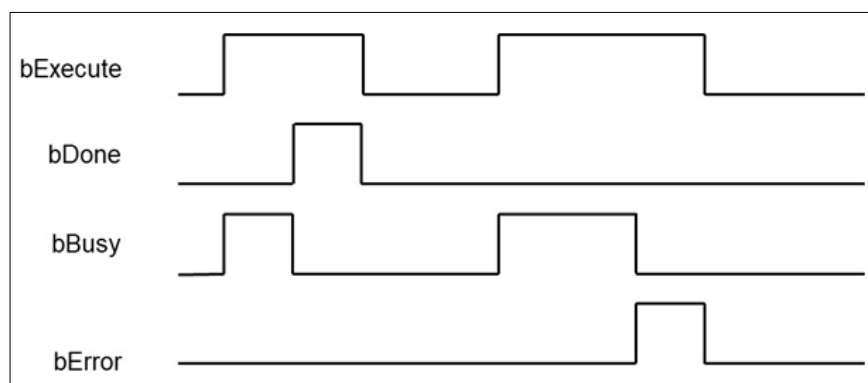
- **Output**

Name	Function	Data Type	Output Range(Default value)
bBusy	True when the instruction is running	BOOL	True/False (False)
bDone	The running of FB is completed.	BOOL	True/False (False)
bError	True if an error occurs	BOOL	True/False (False)
bAborted	No function	BOOL	--
ModbusError	Error code	DFB_MB_ERROR_CODE	DL_MB_ERROR_CODE (DFB_UNDEFINED)

- **Output Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is completed	When bExecute shifts to False
bBusy	When FB instruction running starts	- When the running of FB is completed - When bExecute shifts to False
bError	When an error occurs during the running conditions or there are invalid input values	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

The FB instruction (DFB_ModbusTCPRequest) is used for sending Modbus communication data. You must finish the configuration of Delta_Modbus_TCP_Master and Delta_Modbus_TCP_Slave before using this instruction. (For more details, refer to chapter 9.3 *Ethernet Communication* in *AX-3 Series Operational Manual*.)

Note: DFB_ModbusTCPChannel and DFB_ModbusTCPRequest instructions can be used in a maximum of 32 groups at the same time.

• Programming Example

- This example uses DFB_ModbusTCPRequest to send standard Modbus command (0x17) for reading a 100-word long data in the slave station (Delta_Modbus_TCP_Slave), which the start address is 0x0000, and writing a data of 100-word long to the start address 0x0100 in the memory.



- Supported Products

- AX-3, AX-864E30xE2T, AX-C
Note: AX-332E, AX-864E30xE2T, AX-C (Library firmware version: 1.0.6.0 or later)

- Library

- DL_ModbusTCPMaster.library
Note: From version 1.0.6.0, library DL_ModbusTCPMaster_AX3 is changed to DL_ModbusTCPMaster.

8.6 DFB_SetIPConfig

DFB_SetIPConfig: Set the controller network configuration.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_SetIPConfig		<pre>DFB_SetIPConfig (bExecute:= , byLanPort:= , strIPAddress:= , strSubMask:= , strGateway:= , bDone=> , bBusy=> , bError=> , eErrorID=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default Value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
byLanPort	Lan port	Byte	(1)
strIPAddress	IP address	String(15)	('192.168.1.5')
strMask	Network mask	String(15)	('255.255.255.0')
strGateway	Gateway address	String(15)	('192.168.1.1')

• Output

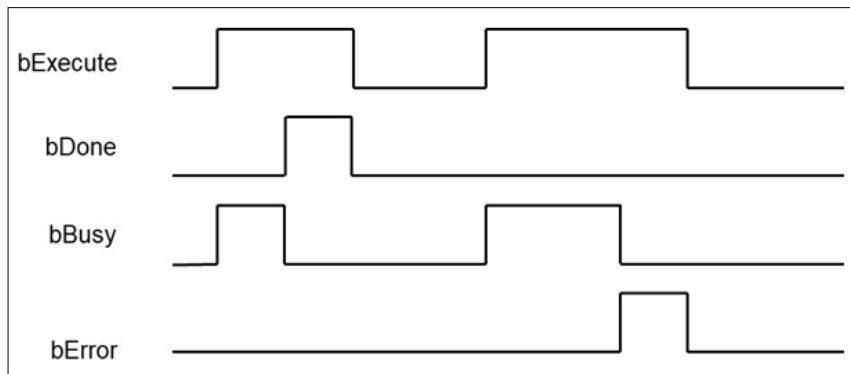
Name	Function	Data Type	Setting Value (Default Value)
bDone	The running of FB is complete.	BOOL	True/False (False)
bBusy	The FB instruction is running.	BOOL	True/False (False)
bError	FB instruction error	BOOL	True/False (False)
eErrorID	Error code	DFB_SOCKET_ERROR	DFB_SOCKET_ERROR (DFB_SOCK_NO_ERROR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When the running of FB is complete	When bExecute shifts to False
bBusy	When FB instruction running starts	- When the running of FB is complete - When bExecute shifts to False

bError	When an error occurs during the running or there are incorrect input values	When bExecute shifts to False
ModbusError		

• Timing Diagram



• Function

You can set the network configuration of the AX series controller by DFB_SetIPConfig.

Note 1: If the controller has multiple independent network ports, the ports must be set to different domains, such as 192.168.1.x and 192.168.2.y.

Note 2: If the AX controller network configuration is set by DFB_SetIPConfig, and the input parameter strGateway is not set or set to 0.0.0.0, the GateWay setting of the AX controller will be cleared.

Note 3: If **Enable Gateway and DNS Setting** of the network port does not work, you cannot change the gateway setting by DFB_SetIPConfig.

• Programming Example

In this example, the FB instruction (DFB_SetIPConfig) sets the IP address of the X1 network port of the controller to 192.168.1.15.

```

PLC_PRG x
2  VAR
3      FB : DFB_SetIPConfig;
4      bExecute_Var: BOOL;
5      bDone_Var: BOOL;
6      bBusy_Var: BOOL;
7      bError_Var: BOOL;
8      eErrorID_Var: DL_EthernetLib.DFB_SOCKET_ERROR;
9  END_VAR

1  FB(
2      bExecute:= bExecute_Var,
3      byLanPort:= 1,
4      strIPAddress:= '192.168.1.15',
5      strSubnetMask:= '255.255.255.0',
6      strGateway:= '192.168.1.1',
7      bDone=> bDone_Var,
8      bBusy=> bBusy_Var,
9      bError=> bError_Var,
10     eErrorID=> eErrorID_Var);

```

- **Supported Products**

- AX-3 series (firmware v1.0.6.0 and later), AX-864E30xE2T

Note: AX-332E (firmware 1.0.5.8 and later)

AX-332E, AX-864E30xE2T (Library firmware version: 1.0.6.0 or later)

- **Library**

- DL_EthernetLib.library (v1.0.5.1 and later).

8.7 Error Codes and Troubleshooting

DFB_SOCKET_ERROR

Description	Cause of Error	Corrective Action
DFB SOCK_ERR_NO_ERROR	No errors.	--
DFB SOCK_ERR_INITIALIZE_FAILED	Socket connection failed.	- Check if the server exists. - Make sure the server configuration is correct.
DFB SOCK_ERR_CONNREFUSED	Socket connection refused.	Make sure the server configuration is correct.
DFB SOCK_ERR_TIMEDOUT	Server time-out error	- Make sure the internet connection is normal. - Make sure the server configuration is correct.
DFB SOCK_ERR_NOTCONNECTED	Socket has not been connected.	- Wait for Socket being connected. - Make sure the server configuration is correct.
DFB SOCK_ERR_CLOSED	FB instruction has not yet effective.	Make sure the input bEnable is ON.
DFB SOCK_ERR_INVALID_SETTING	Invalid setting values for FB instruction.	Check if the setting value of uiSetValue is correct.
DFB_INVALID_BUFFER	Invalid memory address	Make sure the memory addresses given to pSenbuf and pRecvbuf are correct.
DFB_INVALID_LENGTH	Invalid setting value for data length	Make sure the input values of uiSendLen and uiRecvLen are correct.
DFB_IP_ERR	Invalid IP setting	Make sure the IP setting is correct.
DFB_IP_SET_ERR	Setting IP fail	--
DFB_MASK_ERR	Invalid Mask setting	Make sure the Mask setting is correct.
DFB_MASK_SET_ERR	Setting Mask fail	--
DFB_GATEWAY_ERR	Invalid Gateway setting	Make sure the Gateway setting is correct.

- DFB_MB_ERROR_CODE

Description	Cause of Error	Corrective Action
DFB_NO_ERROR	No errors	--
DFB_ILLEGAL_FUNCTION	Unsupported function code.	Check on the correctness of the function code you're using.

Description	Cause of Error	Corrective Action
DFB_ILLEGAL_DATA_ADDRESS	Illegal memory address to write and read.	Check on the correctness of memory address you intend to write and read.
DFB_ILLEGAL_DATA_VALUE	Illegal data values responded by slave.	Check if the slave wires function normally as well as the proper wiring.
DFB_SLAVE_DEVICE_FAILURE	Slave failure	Check slave settings and statuses.
DFB_ACKNOWLEDGE	Slave has received request, but it takes longer to handle.	N/A
DFB_SLAVE_DEVICE_BUSY	Slave is busy.	N/A
DFB_GATEWAY_PATH_UNAVAILABLE	Wrong Gateway path	Check Gateway configuration, or Gateway is busy.
DFB_GATEWAY_DEVICE_FAILED_TO_RESPOND	Slave device in Gateway fails to respond.	Check if the slave wires function normally as well as the proper wiring.
DFB_RESPONSE_TIMEOUT	No response from slave in time.	• Check if the duration set for the time-out is less than the responded time of slave. • Check on the correctness of the wiring.
DFB_RESPONSE_CRC_ERROR	Illegal data values responded by slave. (Invalid check code)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_WRONG_SLAVE	Illegal data values responded by slave. (Invalid station number)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_WRONG_FUNCTIONCODE	Illegal data values responded by slave. (Invalid function code)	Check on the correctness of data format responded by slave.
DFB_REQUEST_FAILED_TO_SEND	Failed to send data.	Contact the vendor directly.

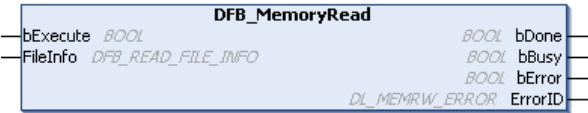
Description	Cause of Error	Corrective Action
DFB_RESPONSE_INVALID_PROTOCOL	Illegal data values responded by slave. (Non-standard Modbus format)	Check on the correctness of data format responded by slave.
DFB_RESPONSE_INVALID_HEAD	Illegal data values responded by slave. (Invalid data length)	Check on the correctness of data format responded by slave.
DFB_INVALID_CHANNEL_INDEX	Invalid index of the slave channel	Check if the index of slave channel is correct.
DFB_CHANNEL_SETTING_NOT_SUPPORT	The trigger mode of slave channel is not set to "Application".	Make sure the trigger mode has been set to "Application".
DFB_INVALID_SLAVE	Slave configuration error.	Check the correctness of DFB_ModbusTCPRequest Slave configuration.
DFB_INVALID_BUFFER	Invalid memory address setting to send and receive data.	Check if the settings of pWriteBuf and pReadBuf of DFB_ModbusTCPRequest are correct.
DFB_INVALID_LENGTH	Invalid data length setting.	Check if the settings of uiReadLen and uiWriteLen of DFB_ModbusTCPRequest are correct.
DFB_INVALID_SLAVE_ADDRESS	Invalid slave station number.	Check if the settings of usiSlaveAddr of DFB_ModbusTCPRequest are correct.
DFB_INVALID_FUNCTION_CODE	Function block does not support this function code.	Check function block settings.
DFB_NO_ETHERNET_CONFIG	Ethernet Adapter device does not exist.	Check if Ethernet Adapter device has been added to the device tree.
DFB_NO_MASTER_CONFIG	Delta_Modbus_TCP_Master device does not exist.	Check if Delta_Modbus_TCP_Master

Description	Cause of Error	Corrective Action
		r device has been added to the device tree.
DFB_MEMORY_NOT_ENOUGH	Not enough system memory	Check if the program size exceeds the limit
DFB_CONNECTION_TIMEOUT	TCP connection time-out.	• Check if the setting of Modbus TCP Slave is correct. • Check on the correctness of the wiring
DFB_CONNECTION_FAILED	TCP connection failed.	Check if the setting of Modbus TCP Slave is correct.
DFB_UNDEFINED	Undefined or has not yet been Run.	Wait for the running of the FB instruction completed.

Chapter 9 Instructions for Reading and Writing a Memory Card

9.1 DFB_MemoryRead

DFB_MemoryRead: Read a memory card.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_MemoryRead		<pre>DFB_MemoryRead(bExecute:= , FileInfo:= , bDone=> , bBusy=> , bError=> , ErrorID=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Triggered when True)	BOOL	True/False (False)
FileInfo	Parameter setting for reading a file.	DFB_READ_FILE_INFO	

- DFB_READ_FILE_INFO

Name	Function	Data Type	Setting Value (Default value)
sFilePath	The name of the file to read.	STRING	(")
wDataMode	ASCII CODE / BINARY mode	DFB_DATA_MODE	DFB_DATA_MODE.ASCII_MODE DFB_DATA_MODE.BINARY_MODE (DFB_DATA_MODE.ASCII_MODE)
wAsciiShowMode	The display mode of data to be read. (Deximal/ Hexadecimal)	DFB_ASCII_SHOW_MODE	DFB_ASCII_SHOW_MODE.DECIMAL DFB_ASCII_SHOW_MODE.HEX (DFB_ASCII_SHOW_MODE.DECIMAL)
wAsciiDec DataType	Data type of the variables to be read.	DFB_DEC_DATATYPE	DFB_DEC_DATATYPE.BYTE_SIZE DFB_DEC_DATATYPE.WORD_SIZE DFB_DEC_DATATYPE.DWORD_SIZE DFB_DEC_DATATYPE.LWORD_SIZE DFB_DEC_DATATYPE.SINT_SIZE DFB_DEC_DATATYPE.USINT_SIZE DFB_DEC_DATATYPE.INT_SIZE DFB_DEC_DATATYPE.UINT_SIZE DFB_DEC_DATATYPE.DINT_SIZE DFB_DEC_DATATYPE.UDINT_SIZE DFB_DEC_DATATYPE.LINT_SIZE DFB_DEC_DATATYPE.ULINT_SIZE DFB_DEC_DATATYPE.REAL_SIZE

Name	Function	Data Type	Setting Value (Default value)
			DFB_DEC_DATATYPE.LREAL_SIZE (DFB_DEC_DATATYPE.BYTE_SIZE)
dwRead StartPos	The address of the start position to read the memory card's data.*	DWORD	(0)
dwElement Length	The length of the data in the controller's memory card.*	DWORD	1–25,000 (0)
pDestination	The address of the destination to store the controller's memory data.	POINTER TO BYTE	NULL

*Note: The unit is defined in DFB_READ_FILE_INFO.wAsciiDecDataType.

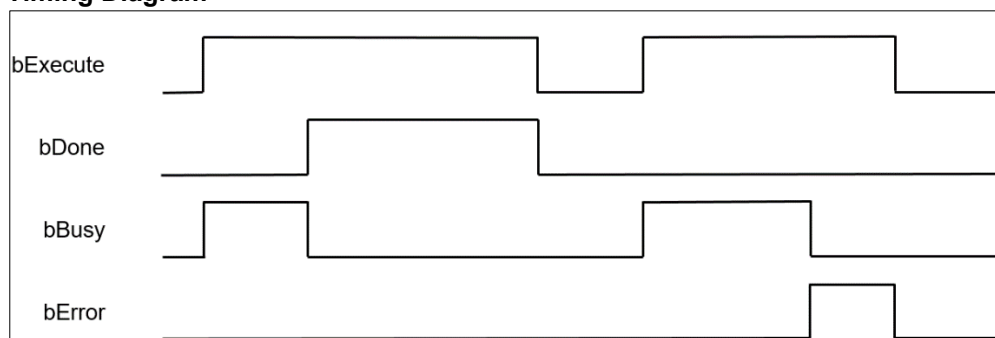
• Output

Name	Function	Data type	Output range (Default value)
bDone	The FB instruction running is completed.	BOOL	True/False (False)
bBusy	The FB instruction is running.	BOOL	True/False (False)
bError	FB instruction error flags.	BOOL	True/False (False)
ErrorID	Error codes	DL_MEMRW_ERROR	DL_MEMRW_ERROR (DFB_NO_ERR)

■ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When FB instruction running is completed.	When bExecute shifts to False.
bBusy	When FB instruction running starts.	- When FB instruction running is completed. - When bExecute shifts to False.
bError	When an error occurs during running or the input value of the instruction is incorrect.	When bExecute shifts to False.
ErrorID		

• Timing Diagram



- **Function**

Use the FB instruction (DFB_MemoryRead) to store the retrieved memory card data in the controller's memory.

- **Programming Example**

This example uses the FB instruction (DFB_MemoryRead) to read the content of Test.csv file in the memory card and store the data in the controller's WORD-type array variable (ar_wVar0).

```

1  PROGRAM PLC_PRG
2  VAR
3      bVar0: BOOL := TRUE;
4      bExecute_Var, bDone_Var, bBusy_Var, bError_Var: BOOL;
5      FB0: DFB_MemoryRead;
6      FILE_INFO_Var: DFB_READ_FILE_INFO;
7      ar_wVar0: ARRAY[0..3] OF WORD;
8      ErrorID_Var: DL_MEMRW_ERROR;
9  END_VAR

10 IF bVar0 THEN
11     FILE_INFO_Var.sFilePath:='Test.csv';
12     FILE_INFO_Var.wDataMode:=DFB_DATA_MODE.ASCII_MODE;
13     FILE_INFO_Var.wAsciiShowMode:=DFB_ASCII_SHOW_MODE.HEX;
14     FILE_INFO_Var.wAsciiDecDataType:=DFB_DEC_DATATYPE.WORD_SIZE;
15     FILE_INFO_Var.dwReadStartPos:=0;
16     FILE_INFO_Var.dwElementLength:=4;
17     FILE_INFO_Var.pDestination:=ADR(ar_wVar0);
18     bExecute_Var:=TRUE;
19     bVar0:=FALSE;
20 END_IF;
21 IF bDone_Var THEN
22     bExecute_Var:=FALSE;
23 END_IF;
24 FB0(
25     bExecute:=bExecute_Var,
26     FileInfo:=FILE_INFO_Var,
27     bDone=>bDone_Var,
28     bBusy=>bBusy_Var,
29     bError=>bError_Var,
30     ErrorID:=ErrorID_Var);

```

The content of Test.csv file in the memory card is shown as follows.

Values displayed in the Test.csv file					
0	1	2	3	4	5

Read the four consecutive data starting from data 0 in the Test.csv file via the FB instruction(DFB_MemoryRead), then store the retrieved data in the variable array(ar_wVar0), which the result would be ar_wVar0 := [0,1,2,3].

- **Supported Products**

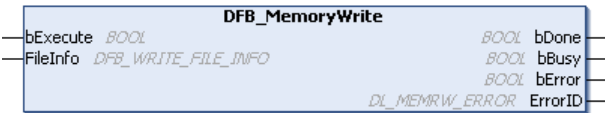
- AX-3 series

- **Library**

- DL_MemRW_AX3.library

9.2 DFB_MemoryWrite

DFB_MemoryWrite: Write a memory card.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_MemoryWrite		<pre>DFB_MemoryWrite (bExecute:= , FileInfo:= , bDone=> , bBusy=> , bError=> , ErrorID=>);</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
FileInfo	Parameter setting for reading a file	DFB_WRITE_FILE_INFO	

- DFB_WRITE_FILE_INFO

Name	Function	Data Type	Setting Value (Default value)
sFilePath	The name of the file to create	STRING	(“)
wDataMode	ASCII CODE / BINARY mode	DFB_DATA_MODE	DFB_DATA_MODE.ASCII_MODE DFB_DATA_MODE.BINARY_MODE (DFB_DATA_MODE.ASCII_MODE)
wAsciiShowMode	The display mode of data to be written. (Deximal/ Hexadecimal)	DFB_ASCII_SHOW_MODE	DFB_ASCII_SHOW_MODE.DECIMAL DFB_ASCII_SHOW_MODE.HEX (DFB_ASCII_SHOW_MODE.DECIMAL)
wAsciiDecData Type	Data type of the variables to be written	DFB_DEC_DATATYPE	DFB_DEC_DATATYPE.BYTE_SIZE DFB_DEC_DATATYPE.WORD_SIZE DFB_DEC_DATATYPE.DWORD_SIZE DFB_DEC_DATATYPE.LWORD_SIZE DFB_DEC_DATATYPE.SINT_SIZE DFB_DEC_DATATYPE.USINT_SIZE DFB_DEC_DATATYPE.INT_SIZE DFB_DEC_DATATYPE.UINT_SIZE DFB_DEC_DATATYPE.DINT_SIZE DFB_DEC_DATATYPE.UDINT_SIZE DFB_DEC_DATATYPE.LINT_SIZE

Name	Function	Data Type	Setting Value (Default value)
			DFB_DEC_DATATYPE.ULINT_SIZE DFB_DEC_DATATYPE.REAL_SIZE DFB_DEC_DATATYPE.LREAL_SIZE (DFB_DEC_DATATYPE.BYTE_SIZE)
wAccessMode	The access mode of the file to be created	DFB_ACCESS_MODE	DFB_ACCESS_MODE.NEW DFB_ACCESS_MODE.APPEND DFB_ACCESS_MODE.OVERWRITE DFB_ACCESS_MODE.INSERT (DFB_ACCESS_MODE.NEW)
wCarriageReturn	CRLF character*	WORD	(0)
dwWriteStartPos	The address of the start position to write the memory card's data*	DWORD	(0)
dwElementLength	The length of the data to write to the controller's memory card*	DWORD	1–25,000 (0)
pSource	The memory address for the controller to store the data	POINTER TO BYTE	NULL

***Note:** The unit is defined DFB_WRITE_FILE_INFO.wAsciiDecDataType.

• Output

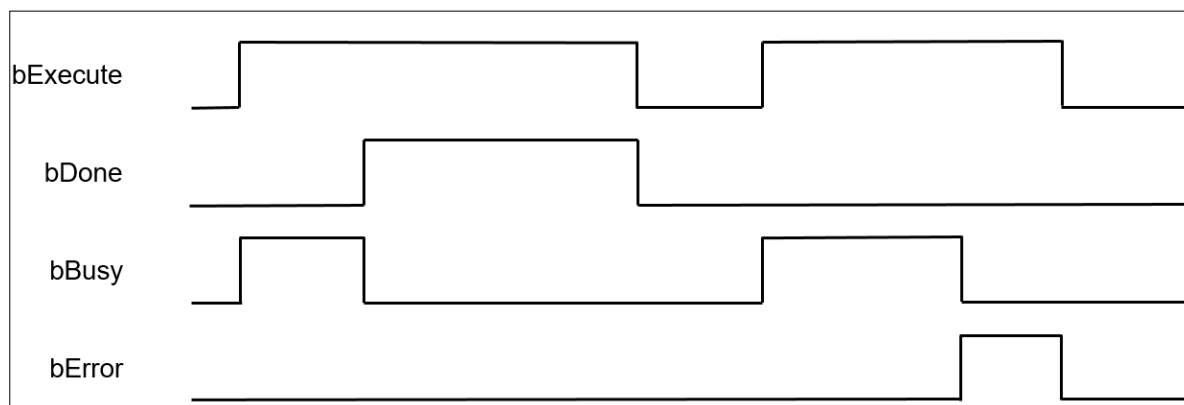
Name	Function	Data type	Output range (Default value)
bDone	The FB instruction running is completed.	BOOL	True/False (False)
bBusy	The FB instruction is running.	BOOL	True/False (False)
bError	FB instruction error flags.	BOOL	True/False (False)
ErrorID	Error codes	DL_MEMRW_ERROR	DL_MEMRW_ERROR (DFB_NO_ERR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When FB instruction running is completed.	When bExecute shifts to False.
bBusy	When FB instruction running starts.	- When FB instruction running is completed. - When bExecute shifts to False.
bError		When bExecute shifts to False.

Name	Timing for shifting to True	Timing for shifting to False
ErrorID	When an error occurs during running or the input value of the instruction is incorrect.	

• Timing Diagram



• Function

Write the internal data of the controller to the memory card via the FB instruction (DFB_MemoryWrite).

• Programming Example

This example uses the FB instruction (DFB_MemoryWrite) to write the WORD-type array variable to the memory card.

```

1  PROGRAM PLC_PRG
2  VAR
3      bVar0: BOOL :=TRUE;
4      bExecute_Var,bDone_Var,bBusy_Var,bError_Var: BOOL;
5      ar_wVar0: ARRAY [0..3] OF WORD := [0,1,2,10];
6      FB0: DFB_MemoryWrite;
7      FILE_INFO_Var: DFB_WRITE_FILE_INFO;
8      ErrorID_Var0: DL_MEMRW_ERROR;
9  END_VAR

10 IF bVar0 THEN
11     FILE_INFO_Var.sFilePath:='Test.csv';
12     FILE_INFO_Var.wDataMode:=DFB_DATA_MODE.ASCII_MODE;
13     FILE_INFO_Var.wAsciiShowMode:=DFB_ASCII_SHOW_MODE.DECIMAL;
14     FILE_INFO_Var.wAsciiDecDataType:=DFB_DEC_DATATYPE.WORD_SIZE;
15     FILE_INFO_Var.wAccessMode:=DFB_ACCESS_MODE.NEW;
16     FILE_INFO_Var.wCarriageReturn:=0;
17     FILE_INFO_Var.dwWriteStartPos:=0;
18     FILE_INFO_Var.dwElementLength:=4;
19     FILE_INFO_Var.pSource:=ADR(ar_wVar0);
20     bExecute_Var:=TRUE;
21     bVar0:=FALSE;
22 END_IF;

23 IF bDone_Var THEN
24     bExecute_Var:=FALSE;
25 END_IF;

26 FB0(
27     bExecute:=bExecute_Var,
28     FileInfo:=FILE_INFO_Var,
29     bDone:=bDone_Var,
30     bBusy:=bBusy_Var,
31     bError:=bError_Var,
32     ErrorID:=ErrorID_Var0 );
33

```

Suppose that the written data is ar_wVar0: ARRAY [0..3] OF WORD := [0,1,2,10]. After open the .csv file in the memory card, the content would be displayed as follows.

Values displayed in the Test.csv file			
0	1	2	10

***Note:**

1. In case of wDataMode = DFB_DATA_MODE.ASCII_MODE, the controller would write the content of array ar_wVar0 to the memory card in ASCII CODE format.
2. If wAsciiDecDataType: = DFB_DEC_DATATYPE.WORD_SIZE, the data length would be WORD in the CSV file.

- **Supported Products**

- AX-3 series

- **Library**

- DL_MemRW_AX3.library

9.3 Error Codes and Troubleshooting

Description	Cause of Error	Corrective Action
DFB_NO_ERR	No errors.	-
DFB_MEMREAD_ERR_FAILED	Internal errors.	Check external SD card Contact us directly
DFB_MEMREAD_ERR_PARAMETER	Invalid parameter inputs.	Check if the input parameters are correct.
DFB_MEMREAD_ERR_NOTINITIALIZED	The instruction cannot be Run owing to the component has not been initialized.	Reboot the controller.
DFB_MEMREAD_ERR_VERSION	Wrong version.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_TIMEOUT	Operation time-out.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_NOBUFFER	Insufficient memory.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_PENDING	The program is pending for running.	Reboot the controller.
DFB_MEMREAD_ERR_NUMPENDING	Too many pending programs.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_NOTIMPLEMENTED	The function does not exist.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_INVALIDID	Incorrect ID.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_OVERFLOW	Integer overflow.	Check the data type of inputs and reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_BUFFERSIZE	The buffer size is too small.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_NO_OBJECT	The object does not exist.	1. Confirm if the controller and library versions support the object 2. Confirm whether the file exists. 3. Confirm whether the value meets the specification 4. Confirm whether the starting position is greater than the length of the data
DFB_MEMREAD_ERR_NOMEMORY	Insufficient memory.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_DUPLICATE	Duplicate object name.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_MEMORY_OVERWRITE	Memory overwrite error.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If

Description	Cause of Error	Corrective Action
		the problem remains, Contact us directly.。
DFB_MEMREAD_ERR_INVALID_HANDLE	Invalid handle for the object.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_END_OF_OBJECT	The end of the object has been reached.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_NO_CHANGE	No changes happened.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_INVALID_INTERFACE	Invalid or unknown interface	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_NOT_SUPPORTED	The function is not supported.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_NO_ACCESS_RIGHTS	No rights to access the operation.	Check if the firmware and the library version are supported.
DFB_MEMREAD_ERR_OUT_OF_LIMITS	Exceeds the limited sources.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_ENTRIES_REMAINING	Remaining entries that could not be transmitted because of the buffer limitation.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMREAD_ERR_INVALID_SESSION_ID	Invalid online session ID.	Log in again or reboot the controller.
DFB_MEMREAD_ERR_EXCEPTION	Exception occurs.	Check the error log.
DFB_MEMWRITE_ERR_FAILED	Internal error	1. Check the external SD card 2. Contact the original manufacturer
DFB_MEMWRITE_ERR_PARAMETER	Input parameter error	Confirm whether the input parameters are correct.
DFB_MEMWRITE_ERR_NOTINITIALIZED	The instruction cannot be Run because the element initialization has not been completed	Restart the controller.
DFB_MEMWRITE_ERR_VERSION	Wrong version	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_TIMEOUT	Execution time out	Restore the controller to factory settings (Reset Origin). If the problem persists, Contact us directly.
DFB_MEMWRITE_ERR_NOBUFFER	Insufficient memory	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_PENDING	Program to be Run	Restart the controller.
DFB_MEMWRITE_ERR_NUMPENDING	Too many programs in Run query	Restore the controller to factory settings (Reset Origin). If the problem persists, Contact us directly.
DFB_MEMWRITE_ERR_NOTIMPLEMENTED	No such function	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_INVALIDID	Incorrect ID	Check if the firmware and the library version are supported.

Description	Cause of Error	Corrective Action
DFB_MEMWRITE_ERR_OVERFLOW	Value out of range	Restore the controller to factory settings (Reset Origin). If the problem persists, Contact us directly.
DFB_MEMWRITE_ERR_BUFFERSIZE	Memory size too small	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_NO_OBJECT	No such object	1. Check the external SD card 2. Contact the original manufacturer
DFB_MEMWRITE_ERR_NOMEMORY	Insufficient memory	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_DUPLICATE	Duplicate object name	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_MEMORY_OVERWRITE	The memory exceeds the writable range	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_INVALID_HANDLE	Invalid object	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_END_OF_OBJECT	The maximum range of the object has been reached	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_NO_CHANGE	No change	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_INVALID_INTERFACE	Invalid or unknown interface	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_NOT_SUPPORTED	This feature is not supported	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_NO_ACCESS_RIGHTS	Not authorized to Run this command	Check if the firmware and the library version are supported.
DFB_MEMWRITE_ERR_OUT_OF_LIMITS	Exceeded limited resources	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_ENTRIES_REMAINING	Unable to transmit due to limited resources	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_MEMWRITE_ERR_INVALID_SESSION_ID	Invalid online ID	Restart the controller.
DFB_MEMWRITE_ERR_EXCEPTION	An exception error occurred	Confirm the error log.

Chapter 10 High Speed Output Instructions

The instructions in this chapter apply to the built-in DO output of the host, and you can generate PWM signals through the instructions.

FB/FC	Description	Library
DFB_PWM	To generate a frequency-adjustable pulse width modulated output signal	DL_BuiltInIO_AX3 / DL_BuiltInIO

10.1 DFB_PWM

DFB_PWM: DFB_PWM is used to generate Pulse-width modulation output signals which is frequency-adjustable.

FB/FC	Instruction	Graphic Expression
FB	DFB_PWM	
ST Language		
<pre>DFB_PWM_instance (bEnable:=, Pin:=, Period:= PeriodUnitType:=, IrDuty:=, bValid =>, bBusy =>, bError =>, ErrorID =>);</pre>		

- Input Pins

Name	Function	Data Type	Setting Value (Default value)	Effective time
bEnable	Run the instruction when bEnable changes from False to True.	BOOL	True/False (True)	-
Pin	PWM output pins number	DFB_PWM_OUTPUT_PIN	0~7 (OUT00)	When bEnable is TRUE.
PeriodUnitType	PWM period unit	DFB_PWM_PERIOD_UNIT	MicroSecond or MilliSecond (MicroSecond)	When bEnable is TRUE.
Period	PWM period	UINT	MicroSecond :1~65535 MilliSecond :1~42949 (1)	When bEnable is TRUE.
IrDuty	PWM duty cycle	LREAL	0~100 (0)	Continuously effective when bEnable is TRUE.

Note: AX-332E only support scope: 0-3

AX-332E only support scope: MicroSecond: 1000-2000, MilliSecond: 1-20

- **Output Pins**

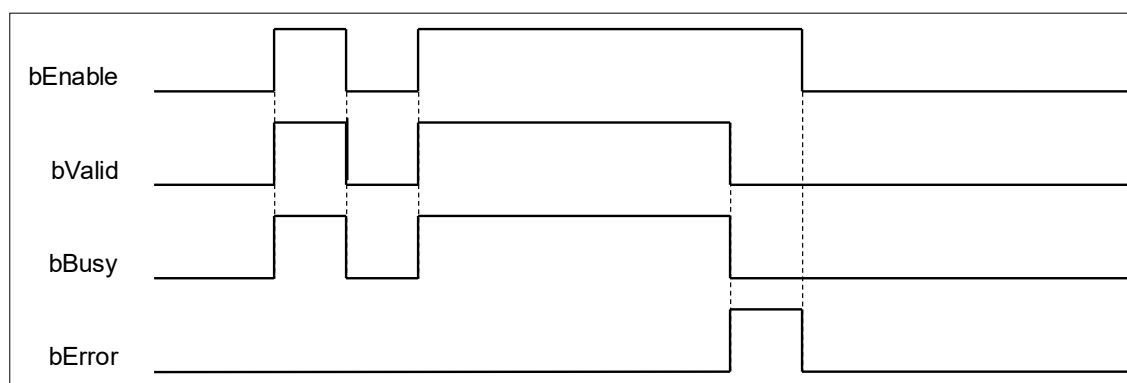
Name	Function	Data Type	Output Value Range (Default value)
bValid	Function block output is valid.	BOOL	True/False (False)
bBusy	Function block is being busy.	BOOL	True/False (False)
bError	Function block error	BOOL	True/False (False)
ErrorID	Error ID	DFB_HSIO_ERRO*	DFB_HSIO_ERROR (DFB_HSIO_NO_ERR)

*Note: DMC_ERROR : Enumeration (Enum)

- **Output Updating Timing**

Name	Timing for shifting to True	Timing for shifting to False
bValid	• When bExecute shifts to True.	• When bError shifts to True. • When bEnable shifts to False.
bBusy	• When bExecute shifts to True.	• When bError shifts to True. • When bEnable shifts to False.
bError	• When instruction input parameter is illegal, or an error occurs during instruction running.	• When bExecute shifts to False.
ErrorID		

- **Timing Diagram**



- **Function**

- Will generate a square wave signals of specified frequency and duty cycle which can be used to control plant that needs to receive continuously changing physical quantities.
- This function only supports output contacts.
- Firmware needs to be V1.01.0 or later.

- **Troubleshooting**

If an error occurs during the running of the instruction, Error will change to True, and the axis motion will stop. Refer to ErrorID (Error Code) to address the problem.

- **Programming Example**

This programming example uses 8 sets of PWM output sine wave PWM, and the phase of each set is 45 degrees, which will make OUT LED appear water lamp behavior on the machine. The speed and direction are determined by the size and sign of "F_SIN_Hz" respectively.

- Variable Declaration

```
VAR CONSTANT
    M_PI : LREAL := 3.14159265358979323846;
END_VAR
```

```
VAR
    F_SIN_Hz : LREAL := 0.3;
    T_SIN_ms : LREAL;
    tms : UDINT := 0;

    i : UINT;
    PWM : ARRAY[0..7] OF DFB_PWM;
END_VAR
```

- Program

```
FOR i := 0 TO 7 BY 1 DO
    PWM[i].bEnable := TRUE;
    PWM[i].Pin := i;
    PWM[i].PeriodUnitType := DFB_PWM_PERIOD_UNIT.MicroSecond; //usec
    PWM[i].Period := 100;
    PWM[i].IrDuty := 100.0*(0.5*SIN(2*M_PI*tms/T_SIN_ms + i*2*M_PI/8)+0.5);

    PWM[i]();
END_FOR

IF 0.0 = F_SIN_Hz THEN
    F_SIN_Hz := 1.0;
END_IF

T_SIN_ms := TO_DINT(1000/F_SIN_Hz);
tms := tms + 1;
IF tms >= ABS(T_SIN_ms) THEN
    tms := 0;
END_IF
```

- **Supported Products**

- AX-3 series (except for AX-300)

- **Library**

- DL_BuiltInIO.library

Note: From version 1.0.5.0, library DL_BuiltInIO_AX3 is changed to DL_BuiltInIO.

10.2 Error Codes and Troubleshooting

Description	Cause of Error	Corrective Action
DFB_PWM_UNSUPPORT_FW_VERSION	Firmware does not match.	Update firmware
DFB_PWM_PIN_ID_OVER_RANGE	Pin number out of range	Enter an appropriate pin ID
DFB_PWM_THIS_PIN_ID_IS_USED_ON_OTHER_PWM_FB	Reused pin	Do not enter the pin ID that has been used.
DFB_PWM_PERIOD_UNIT_IS_NO_DEFINITION	Wrong unit	Enter an appropriate period unit
DFB_PWM_PERIOD_OVER_RANGE	Period out of range	Enter an appropriate period value

Chapter 11 Additional Instructions

11.1 DFC_LogGetSize

DFC_LogGetSize: Read the size of controller's log files.

FB/FC	Instruction	Graphic Expression	ST Language
FC	DFC_LogGetSize		<pre>DFC_LogGetSize(dwLogNum:= , ErrorID=>);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default value)
dwLogNum*	The number of the target log files.	DWORD	0: Calculate the current data size of all log files in the controller. (0)

***Note:** Data types such as BYTE, WORD and DWORD can be used for dwLogNum input. Currently only supports mode0.

- Output**

Name	Function	Data type	Output range (Default value)
DFC_LOG_GETSIZE	Data size of the log files. (The parameter is returned)	DWORD (Unit: BYTE)	0-65536 (0)
ErrorID	Error codes	DL_LOGDMP_ERROR	DL_LOGDMP_ERR (DFC_NO_ERROR)

- Function**

After Runs the function (DFC_LogGetSize), the data size of the current log files will be calculated.

- Programming Example**

This example uses the FC instruction (DFC_LogGetSize) to read the data size of the current log files of the controller.

```

1  PROGRAM PLC_PRG
2  VAR
3      dwVar0: DWORD;
4      ErrorID_Var: DL_LOGDMP_ERROR;
5  END_VAR

1  dwVar0:=DFC_LogGetSize(dwLogNum:=0 , ErrorID=>ErrorID_Var );
2
3
```

- Supported Products**

- AX-3 series, AX-864E30xE2T

Note: AX-332E, AX-864E30xE2T (Library firmware version: 1.0.7.0 or later)

- **Library**

- DL_LogDmp_AX3.library

11.2 DFB_LogDump

DFB_LogDump: Read the log files of the controller.

FB/FC	Instruction	Graphic Expression	ST Language
FB	DFB_LogDump		<pre>DFB_LogDump(bExecute:= , pDmpPos:= , dwLogNum:= , dwDmpLength:= , bDone=> , bBusy=> , bError=> , ErrorID=>);</pre>

• Input

Name	Function	Data Type	Setting Value (Default value)
bExecute	Run the function block. (Triggered by the rising-edge)	BOOL	True/False (False)
pDmpPos	The memory address for controller's storage	POINTER TO BYTE	(0)
dwLogNum* ¹	The number of the target log files to read	DWORD	0: Read all the current log files of the controller (0)
dwDmpLength* ²	The size of the target log files to read	DWORD	(0)

***Note:**

1. Data types such as BYTE, WORD, and DWORD can be used for dwLogNum input. Currently only supports mode0.
2. When the input length of dwDmpLength is greater than the length of the pDmpPos data type, an Exception error will occur.

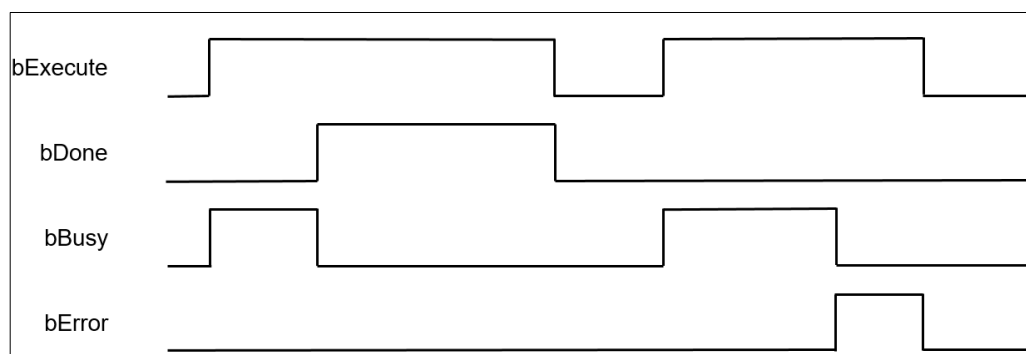
• Output

Name	Function	Data type	Output range (Default value)
bDone	The FB instruction running is completed.	BOOL	True/False (False)
bBusy	The FB instruction is running.	BOOL	True/False (False)
bError	FB instruction error flags	BOOL	True/False (False)
ErrorID	Error codes	DL_LOGDMP_ERROR	DL_LOGDMP_ERROR (DFB_NO_ERR)

▪ Outputs Updating Timing

Name	Timing for shifting to True	Timing for shifting to False
bDone	When FB instruction running is completed	When bExecute shifts to False
bBusy	When FB instruction running starts	- When FB instruction running is completed - When bExecute shifts to False
bError	When an error occurs during running or the input value of the instruction is incorrect	When bExecute shifts to False
ErrorID		

• Timing Diagram



• Function

Use the FB instruction (DFB_LogDump) to read the log files of the controller.

• Programming Example

This example uses the FB instruction (DFB_LogDump) to read the log files in the PLC and store the files in Byte array variable (ar_byVar) in the ASCII format.

```

1  PROGRAM PLC_PRG
2  VAR
3      bExecute_Var, bDone_Var, bBusy_Var, bError_Var: BOOL;
4      ar_byVar: ARRAY[0..9999] OF BYTE;
5      dwVar0: DWORD;
6      FB0: DFB_LogDump;
7      ErrorID_Var: DL_LOGDMP_ERROR;
8  END_VAR
9
10 IF bDone_Var THEN
11     bExecute_Var:=FALSE;
12 END_IF
13
14 FB0(
15     bExecute:=bExecute_Var,
16     pDmpPos:=ADR(ar_byVar),
17     dwDmpNum:=0,
18     dwDmpLength:=65536,
19     bDone:=bDone_Var,
20     bBusy:=bBusy_Var,
21     bError:=bError_Var,
22     ErrorID:=ErrorID_Var);

```

• Supported Products

- AX-3 series, AX-864E30xE2T
Note: AX-332E, AX-864E30xE2T (Library firmware version: 1.0.7.0 or later)

• Library

- DL_LogDmp_AX3.library

11.3 Error Codes and Troubleshooting

- DL_LOGDMP_ERROR

Description	Cause of Error	Corrective Action
DFB_NO_ERR	No errors.	-
DFB_DMP_ERR_FAILED	Internal errors.	Contact us directly
DFB_DMP_ERR_PARAMETER	Invalid parameter inputs.	Check if the input parameters are correct.
DFB_DMP_ERR_NOTINITIALIZED	The instruction cannot be Run owing to the component has not been initialized.	Reboot the controller.
DFB_DMP_ERR_VERSION	Wrong version.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_TIMEOUT	Operation time-out.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_DMP_ERR_NOBUFFER	Insufficient memory.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFB_DMP_ERR_PENDING	The program is pending for running.	Reboot the controller.
DFB_DMP_ERR_NUMPENDING	Too many pending programs.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_DMP_ERR_NOTIMPLEMENTED	The function does not exist.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_INVALIDID	Incorrect ID.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_OVERFLOW	Integer overflow.	Check the data type of inputs and reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_DMP_ERR_BUFFERSIZE	The buffer size is too small.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.。
DFB_DMP_ERR_NO_OBJECT	The object does not exist.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_NOMEMORY	Insufficient memory.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.。
DFB_DMP_ERR_DUPLICATE	Duplicate object name.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_MEMORY_OVERWRITE	Memory overwrite error.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.。
DFB_DMP_ERR_INVALID_HANDLE	Invalid handle for the object.	Check if the firmware and the library version are supported.

Description	Cause of Error	Corrective Action
DFB_DMP_ERR_END_OF_OBJECT	The end of the object has been reached.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_NO_CHANGE	No changes happened.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_INVALID_INTERFACE	Invalid or unknown interface	Check if the firmware and the library version are supported.
DFB_DMP_ERR_NOT_SUPPORTED	The function is not supported.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_NO_ACCESS_RIGHTS	No rights to access the operation.	Check if the firmware and the library version are supported.
DFB_DMP_ERR_OUT_OF_LIMITS	Exceeds the limited sources.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.。
DFB_DMP_ERR_ENTRIES_REMAINING	Remaining entries that could not be transmitted because of the buffer limitation.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.。
DFB_DMP_ERR_INVALID_SESSION_ID	Invalid online session ID.	Log in again or reboot the controller.
DFB_DMP_ERR_EXCEPTION	Exception occurs.	Check the error log.
DFC_GETSIZE_ERR_FAILED	Internal errors.	Contact us directly
DFC_GETSIZE_ERR_PARAMETER	Invalid parameter inputs.	Check if the input parameters are correct.
DFC_GETSIZE_ERR_NOTINITIALIZED	The instruction cannot be Run owing to the component has not been initialized.	Reboot the controller
DFC_GETSIZE_ERR_VERSION	Incorrect version.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_TIMEOUT	Operation time-out.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_NOBUFFER	Insufficient memory.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_PENDING	The program is pending for running.	Reboot the controller
DFC_GETSIZE_ERR_NUMPENDING	Too many pending programs.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_NOTIMPLEMENTED	The function does not exist.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_INVALIDID	Incorrect ID.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_OVERFLOW	Integer overflow.	Check the data type of inputs and reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_BUFFERSIZE	The buffer size is too small.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.

Description	Cause of Error	Corrective Action
DFC_GETSIZE_ERR_NO_OBJECT	The object does not exist	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_NOMEMORY	Insufficient memory	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_DUPLICATE	Duplicate object name	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_MEMORY_OVERWRITE	Memory overwrite error	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_INVALID_HANDLE	Invalid handle for the object	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_END_OF_OBJECT	The end of the object has been reached.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_NO_CHANGE	No changes happened.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_INVALID_INTERFACE	Invalid or unknown interface	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_NOT_SUPPORTED	The function is not supported.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_NO_ACCESS_RIGHTS	No rights to access the operation.	Check if the firmware and the library version are supported.
DFC_GETSIZE_ERR_OUT_OF_LIMITS	Exceeds the limited sources.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_ENTRIES_REMAINING	Remaining entries that could not be transmitted because of the buffer limitation.	Reset the controller to default (Reset Origin). Then download the project again after compressing the program. If the problem remains, Contact us directly.
DFC_GETSIZE_ERR_INVALID_SESSION_ID	Invalid online session ID.	Log in again or reboot the controller.
DFC_GETSIZE_ERR_EXCEPTION	Exception occurs.	Check the error log.

- DFB_FTP_CLIENT_ERROR

Description	Cause of Error	Corrective Action
DFB_NO_ERR	No errors.	-
DFB_SD_CARD_NOT_FOUND	No SD card	Confirm whether the SD card is inserted into the SD card slot
DFB_CONNECT_TIMEOUT	Operation time-out.	Reset the controller to default (Reset Origin). If the problem remains, Contact us directly.
DFB_INPUT_ERROR	Parameter error	Check if the Function block parameters are correct.
DFB_NOT_CONNECT	Disconnected	Confirm whether the idle time of the FTP client exceeds the time-out setting of the FTP server.

Description	Cause of Error	Corrective Action
DFB_CMD_ERROR	FTP Client command running error	Confirm whether the FTP server supports the current command operation.
DFB_OPEN_FILE_ERROR	Open file error	Confirm whether the file is normal.
DFB_WRITE_FILE_ERROR	Error writing to file	Confirm whether the file is normal.
DFB_CREATE_FILE_ERROR	File creation error	Confirm whether the file is normal.
DFB_READ_FILE_ERROR	Error reading file	Confirm whether the file is normal.
DFB_NOT_SUPPORT_MEM	The selected memory space is not supported	Select the correct memory space.
DFB_LOGIN_FAIL	FTP server login failed	Confirm that the login account password is correct.
DFB_UNDEFINE	Undefined or has not yet been Run.	Wait for the running of FB instruction being completed.

Chapter 12 SNTP Instructions

12.1 SNTPGetUTCTime

SNTPGetUTCTime: Read the current time of the NTP/SNTP server.

FB/FC	Instruction	Graphic Expression	ST Language
FB	SNTPGetUTCTime		<pre> SNTPGetUTCTime(xRun:= , sSNTPServer:= , sOwnIP:= , uiSNTPPort:= , uiOwnPort:= , udiTimeout:= , eNTPVersion:= , xDone=> , xBusy=> , xError=> , eError=> , uliTimestamp=> , uliReceiveClientTS=>); </pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
xRun	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
sSNTPServer	The IP address of the NTP/SNTP server	STRING (255)	('')
sOwnIP	The IP address of the controller	STRING (255)	('0.0.0.0')
uiSNTPPort	The UDP port number of the NTP/SNTP server	UINT	(0)
uiOwnPort	PLC UDP Port number	UINT	(0)
udiTimeout	The communication time- out value	UDINT (ms)	(1000)
eNTPVersion	The NTP version	NTP_VERSION	(V3)

▪ NTP_VERSION

Name	Description
V3	NTPv3
V4	NTPv4

• Output

Name	Function	Data Type	Setting Value (Default value)
xDone	The FB instruction running is completed.	BOOL	True/False (False)
xBusy	The FB instruction is running.	BOOL	True/False (False)
xError	FB instruction error	BOOL	True/False (False)
eError	Error codes	ERROR	ERROR (NO_ERR)
uiTimestamp	The UTC time of the NTP/SNTP server	ULINT (ms)	--
uiReceiveClientTS	The UTC time of the controller	ULINT (ms)	--

• Function

The FB instruction (SNTPGetUTCTime) is used for reading the UTC time of the NTP/SNTP server.

• Programming Example

In this example, the FB instruction reads the the SNTP controller (192.168.1.95) UTC time sets this time to the controller (when bVar = Ture) via the instruction (SystimeRTCSet).

Note: You can use the FC instruction (SeparateDateTime) of Util.Library to convert the timestamp value of the NTP/SNTP server to IEC time format to confirm the time of its return.

```

1  PROGRAM SNTP_Get_UTC_Time
2  VAR
3  SNTP_SntpGetUTCtime : SNTP.SntpGetUTCtime;
4  bExecute_Var, bDone_Var, bBusy_Var, bError_Var : BOOL;
5  eError_Var : SNTP.ERROR;
6  uliTimestamp_Var, uliReceiveClientTS_Var : ULINT;
7  bVar : BOOL;
8  eWeekDay_Var : util.WEEK;
9  datDate_Var : DATE;
10 todTime_Var : TIME_OF_DAY;
11 END_VAR

12 SNTP_SntpGetUTCtime(
13     xExecute:= bExecute_Var,
14     sSNTPServer:= '192.168.1.95',
15     sOwnIP:= '192.168.1.5',
16     uiSNTPPort:= 123,
17     uiOwnPort:= 14567,
18     udiTimeout:= 2000,
19     eNTPVersion:= ,
20     xDone=> bDone_Var,
21     xBusy=> bBusy_Var,
22     xError=> bError_Var,
23     eError=> eError_Var,
24     uliTimestamp=> uliTimestamp_Var,
25     uliReceiveClientTS=> uliReceiveClientTS_Var);

26 IF bVar THEN
27     SysTimeRtcSet(uliTimestamp:= ULINT_TO_DWORD(uliTimestamp_Var/1000));
28     bVar := FALSE;
29 END_IF

30 SeparateDateTime(uliDateTime:= uliTimestamp_Var , eWeekDay=> eWeekDay_Var,
31                 datDate=> datDate_Var, todTime=> todTime_Var);

```

Note: When using this function block, you need to add the library name of the function block. (such as SNTP.SntpGetUTCtime).

- **Supported Products**

- AX-3 series (firmware v1.0.5.8 and later)

- **Library**

- SNTP Service SL.library v1.1.0.0

12.2 SNTPServer

SNTPServer: Turn on the SNTP service.

FB/FC	Instruction	Graphic Expression	ST Language
FB	SNTPServer		<pre>SNTPServer(xActivate:= , uiOwnPort:= , sOwnIP:= , xError=> , eError=>);</pre>

- Input**

Name	Function	Data Type	Setting Value (Default value)
xActive	Run the function block. (Rising-edge triggered)	BOOL	True/False (False)
uiOwnPort	The UDP Port number of the controller	UINT	-
sOwnIP	The IP address of the controller	STRING (255)	(0.0.0.0')

- Output**

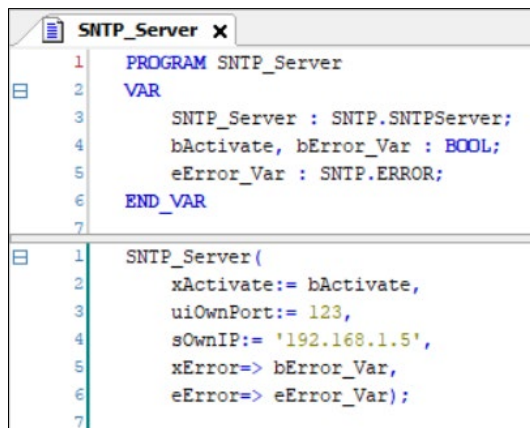
Name	Function	Data Type	Setting Value (Default value)
xError	FB instruction error	BOOL	True/False (False)
eError	Error Code	ERROR	ERROR (NO_ERR)

- Function**

The FB instruction(NTPServer) is used to start the SNTP server of the controller.

- Programming Example**

In this example, the FB instruction (SNTPServer) starts the SNTP server function of the controller.



Note: When using this function block, you need to add the library name of the function block.(such as SNTP.SNTPServer).

- **Supported Products**

- AX-3 series (firmware v1.0.5.8 and later)

- **Library**

- SNTP Service SL.library v1.1.0.0

12.3 Error Codes

Name	Description
NO_ERROR	No errors
TIME_OUT	NTP/SNTP server response time-out
INIT_ERROR	Initialization failed
SEND_ERROR	Failed to send
RECEIVE_ERROR	Failed to receive
CAN_NOT_GET_SYSTIME	The current controller UTC time cannot be read.
SERVER_REFUSED_REQUEST	NTP/SNTP sends KoD messages
INVALID_LICENSE	Invalid license

Chapter 13 Util Library Instructions

13.1 SeparateDateTime

SeparateDateTime: Conver the timestamp to IEC time format.

FB/FC	Instruction	Graphic Expression	ST Language
FC	SeparateDate Time		<pre>SeparateDateTi me(uiDateTime:= , eWeekDay=> , datDate=> , todTime=>)</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
uiDateTime	The timestamp data that will be converted	ULINT (sec)	--

- Output

Name	Function	Data Type	Setting Value (Default value)
eWeekDay	The weekday for that date	WEEKDAY	--
datDate	Date (Year:Month:Date)	DATE	--
todTime	Time (Hour:Minute:Second)	TOD	--

- WEEKDAY

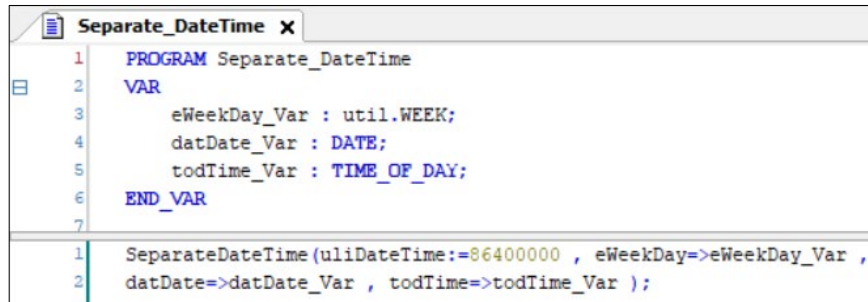
Name	Description
UNKNOWN	--
MONDAY	Monday
TUESDAY	Tuesday
WEDNESDAY	Wednesday
THURSDAY	Thursday
FRIDAY	Friday
SATURDAY	Saturday
SUNDAY	Sunday

- **Function**

The FC instruction (SeparateDateTime) is used to convert the timestamp to the IEC time format.

- **Programming Example**

In this example, the FC command (SeparateDateTime) converts 86,400,000 ms (1 day) to IEC time, and the converted date is "1970-1-2" and the time is "00:00:00".



```
1  PROGRAM Separate_DateTime
2  VAR
3      eWeekDay_Var : util.WEEK;
4      datDate_Var : DATE;
5      todTime_Var : TIME_OF_DAY;
6  END_VAR
7
1  SeparateDateTime(uliDateTime:=86400000 , eWeekDay=>eWeekDay_Var ,
2  datDate=>datDate_Var , todTime=>todTime_Var );
```

- **Supported Products**

- AX-3 series

- **Library**

- Util.library

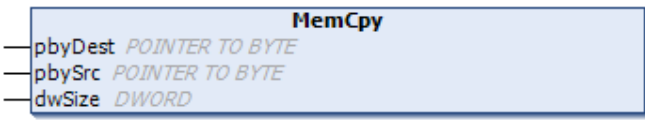
13.2 Error Codes

Name	Description
NO_ERROR	No errors
WRONG_CONFIGUTATION	NTP/SNTP server response time-out
RTC_HIGHRES_NOT_SUPPORTED	--
SYS_TIMEZONE_NOT_SUPPORTED	The timezone is not supported.

Chapter 14 MEMUtils Library Instructions

14.1 MemCpy

MemCpy: Copy the source address to the destination address.

FB/FC	Instruction	Graphic Expression	ST Language
FC	MemCpy		<pre>MemCpy(pbyDest:= , pbySrc:= , dwSize:=);</pre>

- Input

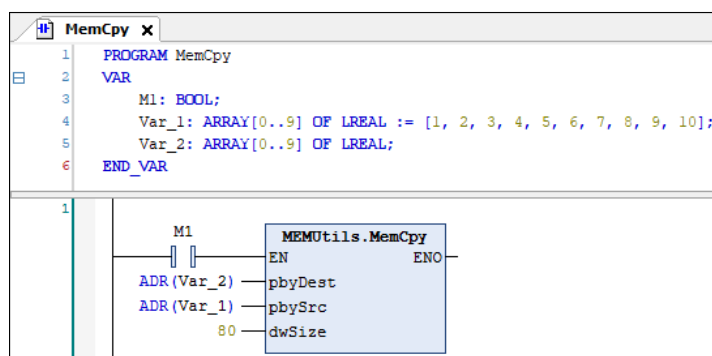
Name	Function	Data Type	Setting Value (Default value)
pbyDest	The destination address	POINTER TO BYTE	--
pbySrc	The source address	POINTER TO BYTE	--
dwSize	The length of the data to be copied	DWORD	1–4294967295 Positive integer (0)

- Function

This FC instruction is used to copy the source address (pSrc) value to the specified destination address (pDest), and the length of the copied data is determined by the input parameter dwSize (in Byte).

- Programming Example

In this example, MemCpy copies the value of Var_1(pbySrc) to the Var_2 (pbyDest) address, and the copy length is set to 80 in dwSize.

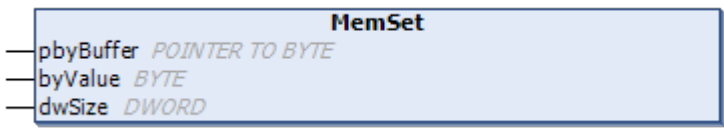


- Supported Products

- AX series
- **Libray**
 - MEMUtils.library

14.2 MemSet

MemSet: Set the source address range.

FB/FC	Instruction	Graphic Expression	ST Language
FC	MemSet		<pre>MemSet(pbyBuffer:= , byValue:= , dwSize:=)</pre>

- Input

Name	Function	Data Type	Setting Value (Default value)
pbyBuffer	The destination address	POINTER TO BYTE	--
byValue	Value	POINTER TO BYTE	--
dwSize	The length of the data to be set	DWORD	1–4294967295 Positive integer (0)

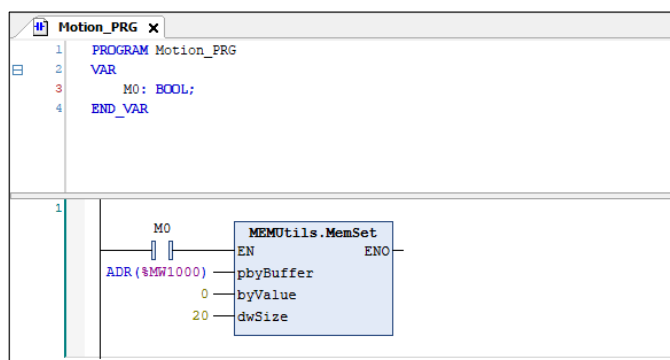
- Function

After running this instruction, byValue is written to the value set by the destination address (pbyBuffer), and the length of the address is determined by the input parameter dwSize (in bytes).

- Programming Example

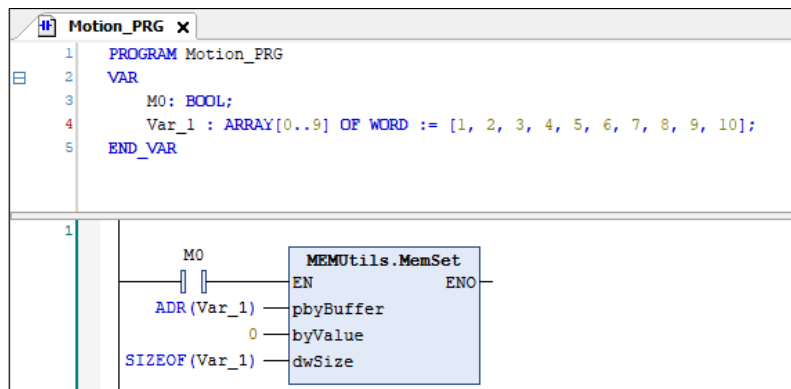
- Example 1

- ◆ Use MemSet to write 0(byValue) to the value set by %MW1000 (pbyBuffer). If the length of the address is 20, the pbyBuffer range is %MW1000~%MW1009.



▪ Example 2

- ◆ Use MemSet to write 0(byValue) to the value of Var_1(pbyBuffer). The length of the input is determined by dwSize, and the Array size can be obtained by SIZEOF(Var_1).



• Supported Products

- AX series

• Library

- MEMUtils.library

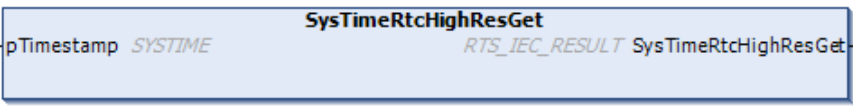
14.3 Error Codes

Name	Description
NO_ERROR	No errors

Chapter 15 SysTimeRtc Library Instructions

15.1 SysTimeRtcHighResGet

SysTimeRtcHighResGet: Get the UTC time of the controller.

FB/FC	Instruction	Graphic Expression
FC	SysTimeRtcHighResGet	
ST Language		
<pre>SysTimeRtcHighResGet(pTimestamp:=);</pre>		

- Input**

Name	Function	Data Type	Setting Value (Default value)
pTimestamp	System time	SYSTIME	--
SysTimeRtcHighResGet	Error code	RTS_IEC_RESULT	--

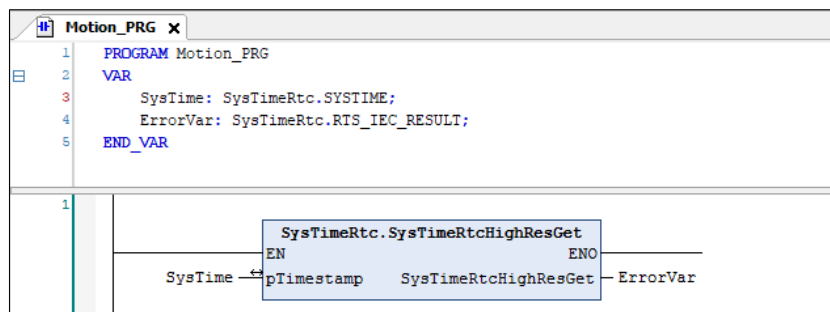
- Function**

This function is supported in AX-3 series (except for AX-332) controllers with device description version 1.0.4.0 and later.

After running this instruction, the UTC time in the controller is obtained, and then output to the pTimestamp parameter.

- Programming Example**

Use SysTimeRtcHighResGet to output the controller's time to the SysTime variable via pTimestamp.



- **Supported Products**

- AX series

- **Libray**

- SysTimeRtc.library

15.2 SysTimeRtcConvertHighResToDate

SysTimeRtcConvertHighResToDate: Convert the time obtained by SysTimeRtcHighResGet to date info.

FB/FC	Instruction	Graphic Expression
FC	SysTimeRtcConvertHighResToDate	
ST Language		
<pre>SysTimeRtcConvertHighResToDate(pTimestamp:= , pDate:=);</pre>		

- Input**

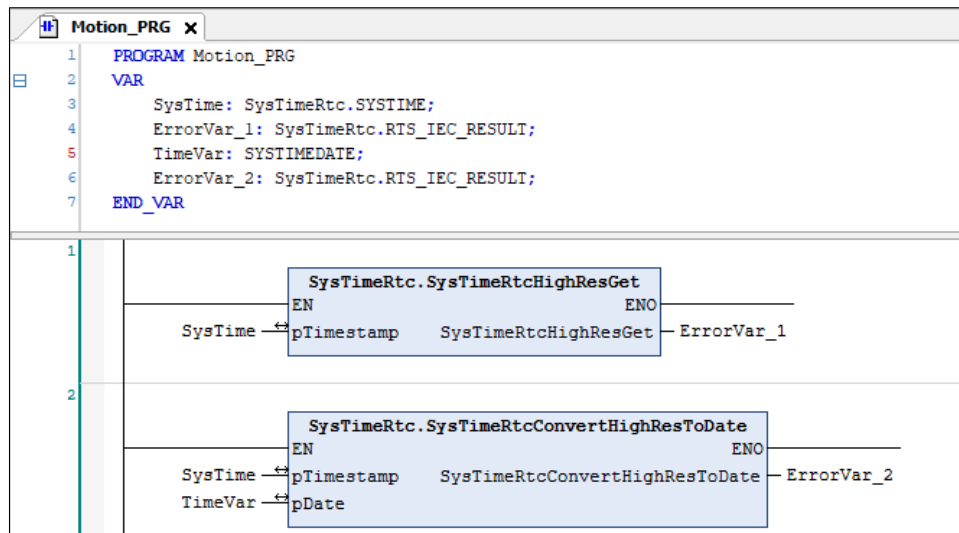
Name	Function	Data Type	Setting Value (Default value)
pTimestamp	PLC system time	SYSTIME	--
pDate	Date info	SYSTIMEDATE	--
SysTimeRtcHighResGet	Error code	RTS_IEC_RESULT	--

- Function**

When this instruction is running, the controller time obtained by SysTimeRtcHighResGet can be parsed into date info and output to the pDate parameter.

- Programming Example**

Use SysTimeRtcConvertHighResToDate to parse the controller time obtained by SysTimeRtcHighResGet into date info, and pDate is output to TimeVar.



- **Supported Products**
 - AX series
- **Libray**
 - SysTimeRtc.library

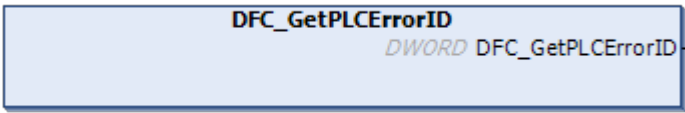
15.3 Error Codes

Name	Description
NO_ERROR	No errors

Chapter 16 DL_SysInfo Library Instructions

16.1 DFC_GetPLCErrorID

DFC_GetPLCErrorID: Get the errors of the current controller itself.

FB/FC	Instruction	Graphic Expression
FC	DFC_GetPLCErrorID	
ST Language		
<pre>DFC_GetPLCErrorID ();</pre>		

- Input**

Name	Function	Data Type	Setting Value (Default value)
DFB_GetPLCErrorID	Read the current error ID of the PLC.	DWORD	0-65535

- Function**

This function reads the 16#140E~16#2203 errors of PLC, refer to *AX-3 Series Operation Manual A.2 Troubleshooting of CPU Modules* for details.

- Programming Example**

Use DFC_GetPLCErrorID to read the error ID of the system error.

```

1  PROGRAM Motion_PRG
2  VAR
3      PLCErrorID : DWORD;
4  END_VAR

1  PLCErrorID := DFC_GetPLCErrorID();

```

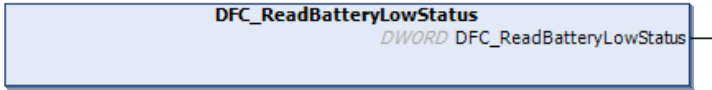
- Supported Products**

Controller	Firmware version	Library version
AX-3	1.0.7.0 and later	1.0.0.0
AX-332	1.0.6.3 and later	1.0.0.0
AX-C	1.0.3.8 and later	1.0.0.0
AX-8 Linux	1.0.5.11 and later	1.0.0.0
AX-864E30CE2T	1.0.1.12 and later	1.0.0.0

- **Libray**
 - DL_SysInfo.library

16.2 DFC_ReadBatteryLowStatus

DFC_ReadBatteryLowStatus: Get the current battery status.

FB/FC	Instruction	Graphic Expression
FC	DFC_ReadBatteryLowStatus	
ST Language		
<pre>DFC_ReadBatteryLowStatus ();</pre>		

- Input**

Name	Function	Data Type	Setting Value (Default value)
DFC_ReadBatteryLowStatus	Read the current battery status of the PLC.	DWORD	0–1 (0)

- Function**

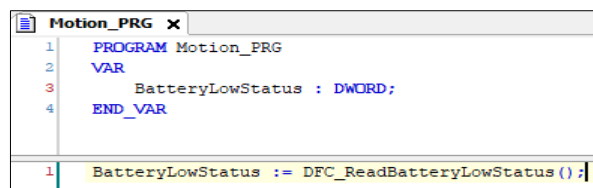
This function gets whether the system battery status is in low voltage.

0 indicates that the battery is normal.

1 indicates that the battery is abnormal.

- Programming Example**

Use DFC_ReadBatteryLowStatus to read whether the system battery status is normal.



- Supported Products**

Controller	Firmware version	Library version
AX-3	1.0.7.0 and later	1.0.0.0
AX-332	1.0.6.3 and later	1.0.0.0
AX-C	1.0.3.8 and later	1.0.0.0
AX-8 Linux	1.0.5.11 and later	1.0.0.0
AX-864E30CE2T	1.0.1.12 and later	1.0.0.0

- **Libray**
 - DL_SysInfo.library

16.3 DFB_HWInfo

DFB_HWInfo: Get the hardware information of the current PLC.

FB/FC	Instruction	Graphic Expression
FB	DFB_HWInfo	
ST Language		
<pre>DFB_HWInfo(bEnable:= , bValid=> , bBusy=> , dwErrorID=> , hwinfo=>);</pre>		

- Input

Name	Function	Data Type	Setting Value (Default value)
bEnable	Start the FB.	BOOL	True/False (False)

- Output

Name	Function	Data Type	Setting Value (Default value)
bValid	True when the parameter to be read is correct	BOOL	True/False (False)
bBusy	True when the instruction is running	BOOL	True/False (False)
dwErrorID	When an error occurs, the error code is recorded.	DFB_HWINFO_ERROR	DFB_HWINFO_ERROR (DFB_NO_ERROR)
hwinfo	System hardware information	AX_HWINFO	AX_HWINFO*

Note: AX_HWINFO : Struct

Name	Function	Data Type	Unit	AX-3	AX-332 AX-8	AX-5	AX-C
strBootTime	Time of the system that has been running	STRING(31)	s	V	V	V	V

Name	Function	Data Type	Unit	AX-3	AX-332 AX-8	AX-5	AX-C
	on the current power-up						
strCPUFrequency	CPU frequency	Array [0..7] OF STRING(11)	MHz	V	V	V	V
iCPUTemperature	CPU temperature	Array [0..7] OF INT	° C		V	V	V
byCPUUsage	CPU usage rate	Array [0..7] OF BYTE	%	V	V	V	V
blsDHCP_GLAN	Launch DHCP_GLAN	Array [0..7] OF BOOL	-		V		V
wMemSize	CPU memory size	WORD	MB		V	V	V
byMemUsage	CPU memory usage	BYTE	%		V	V	V
strProductName	Product name	STRING(31)	-	V	V	V	V
strSerialNumber	Product serial number	STRING(31)	-	V	V	V	V
strSDPath	Micor SD path	Array [0..3] OF STRING(31)	-	V	V	V	V
strUDiskPath	USB path	Array [0..7] OF STRING(31)	-		V	V	

■ Outputs Updating Timing

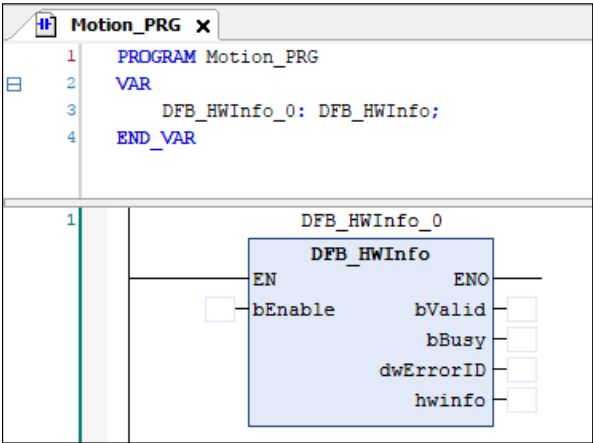
Name	Timing for shifting to True	Timing for shifting to False
bValid	• When the parameter to be read is correct	• When bExecute shifts to False
bBusy	• When the instruction is running	• When dwErrorID is not 0
dwErrorID	• When an error occurs during the running or there are incorrect input values	• When bEnable shifts from True to False (Error code is cleared)
ErrorCode		

• Function

This function gets information about the controller.

• Programming Example

Use DFB_HWInfo to get information about the controller.



Supported Products

Controller	Firmware version	Library version
AX-3	1.0.7.0 and later	1.0.0.0
AX-332	1.0.6.3 and later	1.0.0.0
AX-C	1.0.3.8 and later	1.0.0.0
AX-8 Linux	1.0.5.11 and later	1.0.0.0
AX-864E30CE2T	1.0.1.12 and later	1.0.0.0

Libray

- DL_SysInfo.library

16.4 Error Codes

Name	Description
NO_ERROR	No errors



Smarter. Greener. Together.

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